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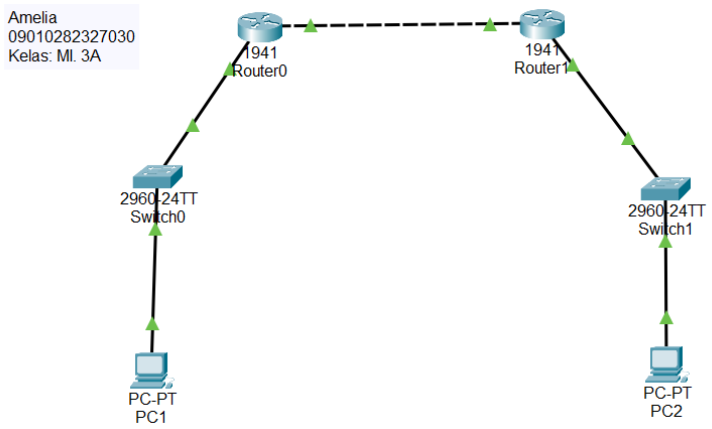
OSPF DYNAMIC ROUTING



Router1

```
Router>enable
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
C       10.10.10.0/24 is directly connected, GigabitEthernet0/0
L       10.10.10.1/32 is directly connected, GigabitEthernet0/0
     192.168.10.0/24 is variably subnetted, 2 subnets, 2 masks
C       192.168.10.0/24 is directly connected, GigabitEthernet0/1
L       192.168.10.1/32 is directly connected, GigabitEthernet0/1

Router#
```

Router2

```
Router>enable
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
C       10.10.10.0/24 is directly connected, GigabitEthernet0/0
L       10.10.10.2/32 is directly connected, GigabitEthernet0/0
     192.168.20.0/24 is variably subnetted, 2 subnets, 2 masks
C       192.168.20.0/24 is directly connected, GigabitEthernet0/1
L       192.168.20.1/32 is directly connected, GigabitEthernet0/1

Router#
```

- Tabel hasil ping.

No	Sumber	Tujuan	Hasil	
			Ya	Tidak
1	PC1	PC2	Ya	
2	PC2	PC1	Ya	

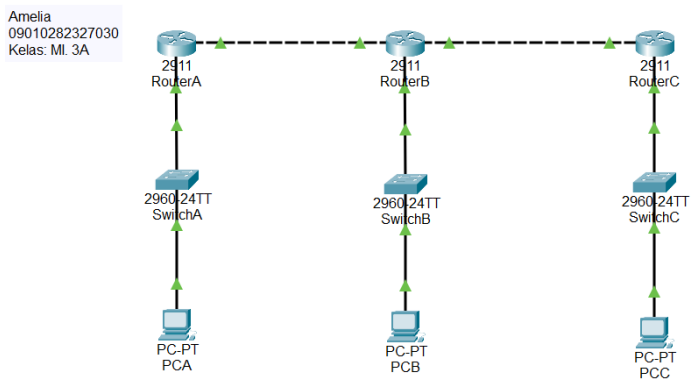
PC1

```
C:\>ping 192.168.20.2

Pinging 192.168.20.2 with 32 bytes of data:

Reply from 192.168.20.2: bytes=32 time<1ms TTL=126
Reply from 192.168.20.2: bytes=32 time<1ms TTL=126
Reply from 192.168.20.2: bytes=32 time<1ms TTL=126
Reply from 192.168.20.2: bytes=32 time=7ms TTL=126

Ping statistics for 192.168.20.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 7ms, Average = 1ms

C:\>
```

PC2

```
C:\>ping 192.168.10.2

Pinging 192.168.10.2 with 32 bytes of data:

Reply from 192.168.10.2: bytes=32 time<1ms TTL=126
Reply from 192.168.10.2: bytes=32 time=1ms TTL=126
Reply from 192.168.10.2: bytes=32 time<1ms TTL=126
Reply from 192.168.10.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.10.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

BGP DYNAMIC ROUTING



RouterA

```
RouterA>enable
RouterA#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

     10.0.0.0/8 is variably subnetted, 3 subnets, 2 masks
C       10.10.10.0/24 is directly connected, GigabitEthernet0/0
L       10.10.10.1/32 is directly connected, GigabitEthernet0/0
B       10.10.20.0/24 [20/0] via 10.10.10.2, 00:00:00
     192.168.10.0/24 is variably subnetted, 2 subnets, 2 masks
C       192.168.10.0/24 is directly connected, GigabitEthernet0/1
L       192.168.10.1/32 is directly connected, GigabitEthernet0/1
B    192.168.20.0/24 [20/0] via 10.10.10.2, 00:00:00
B    192.168.30.0/24 [20/0] via 10.10.10.2, 00:00:00

RouterA#
```

RouterB

```
RouterB>enable
RouterB#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

     10.0.0.0/8 is variably subnetted, 4 subnets, 2 masks
C       10.10.10.0/24 is directly connected, GigabitEthernet0/0
L       10.10.10.2/32 is directly connected, GigabitEthernet0/0
C       10.10.20.0/24 is directly connected, GigabitEthernet0/1
L       10.10.20.1/32 is directly connected, GigabitEthernet0/1
B    192.168.10.0/24 [20/0] via 10.10.10.1, 00:00:00
     192.168.20.0/24 is variably subnetted, 2 subnets, 2 masks
C       192.168.20.0/24 is directly connected, GigabitEthernet0/2
L       192.168.20.1/32 is directly connected, GigabitEthernet0/2
B    192.168.30.0/24 [20/0] via 10.10.20.2, 00:00:00

RouterB#
```

RouterC

```
RouterC#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

     10.0.0.0/8 is variably subnetted, 3 subnets, 2 masks
B       10.10.10.0/24 [20/0] via 10.10.20.1, 00:00:00
C       10.10.20.0/24 is directly connected, GigabitEthernet0/0
L       10.10.20.2/32 is directly connected, GigabitEthernet0/0
B    192.168.10.0/24 [20/0] via 10.10.20.1, 00:00:00
B    192.168.20.0/24 [20/0] via 10.10.20.1, 00:00:00
     192.168.30.0/24 is variably subnetted, 2 subnets, 2 masks
C       192.168.30.0/24 is directly connected, GigabitEthernet0/1
L       192.168.30.1/32 is directly connected, GigabitEthernet0/1

RouterC#
```

- Tabel hasil ping.

No	Sumber	Tujuan	Hasil	
			Ya	Tidak
1	PCA	PCB	Ya	
		PCC	Ya	
2	PCB	PCA	Ya	
		PCC	Ya	
3	PCC	PCA	Ya	
		PCB	Ya	

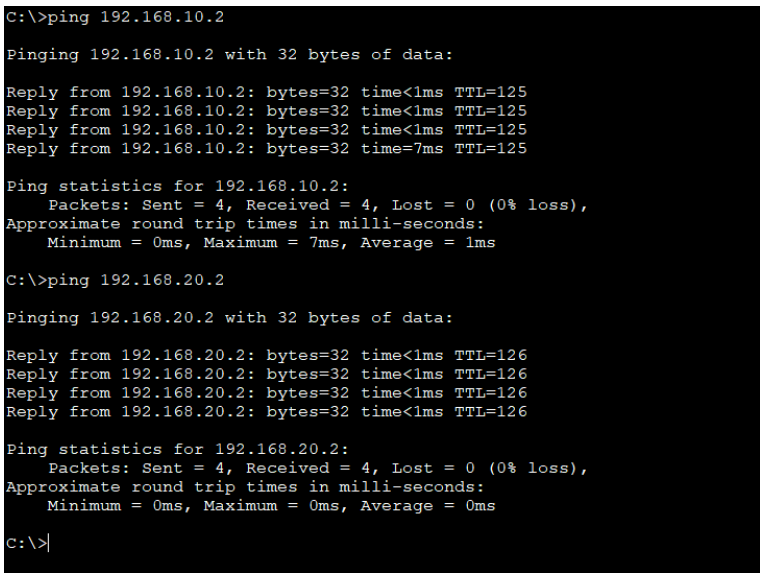
PCA

```
C:\>ping 192.168.20.2

Pinging 192.168.20.2 with 32 bytes of data:

Reply from 192.168.20.2: bytes=32 time=4ms TTL=126
Reply from 192.168.20.2: bytes=32 time<1ms TTL=126
Reply from 192.168.20.2: bytes=32 time<1ms TTL=126
Reply from 192.168.20.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.20.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 4ms, Average = 1ms

C:\>ping 192.168.30.2

Pinging 192.168.30.2 with 32 bytes of data:

Reply from 192.168.30.2: bytes=32 time<1ms TTL=125
Reply from 192.168.30.2: bytes=32 time<1ms TTL=125
Reply from 192.168.30.2: bytes=32 time<1ms TTL=125
Reply from 192.168.30.2: bytes=32 time<1ms TTL=125

Ping statistics for 192.168.30.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

PCB

```
C:\>ping 192.168.10.2

Pinging 192.168.10.2 with 32 bytes of data:

Reply from 192.168.10.2: bytes=32 time<1ms TTL=126
Reply from 192.168.10.2: bytes=32 time<1ms TTL=126
Reply from 192.168.10.2: bytes=32 time<1ms TTL=126
Reply from 192.168.10.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.10.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>ping 192.168.30.2

Pinging 192.168.30.2 with 32 bytes of data:

Reply from 192.168.30.2: bytes=32 time<1ms TTL=126
Reply from 192.168.30.2: bytes=32 time<1ms TTL=126
Reply from 192.168.30.2: bytes=32 time<1ms TTL=126
Reply from 192.168.30.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.30.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

PCC



- Berikan penjelasan terkait hasil dari praktikum kali ini.

  Dari hasil praktikum, kita dapat melihat bagaimana OSPF berfungsi sebagai protokol routing internal (IGP) dan untuk menentukan jalur terpendek berdasarkan metrik. Sedangkan, BGP berfungsi sebagai protokol routing eksternal (EGP) yang digunakan untuk pertukaran informasi routing antar sistem otonom. BGP menggunakan kebijakan dan atribut untuk menentukan jalur yang paling sesuai, bukan hanya berdasarkan jarak atau metrik.

- Buat analisa terkait praktikum yang dikerjakan.

  Dari praktikum yang saya buat, bahwa:

  OSPF mudah untuk dikonfigurasi dan memungkinkan pengelompokan router ke dalam area yang berbeda. Hal ini membantu mengurangi ukuran tabel routing dan mempercepat konvergensi. Namun, OSPF juga memiliki beberapa kelemahan, seperti kompleksitas dalam pengaturan area.

  – Penggunaan perintah seperti router ospf, network, dan area untuk mengonfigurasi OSPF di router.

- Menggunakan perintah seperti show ip ospf neighbor, show ip route atau ping untuk konektivitas antar router.

BGP lebih kompleks dibandingkan OSPF. BGP menunjukkan kelebihannya dalam mengelola routing antar AS, tetapi memerlukan pemahaman yang lebih mendalam mengenai kebijakan routing.

- Menggunakan perintah seperti router bgp, neighbor, dan network untuk mengonfigurasi BGP pada router.
- Menggunakan perintah seperti show ip bgp, show ip route, atau ping untuk konektivitas antar router.

- Kesimpulan.

  OSPF lebih cocok untuk jaringan internal dengan kebutuhan konvergensi cepat dan manajemen yang efisien, sedangkan BGP lebih sesuai untuk routing antar jaringan yang lebih besar dan kompleks. Keduanya memiliki kelebihan dan kekurangan masing-masing, dan pemilihan protokol yang tepat harus didasarkan pada kebutuhan spesifik dari jaringan yang dikelola.