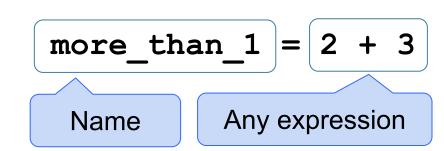
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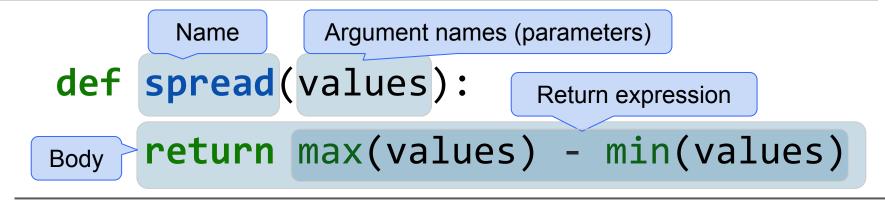
Statements



- Statements don't have a value; they perform an action
- An assignment statement changes the meaning of the name to the left of the = symbol
- The name is bound to a value (not an equation)
- < and > mean what you expect (less than, greater than)
- <= means "less than or equal"; likewise for >=
- == means "equal"; != means "not equal"
- Comparing strings compares their alphabetical order

Arrays - sequences that can be manipulated easily

- All elements of an array should have the same type
- Arithmetic is applied to each element of an array individually
- Elementwise operations can be done on arrays of the same size



The body is executed **for** every item in a sequence
The body of the statement can have multiple lines
The body should do something: print, assign, hist, etc.

Conditional Statements

```
if <if expression>:
     <if body>
elif <elif expression 0>:
     <elif body 0>
elif <elif expression 1>:
     <elif body 1>
...
else:
     <else body>
```

Growth Rate: the rate of increase per unit time

• After one time unit, a quantity **x** growing at rate **g** will be

$$x * (1 + g)$$

After t time units, a quantity x growing at rate g will be

$$x * (1 + g) ** t$$

If after and before are measurements of the same quantity taken time units apart, then the growth rate is

(after/before) **
$$(1/t) - 1$$

Total Variation Distance: Measures the difference between two categorical distributions

- For each category, compute the difference in proportions between two distributions
- Take the absolute value of each difference
- Sum and divide by 2

Values in Tables: Every column of a table is an array.

Categorical

- May or may not have an ordering
- Categories are the same or different
- Allows grouping by value (group, pivot, join)

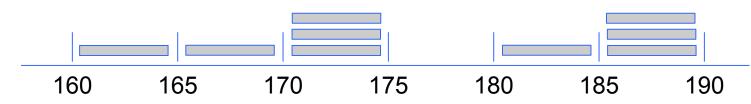
Numerical

- Ordered
- Allows binning by value (bin, hist)

Binning is counting the number of numerical values that lie within ranges, called bins.

- Bins include the lower bound and exclude the upper bound
- Values equal to the upper bound of a bin go into the next bin
- The upper bound of a bin is the lower bound of the next bin

163, 168, 170, 171, 173, 183, 185, 188, 189, ...

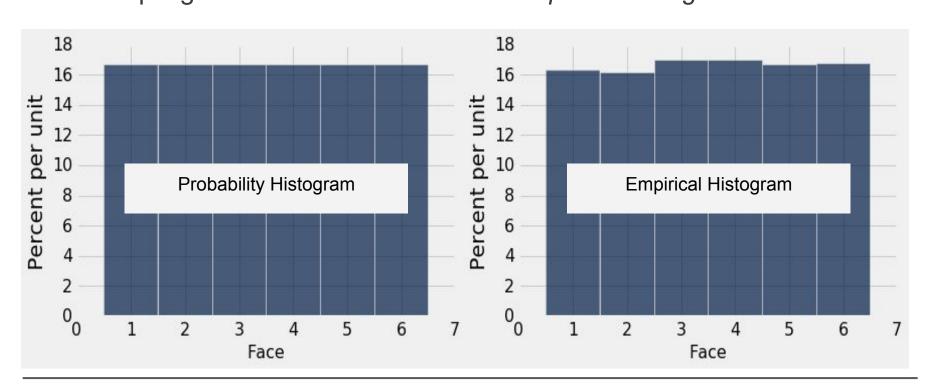


A **histogram** has two defining properties:

- The bins are contiguous (though some might be empty) and are drawn to scale
- The **area** of each bar is equal to the proportion of entries in the bin Has total area 1 (or 100%)

Vertical axis units: Proportion / Unit on the horizontal axis

- A histogram of proportions of all possible outcomes of a known random process is called a probability histogram
- A histogram is a summary visualization of a distribution
- A histogram of proportions of actual outcomes generated by sampling or actual data is called an *empirical histogram*



Calculating Probabilities

Complement Rule: P(event does not happen) = 1 - P(event happens)

Multiplication Rule: P(two events happen) = P(one happens) * P(other happens, given the first happened)

Addition Rule: P(an event happens) = P(first way it can happen) + P(second way it can happen) IF it can happen in ONLY one of two ways

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In the examples in the left column, np refers to the NumPy module, as usual. Everything else is a function, a method, an example of an argument to a function or method, or an example of an object we might call the method on. For example, tbl refers to a table, array refers to an array, and num refers to a number. array.item(0) is an example call for the method item, and in that example, array is the name previously given to some array.

Example function call	Value of a call to the function
<pre>max(array); min(array)</pre>	Maximum or minimum of a sequence
sum(array)	Sum of all elements in an array
len(array)	Length (num elements) in an array
round(num); np.round(array)	Round number or array of numbers to the nearest integer
abs(num); np.abs(array)	Take the absolute value of number or each number in an array
np.average(array), np.mean(array)	The average of the values in an array
<pre>np.arange(start, stop, step) np.arange(start, stop) np.arange(stop)</pre>	An array of numbers starting with start, going up in increments of step, and going up to but excluding stop. When start and/or step are left out, default values are used in their place. Default step is 1; default start is 0.
np.count_nonzero(array)	Count the number of non-zero elements in an array (False counts as zero, True as non-zero)
array.item(index)	The item in the array at some index. array.item(0) is the first item of array.
np.append(array, item)	A copy of the array with item appended to the end.
<pre>np.random.choice(array, n) np.random.choice(array)</pre>	An array of items selected at random with replacement from an array. Default number of items is 1 if n not specified.
Table()	An empty table.
<pre>Table.read_table(filename)</pre>	A table with data from a file.
tbl.num_rows	The number of rows in a table.
tbl.num_columns	The number of columns in a table.
tbl.labels	A list of the column labels of a table.
<pre>tbl.with_column(name, values) tbl.with_columns(n1, v1, n2, v2)</pre>	A table with an additional or replaced column or columns. name is a string for the name of a column, values is an array.
tbl.column(column_name_or_index)	The values of a column (an array).
tbl.select(col1, col2,)	A table with only the selected columns. (Each argument is the name of a column, or a column index.)
tbl.drop(col1, col2,)	A table without the selected columns. (Each argument is the name of a column, or a column index.)
tbl.relabeled(old_label, new_label)	A new table with a label changed.
tbl.take(row_indices)	A table with only the rows at the given indices. row_indices is an array of indices.
tbl.sort(column_name_or_index)	A table of rows sorted according to the values in a column (specified by name/index). Default order is ascending. For descending order, use argument descending=True.
tbl.where(column, predicate)	A table of the rows for which the column satisfies some predicate. See "Table.where predicates" below.
tbl.apply(function, column)	An array where a function is applied to each item in a column.
tbl.group(column_or_columns, func)	Group rows by unique values or combinations of values in a column. Other values aggregated by count (default) or optional argument func.
<pre>tblA.join(colA, tblB, colB) tblA.join(colA, tblB)</pre>	Generate a table with the columns of tblA and tblB, containing rows for all values of a column that appear in both tables. Default colB is colA. colA is a string specifying a column name, as is colB.
<pre>tbl.pivot(col1, col2, vals, collect) tbl.pivot(col1, col2)</pre>	A pivot table where each unique value in col1 has its own column and each unique value in col2 has its own row. Count or aggregate values from a third column, collect with some function. Default vals and collect return counts in cells.
<pre>tbl.sample(n) tbl.sample(n, with_replacement)</pre>	A new table where n rows are randomly sampled from the original table. Default is with replacement. For sampling without replacement, use argument with_replacement=False. For non-uniform sample, provide weights=distribution where distribution is an array containing the probability of each row.
tbl.scatter(x_column, y_column)	Draws a scatter plot consisting of one point for each row of the table.
<pre>tbl.barh(categories) tbl.barh(categories, values)</pre>	Displays a bar chart with bars for each category in a column, with height proportional to the corresponding frequency. values argument unnecessary if table has only a column of categories and a column of values.
tbl.hist(column, units, bins)	Generates a histogram of the numerical values in a column. units and bins are optional arguments, used to label the axes and group the values into intervals (bins), respectively. Bins have the form [a, b).

```
Operations: addition 2+3=5; subtraction 4-2=2; division 9/2=4.5 Arithmetic with arrays is elementwise: multiplication 2*3=6; division remainder 11%3=2; exponent make_array(1,2,3) ** 2 # [1, 4, 9] 2**3=8
```

```
Data Types: string 'hello'; boolean True, False;
int 1, -5; float - 2.3, -52.52, 7.9
```

```
Table.where predicates (x is a string or number)
are.equal_to(x)
are.not_equal_to(x)
are.above(x) # val > x
are.below(x) # val < x
are.between(x, y) # x <= val < y</pre>
```