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| JK Education BA in Games and Games Design  Minor in Business Skills  * Database Expertise-MongoDB, MSSQL, Oracle SQL * Android Studio Development * Fluent in: Python, PowerShell, C/C++, Java, Bash Scripting, Powershell Scripting, HTML, CSS, and Golang Web Development * Server Group Management,(JBOSS, Dynatrace, Kibana) | |  | | --- | | Joseph KellerSoftware Developer | josephkeller.net https://github.com/AmericanWonton JosephKeller.net |  ExperienceSoftware Production Developer • Centene • 5/02/19 – Present Researched with Developers, Scrum Teams, and SRE members to develop features in mobile/web API’s, as well as alert SRE teams to potential issues in the Server Clusters and TruCare Software Production environment. Game Developer • Self • 2012 – Present Designed and developed both digital and analog games in PyGame and C++, as well as in Unreal and Unity. Both alone and in teams, I have released a total of 5 titles on Itch.io, Google Play, and a Raspberry Pi 2. Current ProjectsGo-Lang Citizen App • 7/5/19 • PRESENT A desktop Program utilizing MongoDB and Golang that sends citizen ‘Types’ to a local server I’m running, executed off of a Powershell script. RollerPool • 5/18/19 • Present A mobile Billiards game that I plan to release on Raspberry Pi 4 and Google Play Store. Currently under ‘Beta’ Development for testing. Punch-Up• 10/15/19 • Present A backend-front end hybrid of GoLang/MongoDB deployed onto a small website cloud server interface. |