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| The Date Class |
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Write a C++ program to implement the Date class, which has the following private data members: string month, int day, and int year, where month represents the month component of a Date object with valid values: January, February, March, April, May, June, July, August, September, October, November, and December. Clearly, valid values for the day component depends on its month component. For example, for the month of January, a valid value for a day is between 1 and 31, but the month of February, the valid value is between 1 and 28 (29 if it's a leap year). For the year component, there is no maximum value but it has the minimum value 1 (not 0).

Put the definition of your Date class in your header file Date.h, and the implementations of its member functions in your source file Date.cc. At the top of your header file source file, insert the following statement: #include "Date.h".

The Date class should include the following member functions:

- Date (const string& m = MONTH, const int& d = DAY, const int& y = YEAR): This is a public constructor that can be used to create a Date object for the month m, day d, and year y, where MONTH = "January", DAY = 1, and YEAR = 2000 are the default values.
- void setMonth (const string& m), void setDay (const int& d), void setYear (const int& y): These public member functions can be used to set the month, day, and year components of a Date object to the values m, d, and y, respectively, by a client program.
- string getMonth () const, int getDay () const, int getYear () const: These public member functions can be used to return the month, day, and year components of a Date object, to a client program.
- void Month (): This public member function can be used to convert the month component of a Date object by changing its first letter to uppercase and the rest of its letters to lowercase, so the month of a date can be entered as case insensitive.
- bool isValidDate () const: This public member function checks a Date object, and if it's a valid date, it returns true; otherwise, it returns false. It calls the private member function bool isValidMonth () const to check if the month component is valid, and it calls the private member function int daysInMonth (const string& m) const to return the number of days in the month m to check if the day component is valid. If the month m is February, the function daysInMonth () calls the private member function bool isLeapYear () const to get the correct number of days in the month m.

- `string toString () const`: This public member function can be used to convert the month component of a `Date` object in the form `dd-mmm-yyyy`, where `dd` is a one- or two-digit date, `mmm` the three-letter abbreviation for the month, and `yyyy` is the four-digit year. For example, if the date is July 20, 1969, then this function should return the string `20-Jul-1969`. To help for the conversion, it calls the non-member function: `string intToString (const int& n)`, which takes the integer value `n` and returns its corresponding value as a string.
- `friend istream& operator >> (istream& is, Date& d)`: This non-member function can be implemented as a friend to the `Date` class, which overloads the *extraction operator* (`>>`) for the `Date` class. It reads the individual date components from the stream `is` to the `Date` object `d`, where a date can be entered either in the form `month day year` or `month day, year`. Since the character after the day component is optional, one way to deal with this issue is to use the `unget ()` function for the stream `is`. After extracting the day component, you can read one more character, and if that character happens to be a digit, then you can put that character back into the stream `is`.
- `friend ostream& operator << (ostream& os, const Date& d)`: This non-member function can also be implemented as a friend to the `Date` class, which overloads the *insertion operator* (`<<`) for the `Date` class. It gets the individual components from the `Date` object `d` and to the stream `os`, where `d` is inserted in `os` in the form `month day, year`.

Put the definitions of the components of the default date in your header file `Date.h`, and you can also include the following vector object for the months of a year: `const vector < string > months { "January", "February", "March", "April", "May", "June", "July", "August", "September", "October", "November", "December" }`, so you can compare a given month with the elements of the vector `months` to determine if the month has a valid value.

A driver program is supplied to test your `Date` class. The source file of the driver program is `prog6.cc`. To use this source file, make a link from your program directory. To compile the source files `prog6.cc` and `Date.cc`, and link their object files with the system library routines, make a link to the makefile and then execute: `make N=6`. To test your program with the data file `prog6.d`, execute: `make execute N=6`. The files `prog6.cc`, `prog6.d`, and the makefile are all located in the directory: `~cs689/progs/16s/p6`. The correct output file `prog6.out` is also located in the same directory.

The `main ()` routine tests the member functions of the `Date` class for several given dates. Some of these dates are generated by the class constructors and some of them are entered from the `stdin`. For each `Date` object `d`, it calls the non-member function `bool printDate (const Date& d)`. This routine checks if `d` is a valid date, and if it's not, it prints an error message on `stderr` and it returns `true`; otherwise, it prints `d` on `stdout` and it returns `false`. For a `Date d` entered from the `stdin`, if the return value of `printDate ()` is `true`, it also prints `d` on `stdout` in the form `dd-mmm-yyy`. The implementation of `printDate ()` is included in the driver program `prog6.cc`.

When your program is ready, mail its source and header files of your Date class to your TA by executing: `mail_prog Date.cc Date.h`.