Agenda

```
Intros:
    WWCode @ Code Fellows PDX
    Link to slides:
    https://github.com/wwcodeportland/study-nights/tree/master/algorithms
Data Structure Summary:
    Queues - How and Why
Lab Time:
    Pair Programming + 3 Queue Algorithms
```

Algorithms Study Night





Leadership Team



Caterina



Richa Skills Development Lead



Shiyuan Design Lead



Tricia DevOps Lead



Alia Algorithms Lead



Shae React Lead



Sabina Events Lead



Sarah Joy JavaScript Lead



Keeley Community Lead

Upcoming Events - May

- DevOps Study Night: DevOps and Command Line @ Jive Software
 - Wed, May 3rd, 6 PM
- Workshop: The Roots of Cybersecurity- Introduction to Binary Exploitation @ Galois Inc
 - Sun, May 7th, 10 AM
- <u>Networking Night @ Second Story</u> Thu, May 11th, 6 PM
- The Circle: Group Viewing @ Living Room Theaters (Downtown)
 - Sat, May 13th, 6 PM
- Design + Product Study Night @ New Relic
 - Tue, May 16th, 5:30 PM
- Workshop: Intro to Git/GitHub, Part 2 @ Mozilla Wed, May 17th, 5:45 PM
- Roll Call: PyCon 2017 @ Oregon Convention Center Fri, May 19th, 5:45 PM

(short) Code of Conduct

Women Who Code (WWCode) is dedicated to providing an empowering experience for everyone who participates in or supports our community, regardless of gender, gender identity and expression, sexual orientation, ability, physical appearance, body size, race, ethnicity, age, religion, socioeconomic status, caste, or creed. Our events are intended to inspire women to excel in technology careers, and anyone who is there for this purpose is welcome. Because we value the safety and security of our members and strive to have an inclusive community, we do not tolerate harassment of members or event participants in any form. Our **Code of Conduct** applies to all events run by Women Who Code, Inc. If you would like to report an incident or contact our leadership team, please submit an **incident** report form.

Resources

```
WWCode @ Meetup.com
```

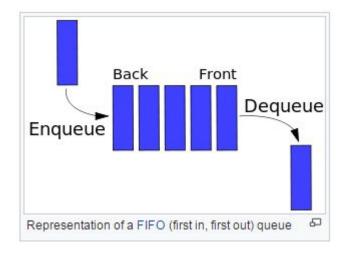
WWCode @ Slack

WWCode @ Github

Big-0 CheatSheet

Basics of Queues

- First In First Out(FIFO) structure
- Most common functions include
 - Enqueue add something to the end of the queue
 - Dequeue remove the first element in the queue
 - Peek look at the first element in the queue
 - isEmpty check if the queue is empty



Basic Queue Implementation

```
class Queue {
          Node first, last;
          void enqueue(Object item) {
              if (!first) {
 5.
                  back = new Node(item);
 6.
                  first = back;
              } else {
                  back.next = new Node(item);
 8.
 9.
                  back = back.next;
10.
11.
          Node dequeue(Node n) {
12.
13.
              if (front != null) {
                  Object item = front.data;
14.
15.
                  front = front.next;
                  return item;
16.
17.
18.
              return null:
19.
20.
```

Additional Information

Javascript Array unshift/pop

Javascript queue implementation

Java Queue Class

C++ Queue Class

Python Queue Module

Ruby Queue Class

C# Queue Class

You can find different implementations of Queues on the Wikipedia page

Queue_(abstract_data_type)

3 Queue Algorithms

1 One Task Minion

• Problem Statement

2 | Ping Pong Queue

TopCoder

3 Priority Queue

TopCoder