2017

HomeLoader Guide

Settings menu [Normal Mode]

Home Loader - Settings

Home app:
- ○ SteamVR ● Vive Home ○ JanusVR
- ○ VR Toolbox ○ Other

Restore Default SteamVR Home Path

Advanced Settings: ☒

Home Loader Library

Close

Settings menu [Advanced Mode]

Home Loader - Settings

Home app:
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- ○ VR Toolbox ○ Other

Restore Default SteamVR Home Path

Advanced Settings:
Home Loader Settings:
- ☑ Add Players Online to Icons
- ☑ Add Supersampling to Icons
- ☑ Automatically add SS per game

Restore SteamVR Settings

Oculus Home:
- ☑ Minimize Oculus Shop Window

Home Loader Library

Check for Updates

☒ Auto. Check for Updates

Close

Home Loader Library

Home Loader Library

Home Loader Library

ALL ◉ Game Page ⊕ Add Game Rescan Steam Library LAB

		Steam Library	Non-Steam Appl.	VR Appl.	Favorites	Custom 3	Custom 4	

NR	App ID	Name	Install dir	Online
	215	Source SDK Base 2006	Source SDK Base	
	243730	Source SDK Base 2013 Si...	Source SDK Base 20...	
	250820	SteamVR	SteamVR	135
	332670	Project CARS - Dedicated ...	Project CARS Dedicat...	
	450390	The Lab	The Lab	192
	491380	SteamVR D	teamVR Driver for R...	0
	494480	QuiVr Dem	uiVr Alpha	1
	575430	VR Home	R Home	0
	599110	VR Toolbox	R Toolbox	0
	587430	I Expect Yo	Expect You To Die	4
	602090	Janus VR	anus VR	1

Start Game
Steamdb.info
Supersampling Menu
Move Up
Move Down
Delete

☐ All **Create Game Page** **Add to Custom** **Home Loader Settings**
☐ PHP Game Page Choose TAB ▾

The Lab [450390] RTM: 1.0 / SSS: 1.0 / ASF: true 'Version 0.60'

Adds Players Online and Supersampling settings for each Game
to the Game Icon. [In Advanced Mode]

0.8 / 0.8

Home Loader Guide

Contents

0 - HOME LOADER STARTUP GUIDE:

1. The first time HomeLoader starts, it will create Backups for your "default.vrsettings" and "tools.manifest" files and search for your steam installation folder.
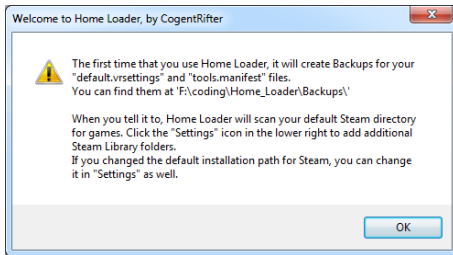

2. It's possible to add up to 5 Steam Library folders and three Icon folders. Home Loader can create Icons in these folders if selected. This can also be done later using the settings menu.
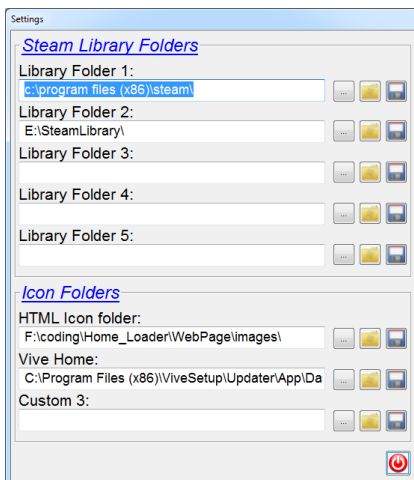

3. Next Home Loader will ask you to select the Home app that will be used.
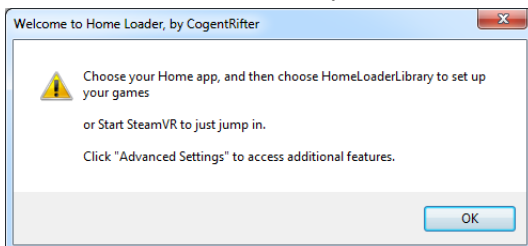
4. Choose SteamVR if you don't want to use one of the others. Activate 'Advanced Settings' to have access to additional features.
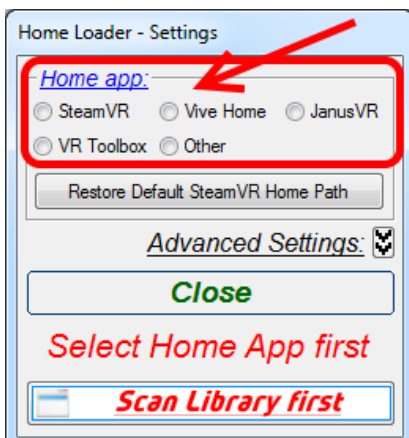
5. [SteamVR beta only] If you also want to change the default SteamVR Home app then select 'yes'. Home Loader creates a Backup File so that the original settings can be restored at any time.
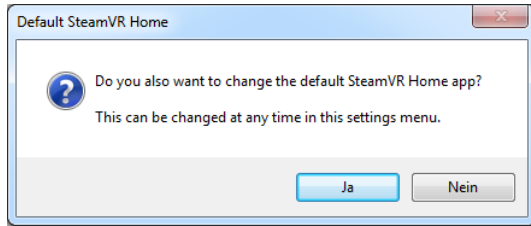
6. The first time that you start HomeLoader, the Library will be empty so click on 'Scan Library First'.
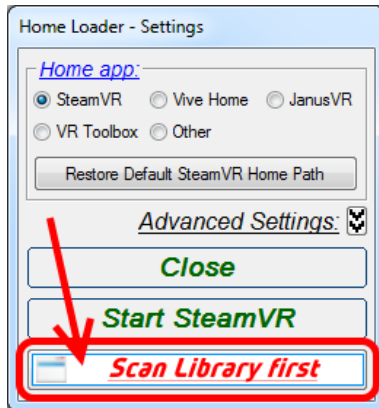
7. Use the 'Rescan Steam Library' Button to scan the Library after first start. If you add games to your Library, you will need a new scan.
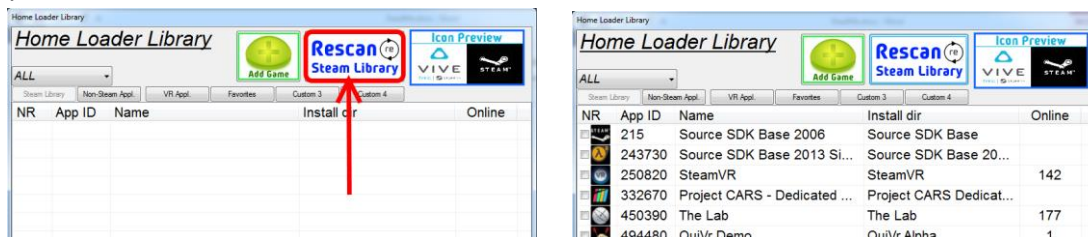
Home Loader can be used after the Scan.

Troubleshooting

- **"White" SteamVR Environment**
  - This means that SteamVR cannot find the new SteamVR Home that you set in HomeLoader Settings. This can happen if you changed the location of the Home Loader Folder or if you uninstalled/deleted it before switching the Home app back to "Steam VR Home". This can be fixed by using the Backup File HomeLoader created in "…\SteamApps\common\SteamVR\tools\' Folder or write the default path of SteamVR Home to the File '…\SteamApps\common\SteamVR\tools\tools.vrmanifest' (line Nr. 60).
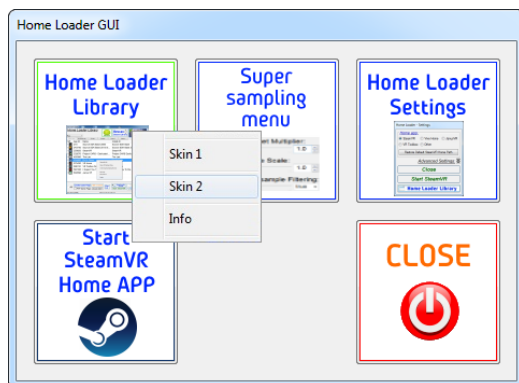   *"binary_path_windows" : "steamvr_environments/game/bin/win64/steamtours.exe"*

cogenthub@web.de
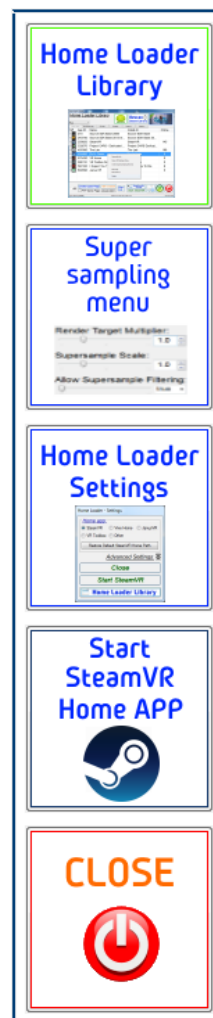
1 – HOME LOADER– WINDOWS & FUNCTIONS:

1.1 - MAIN:

HomeLoader's main Program has two different skins which can be changed using the mouse right-click menu (or equivalent Rift/VIVE VR Controller Input)
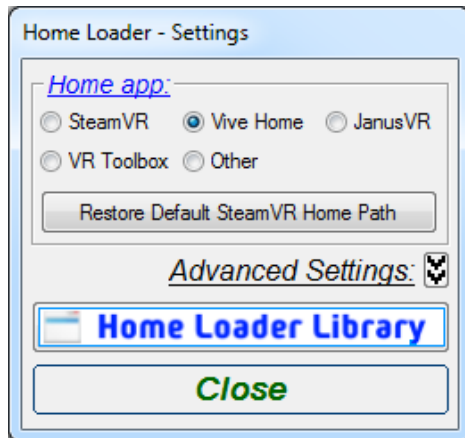
Skin 1:   **Skin 2:**

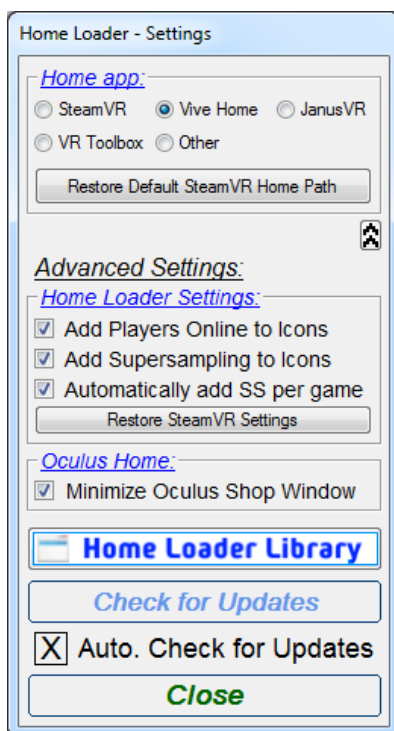## 1.2 - SETTINGS:

Normal Settings:

Choose one of the available home applications or select 'Other' to use any installed SteamVR application as the new SteamVR Home App.

If 'SteamVR' is selected as Home App then Home Loader will not be used. SteamVR will use the normal SteamVR Home start File.

Note that this works only with the SteamVR beta Version.

Advanced Settings:

Use additional features by activating 'Advanced Settings'.

- Add Players Online to Icons
  This function will automatically add the number of current Players to the game Icons. These Icons can be used by the HomeLoader HTML Game Page or by the selected Home App (for example ViveHome). This is done the first time that you start SteamVR with HomeLoader and whenever the selected Home App is loaded afterwards.

- Add Supersampling to Icons
  Activating this Checkbox will also add the saved Supersampling values for this game to the Icons.

- Automatically add SS per Game
  It will automatically apply the saved SS setting to the game when it is launched.
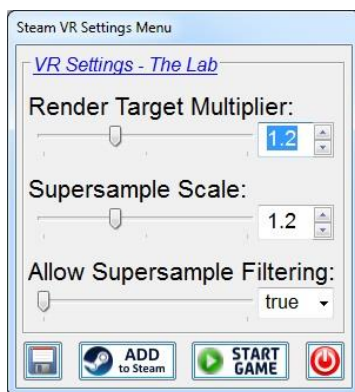
1.3 – HOME LOADER LIBRARY:
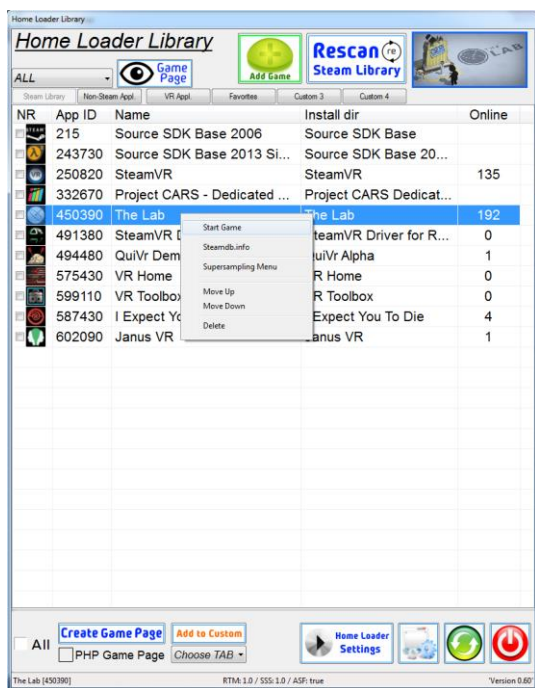
The HomeLoader Library can be used to organize your games and to create HTML Game Pages.

After you scan your Steam Libraries, it will show all of your Steam games in a List View and display the current number of users in each game.

You can organize your lists by using the right click menu.

Additional game information can be shown by using the Steamdb.info page, available in the right click menu.

1.4 – SUPERSAMPLING MENU:

The Supersampling Menu Window allows you to set supersampling values for each game. It will set the values for whatever game is currently selected in your HomeLoader Library. Values can be saved to autoload on game start or applied directly to SteamVR. It's also possible to start the game with the chosen values by clicking 'Start Game'.

1.5 – HOME LOADER FILES / FOLDERS:

- Home Loader GUI.exe *[This is the main File to start Home Loader.]*
- System\HomeLoader.exe
  - o This file is only used if you've activated "Advanced Settings". It runs in the background, keeping track of your game status. This allows it to provide you the functions selected, such as applying SS settings or adding the number of players online to your icons. It refreshes this information everytime your selected Home app is started. If you would like to see what it does, then change 'USE_GUI=false' to 'USE_GUI=true' in the config.ini file.
- System\HomeLoaderLibrary.exe
- System\Settings.exe
- System\StartSteamVRHome.exe
  - o This is the Main File to launch SteamVR together with Home Loader [HomeLoader.exe is only loaded if 'Advanced Settings' is activated].
- ApplicationList\
- Backups\
- Icons\
- System\
- System\Gfx\
- WebPage\

2 – HOME LOADER ADVANCED SETTINGS MODE:

In Advanced Settings Mode: while SteamVR is running, HomeLoader has different states and it shows those states in the upper left corner of your screen with a small GUI window.

Generally loading	Home App loaded	Game loaded	Loading Icons	Loading Game

While SteamVR is running, HomeLoader loops these states and provides a Menu that can be used while in VR. To activate the Menu, use the SteamVR Overlay and switch to Desktop View, then use the Rift/Vive Controller to right click on the GUI in the upper left of your screen. This menu allows you to do things like open your HTML Game Page to start Games.
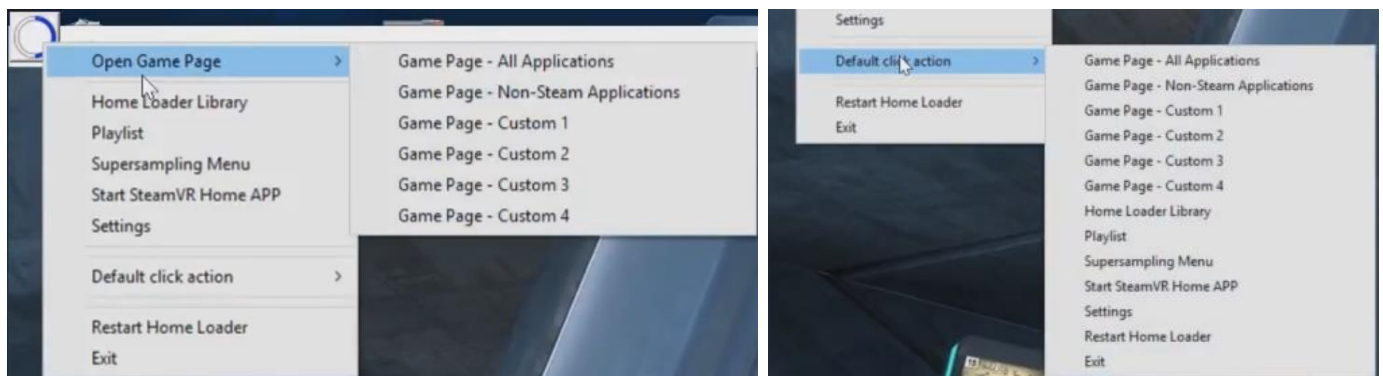
During this state, HomeLoader performs the functions selected in Settings. This may take a while, depending on the number of installed games.

3 - UNINSTALL:

Important:
Before uninstalling or deleting Home Loader you should switch back to the default SteamVR Home app.
See the 'Troubleshooting' Section for more information.

3 - MISCELLANEOUS:

3.1 - GITHUB PAGE:

You can find the Downloads, Updates, and more information on the Home Loader GitHub page.

3.2 - EVO-X.DE FORUM THREAD:

Visit http://evo-x.de Forum for discussions or further questions.

http://evo-x.de/wbb3/board453-community-magazin/board595-virtual-reality-vr/220229-home-loader-steamvr-home-app-launcher/