Retrospective Summary:

Sprint 2 is officially done! What went well and what went wrong in the time frame of this agile cycle?

What went right in Sprint Cycle 2:

- As a team, we really became closer and learned to how to effectively work together this sprint cycle. Did not really know each other very well beforehand and were kind of awkward.
- We really effectively used slack in determining roles and asking other group members questions.
- We worked around everyone's schedule. (This has been one of the hardest parts because our schedules were so spread out and different. This meant that we couldn't meet for all the times we wanted to meet)
- We can effectively delegate roles to ensure equality and max efficiency.
- Things are falling together over all, we are getting the project done!
- We have a strong understanding of what it will take to finish this product successfully.
- We understand that weekends are now a thing that may not be free of work.
- Teams will be divided to ensure efficiency (frontend and backend)

What went wrong in Sprint Cycle 2:

- More meetings, we have been kind of scattered as to what days/times we meet. It would help to make a more standardized meeting schedule.
- We need to utilize Trello more effectively.
- As to meetings ,we talked about how we need to split between frontend and backend groups, then come together as one large group to merge the two. This would have been something useful to have done with the now concluded cycle. Need to implement in 3rd cycle.
- The learning curve for the tools like Android Studio was harder than expected.   There still is a learning curve but we are learning as we go. Master by 3rd cycle's start time.
- Some problems with UI that need to be resolved.
- Things were not always up to the standard that we wanted them to be at, make sure everything meets the standards by the end of the 3rd cycle.
- Use even more of the tools that we have been taught about in lecture.

We talked about meeting times for the next sprint and found a common ground of when and how we will meet for the rest of the semester. We are becoming closer, and this meeting allowed us to get out any grievances we had with the design process, as well as talk about the future of Caption Wars. We walked away from this meeting having clarity and a renewed focus to finish out the next three weeks with vigor and excitement.