Homeloader – SteamYR Home Environment Guide

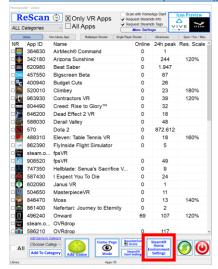
How to prepare a SteamYR Home Workshop Environment for use with the Homeloader Desktop App

If you're using SteamVR Home then you can download the HomeLoader SteamVR Home Workshop Environment. The Environment is needed to use the the "SteamVR Home Environment Settings". After that you can prepare any downloaded SteamVR Home Workshop Environment for use with HomeLoader.

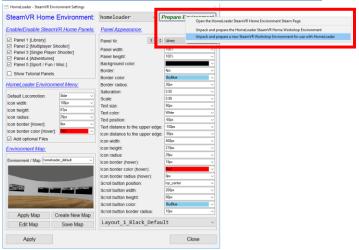
Contents

1.	Start HomeLoader and open the "SteamVR Home Environment Settings"	2
	Click on "Prepare Environment" Button and select "Unpack and prepare a new SteamVR orkshop Environment for use with HomeLoader"	2
<i>3</i> .	Choose the Environment you want to use from the Drop Down Menu.	2
4.	Follow the instructions and wait until everything has been prepared.	3
	Select the new Environment using the Drop Down in the "SteamVR Home Environment tings"	4
	If the Environment is selected in the Drop Down Menu then it will be updated by using the oply" Button or by using the "ReScan" Button (if checkbox is activated in settings)	4
7.	Select the Environment from within SteamVR Home. It's the one without Icon	4
	Now you can use the Environment with the new Environment Menu, Locomotion options,	1

1. Start HomeLoader and open the "SteamVR Home Environment Settings".



2. <u>Click on "Prepare Environment" Button and select "Unpack and prepare a new SteamVR</u> Workshop Environment for use with HomeLoader".

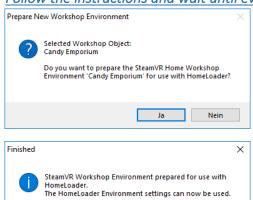


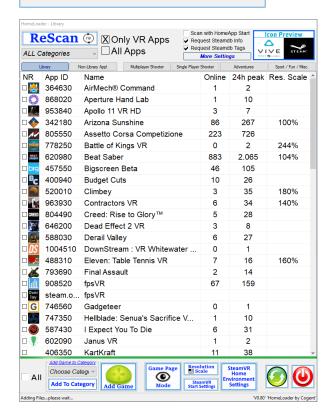
3. Choose the Environment you want to use from the Drop Down Menu.

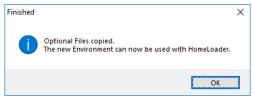


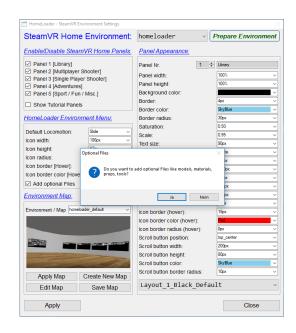
4. Follow the instructions and wait until everything has been prepared.

OK





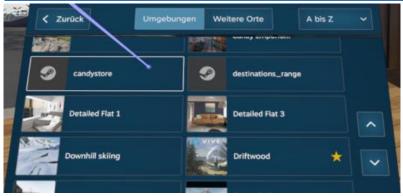




5. <u>Select the new Environment using the Drop Down in the "SteamVR Home Environment</u> Settings".



- 6. If the Environment is selected in the Drop Down Menu then it will be updated by using the "Apply" Button or by using the "ReScan" Button (if checkbox is activated in settings).
- 7. Select the Environment from within SteamVR Home. It's the one without Icon



8. Now you can use the Environment with the new Environment Menu, Locomotion options, Game Panels, Tools and more.



