Hello my name is



Mapping Our Users

Developers are users too!



```
<video controls>
     <source src="myVideo.mp4" type="video/mp4">
     <source src="myVideo.webm" type="video/webm">
     Your browser doesn't support HTML5 video. Here is
4
        a <a href="myVideo.mp4">link to the video</a> instead.
5
6
   </video>
   <audio controls>
     <source src="myAudio.mp3" type="audio/mpeg">
     <source src="myAudio.ogg" type="audio/ogg">
     Your browser doesn't support HTML5 audio. Here is
        a <a href="myAudio.mp4">link to the audio</a> instead.
5
   </audio>
6
```

```
<picture>
     <source srcset="mdn-logo-wide.png" media="(min-width: 600px)">
3
     <img src="mdn-logo-narrow.png" alt="MDN">
   </picture>
   <picture>
     <source srcset="logo-768.png 768w, logo-768-1.5x.png 1.5x">
     <source srcset="logo-480.png, logo-480-2x.png 2x">
     <img src="logo-320.png" alt="logo">
   </picture>
5
```

Maps in HTML of the Future

```
<!DOCTYPE html>
<html>
 <head>
    <title>Future Web Map in HTML</title>
  </head>
  <body>
  <map zoom="13" lat="51.505" lon="-0.09" controls>
    <layer label="Open Street Map"</pre>
  src="http://example.com/mapml/osm/" checked>
  </map>
  </body>
</html>
```



Some questions I was going to ask:

<mapbook> <ge>>



Other co-ordinate systems?

How many level of zoom do you expect?

What does zoom=0 represent?

What controls do you expect to see?

What controls do you expect to enable / disable?

What do you love about current mapping libraries?

What do you hate about current mapping libraries?



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