



THE UNIVERSITY  
OF QUEENSLAND  
AUSTRALIA

CREATE CHANGE

# Machine Learning

## COMP4702/COMP7703

### Prac 3

# Different types of Learning

## - Supervised Learning :

(  $y_i$  is available for all  $x_i$  )

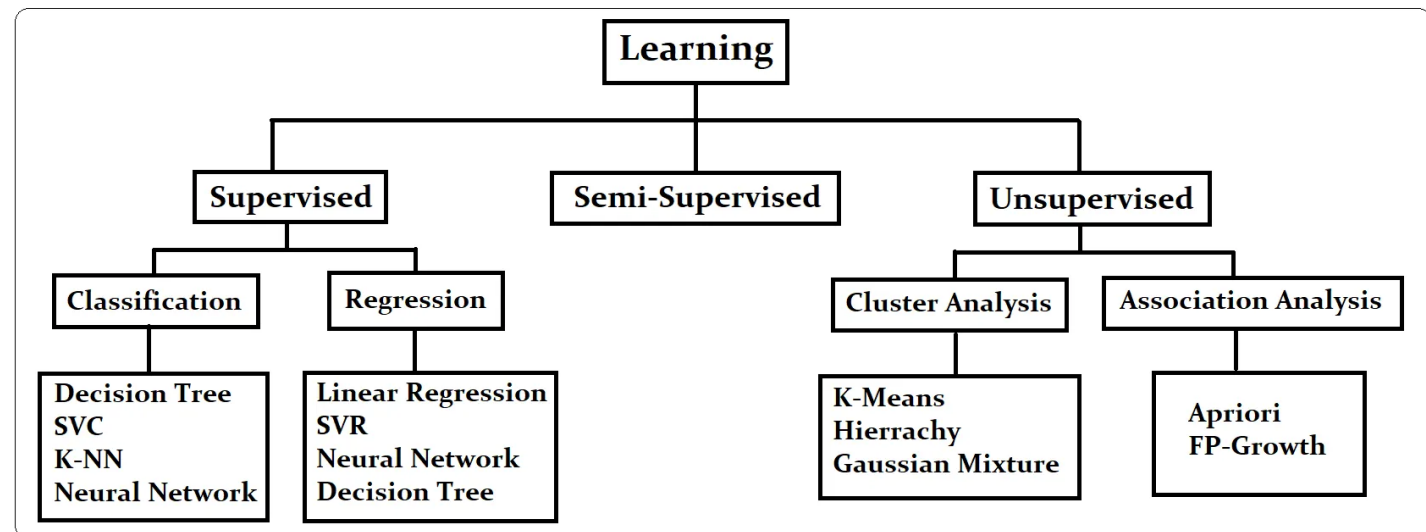
- classification: quantitative  $y_i$
- regression: categorical  $y_i$

## - Unsupervised Learning:

(  $y_i$  is unavailable for all  $x_i$  )

## - Semi-Supervised Learning:

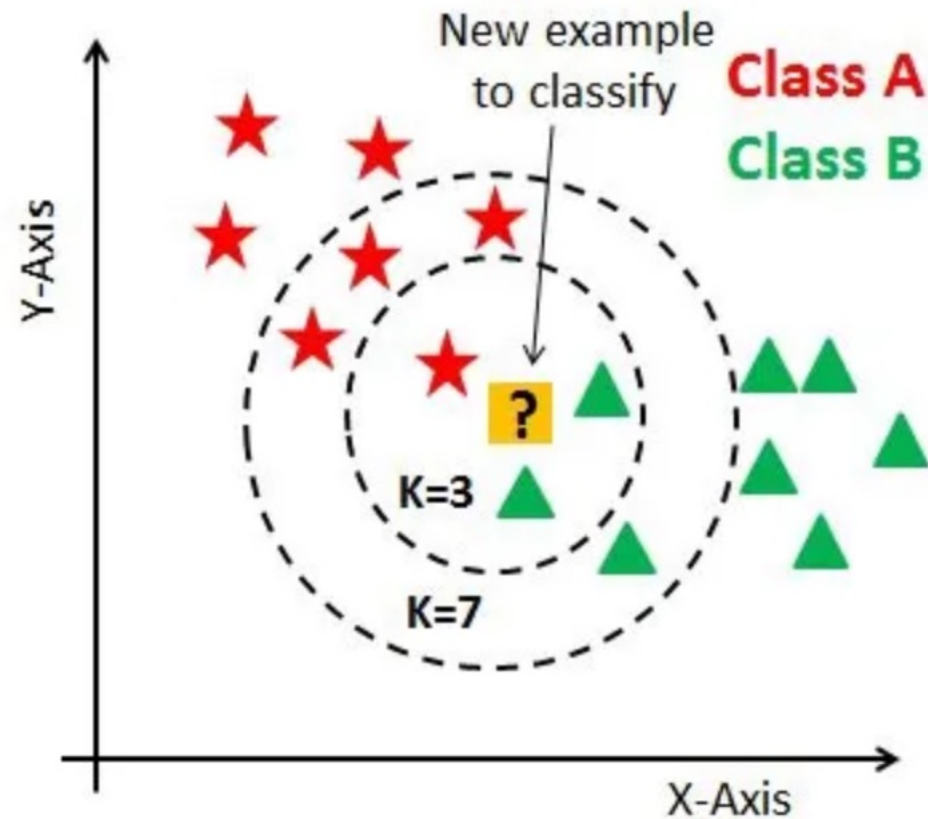
(  $y_i$  is unavailable for some  $x_i$  )



# K-Nearest Neighbour (k-NN)

## How does k-nn work:

1. Calculate distances
2. Find neighbours
3. Majority Vote / Averaging



# K-Nearest Neighbour (k-NN)

## Choosing a k value

- **Small k value** – wiggled decision boundary – Overfitting – Sensitivity to Noise
- **Large k value** – smooth decision boundary – Underfitting – Robust to Noise

# K-Nearest Neighbour (k-NN)

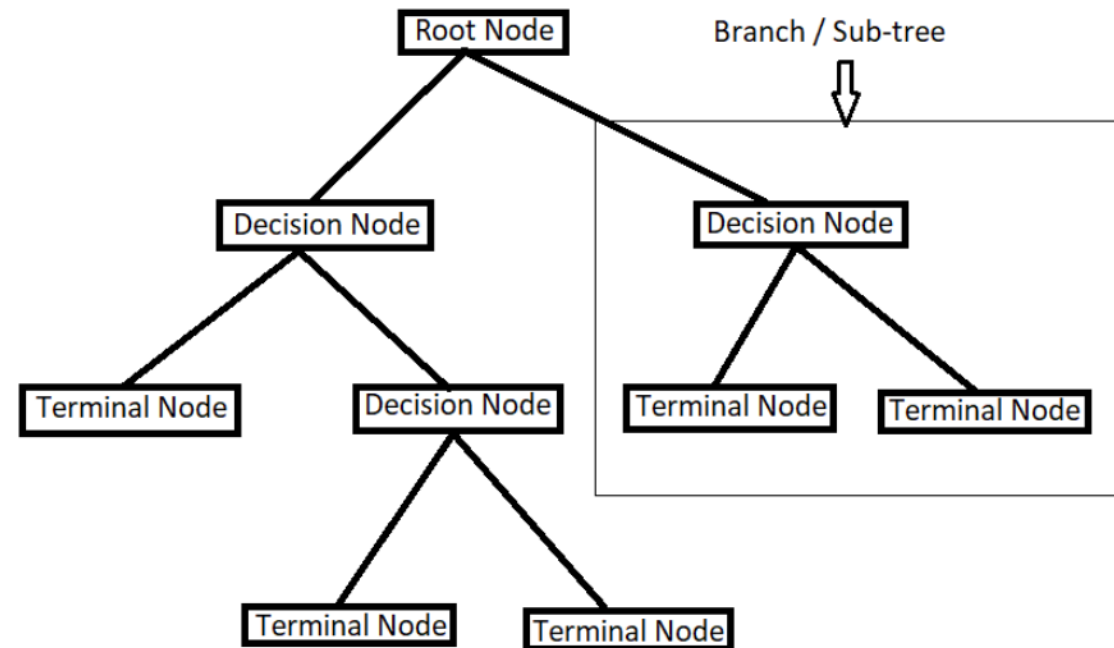
## Calculating Distance

- **quantitative** features:  
Euclidean Distance, Manhattan Distance, Mahalanobis Distance, ...
- **Categorical** features :  
Hamming Distance, Jaccard Similarity, ...
- **Normalisation** or **standardisation** is advised.

# Decision Tree

## Structure:

- **Root Node:** Represents the entire dataset. It is from this node that the initial splitting starts.
- **Decision/Internal Nodes:** Nodes that occur between the root node and the leaf nodes. Each represents a “if-the-else” statement.
- **Leaf/Terminal Node:** Nodes that do not split further, representing the outcome or decision.



# Decision Tree

## Algorithm: Recursive Binary Partitioning

1. All observations in a single set
2. Sort values on first variable
3. Compute split criteria for all possible splits into two sets
4. Choose the best split on this variable
5. Repeat 2-4 for all other variables
6. Choose the best split among all variables. Your data is now in two sets.
7. Repeat 1-6 on each subset.
8. Stop when stopping rule is achieved.

# Decision Tree

## Split Criteria:

### - Classification

- The **Gini index** measures total variance across the K classes, for subset m:

$$G = \sum_{k=1}^K \hat{p}_{mk}(1 - \hat{p}_{mk})$$

- **Entropy** is defined as

$$D = - \sum_{k=1}^K \hat{p}_{mk} \log(\hat{p}_{mk})$$

- If all  $\hat{p}_{mk}$ 's close to zero or one, G and D are small. **Lower is better!**

### - Regression

- Split the data where combining MSE for left bucket (MSE\_L) and right bucket (MSE\_R), makes the biggest reduction from the overall MSE:

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$



# Decision Tree

## Stopping Rules:

- **max\_depth**: The maximum depth of the tree.
- **min\_split**: The minimum number of samples required to split an internal node.
- **min\_samples\_leaf**: The minimum number of samples required to be at a leaf node.
- **max\_leaf\_nodes**: The maximum number of leaf nodes a tree can have.
- **min\_impurity\_decrease**: A node will be split if this split induces a decrease of the impurity greater than or equal to this value.