DELIVERABLE TEST CASE:

Player Features:

Feature: Edit Player Profile (Allows players to edit and update their personal information)

  Scenario: Edit player profile

    Given the player is logged in

    When the player navigates to "Edit Profile"

    And updates their name or email

    Then the changes should be saved successfully

Feature: Upload Portfolio/Stats (Allows players to upload portfolios or stats for team viewing)

  Scenario: Upload portfolio/stats

    Given the player is on the profile page

    When they upload their portfolio or stats

    Then the file should be stored and viewable

Feature: Track Application History (Allows players to view a record of all their submitted applications)

  Scenario: Track application history

    Given the player is logged in

    When they go to "Application History"

    Then they should see a list of all submitted applications

Feature: View Application Status (Lets players check the real-time status of their team applications)

  Scenario: View application status

    Given the player has submitted an application

    When they view their application status

    Then the current status (pending/approved/rejected) should be shown

Feature: Chat with Team Manager (Allows direct communication between players and team managers after application)

  Scenario: Chat with team manager

    Given the player has applied to a team

    When the manager accepts or opens communication

    Then the chat interface should be available

Feature: Save Favourite Teams (Allows players to save and view favourite team profiles for later)

  Scenario: Save favourite teams

    Given the player browses team profiles

    When they click "Save to favourites"

    Then the team should be added to their favourites list

Feature: Set Availability or Location (Lets players choose when and where they are available to play)

  Scenario: Set availability or preferred location

    Given the player is logged in

    When they set availability and locations

    Then their profile should be updated accordingly

TEAM MEMBER FEATURES

Feature: Edit Team Profile (Allows team members to update their team details and branding)

  Scenario: Edit team profile

    Given the team member is logged in

    When they edit the team profile details

    Then the updated team profile should be saved

Feature: Schedule Tryouts (Allows team members to create and schedule tryout events for players)

  Scenario: Schedule tryouts

    Given the team member wants to evaluate players

    When they schedule a tryout

    Then the tryout should appear on the team's calendar

Feature: Send Messages to Players (Enables direct communication between teams and prospective players)

  Scenario: Send messages to players

    Given the team member is logged in

    When they send a message to a player

    Then the player should receive it in their inbox

Feature: Shortlist Candidates (Allows team members to shortlist promising applicants)

  Scenario: Shortlist candidates

    Given the team member reviews applications

    When they shortlist a candidate

Then the candidate should appear in the shortlist

Feature: View Application Analytics (Provides insights into player applications through data visualization)

  Scenario: View application analytics

   Given the team has active applications

   When the team member accesses analytics

   Then they should see visual data of applications

Feature: Manage Team Members (Allows editing of team lineup by adding or removing team members)

  Scenario: Manage team members

   Given the team member is logged in

   When they add/remove members

   Then the team structure should update accordingly

VIEWER FEATURES

Feature: Filter Teams (Lets viewers filter teams by sport, location, or skill level)

  Scenario: Filter teams by location/sport/level

   Given the viewer is on the team search page

   When they apply filters

   Then only the relevant teams should be shown

Feature: Share Team Profile (Allows viewers to share team profiles on social media)

  Scenario: Share team profile on social media

    Given the viewer is viewing a team

    When they click "Share"

    Then a social media share window should appear

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Feature: Subscribe to Updates (Allows viewers to subscribe for newsletters and email updates)

  Scenario: Subscribe for updates/newsletters

    Given the viewer is on the homepage

    When they enter their email and subscribe

    Then they should receive confirmation

Feature: View Upcoming Tryouts (Enables browsing of tryouts open to players and the public)

  Scenario: View upcoming tryouts

    Given the viewer is on the tryout page

    When they scroll through the list

    Then all scheduled tryouts should be visible

Feature: Switch to Player Account (Enables a viewer to register as a player and change account type)

  Scenario: Switch to player account

    Given the viewer is registered

    When they choose to become a player

    Then their account type should change to player

Feature: User Login/Register (Allows both new and returning users to access the system)

  Scenario: Register/Login

    Given the user is new or returning

    When they enter login or registration details

    Then they should be logged in successfully

ADMIN FEATURES

Feature: View Transactions/Activities (Allows admins to monitor all system activities and financial transactions to ensure transparency)

  Scenario: View all transactions/activities

    Given the admin is logged in

    When they go to the activity log

    Then all system activity should be displayed

Feature: Resolve Disputes or Reports (Allows admins to review and take action on flagged issues or users)

  Scenario: Resolve disputes or reports

    Given a report exists

    When the admin views it

    Then they can mark it as resolved or take action

Feature: Approve or Suspend Accounts (Gives admins authority to approve new users or suspend existing ones)

  Scenario: Approve or suspend accounts

    Given an account requires approval or suspension

    When the admin makes a decision

    Then the account status should reflect it

Feature: Generate Reports (Allows admins to create and download system usage reports)

  Scenario: Generate reports

    Given the admin is on the report panel

    When they select criteria and click generate

    Then the system produces a downloadable report

Feature: Manage Content (Enables admin to control homepage, blog, and static content on the platform)

  Scenario: Manage content

    Given the admin is logged in

    When they add/edit/delete content

    Then the content should be updated on the site