



THE UNIVERSITY
OF QUEENSLAND
AUSTRALIA

CREATE CHANGE

Machine Learning

COMP4702/COMP7703

Prac 10

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https://github.com/Amelia-Tong/MachineLearning_COMP4702/blob/main

Bootstrap

The **bootstrap** method is a **resampling** technique used to estimate statistics on a population by sampling a dataset with **replacement**.

Process:

1. Draw multiple samples (with **replacement**) from a dataset.
2. Each sample is the **same size** as the original dataset.

Bagging

1. Take B different bootstrapped training sets:

$$D_1, D_2, \dots, D_B$$

2. Build a separate prediction model using each $D(\cdot)$:

$$\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_B(x)$$

3. Combine resulting predictions (e.g. average for regression, majority vote for classification)

Advantages

Bagging reduces the variance of the base model:

- Assume the output of the base model, d_j are iid, then

$$E[y] = E\left[\sum_j \frac{1}{L} d_j\right] = \frac{1}{L} L \cdot E[d_j] = E[d_j]$$

$$Var(y) = Var\left(\sum_j \frac{1}{L} d_j\right) = \frac{1}{L^2} Var\left(\sum_j d_j\right) = \frac{1}{L^2} L \cdot Var(d_j) = \frac{1}{L} Var(d_j)$$

- In practice, the gain is unlikely to be this good, because the base models are not iid

$$Var(y) = \frac{1}{L^2} Var\left(\sum_j d_j\right) = \frac{1}{L^2} \left[\sum_j Var(d_j) + 2 \sum_j \sum_{i < j} Cov(d_i, d_j) \right]$$

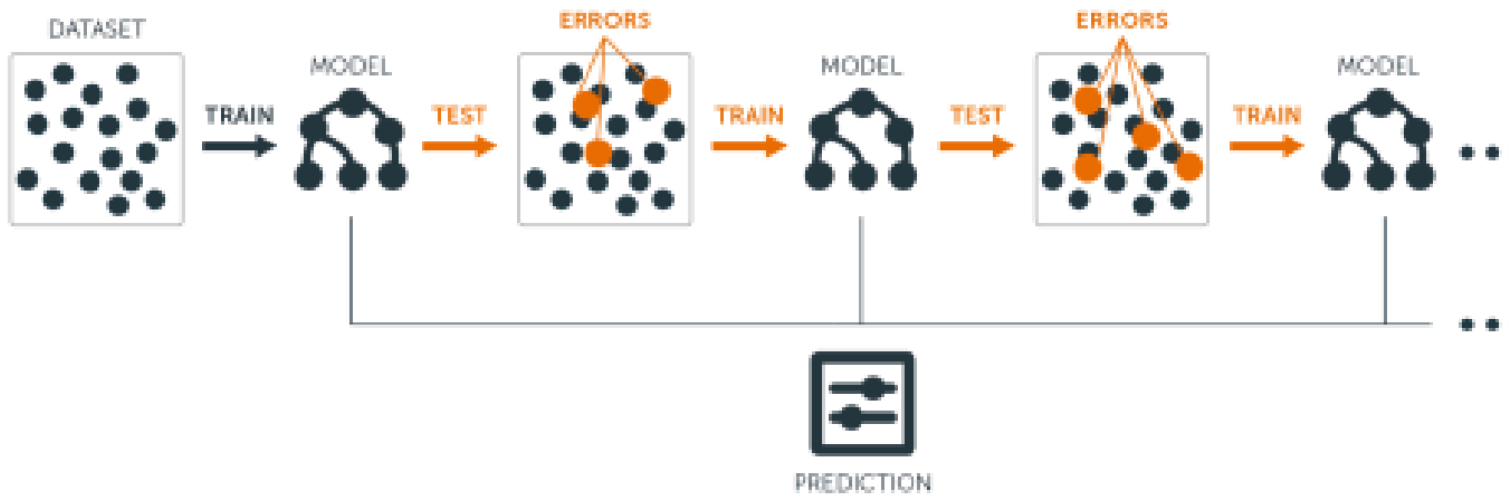
Out-of-Bag Error

- On average, each bagged tree makes use of around **two-thirds** of the observations.
- The remaining observations not used to a given bagged tree are referred to as the **out-of-bag (OOB) observations**.
- We can predict the response for the observation using each of the trees in which that observation was OOB. This will yield around $B/3$ predictions for the observation.

Random Forest

1. Take B different bootstrapped training sets.
2. Build B decision trees.
(When building these trees, each time a split in a tree is considered, a random sample of m predictors is chosen as split candidates from the full set of p predictors.)
3. Combine resulting predictions (e.g. average for regression, majority vote for classification)

Boosting Tree



AdaBoost

Learn an AdaBoost classifier

Data: Training data $\mathcal{T} = \{\mathbf{x}_i, y_i\}_{i=1}^n$

Result: B weak classifiers

- 1 Assign weights $w_i^{(1)} = 1/n$ to all data points.
 - 2 **for** $b = 1, \dots, B$ **do**
 - 3 Train a weak classifier $\hat{y}^{(b)}(\mathbf{x})$ on the weighted training data $\{(\mathbf{x}_i, y_i, w_i^{(b)})\}_{i=1}^n$.
 - 4 Compute $E_{\text{train}}^{(b)} = \sum_{i=1}^n w_i^{(b)} \mathbb{I}\{y_i \neq \hat{y}^{(b)}(\mathbf{x}_i)\}$.
 - 5 Compute $\alpha^{(b)} = 0.5 \ln((1 - E_{\text{train}}^{(b)})/E_{\text{train}}^{(b)})$.
 - 6 Compute $w_i^{(b+1)} = w_i^{(b)} \exp(-\alpha^{(b)} y_i \hat{y}^{(b)}(\mathbf{x}_i))$, $i = 1, \dots, n$.
 - 7 Set $w_i^{(b+1)} \leftarrow w_i^{(b+1)} / \sum_{j=1}^n w_j^{(b+1)}$, for $i = 1, \dots, n$.
 - 8 **end**
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Predict with the AdaBoost classifier

Data: B weak classifiers with confidence values $\{\hat{y}^{(b)}(\mathbf{x}), \alpha^{(b)}\}_{b=1}^B$ and test input \mathbf{x}_\star

Result: Prediction $\hat{y}_{\text{boost}}^{(B)}(\mathbf{x}_\star)$

- 1 Output $\hat{y}_{\text{boost}}^{(B)}(\mathbf{x}_\star) = \text{sign} \left\{ \sum_{b=1}^B \alpha^{(b)} \hat{y}^{(b)}(\mathbf{x}_\star) \right\}$.
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