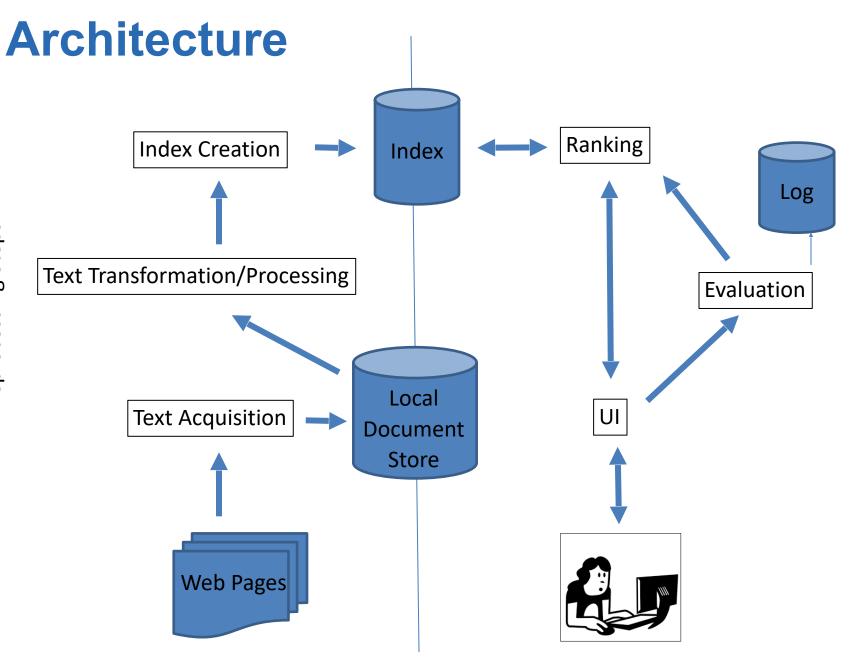
Informatics 141 Computer Science 121

Information Retrieval Lecture 3.1

Professor Iftekhar Ahmed
Department of Informatics
https://www.ics.uci.edu/~iftekha/

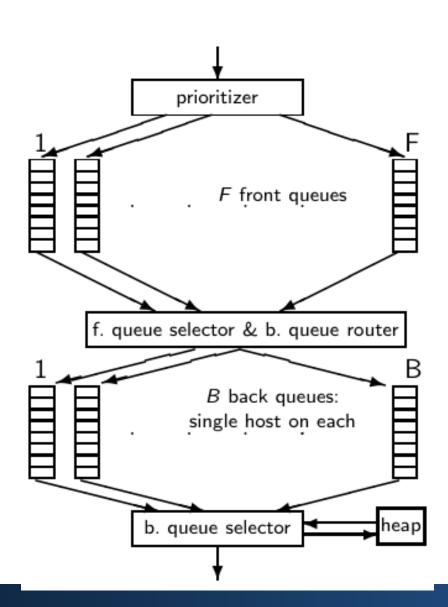


Pseudo Code

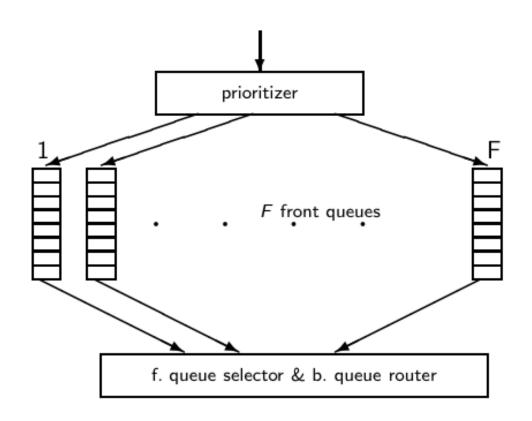
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procedure CrawlerThread(frontier)
   while not frontier.done() do
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       url \leftarrow website.nextURL()
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          text \leftarrow retrieveURL(url)
          storeDocument(url, text)
          for each url in parse(text) do
              frontier.addURL(url)
          end for
       end if
       frontier.releaseSite(website)
   end while
end procedure
```

"Basic algorithm" is...

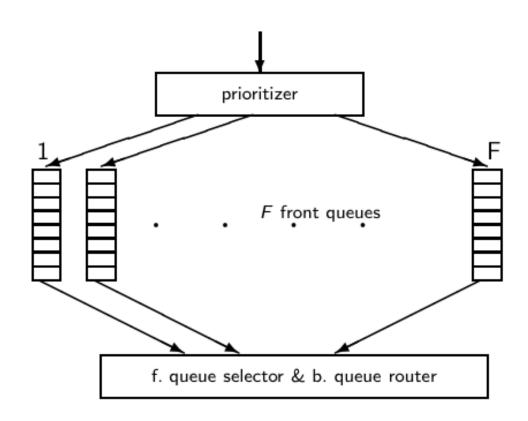
- Theoretically correct
- Seriously lacking to use in practice
 - 1. Will upset web admins (impolite)
 - It's abusing the web servers
 - 2. Very slow
 - 1 page at a time
 - 3. Will get caught in traps and infinite sequences
 - 4. Will fetch duplicates without noticing
 - 5. Will bring in data noise
 - 6. Will miss content due to client-side scripting



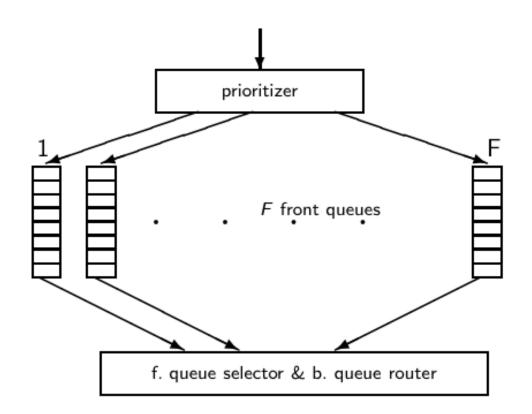
- URLs flow in from the top into the frontier.
- Front queues manage prioritization.
- Back queues enforce politeness.



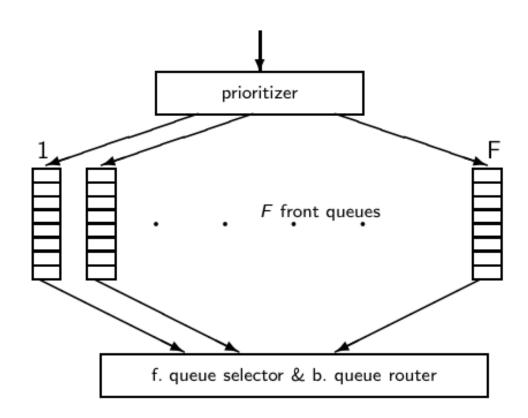
 Prioritizer assigns to URL an integer priority between 1 and F.



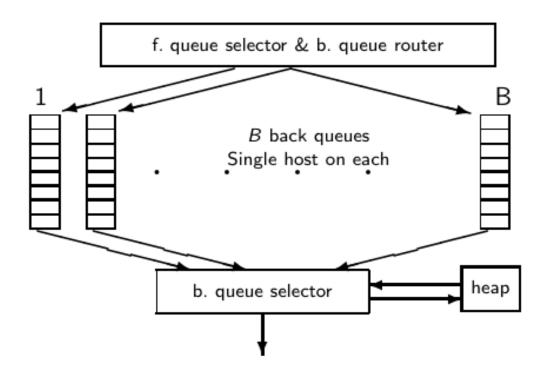
- Prioritizer assigns to URL an integer priority between 1 and F.
- Then appends URL to corresponding queue



- Prioritizer assigns to URL an integer priority between 1 and F.
- Then appends URL to corresponding queue
- Heuristics for assigning priority: refresh rate,
 PageRank etc



- Selection from front queues is initiated by back queues
- Pick a front queue from which to select next URL: Round robin, randomly, or more sophisticated variant
- But with a bias in favor of high-priority front queues



Politeness

- Avoid hitting any site too often
 - Sites are for people, not for bots
- Ignore politeness → Denial of service (DOS) attack

Be polite → Use artificial delays

Explicit and implicit politeness

- Explicit politeness: specifications from webmasters on what portions of site can be crawled
 - robots.txt
- Implicit politeness: even with no specification, avoid hitting any site too often
- Even if we restrict only one thread to fetchfrom a host, can hit it repeatedly
- Common heuristic: insert time gap between successive requests to a host that is >> time for most recent fetch from that host

What any crawler should do

- Fetch pages of "higher quality" first
- Continuous operation: Continue fetching fresh copies of a previously fetched page
- Extensible: Adapt to new data formats, protocols

2. Performance (I)

- Back of the envelope calculation:
 - 1 page fetch = 500ms
 - How much time to crawl 1 million pages?
 - (it's worse than that... Unresponsive servers)
- Most of the time, the crawler thread is waiting for the network data

- Solution: multi-threaded or distributed crawling
 - Politeness is harder to control, but it is possible (e.g. different servers)

2. Performance (II)

- Domain Name lookups
 - Given a domain name, retrieve its IP address
 - www.ics.uci.edu -> 128.195.1.83
- Distributed set of servers
 - Latency can be high (2 secs is not unusual)
- Common implementations are blocking
 - One request at a time
 - Result is cached
- Back of the envelope calculation:
 - 1 DNS lookup → 800ms
 - How much time to lookup the entire Web?

3. Crawler traps

- May trap the crawler on the site forever
 - Web server responds with ever changing URLs and content
 - Dynamic pages
 - Can be intentional or unintentional
 - E.g. the ICS calendar is a crawler trap
 - Some webadmins can create traps to penalize impolite crawlers
- See http://www.fleiner.com/bots/
 - E.g. very large documents, disallowed in robots.txt, created to consume crawler resources or event to break poorly designed parsers of crawlers that ignore robots.txt



4. Duplicate Detection

Exact and near duplication are widespread

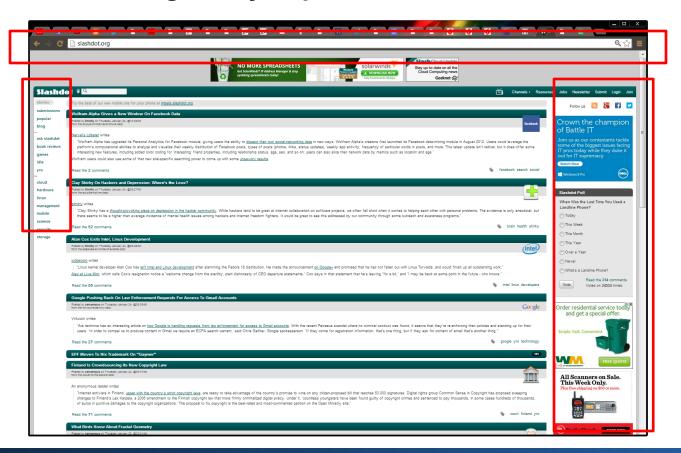
- Copies, mirror sites, versions, spam, plagiarism...
- Studies: 30% of Web pages are [near-]duplicates of the other 70%
- Little or no value (noise to the search engine and the user; you can show only one to the user and perhaps a "show similar" link)

Detection

- Detection of exact duplication is easy, but exact duplication is rare
 - Hashes, checksums
- Detection of near-duplicates is harder
 - Page fingerprints

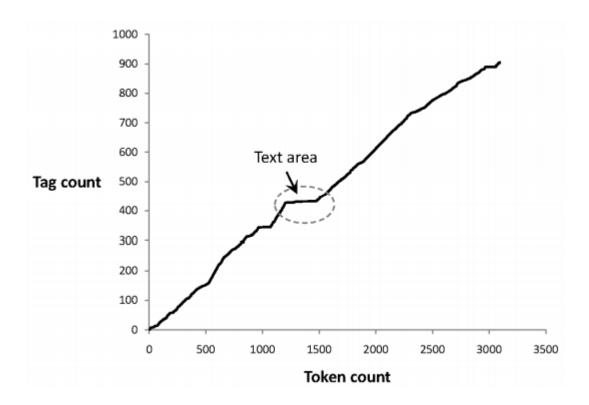
5. Data Noise

- Web pages have content not directly related to the page
 - Ads, templates, etc
 - Noise negatively impacts information retrieval



5. Data Noise: Finding Content Blocks

- Technique 1: Cumulative distribution of tags
 - Document slope curve (e.g. Finn, Kushmerick & Smyth, 2001)



Other techniques in literature

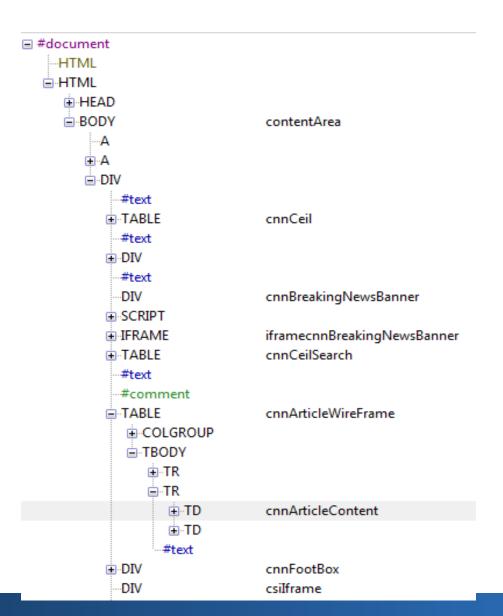
Finding Content Blocks

- Represent a web page as a sequence of bits, where $b_n = 1$ indicates that the *n*th token is a tag
- Optimization problem where we find values of i and j to maximize both the number of tags below i and above j and the number of non-tag tokens between i and j
- i.e., maximize

$$\sum_{n=0}^{i-1} b_n + \sum_{n=i}^{j} (1 - b_n) + \sum_{n=j+1}^{N-1} b_n$$

Finding Content Blocks

 Other approaches use DOM structure and visual (layout) features



The Deep Web

- Places where crawlers rarely go...
 - Content behind login forms
 - Content behind JavaScript/TypeScript
 - Sites that aren't linked from anywhere
- It is estimated that the deep web is 400-500x larger than the shallow web [http://dx.doi.org/10.3998/3336451.0007.104]

Main point

Just because you can, doesn't mean you should.

Ways of Acquiring Web Data

- Data dumps
- Web APIs
- Targeted downloads

Web crawling ← last option

Guidelines for bot writers

- An old (1993!) but still very relevant text
 - http://www.robotstxt.org/guidelines.html
- Summary
 - Reconsider do you really need a bot?
 - Be Accountable if your actions cause problems, be available to take prompt action in response;
 - Test Locally expand the scope gradually before you unleash your crawler on others;
 - Don't hog resources web servers are for people primarily. Walk, don't run.
 - Stay with it "it's vital to know what your robot is doing, and that it remains under control".

Guidelines for bot writers

Find out the sites' crawling policies

• **GitHub** (https://help.github.com/en/github/site-policy/github-acceptable-use-policies#5-scraping-and-api-usage-restrictions):

5. Scraping and API Usage Restrictions

Scraping refers to extracting data from our Service via an automated process, such as a bot or webcrawler. It does not refer to the collection of information through our API. Please see Section H of our Terms of Service and Corporate Terms of Service for our API Terms. You may scrape the website for the following reasons:

- Researchers may scrape public, non-personal information from the Service for research purposes, only if any publications resulting from that research are open access.
- Archivists may scrape the Service for public data for archival purposes.

You may not scrape the Service for spamming purposes, including for the purposes of selling User Personal Information (as defined in the GitHub Privacy Statement), such as to recruiters, headhunters, and job boards.

All use of data gathered through scraping must comply with the GitHub Privacy Statement.

Contact the Web admins

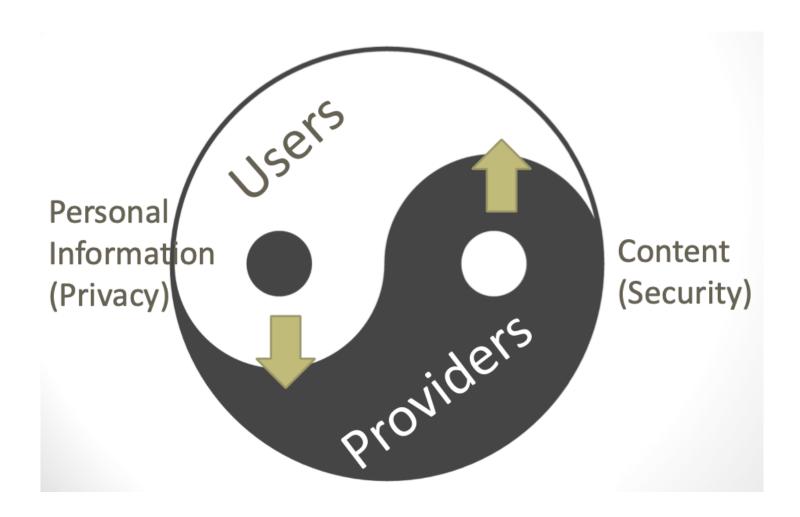
Ethical issues and law



The Web and the Law

- Web: ~30 years old only
- Wild Wild West, for the most part
- Very few laws
- Existing laws either untested or outdated
- Our own judgments/actions matter

Who can offend who?



Privacy Statements

- Web sites may have privacy statements:
 - What info they collect, how it's used
- E.g. http://uci.edu/privacy.php

Privacy: Apache logs

- 66.249.66.18 - [25/Jan/2012:00:18:27 -0800] "GET /xwiki/bin/export/Stats/ CurrentYearActivity?format=rtf HTTP/1.1" 404 335 "-" "Mozilla/5.0 (compatible; Googlebot/2.1; +http://www.google.com/bot.html)"
- 180.76.6.28 - [25/Jan/2012:00:18:31 -0800] "GET / HTTP/1.1" 200 45 "-" "Mozilla/ 5.0 (compatible; Baiduspider/2.0; +http://www.baidu.com/search/spider.html)"
- 66.249.66.18 - [25/Jan/2012:00:19:02 -0800] "GET /calswim/coverage-s1.png HTTP/ 1.1" 200 961543 "-" "Googlebot-Image/1.0"
- 173.192.98.90 - [25/Jan/2012:00:33:00 -0800] "GET / HTTP/1.1" 404 290 "-" "Python-urllib/2.4"
- 80.165.186.186 - [25/Jan/2012:01:21:24 -0800] "GET /events-dataset-api/ HTTP/ 1.1" 200 3214 "http://www.kdnuggets.com/datasets/index.html" "Mozilla/5.0 (Windows NT 5.1; rv:9.0.1) Gecko/20100101 Firefox/9.0.1"
- 180.76.5.65 - [25/Jan/2012:02:18:20 -0800] "GET / HTTP/1.1" 200 45 "-" "Mozilla/ 5.0 (compatible; Baiduspider/2.0;

Copyrights

- Products of intellect are ruled by "Copyright Law"
- Web content, source code, etc. are products of intellect
- See: http://www.copyright.gov
 - Next slides, from this site!

What is copyright?

"Copyright is a form of protection grounded in the U.S.
 Constitution and granted by law for original works of authorship fixed in a tangible medium of expression. Copyright covers both published and unpublished works."

But then, can I use web material?

Fair use

- Various purposes for which the reproduction of a particular work may be considered fair:
 - Criticism
 - Comment
 - News
 - Teaching
 - Scholarship
 - Research
- It's a very grey area (see https://www.copyright.gov/fls/fl102.html)

Fair use

- Four factors to be considered in determining whether or not a particular use is fair:
 - The purpose and character of the use, including whether such use is of commercial nature or is for nonprofit educational purposes
 - The nature of the copyrighted work
 - The amount and substantiality of the portion used in relation to the copyrighted work as a whole
 - The effect of the use upon the potential market for, or value of, the copyrighted work

Legal cases

- American Airlines vs. FareChase
 - March 10, 2003
 - American Airlines stops crawlers from Farechase for scraping AA.com website for "web fares" information (online fare comparison)
 - "trespass to chattels"
 - Jury (https://www.eff.org/document/preliminary-injunction-american-airlines-v-farechase-inc)
 - Farechase's actions are intentional and without American's consent
 - Farechase's conduct interferes with American's computer network and system (...) such actions adversely affect and harm American and the condition, quality and value of American's property.
 - Settled suit later during that year.

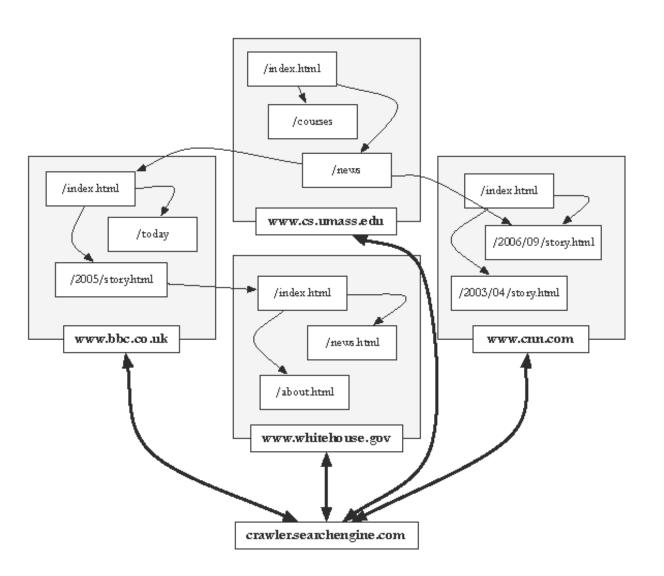
Back to crawling

Pseudo Code

```
procedure CrawlerThread(frontier)
   while not frontier.done() do
       website \leftarrow frontier.nextSite()
       url \leftarrow website.nextURL()
       if website.permitsCrawl(url) then
          text \leftarrow retrieveURL(url)
          storeDocument(url, text)
          for each url in parse(text) do
              frontier.addURL(url)
          end for
       end if
       frontier.releaseSite(website)
   end while
end procedure
```

Two major jobs: download webpages if authorized, and discover new URLs.

How the crawler sees the web



```
procedure CRAWLERTHREAD(frontier)

while not frontier.done() do

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url ← website.nextURL()

if website.permitsCrawl(url) then

text ← retrieveURL(url)

storeDocument(url, text)

for each url in parse(text) do

frontier.addURL(url)

end for

end if

frontier.releaseSite(website)

end while

end procedure
```

Retrieving Web Pages

- Web crawler client program connects to a domain name system (DNS) server
- DNS server translates the hostname into an internet protocol (IP) address
- Crawler then attempts to connect to server host using specific port
- After connection, crawler sends an HTTP request to the web server to request a page
 - usually a GET request

Web Crawling

- Problem: Web crawlers spend a lot of time waiting for responses to requests
- Solution: To reduce this inefficiency, web crawlers use threads and fetch hundreds of pages at once
- Drawback: Crawlers could potentially flood sites with requests for pages
- Mitigation: To avoid this problem, web crawlers use politeness policies
 - e.g., distribute requests between different servers, delay between requests to same web server, ...

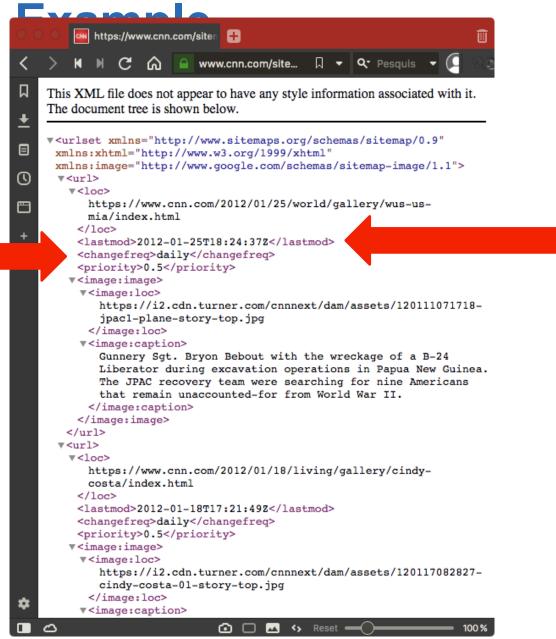
Pseudo Code: where to enforce politeness?

```
procedure CrawlerThread(frontier)
   while not frontier.done() do
      website \leftarrow frontier.nextSite() \leftarrow Can be here
      url \leftarrow website.nextURL() And here
      if website.permitsCrawl(url) then
          text \leftarrow retrieveURL(url)
          storeDocument(url, text)
          for each url in parse(text) do
             frontier.addURL(url)
          end for
      end if
      frontier.releaseSite(website)
   end while
end procedure
```

Sitemaps

- Sitemaps contain lists of URLs and data about those URLs, such as modification time and modification frequency
- Generated by web server administrators (usually by scripts)
- Can inform the crawler about pages it might not find
- Gives crawler a hint about when to check a page for changes

Sitemap



- In a website, webpages are constantly: added, deleted, and modified
- Stale copies (or their representation in our index) no longer reflect the real contents of the web pages
- Web crawler must continually revisit pages
 - Check for modifications and maintain the freshness of the collection

 HTTP protocol has a special request type called HEAD that makes it easy to check for page changes

```
Client request: HEAD /csinfo/people.html HTTP/1.1
Host: www.cs.umass.edu
```

HTTP/1.1 200 OK

Date: Thu, 03 Apr 2008 05:17:54 GMT

Server: Apache/2.0.52 (CentOS)

Last-Modified: Fri, 04 Jan 2008 15:28:39 GMT

Server response: ETag: "239c33-2576-2a2837c0"

Accept-Ranges: bytes Content-Length: 9590

Connection: close

Content-Type: text/html; charset=ISO-8859-1

- HTTP protocol has a special request type called HEAD that makes it easy to check for page changes
 - returns information about page, not page itself

```
Client request: HEAD /csinfo/people.html HTTP/1.1
Host: www.cs.umass.edu

HTTP/1.1 200 OK
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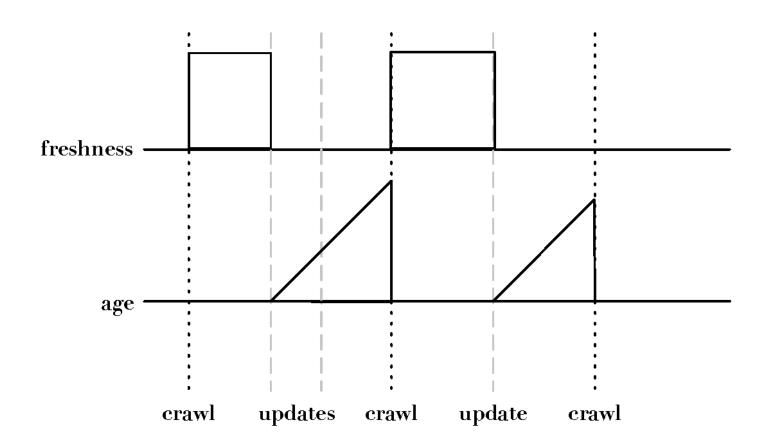
Server response: ETag: "239c33-2576-2a2837c0"
Accept-Ranges: bytes
Content-Length: 9590
Connection: close
```

Try, for instance using "curl --head https://www.ics.uci.edu/~algol/index.html"

Content-Type: text/html; charset=ISO-8859-1

- Not possible to constantly check all pages
 - must check important pages and pages that change frequently
- Freshness is the proportion of pages that are fresh in the collection
- Optimizing for this metric is dangerous:
 - E.g. If you have a website that is always updated, optimizing your search engine for freshness would lead you to not crawl that site.
- Another metric: Age

Freshness vs. Age



Expected age of a page t days after it was last crawled:

$$Age(\lambda, t) = \int_0^t P(page changed at time x)(t - x)dx$$

 Expected age of a page t days after it was last crawled:

$$Age(\lambda, t) = \int_0^t P(\text{page changed at time } x) (t - x) dx$$
Age metric

The probability for the page to change at time x

some time difference between the crawling and the page change

 Expected age of a page t days after it was last crawled:

$$Age(\lambda, t) = \int_0^t P(page changed at time x)(t - x)dx$$

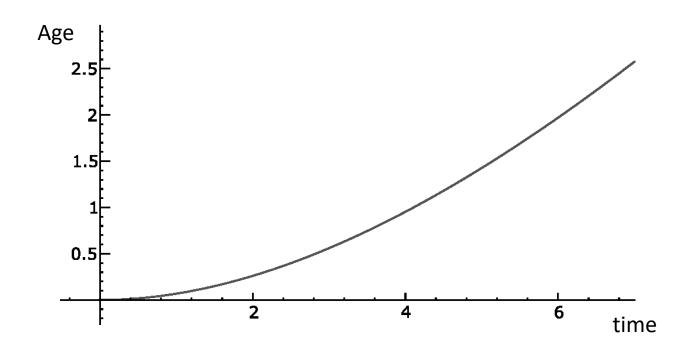
 Web page updates follow the Poisson distribution on average

(Cho & Garcia-Molina, 2003)

 time until the next update is governed by an exponential distribution

$$Age(\lambda, t) = \int_0^t \lambda e^{-\lambda x} (t - x) dx$$

- Older a page gets, the more it costs not to crawl it
 - e.g., expected age with mean change frequency $\lambda = 1/7$ (one change per week)



Distributed Crawling

- Three reasons to use multiple computers for crawling
 - Helps to put the crawler closer to the sites it crawls
 - Lower requirements in the network
 - Reduces the number of sites each crawler has to remember
 - Lower requirements on local memory
 - Reduces the locally required resources
- Distributed crawlers may use a hash function to assign URLs to crawling computers/threads
 - Some hash function should be computed on the host part of each URL

Pseudo Code

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       end if
       frontier.releaseSite(website)
   end while
end procedure
```

Pseudo Code

The frontier information should be shared

```
procedure CrawlerThread(frontier)

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text ← retrieveURL(url)

storeDocument(url, text)

for each url in parse(text) do

frontier.addURL(url)

end for

end if

frontier.releaseSite(website)

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end procedure
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frontier.releaseSite(website)

end while

end procedure
```

Other types of crawling

Information Retrieval

Focused Crawling

- Attempts to download only those pages that are about a particular topic
 - used by vertical search applications
 - can also be used to improve a search engine in a specific topic
 - Or around specific events in time
- Rely on the fact that pages about a topic tend to have links to other pages on the same topic
 - popular pages for a topic are typically used as seeds
 - E.g. pages that many users are clicking after they search a keyword
- Crawler uses some text classifier to decide whether a page is on topic

Desktop Crawls

- Used for desktop search and enterprise search
- Differences to web crawling with respect to the web
 - Much easier to find the data (file system ~ sitemap)
 - Responding quickly to updates is more important
 - Must be conservative in terms of disk, memory and CPU usage
 - It should be transparent to the user.
 - Need to cope with many different document formats
 - Data privacy much more important than in the web context

Document Feeds Crawls

- In general on the web: documents are created and updated
- But many documents are also just published
 - created at a fixed time and rarely updated again
 - e.g., news articles, blog posts, press releases, email
- Document feed: Published documents from a single source can be ordered in a sequence
 - Crawlers can find new documents by examining the end of the feed

Document Feeds

- Two types of document feeds:
 - A push feed alerts the subscriber to new documents
 - E.g. news agencies
 - A pull feed requires the subscriber to check periodically for new documents
- A push mechanism involves a subscription:
 - E.g. WebSub (https://www.w3.org/TR/websub/)
- Most common format for (pull) feeds is called RSS
 - Really Simple Syndication, Resource Description Framework Site Summary, Rich Site Summary

```
<?xml version="1.0"?>
<rss version="2.0">
  <channel>
    <title>Search Engine News</title>
    <link>http://www.search-engine-news.org/</link>
    <description>News about search engines.</description>
    <language>en-us</language>
    <pubDate>Tue, 19 Jun 2008 05:17:00 GMT</pubDate>
    <ttl>60</ttl>
    <item>
      <title>Upcoming SIGIR Conference</title>
      <link>http://www.sigir.org/conference</link>
      <description>The annual SIGIR conference is coming!
       Mark your calendars and check for cheap
        flights.</description>
      <pubDate>Tue, 05 Jun 2008 09:50:11 GMT</pubDate>
      <guid>http://search-engine-news.org#500</guid>
    </item>
```

```
<?xml version="1.0"?>
<rss version="2.0">
  <channel>
```

FEED INFO

```
<title>Search Engine News</title>
         <link>http://www.search-engine-news.org/</link>
         <description>News about search engines.</description>
CHANNEL <language>en-us</language>
         <pubDate>Tue, 19 Jun 2008 05:17:00 GMT</pubDate>
         <ttl>60</ttl>
```

ITFM INFO

```
<title>Upcoming SIGIR Conference</title>
  <link>http://www.sigir.org/conference</link>
  <description>The annual SIGIR conference is coming!
   Mark your calendars and check for cheap
   flights.</description>
 <pubDate>Tue, 05 Jun 2008 09:50:11 GMT</pubDate>
  <guid>http://search-engine-news.org#500</guid>
</item>
```

<item>

```
<?xml version="1.0"?>
<rss version="2.0">
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    </item>
```

Major characteristics of RSS to crawlers

- ttl tag (time to live)
 - amount of time (in minutes) contents should be cached
- RSS feeds are accessed like web pages
 - using HTTP GET requests to web servers that host them
 - You can use HTTP HEAD requests to check if the feed has changed
- Easy for crawlers to parse (it is just XML)
- Easy to find new information:
 - just GET, parse and if any, grab the new <item> ... </item> s.