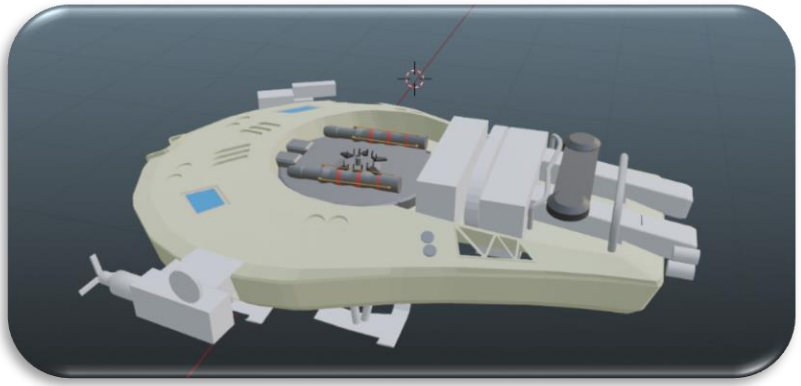


## PORTFOLIO

Amenah Abdul Mujeeb – 3D artist

Hello, I have 1.5 years of professional work experience in 3D modeling, texturing and optimizing visual assets for Virtual Reality simulations.

I make 3D models on Blender.

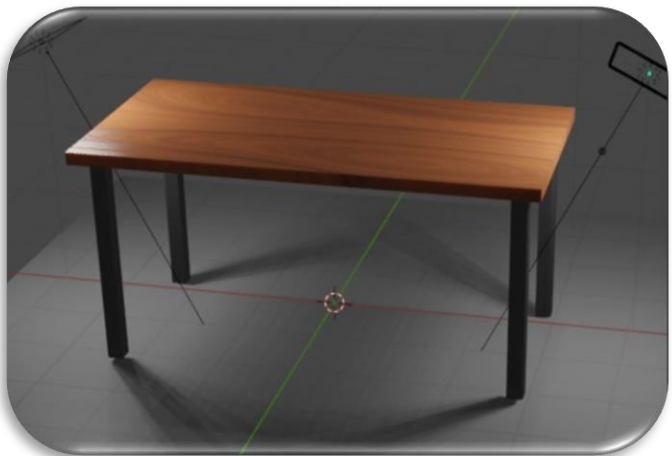


A spaceship



A door

I make textures on Blender. I am proficient in texturing with Adobe Substance Painter as well.



A table

## PORTFOLIO

Amenah Abdul Mujeeb – 3D artist

I make 3D models to be deployed to VR and to games. I animate the assets in the game.



A torch

Please contact me for further information about me and my work.

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