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Q6] (i)

Fuzzy Inference system (FIS):

- Fuzzy inference system is the key unit of a fuzzy logic system having decision making as its primary work.
- It uses the 'IF-THEN' rules along with connectors "OR" or "AND" for drawing essential decision rules.

Characteristics:

- The output from FIS is always a fuzzy set irrespective of its input which can be fuzzy.
- It is necessary to have fuzzy output when it is used as a controller.
- A defuzzification unit would be there with FIS to convert fuzzy variables into crisp variables.

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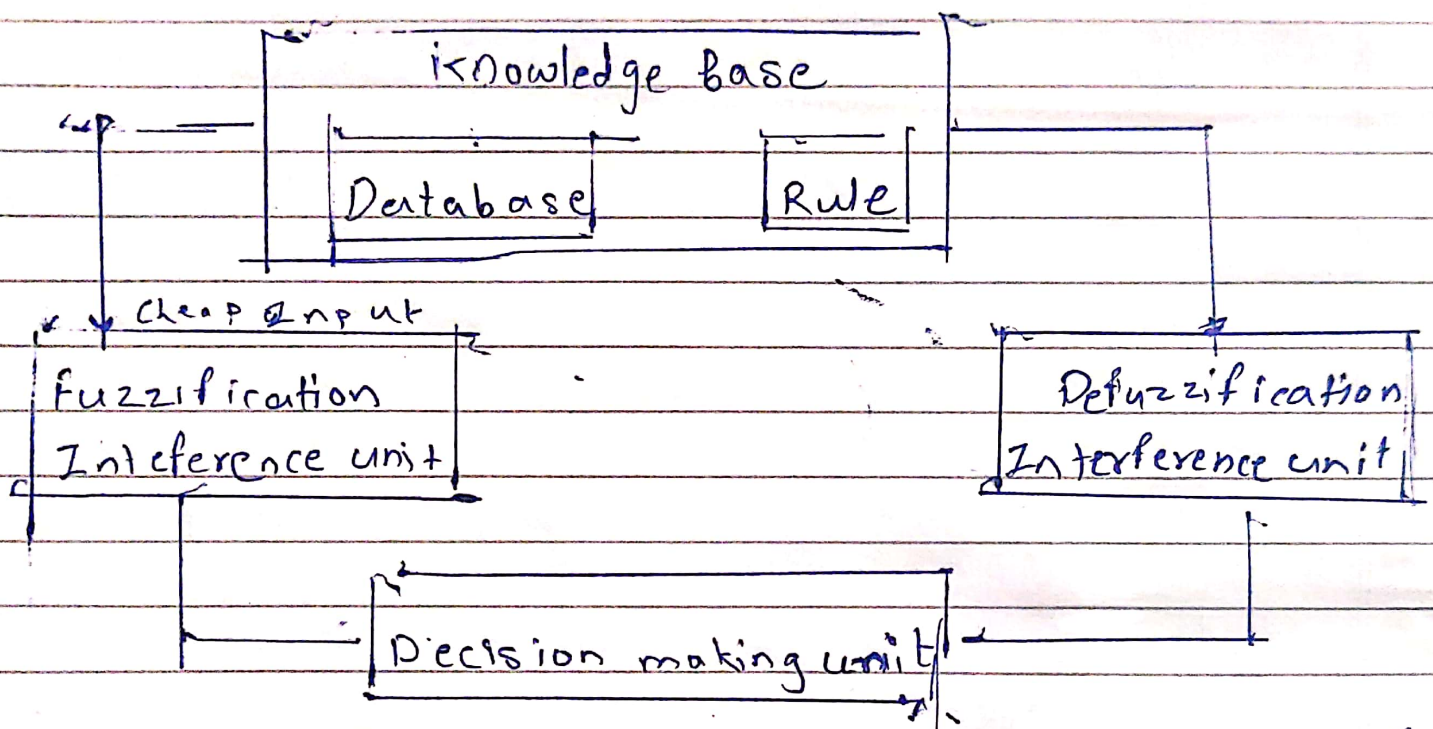
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FIS Architecture



FIS Architecture

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Functional Blocks of FIS:

① Rule Base

- It contains fuzzy IF-THEN rules

② Database

- It defines the membership function of fuzzy sets used in fuzzy rules

③ Decision Making Unit:

- It performs operation on rules

④ Fuzzification Interface Unit:

- It converts the crisp quantities into fuzzy quantities.

⑤ Defuzzification Interface Unit:

- It converts the fuzzy quantities into crisp quantities.

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Working

- A fuzzification unit supports the application of numerous fuzzification methods and converts the crisp input into fuzzy input.
- A knowledge base collection of rule base and database is formed upon the conversion of crisp input into fuzzy input.
- The defuzzification unit fuzzy input is finally converted into crisp output.

Q 6 B (ii)

① Max - min composition.

$$R = \begin{matrix} & \begin{matrix} y_1 & y_2 \end{matrix} \\ \begin{matrix} x_1 \\ x_2 \end{matrix} & \begin{bmatrix} 0.6 & 0.2 \\ 0.3 & 0.9 \end{bmatrix} \end{matrix}$$

$$S = \begin{matrix} & \begin{matrix} z_1 & z_2 & z_3 \end{matrix} \\ \begin{matrix} y_1 \\ y_2 \end{matrix} & \begin{bmatrix} 1 & 0.5 & 0.3 \\ 0.2 & 0.4 & 0.7 \end{bmatrix} \end{matrix}$$

Max - min composition : $T = R \cdot S$

$$\begin{aligned} m_T(x_1, z_1) &= \max[\min(0.6, 1), \min(0.2, 0.2)] \\ &= \max[0.6, 0.2] \\ &= 0.6 \end{aligned}$$

$$\begin{aligned} m_T(x_1, z_2) &= \max[\min(0.6, 0.5), \min(0.2, 0.4)] \\ &= \max[0.5, 0.2] \\ &= 0.5 \end{aligned}$$

$$\begin{aligned} m_T(x_1, z_3) &= \max[\min(0.6, 0.3), \min(0.2, 0.7)] \\ &= \max[0.3, 0.2] \\ &= 0.3 \end{aligned}$$

$$\begin{aligned} m_T(x_2, z_1) &= \max[\min(0.3, 1), \min(0.9, 0.2)] \\ &= \max[0.3, 0.2] \\ &= 0.3 \end{aligned}$$

$$\begin{aligned} m_T(x_2, z_2) &= \max[\min(0.3, 0.5), \min(0.9, 0.4)] \\ &= \max[0.3, 0.4] \\ &= 0.4 \end{aligned}$$

$$\begin{aligned} m_T(x_2, z_3) &= \max[\min(0.3, 0.3), \min(0.9, 0.7)] \\ &= \max[0.3, 0.7] \\ &= 0.7 \end{aligned}$$

$$\therefore T = R \cdot S = \begin{matrix} & \begin{matrix} z_1 & z_2 & z_3 \end{matrix} \\ \begin{matrix} x_1 \\ x_2 \end{matrix} & \begin{bmatrix} 0.6 & 0.5 & 0.3 \\ 0.3 & 0.4 & 0.7 \end{bmatrix} \end{matrix}$$

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⑤ Max Product Composition

$$T_2 = \begin{matrix} & & y_1 & y_2 & y_3 \\ \begin{matrix} x_1 \\ x_2 \end{matrix} & \begin{bmatrix} & & \\ & & \end{bmatrix} \end{matrix}$$

For values of y_1, y_2, y_3

$$= \max [(x_1, y_1)_R * (x_1, y_1)_3] [(x_1, y_2)_R * (x_2, y_2)_3]$$

$$= \max [0.6 * 1] [0.2 * 0.8]$$

$$= \max [0.6, 0.16]$$

$$= \underline{0.6}$$

Similarly other values can be determined and the resultant matrix is

$$T_2 = \begin{bmatrix} 0.6 & 0.3 & 0.18 \\ 0.72 & 0.36 & 0.9 \end{bmatrix}$$