



JK

JOSEPH KELLER

SOFTWARE DEVELOPER | JOSEPHKELLER.NET
HTTPS://GITHUB.COM/AMERICANWONTON
JOSEPHKELLER.NET

EDUCATION

BA in Games and Games
Design
Minor in Business

SKILLS

- Database Expertise-
MongoDB, MSSQL,
Oracle SQL
- Android Studio
Development
- Fluent in: Python,
PowerShell, C/C++,
Java, Bash Scripting,
Powershell Scripting,
HTML, CSS, and
Golang Web
Development
- Server Group
Management, (JBoss,
Dynatrace, Kibana)

EXPERIENCE

SOFTWARE PRODUCTION DEVELOPER • CENTENE • 5/02/19 – PRESENT

Researched with Developers, Scrum Teams, and SRE members to develop features in mobile/web API's, as well as alert SRE teams to potential issues in the Server Clusters and TruCare Software Production environment.

GAME DEVELOPER • SELF • 2012 – PRESENT

Designed and developed both digital and analog games in PyGame and C++, as well as in Unreal and Unity. Both alone and in teams, I have released a total of 5 titles on Itch.io, Google Play, and a Raspberry Pi 2.

CURRENT PROJECTS

GO-LANG CITIZEN APP • 7/5/19 • PRESENT

A desktop Program utilizing MongoDB and Golang that sends citizen 'Types' to a local server I'm running, executed off of a Powershell script.

ROLLERPOOL • 5/18/19 • PRESENT

A mobile Billiards game that I plan to release on Raspberry Pi 4 and Google Play Store. Currently under 'Beta' Development for testing.

PUNCH-UP • 10/15/19 • PRESENT

A backend-front end hybrid of GoLang/MongoDB deployed onto a small website cloud server interface.



SCHOOL



314-322-8594



BA IN GAMES AND
GAME DESIGN

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N.COM/IN/JOSEPHBK/

