EvoMUSART Programme

Wednesday 8 April

1120-1300 Session 1 : Evolution Everywhere: Drawing, Design, Games and Voice

Session chair, Adrian Carballal

Avoidance Drawings Evolved Using Virtual Drawing Robots *Gary Greenfield*

Evolving Diverse Design Populations using Fitness Sharing and Random Forest based Fitness Approximation *Kate Reed, Duncan Gillies*

AudioInSpace: A Proof-of-Concept Exploring the Creative Fusion of Generative Audio, Visuals and Gameplay Amy K. Hoover, William Cachia, Antonios Liapis, Georgios N. Yannakakis

Towards an Evolutionary Computational Approach to Articulatory Vocal Synthesis with PRAAT Jared Drayton, Eduardo Miranda

1415-1555 Session 2: Bio-inspired Algorithms as Composers Session chair, João Nuno

The Sound Digestive System: a Strategy for Music and Sound Composition

Juan Manuel Escalante

Toward Certain Sonic Properties of an Audio Feedback System by Evolutionary Control of Second-Order Structures
Seunghun Kim, Juhan Nam, Graham Wakefield

Generative Music with Stochastic Diffusion Search Asmaa Majid al-Rifaie, Mohammad Majid al-Rifaie

Music with Unconventional Computing: Towards a Step Sequencer From Plasmodium of Physarum Polycephalum Edward Braund, Eduardo Miranda

1620-1800 Session 3 : Best Paper Candidates Session chair, Colin Johnson

Interior Illumination Design Using Genetic Programming Kelly Moylan, Brian Ross

Moody Music Generator: Characterising Control Parameters Using Crowdsourcing

Marco Scirea, Julian Togelius, Mark Nelson

Evotype: Evolutionary Type Design

Tiago Martins, João Correia, Ernesto Costa, Penousal Machado

Lichtsuchende: Exploring the Emergence of a Cybernetic Society

Dave Murray-Rust, Rocio von Jungenfeld

1800-1930 EvoMUSART poster session in conjunction with EvoStar posters and conference reception

Biological Content Generation: Evolving Game Terrains through Living Organisms

Wim van Eck. Maarten Lamers

DrawCompileEvolve: Sparking Interactive Evolutionary Art with Human Creations

Jinhong Zhang, Rasmus Taarnby, Antonios Liapis, Sebastian Risi

On the Stylistic Evolution of a Society of Virtual Melody Composers Valerio Velardo, Mauro Vallati

Feature Discovery by Deep Learning for Aesthetic Analysis of Evolved Abstract Images

Allan Campbell, Vic Ciesielski, A. K. Qin

Automatic Generation of Chord Progressions with an Arti cial Immune System

Maria Navarro, Leandro Nunes de Castro, Marcelo Caetano, Gilberto Bernandes, Juan Manuel Corchado

Schemographe: Application for a New Representation Technique and Methodology of Analysis in Tonal Harmony

Anna Shvets, Myriam Desainte-Cathérine

A Genetic Programming Approach to Generating Musical Compositions

David M. Hofmann

Echo

Christoph Klemmt, Rajat Sodhi

Interpretability of Music Classification as a Criterion for Evolutionary Multi-Objective Feature Selection

Igor Vatolkin, Guenter Rudolph, Claus Weihs

Chorale Music Splicing System: an algorithmic music composer inspired by molecular splicing

Clelia De Felice, Roberto De Prisco, Delfina Malandrino, Gianluca Zaccagnino, Rocco Zaccagnino, Rosalba Zizza

FuXi: a Fish-Driven Instrument for Real-Time Music Performance *Joao Cordeiro*