JK

JOSEPH KELLER
**SOFTWARE DEVELOPMENT | JOSEPHKELLER.NET
HTTPS://GITHUB.COM/AMERICANWONTON**

OBJECTIVE

To provide the best project with my skillset and deliver options the best project my team has to offer.

SKILLS

- Database Expertise-MongoDB, MSSQL, Oracle SQL
- Android Studio Development
- Fluent in: Python, PowerShell, C/C++, Java, Bash Scripting, and Golang
- Server Group Management,(JBOSS, Dynatrace, Kibana)
- Deploying and maintaining cloud infrastructures,(mainly AWS).

EXPERIENCE

SOFTWARE PRODUCTION DEVELOPER • CENTENE • 5/02/19 – PRESENT
Researched with Developers, Scrum Teams, and SRE members to develop features in mobile/web API's, as well as alert SRE teams to potential issues in the Server Clusters and TruCare Software Production environment.

GAME DEVELOPER • SELF • 2012 – PRESENT
Designed and developed both digital and analog games in PyGame and C++, as well as in Unreal and Unity. Both alone and in teams, I have released a total of 5 titles on Itch.io, Google Play, and a Raspberry Pi 2.

CURRENT PROJECTS

SUPERDBWEBAPP • 4/5/20 • PRESENT
A website/database hybrid running on a linux-docker container, utilizing Amazon MongoDB services to host files/data. (Currently in testing at: http://3.135.9.238/)

ROLLERPOOL • 5/18/19 • PRESENT
A mobile Billiards game that I plan to release on Raspberry Pi 4 and Google Play Store. Currently under 'Beta' Development for testing.

SCHOOL

314-322-8594

BA IN GAMES AND GAME DESIGN

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