

BABA IS YOU

Instruction manual

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Introduction

A puzzle game where you can change the rules by which you play. The rules are present in the game as blocks which can be moved. By doing so you can create new interactions between elements.

Original game : <https://hempuli.itch.io/baba>

Installation

Requirements to run the game

Any version of Apache Ant : <https://ant.apache.org/>

Java 15.0 : <https://jdk.java.net/15/>

Installation instructions

1. Use the following commands :

```
ant compile  
ant jar
```

To run the game use :

```
ant run
```

To run the game and set command arguments use :

```
java --enable-preview -cp lib/zen5.jar:classes baba.main.Main -jar baba.jar
```

Options

The game accept the following arguments :

--levels [LEVEL FOLDER PATH] : set the starting level folder to LEVEL FOLDER PATH, levels are played one after another.

--level [LEVEL PATH] : start at the specified level with no continuation.

--execute [RULE] : start the game with the rule RULE as default.

Example :

1. **--execute** WALL AND ROCK IS WIN AND PUSH
2. **--execute** FLAG IS ROCK
3. **--levels** res/levels
4. **--level** res/levels/bonus-level.csv

How to play

Controls

R - restart the current level

Q - quit the game

S - save the current game state

T - load a saved game state

D - go to the previous level

F - go to the next level

Arrow-key - move