

**CODE + COMMUNITY = *circuitpython***

# Welcome to CircuitPython

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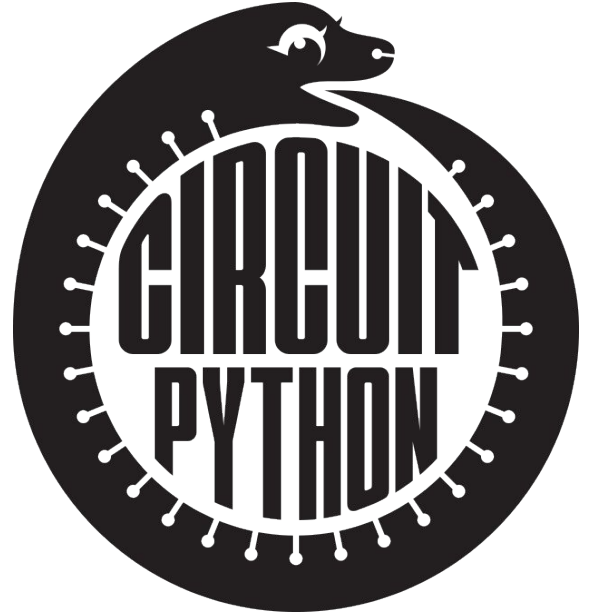
Kattni Rembor

# Overview

- What is CircuitPython? Why would I use it?
- The CircuitPython Community
- Compatible Hardware
- Getting Started
- Installation
- Creating and Editing Code
- The Serial Console and the REPL
- Circuit Playground Express and `express` class
- Delving into CircuitPython

# What is CircuitPython?

- Open Source
- Runs on microcontrollers
- Higher level programming language
- Amazing, supportive community
- Designed for learning
- Lowers the barrier for entry
- Works with several boards

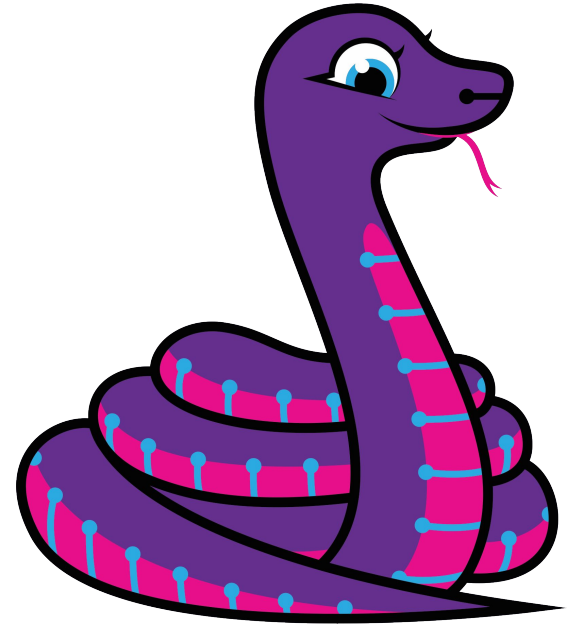


# Why would I use CircuitPython?

- New to programming
- Get your project up and running quickly
- Easily update your code
- No OS, no compiling
- Serial console and REPL
- Solid hardware support
- File storage
- It's Python!
- Open Source Software on Open Source Hardware

# The Adafruit CircuitPython Community

- Everyone's welcome!
- Open Source Community
- Support:
  - Discord
  - Forums
- Learn Guides
- GitHub



# Compatible hardware

- Adafruit M0 Express boards
  - Circuit Playground Express
  - Metro M0 Express
  - Feather M0 Express
- Adafruit M0 boards
  - Trinket M0
  - Gemma M0
  - Feather M0 Basic and Feather M0 variants
- ESP8266
  - Feather HUZZAH

# Getting Started

Getting started is as simple as plugging in the board, opening any plain-text editor, and editing code.



# Installing CircuitPython

- Download the latest version of CircuitPython from GitHub.
- Double-tap the reset button on the board to enter the bootloader.
- The board will mount as `boardnameB00T` where `boardname` is related to the type of CircuitPython board you're using.
- Drag the file you downloaded to the drive.
- The board will automatically reset.
- A new drive will mount called `CIRCUITPY`.

# Creating and Editing Code

- You need an editor:
  - Text editor - Notepad, TextEdit, gedit
  - Code editor - Atom, PyCharm
  - Mu Editor
    - <https://github.com/adafruit/mu/releases/latest>
- The CircuitPython “Hello, world!”:
  - Start with blinky!

# The Serial Console and the REPL

- Windows:
  - Download PuTTY, find the COM port, connect
- Mac/Linux - finding the serial port:
  - Mac: `ls /dev/tty.usb*`
  - Linux: `ls /dev/tty*`
- Connecting using screen:
  - `screen /dev/tty.usbmodem* 115200`

# Installing CircuitPython Libraries

- Download the latest release bundle:
  - [https://github.com/adafruit/Adafruit\\_CircuitPython\\_Bundle/releases/latest](https://github.com/adafruit/Adafruit_CircuitPython_Bundle/releases/latest)
- Unzip the downloaded file
- Copy the `/lib` folder to your `CIRCUITPY` drive.
- For non-express boards, you can create a folder and drag the over only the libraries that you need.

# Circuit Playground Express

- `express` class
- To use, import `cpx`:
  - `from adafruit_circuitplayground.express import cpx`

## Examples:

- `cpx.pixels, cpx.button_a, cpx.button_b`  
`cpx.acceleration, cpx.touch_A1, cpx.tapped`  
`cpx.shake, cpx.switch`

# Delving into CircuitPython

- `import`
- Initialisation
- Main program

# CPX Demo Redone

Let's take a look at the `cpx` demo redone without the `express` class.

# OLED Display Demo

You can use CircuitPython to show text on an OLED display.



# NeoPixel Matrix

Working with NeoPixels that aren't built into the board is still simple.

# Breakout Sensor

If there's a library, you can use it: CircuitPython works with many different sensors, some of which are available on breakout boards.

*circuit*  
**python**



# Thank You!

Find me:

[kattni@kittyfish.org](mailto:kattni@kittyfish.org)

@kattni on Discord

<https://github.com/kattni/>

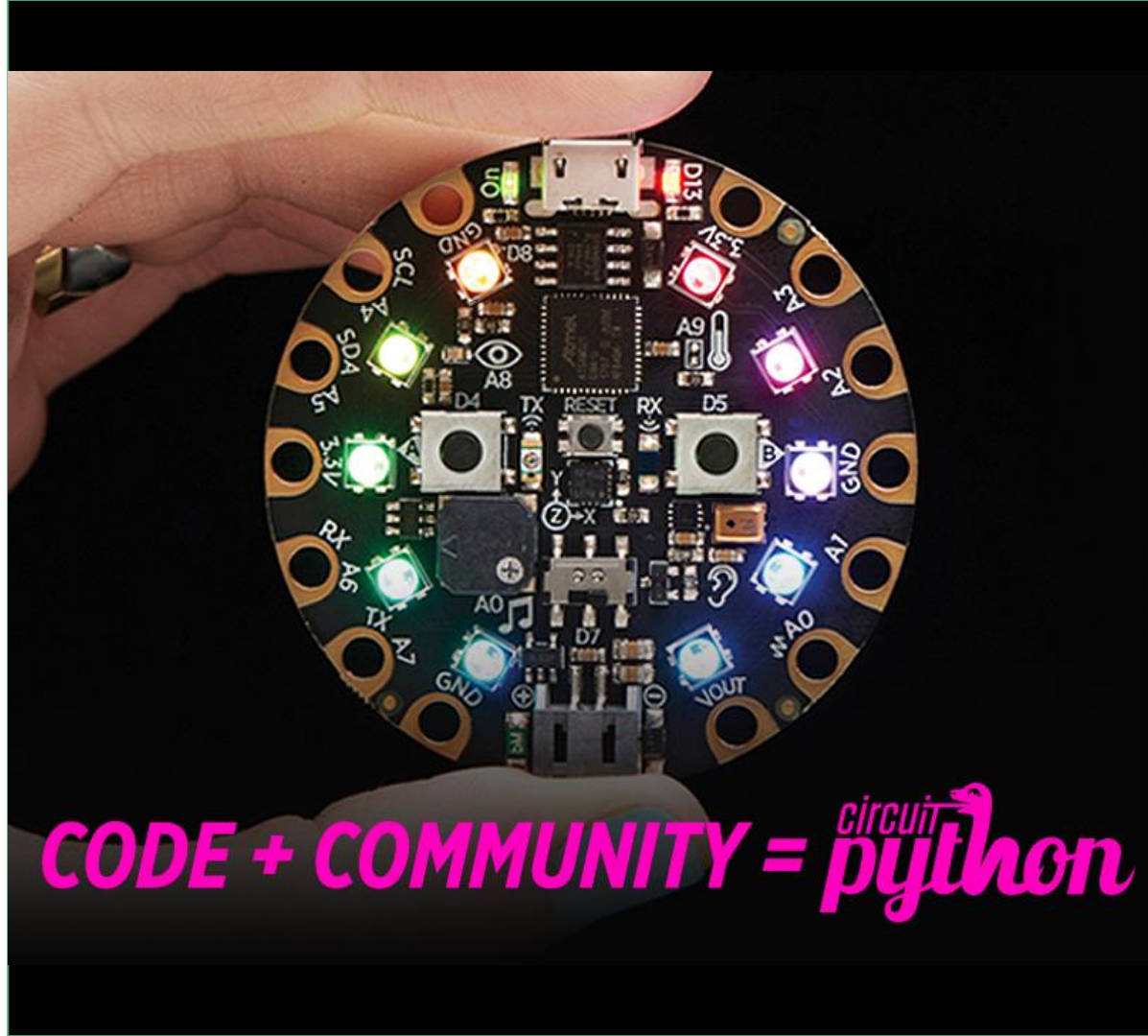
Check out:

<https://adafru.it/discord>

<https://learn.adafruit.com>

<https://github.com/adafruit/circuitpython/>

<https://circuitpython.readthedocs.io>



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