

Code Review in Academia Workshop

✓ 11 ■■■■ README.md		<> 📄 ...
...	...	@@ -1,2 +1,4 @@
10am	+ Introductory presentation	
-	(attendee laptops not required)	
11am		
11.00	+ Tea/coffee break	
-	(please do not bring food/drink into this room	
11:30	G.03)	
11:30	+ Practice reviewing R or Python in small	
-	groups/pairs	
12:30	(attendee laptops required)	



Thursday
13th March 2025



Room G.03
Bayes Centre
The University of
Edinburgh,
EH8 9BT

Who we are



Amelia Edmondson-Stait
(post-doc)



Emily Ball
(post-doc)



Hannah Casey
(PhD student)



Ella Davyson
(PhD student)



Poppy Grimes
(PhD student)

- Psychiatry Department, in Prof Andrew McIntosh & Prof Heather Whalley's groups
- Apply epidemiological and statistical methods to large population cohorts and electronic health records.
- Advocators of good coding practices in academia.
- This workshop aims to initiate discussion and teach some concepts of code review.
- Funding for this workshop comes from the **Improving Research Community Builder Award**

Workshop Expectations



This is a safe,
supportive,
respectful space



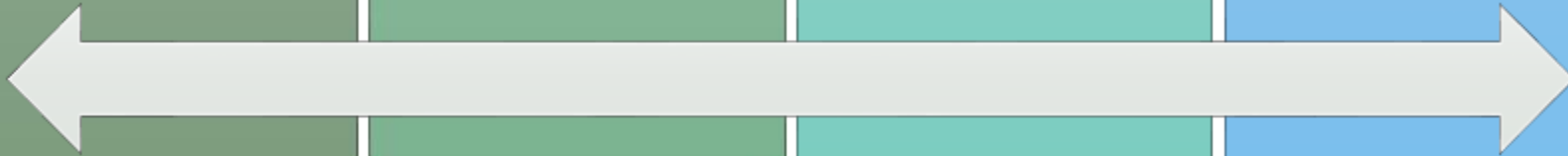
Participation is
encouraged



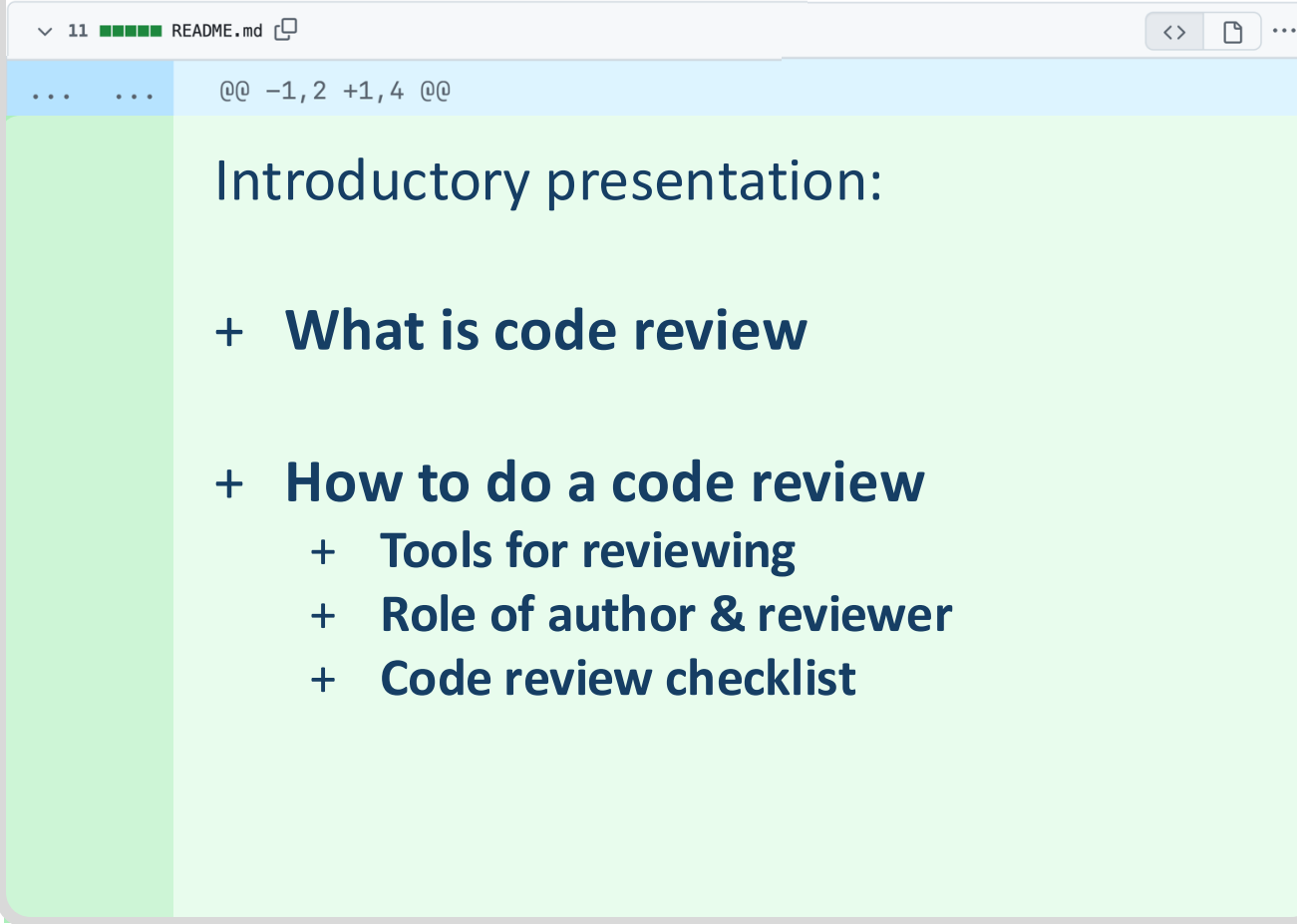
It's ok to make
mistakes



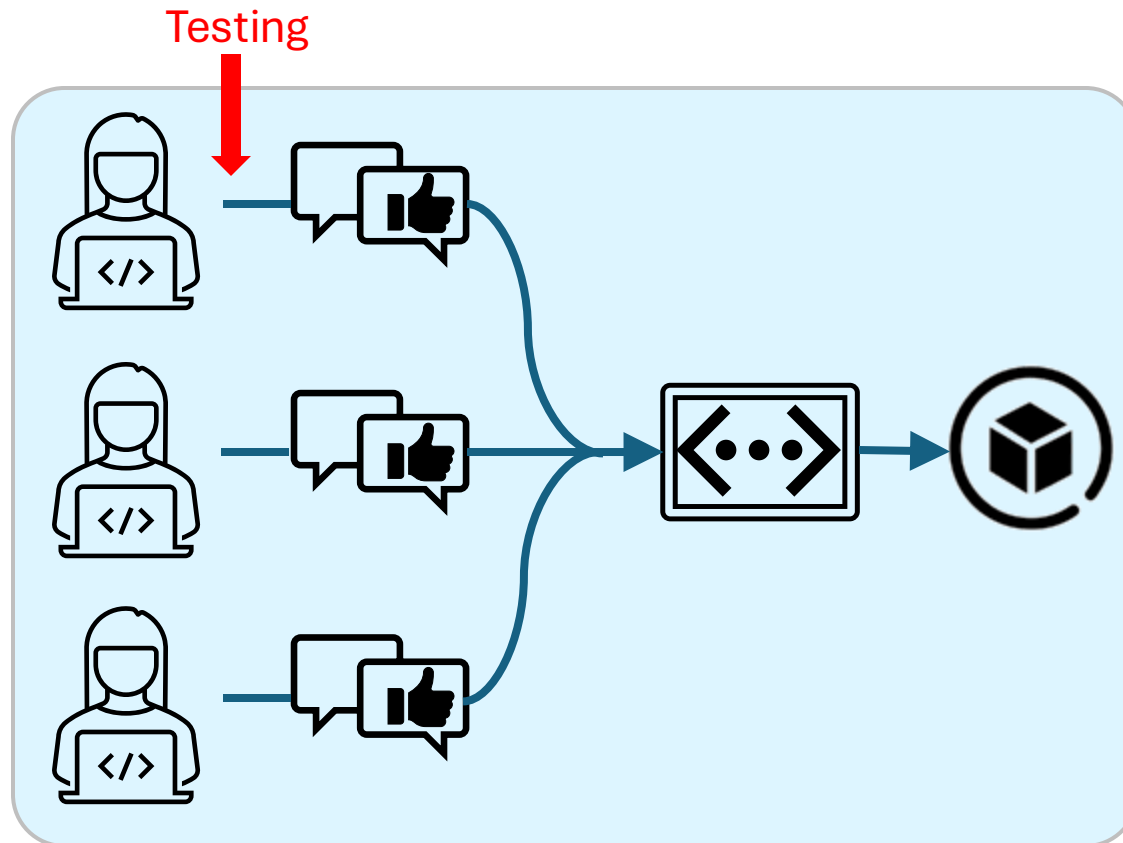
We'll use a
“Parking Sheet”
for items that are
off topic or taking
up too much
time



Code Review in Academia Workshop



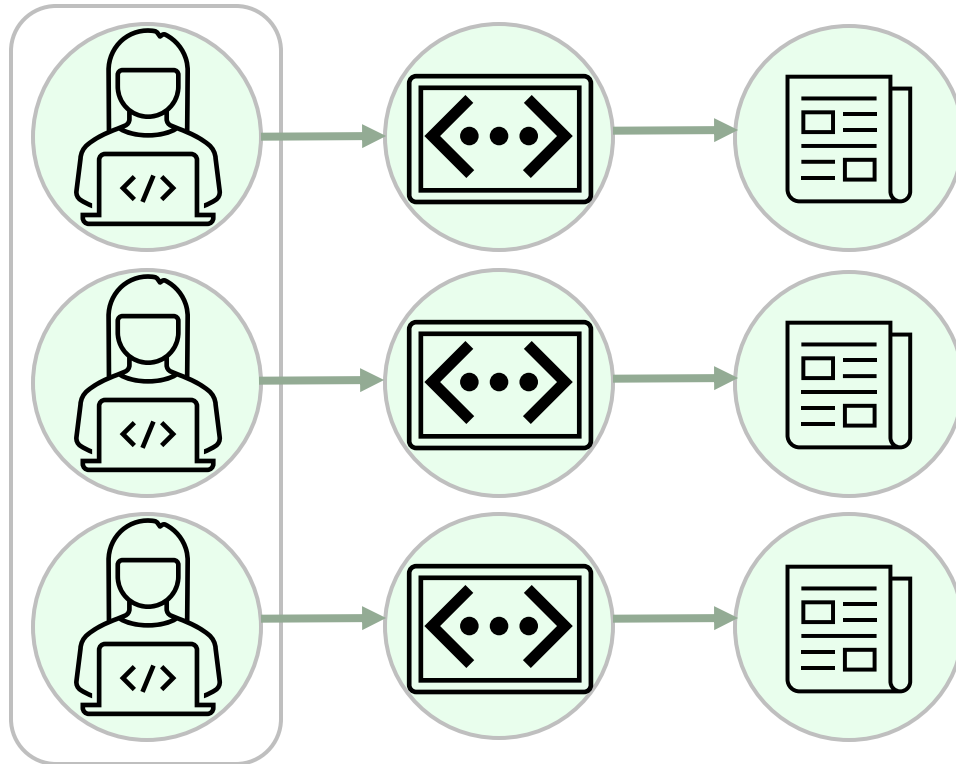
Coding practices in industry



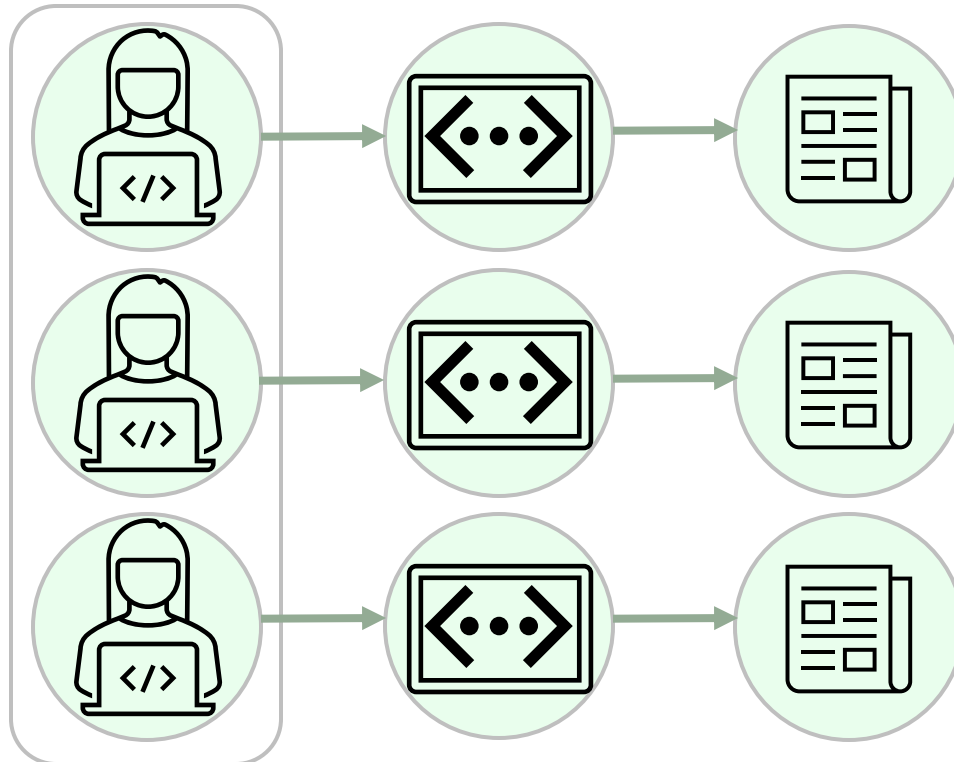
Why code review is important in industry

- Mistakes happen
- ↑ code quality
- Opportunity to learn
- Discover bugs earlier
- ↑ maintainability of code

Coding practices in academia



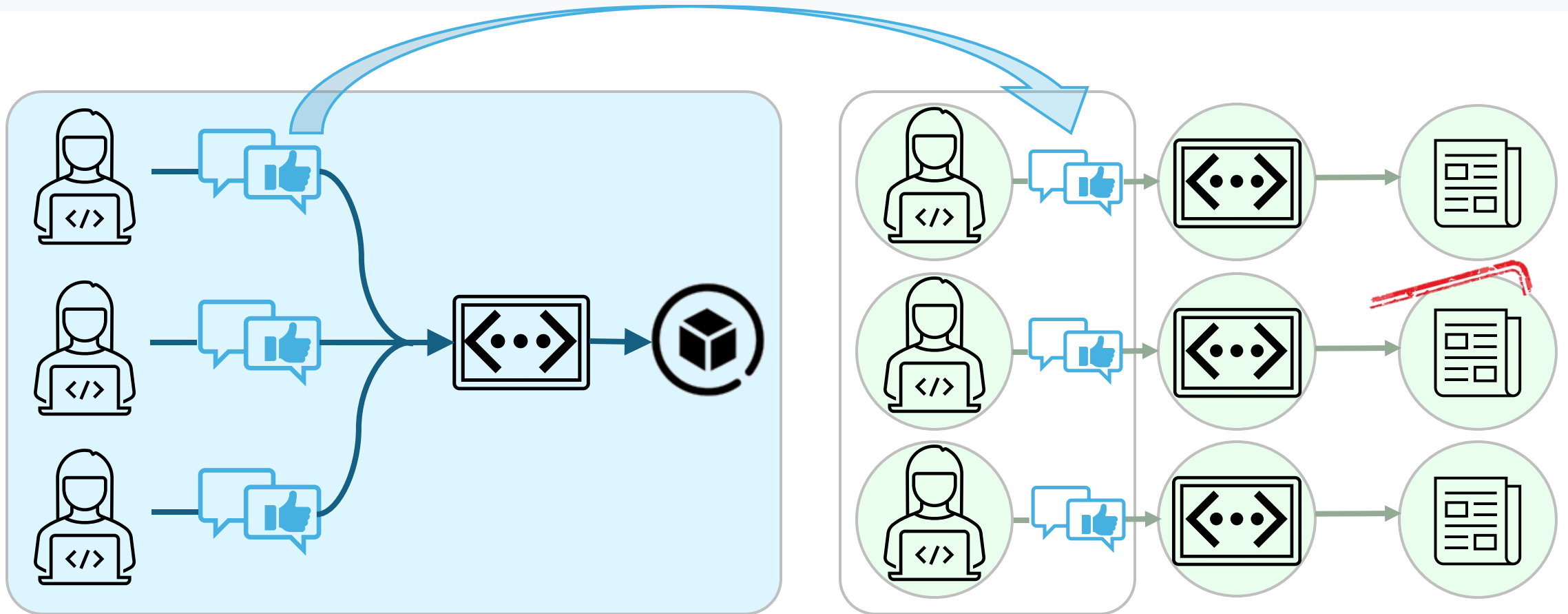
Coding practices in academia



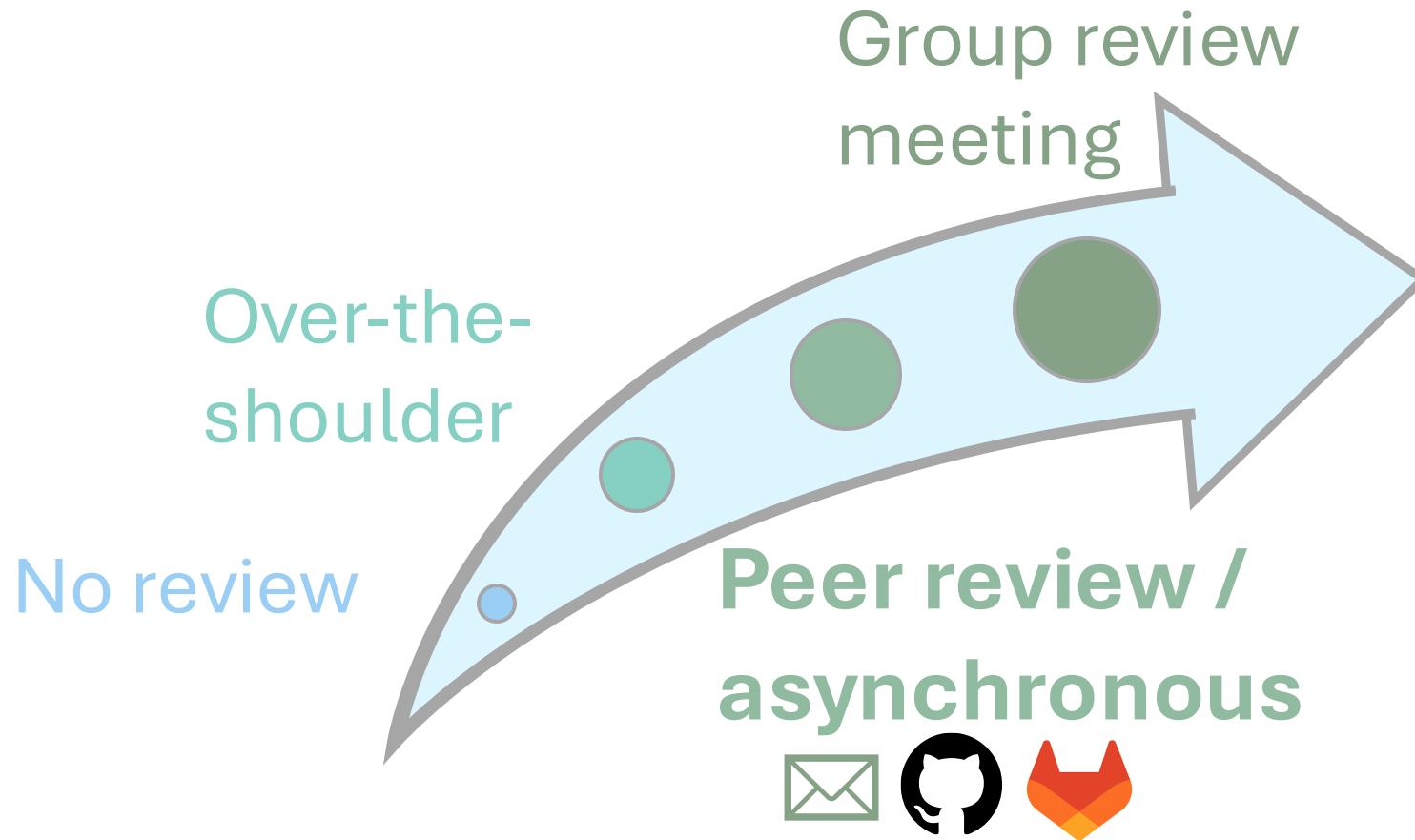
Why code review is important in academia

- Mistakes happen
- ↑ code quality → reproducibility
- ↑ research quality
- Opportunity to learn
- Discover bugs earlier
- ↑ maintainability → reproducibility

Apply industry methods to academia



Types of code review



Summary so far...

- Coding in industry vs academia is different
- Code review is probably also going to be different

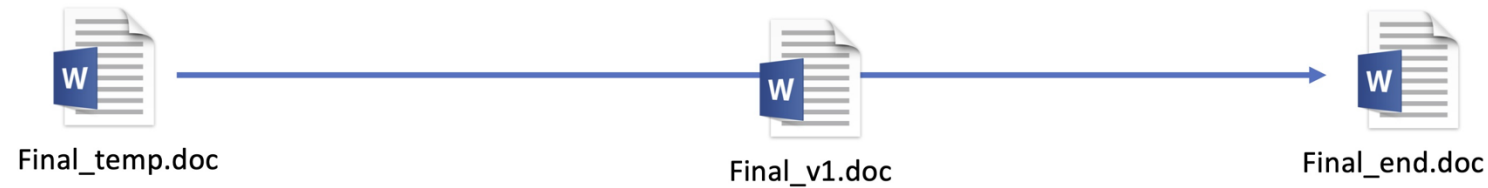
Next...

- Methods used for asynchronous code review

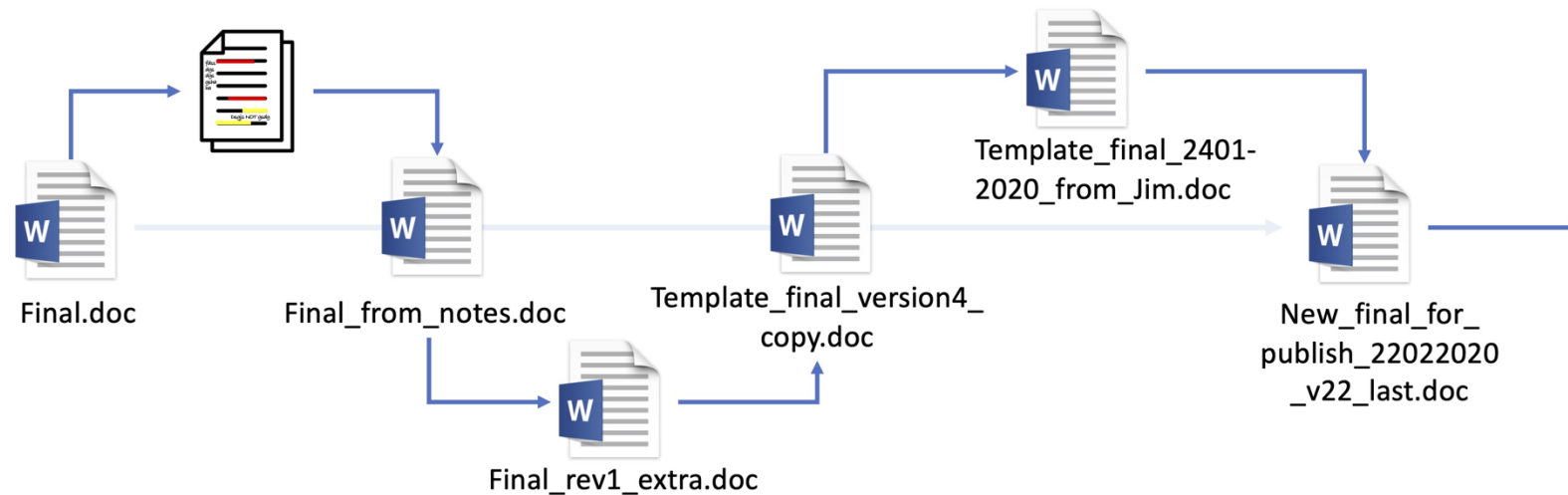
Industry uses “pull requests” for peer review

What is git... git branches... pull requests?

How I think simple version control would be

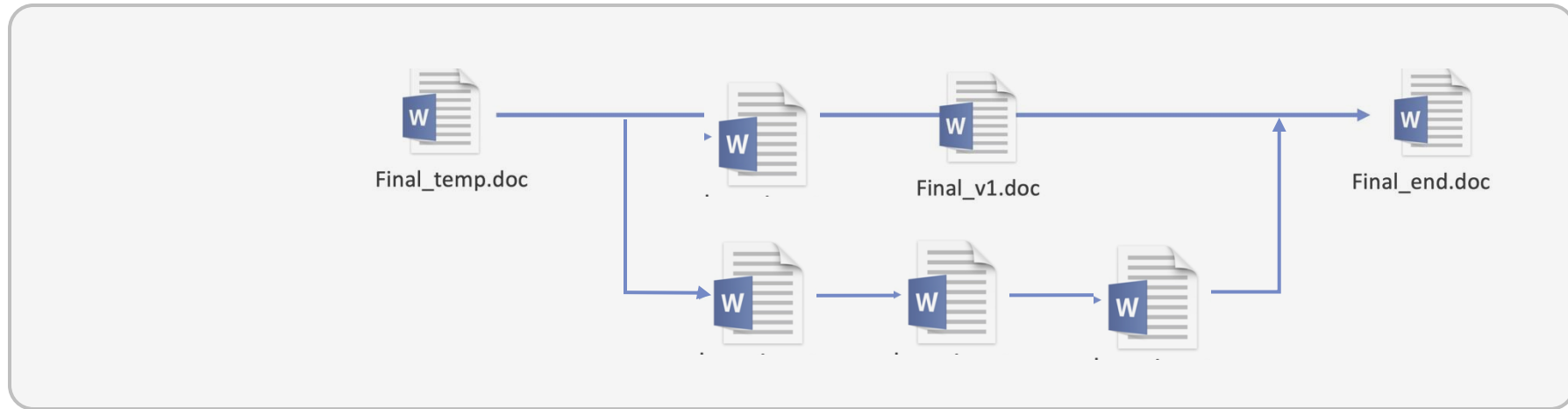


How version control actually is



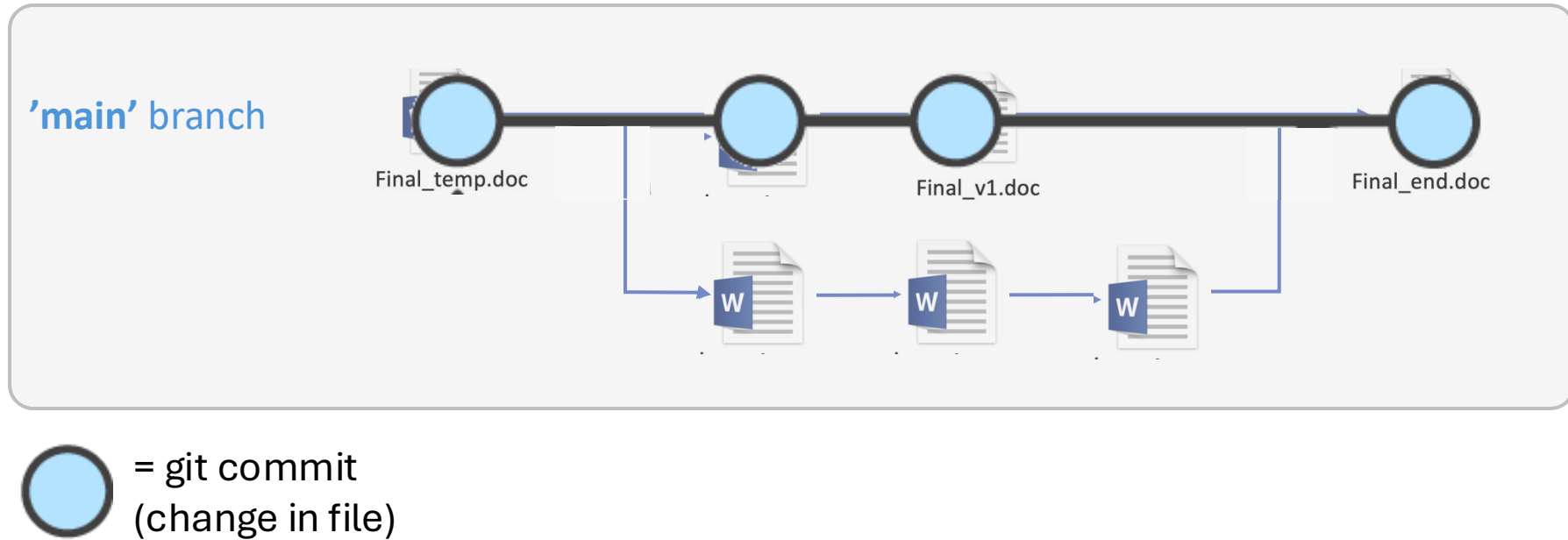
What is git... git branches... pull requests?

git = version control system



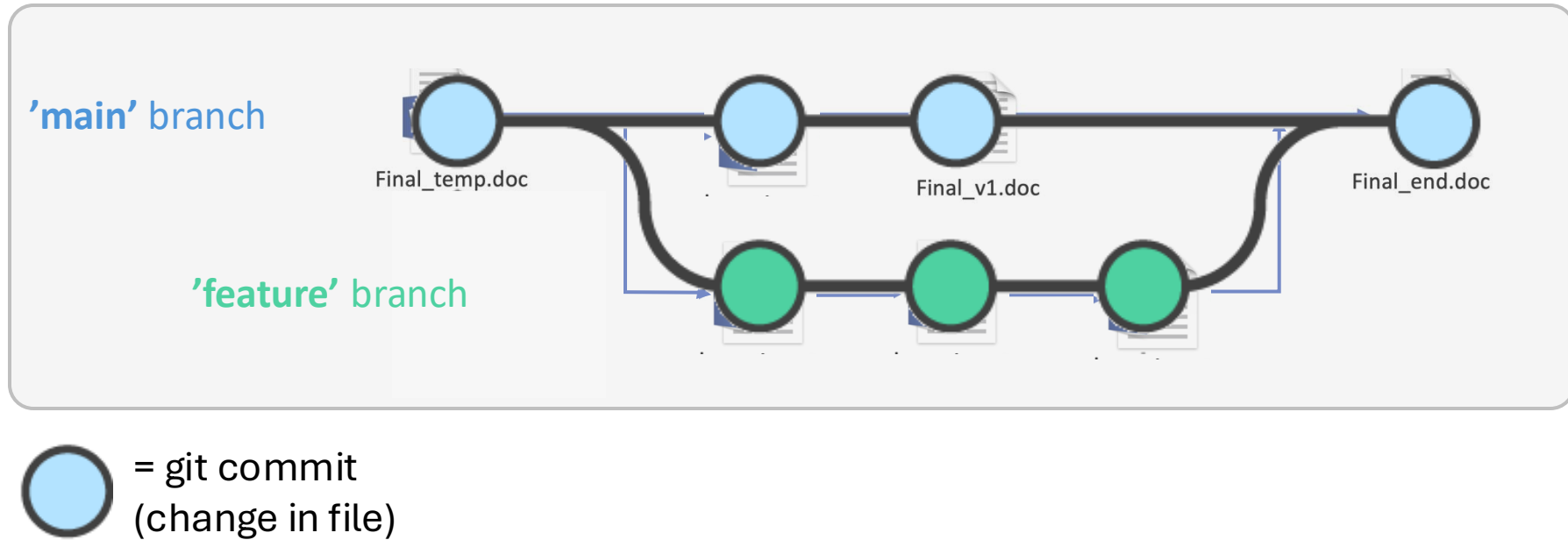
What is git... git branches... pull requests?

git = version control system

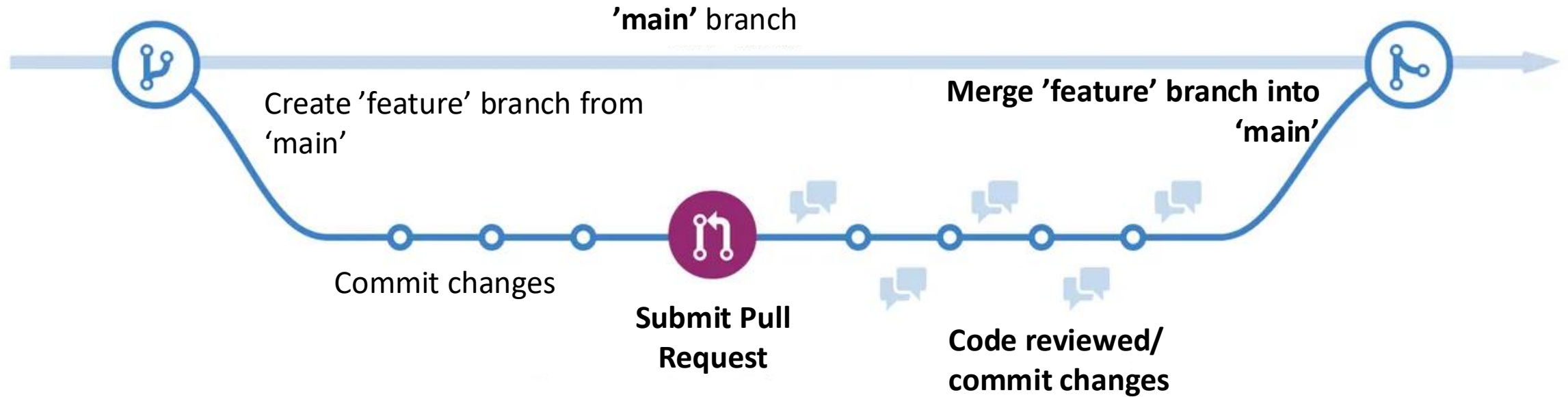


What is git... **git branches**... pull requests?

git = version control system

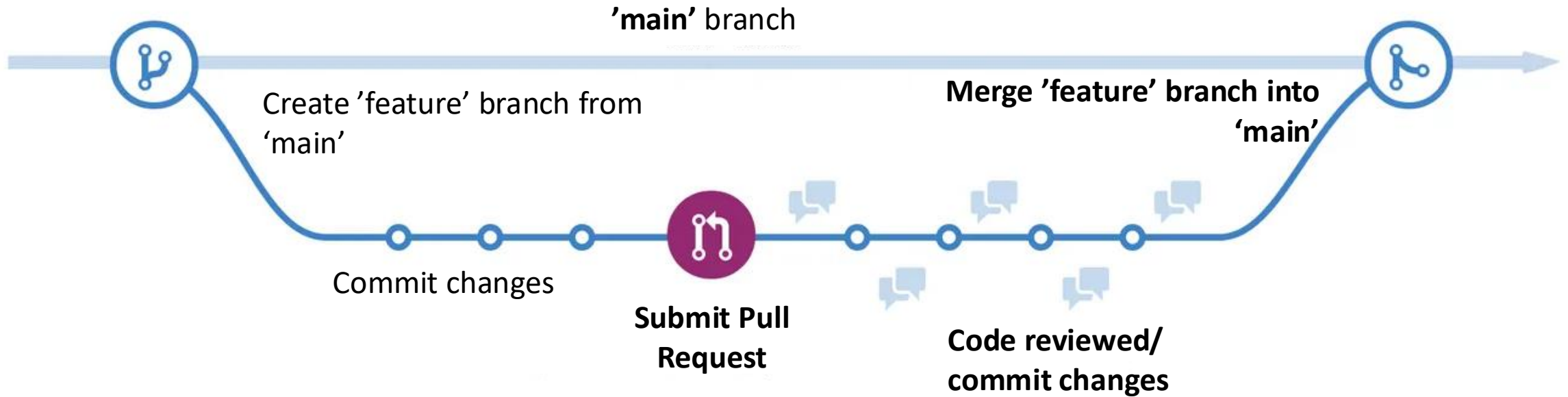


What is git... git branches... pull requests?



Pull requests are useful for reviewing changes made to an existing code base

Industry uses “pull requests” for peer review

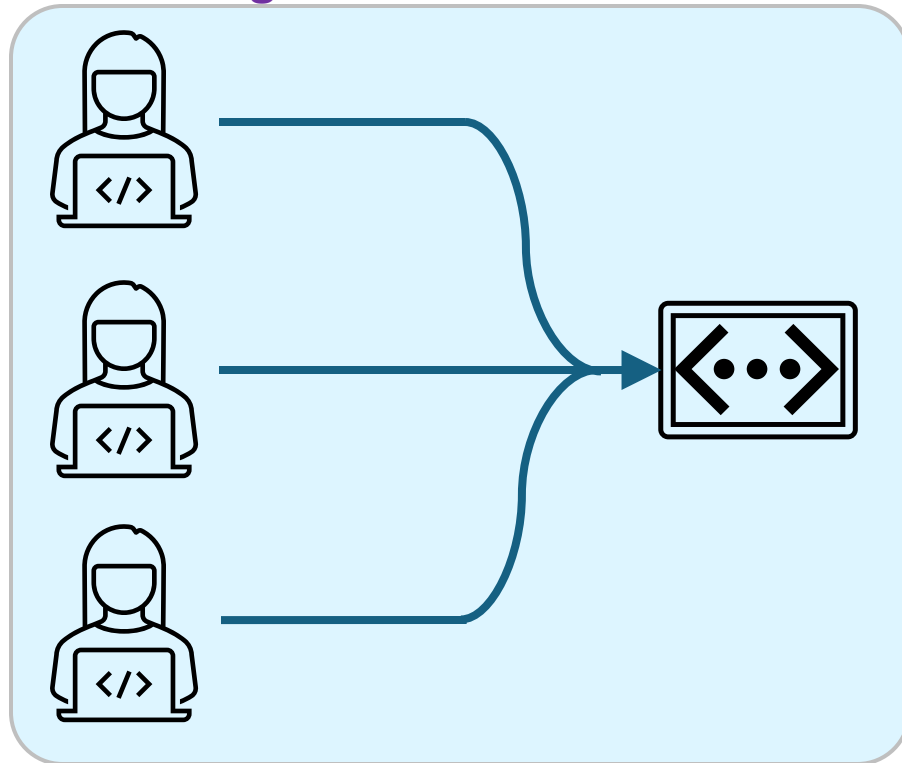


Pull requests are useful for reviewing changes made to an existing code base

“Pull requests” for peer review in academia?

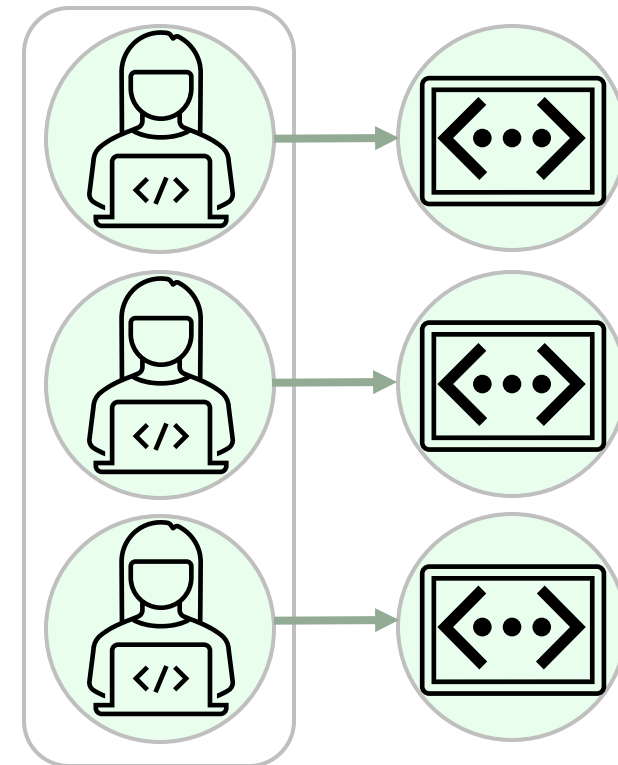
Industry:

Changes made to an existing code base
Changes to code are reviewed



Academia:

Each researcher/project = new code base
Not just changes that need reviewing



**Do we need something
less advanced and more
suitable for academia?**

Oxford Code Review Network

<https://github.com/OxfordCodeReviewNet/forum>

OxfordCodeReviewNet / forum

Type ↵ to search

<> Code Issues 2 Pull requests Actions Projects Security Insights

forum Public

Watch 32 Fork 8 Star 103

master 1 Branch 0 Tags Go to file t + <> Code

tlestang Fix link to OxCRN intro video 50543ef · 5 years ago 60 Commits

.github/ISSUE_TEMPLATE	Update issue templates	5 years ago
CONTRIBUTING.md	Add CONTRIBUTING.md	5 years ago
LICENSE	Add license	5 years ago
README.md	Fix link to OxCRN intro video	5 years ago
floobits.gif	Add section on Floobits and jitsi. Add comments abo...	5 years ago
guidelines_for_reviewers.md	Mention C++ style guides instead of core guidelines	5 years ago
remote.md	Minor fixes	5 years ago
tmate-client-side.gif	Add missing gifs	5 years ago
tmate-server-side.gif	Add missing gifs	5 years ago

README CC-BY-SA-4.0 license

Oxford code review network

[Code review guidelines](#) | [Getting started](#) | [Tools for remote code reviews](#) | [Guidelines for reviewers](#) | [Events](#)

Want to get feedback on your code? Could use a second pair of eyes to track down a bug? Interested in reviewing other researchers' code?

AboutA central repository to coordinate code reviews between researchers at the University of Oxford

- Readme
- CC-BY-SA-4.0 license
- Activity
- Custom properties
- 103 stars
- 32 watching
- 8 forks
- Report repository

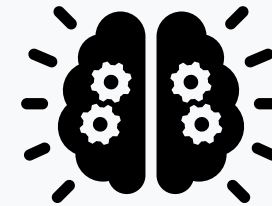
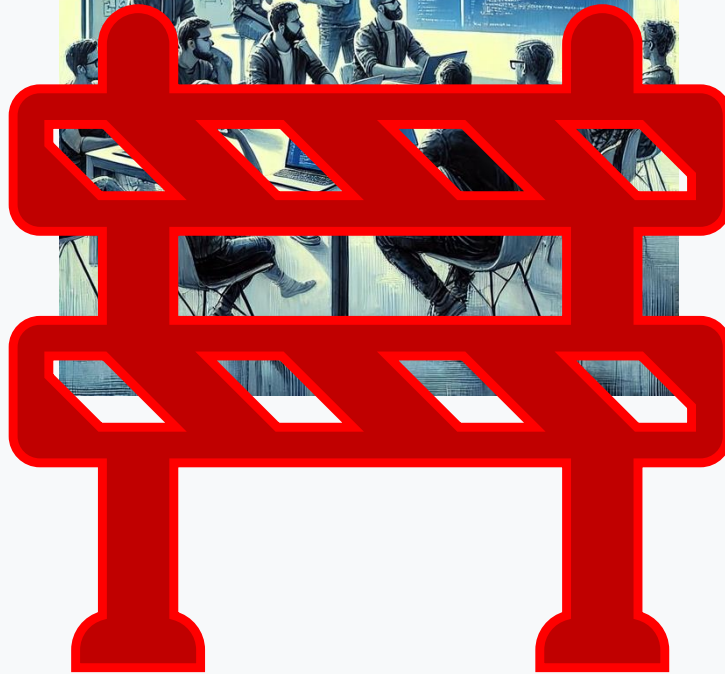
ReleasesNo releases published

PackagesNo packages published

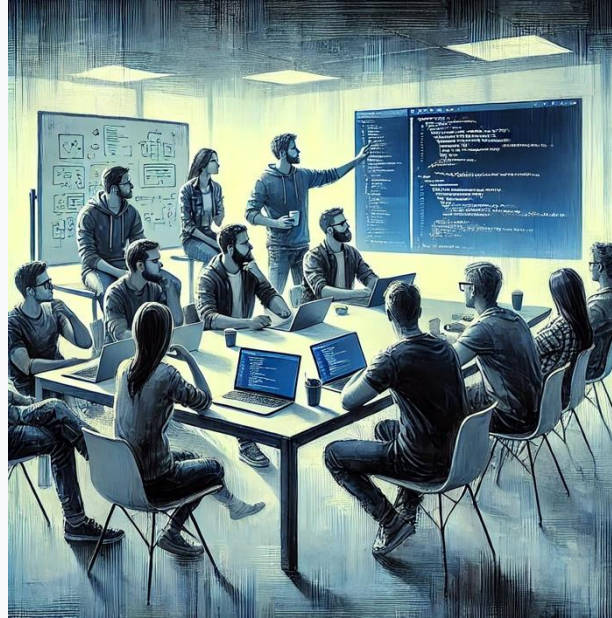
Contributors 2

- tlestang Thibault Lestang
- fcooper8472 Fergus Cooper

Barriers for code review



Barriers for code review



**Reviewing the code is more important
than the tools used to review**

Personal experience of code review

- Didn't use pull requests or GitHub issues...
- My code was on a shared GitHub repository
- New coding language to me - nextflow
- My colleague looked at the script I was working on
- We had regular meetings where I would walkthrough/explain the code
- Restructured logic of code execution, learnt new functions, etc.

Summary so far...

- Tools for code review balanced with reducing barriers

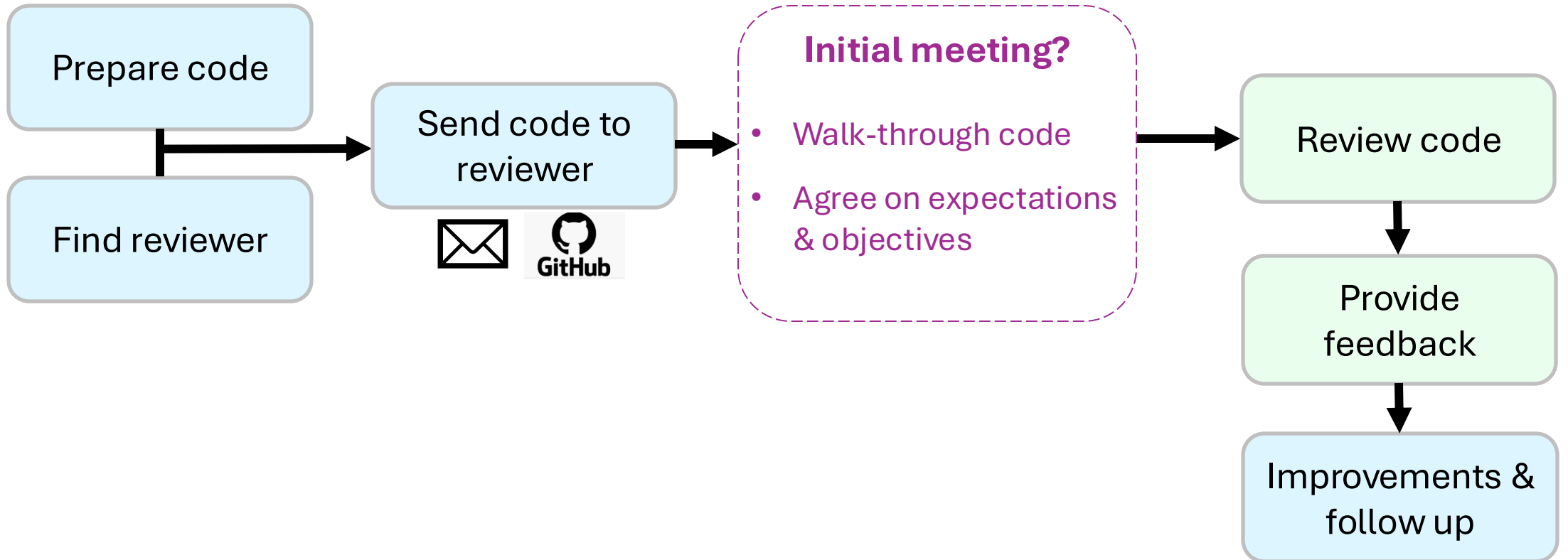
Next...

- Explain how a code review is done (role of author & reviewer)
- Things to look for in code when reviewing (checklist)

Overview - How to do a code review

Role of code author

Role of code reviewer



Preparing code for review

Role of code author

- Identify **50 to 200 lines** of code you want reviewed
- Make it easy to review: include **comments and documentation**
- Decide the **focus of the review** in advance
- Ask for **specific feedback** if needed
- Be prepared to **walk through your code** in the logical order of execution



Finding a reviewer

Role of code author

- Any researcher that codes is a good candidate
- Any coding experience is useful
- Colleagues in your research group,
collaborators,
mentors,
students...

How to do a code review

Role of code reviewer

How to do a code review

Role of code reviewer



- **Simply ask questions**
- Get the code author to explain their code in detail..
“Can you help me understand what this line of code does?”
- Leads to them finding bugs & areas of improvements themselves

How to do a code review

Role of code reviewer



- **Check code logic**
- Does the code do what is expected?

How to do a code review

Role of code reviewer



Be kind, give **personal opinions**
rather than imperative statements

“I think this function’s name could be improved”

NOT

“You should rename this function”

Variable names

Use descriptive names that convey intent



```
1 def calc(a, b):  
2     return a * b
```



```
1 def calculate_area(width, height):  
2     return width * height
```


Hard coded values

Avoid “magic numbers”



```
1 for (int i = 0; i < 26; i++) {
```



```
1 alphabetLength = 26;  
2 for (int i = 0; i < alphabetLength; i++) {
```



```
1 alphabetLength = alphabetData.size();  
2 for (int i = 0; i < alphabetLength; i++) {
```

Duplicated code

Don't repeat yourself (DRY)



```
1 dfA <- filter(df, group == "A")
2 analysisA <- t.test(dv~condition, data = dfA)
3
4 dfB <- filter(df, group == "B")
5 analysisB <- t.test(dv~condition, data = dfB)
```



```
1 subtest <- function(data, level) {
2   sub_df <- filter(data, group == level)
3   t.test(dv~condition, data = sub_df)
4 }
5
6 analysisA <- subtest(df, "A")
7 analysisB <- subtest(df, "B")
```

Complex if else statements

Flatten nested conditional statements with guard clauses



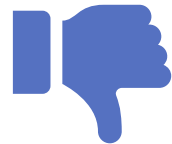
```
1 calculate_value <- function(x) {  
2   if (x > 0) {  
3     if (x < 10) {  
4       return(x * 2)  
5     } else {  
6       if (x < 20) {  
7         return(x * 3)  
8       } else {  
9         return(x * 4)  
10      }  
11    }  
12  } else {  
13    return(0)  
14  }  
15 }
```



```
1 calculate_value <- function(x) {  
2   if (x <= 0) return(0)  
3   if (x < 10) return(x * 2)  
4   if (x < 20) return(x * 3)  
5   return(x * 4)  
6 }
```

Long functions

Functions should be short and do one thing



```
1 long_function <- function() {  
2   # Step 1: Do a lot of things  
3   # Step 2: More things  
4   # Step 3: Even more things  
5 }
```



```
1 step_one <- function() { ... }  
2 step_two <- function() { ... }  
3 step_three <- function() { ... }  
4  
5 long_function <- function() {  
6   step_one()  
7   step_two()  
8   step_three()  
9 }
```

Obscure lines

Resist clever one-liners



```
1 result = reduce(sum, map(square, filter(positive, map(double, data))))
```



```
1 filtered_data = filter(positive, data)
2 doubled_data = map(double, filtered_data)
3 squared_data = map(square, doubled_data)
4 result = reduce(sum, squared_data)
```

File paths

All file references should use relative paths, not absolute paths.



```
1 patientRecords <- read.csv("C:/Users/Username/project/data/patientRecords.csv")
```



```
1 patientRecords <- read.csv("data/patientRecords.csv")
```

“here” R package: <https://here.r-lib.org/>

File names

Name files so both people and computers can easily find things



myabstract.docx
Joe's Filenames Use Spaces and Punctuation.xlsx
figure 1.png
fig 2.png
JW7d^(2sl@deletethisandyourcareerisoverWx2*.txt

three principles for (file) names

machine readable

human readable

plays well with default ordering

Use YYYY-MM-DD format for dates



2014-06-08_abstract-for-sla.docx
joes-filenames-are-getting-better.xlsx
fig01_scatterplot-talk-length-vs-interest.png
fig02_histogram-talk-attendance.png
1986-01-28_raw-data-from-challenger-o-rings.txt

Unintended behaviour

Validate inputs to prevent unintended behaviour or errors



```
1 calculate_scaled_log <- function(value) {  
2   log_value <- log(value)  
3   scaled_value <- log_value * 10  
4   return(scaled_value)  
5 }
```



```
1 calculate_scaled_log_good <- function(value) {  
2   if (value <= 0) {  
3     stop("Input must be a positive number for log()")  
4   }  
5   log_value <- log(value)  
6   scaled_value <- log_value * 10  
7   return(scaled_value)  
8 }
```


Comments

Explain the “why” not the “what”



- Redundant comments
- Complicated comments

```
1 # Subtract the mean age from age  
2 centeredAge <- data$age - mean(data$age)
```



- Warnings of consequences
- Assumptions made

```
1 # Mean-center age to improve interpretation,  
2 # reduce multicollinearity, and better model  
3 # individual age-related changes over time  
4 # in longitudinal trajectories.
```

Documented code

Functions and classes should contain docstrings



```
1  #' Descending order
2  #'
3  #' Transform a vector into a format that will be sorted in descending order.
4  #' This is useful within [arrange()].
5  #'
6  #' @param x vector to transform
7  #' @export
8  #' @examples
9  #' desc(1:10)
10 #' desc(factor(letters))
11 #'
12 #' first_day <- seq(as.Date("1910/1/1"), as.Date("1920/1/1"), "years")
13 #' desc(first_day)
14 #'
15 #' starwars %>% arrange(desc(mass))
16 desc <- function(x) {
17   obj_check_vector(x)
18   -xtfrm(x)
19 }
```

Documented code

Functions and classes should contain docstrings



```
1 def desc(x):  
2     """  
3     Descending order  
4     Transform a vector into a format that will be  
5     sorted in descending order.  
6     This is useful within [arrange()].  
7  
8     Parameters:  
9     x (array-like): The vector to transform.  
10  
11    Returns:  
12    array-like: A transformed version of `x` for  
13    descending sorting.  
14  
15    Example:  
16    >>> desc([1, 2, 3])  
17    [-1, -2, -3]  
18    """  
19    # function code  
20    return x
```

Documented data

Be clear, consistent, and provide context

- Names (i.e., the column names)
- Labels/description
- Codings (e.g., 1 = always, 5 = never)
- Data type (e.g., binary, continuous)
- Descriptives (e.g., min, max)
- Data units (e.g., mg/L, months)
- Missing values (e.g., NA, 999)

Coding Style

“Good coding style is like correct punctuation: you can manage without it, but it sure makes things easier to read.”

- Notation and naming



- Syntax (spacing, indentations, line length)
- Commenting guidelines
- And more...

Google style guide on many languages: <https://google.github.io/styleguide/>

R style guide: <https://style.tidyverse.org/>

Automate what can be automated

Code author can use a linter to automate coding style checks before review



- **R – lintr** R package

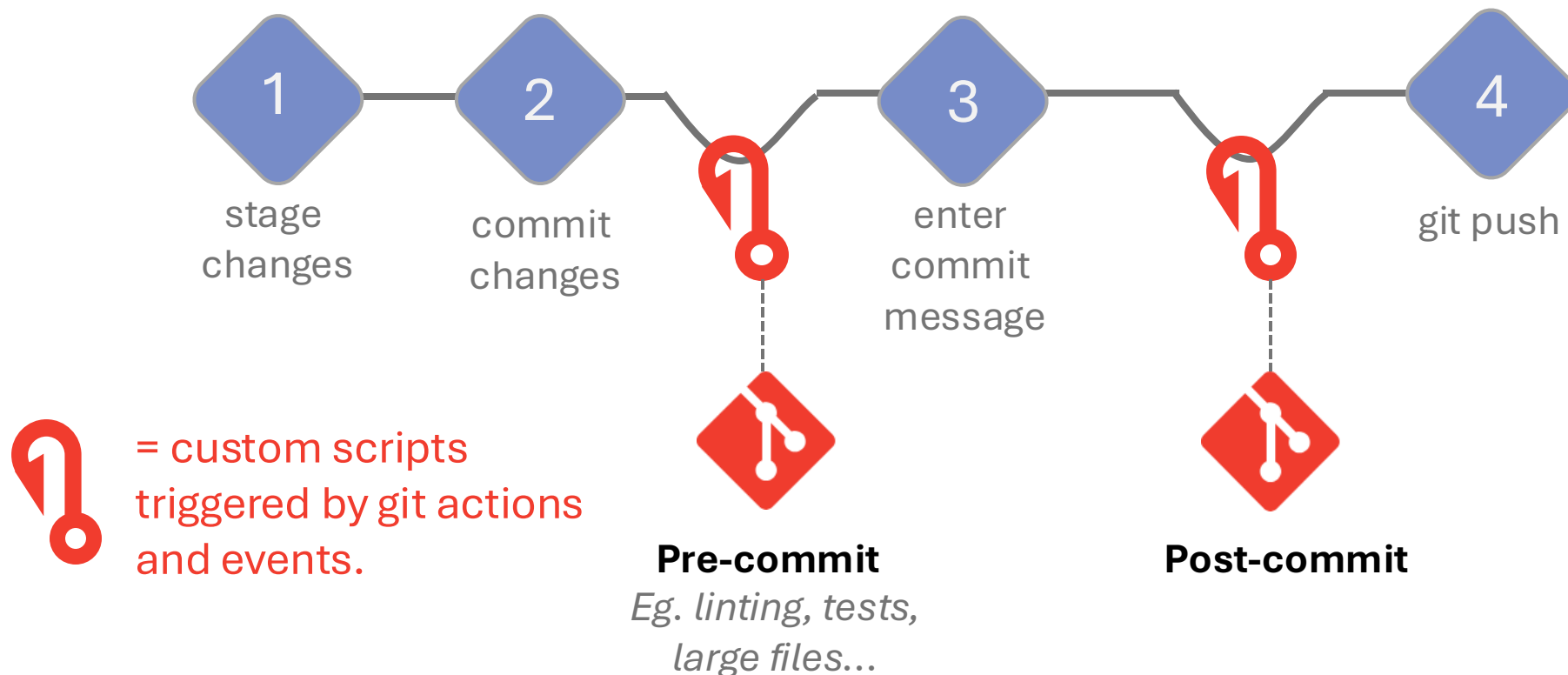
“lintr provides [static code analysis for R](#). It checks for adherence to a given style, identifying syntax errors and possible semantic issues, then reports them to you so you can take action.”

- **Python** - list of linters:

<https://github.com/vintasoftware/python-linters-and-code-analysis>

Using git hooks and pre-commits

Code author can use automated pre-commit checks before review



Summary of checklist

- Variable names
- Hard coded values/magic numbers
- Duplicated code
- Complex if else statements
- Long functions
- Obscure lines
- File paths
- File names
- Unintended behavior
- Comments
- Documented code
- Documented data
- Coding style (with automated checks using linter/git hooks)

**Other things for a reviewer to
check?**



Padlet



Amelia Edmondson-Stait • 20d

Code Review in Academia Workshop

Ideas for tools/methods for code review



Pull requests



Talked about how industry uses pull requests

Other things to check for when reviewing code



Variable names



Use descriptive names that convey intent

Other comments



**Please add
your
comments
and ideas**