

B.E. (sem-VIII) (Compt.) (CB48)

(Time: 03 Hours)

NOV-2018

Q.P. Code: 21512

28/11/2018
 (Total Marks: 80)

Note: 1. Question 1 is compulsory

2. Answer any three out of remaining questions.

- Q1** a) Information requirements are recorded for "Hotel occupancy" considering [10] dimensions like Hotel, Room and Time. Few Facts recorded are vacant rooms, occupied rooms, number of occupants, etc.

Answer the following questions for this problem:

- Design the star schema.
- Can you convert this star schema to a snowflake schema? If yes, justify and draw the snowflake schema.

- b) Explain Data mining as a step in KDD. Illustrate the architecture of typical data [10] mining system.

- Q2** a) The college wants to record the Marks for the courses completed by students using [10] the dimensions: I) Course, II) Student, III) Time & a measure Aggregate marks.

Create a Cube and perform following OLAP operations :

- Rollup
- Drill down
- Slice
- Dice
- Pivot.

- b) Apply the Naive Bayes classifier algorithm to classify an unknown sample [10]

X (outlook = sunny, temperature = cool, humidity = high, windy = false)

The sample data set is as follows:

| Outlook | Temperature | Humidity | Windy | Class |
|----------|-------------|----------|-------|-------|
| Sunny | Hot | High | False | N |
| Sunny | Hot | High | True | N |
| Overcast | Hot | High | False | P |
| Rain | Mild | High | False | P |
| Rain | Cool | Normal | False | P |
| Rain | Cool | Normal | True | N |
| Overcast | Cool | Normal | True | P |
| Sunny | Mild | High | False | N |
| Sunny | Cool | Normal | False | P |
| Rain | Mild | Normal | False | P |
| Sunny | Mild | Normal | True | P |
| Overcast | Mild | High | True | P |
| Overcast | Hot | Normal | False | P |
| Rain | Mild | High | True | N |

- Q3** a) Discuss Data Warehouse design strategies in detail? [10]

- b) Discuss the types of attributes and data visualization for data exploration. [10]

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Q4 a) Discuss various OLAP models and their architecture. [10]

- b) Find clusters using k -means clustering algorithm, if we have several objects [10] (4 types of medicines) and each object have two attributes or features as shown in table below. The intention is to group these objects into $k = 2$ group of medicine based on the two features (pH and weight index).

| Object | Attribute 1 (X) Weight Index | Attribute 2 (Y) pH |
|------------|---------------------------------|-----------------------|
| Medicine A | 1 | 4 |
| Medicine B | 2 | 1 |
| Medicine C | 4 | 3 |
| Medicine D | 5 | 4 |

Q5 a) Discuss the process of extraction, transformation and loading with a neat [10] and labelled diagram.

- b) A database has five transactions. Let minimum support = 40% and minimum [10] confidence = 60%
- Find all frequent patterns using Apriori Algorithm.
 - List strong association rules.

| Transaction-Id | Items |
|----------------|---------------|
| A | 1, 3, 4, 6 |
| B | 2, 3, 5, 7 |
| C | 1, 2, 3, 5, 8 |
| D | 2, 5, 9, 10 |
| E | 1, 4 |

Q6 Write short note on the following (Answer any FOUR) [20]

- Applications of Data Mining (minimum two in detail)
- Data pre-processing
- FP Tree
- Updates to dimension tables
- Meta data with example

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Time: 3 hours

Max.Marks:80

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- Note:**
1. Question 1 is compulsory.
 2. Attempt any 3 from Q2 to Q6.
 3. Indicate your answer with various sketches whenever necessary.

Q1. Attempt any four.

- List pros and cons of any one modern device in design of a tutor for kids.
- List techniques in qualitative research.
- Differentiate between mental model and implementation model.
- Explain effect on data structures when appropriate data controls are not used.
- What are the four interfaces that give name WIMP.

- Q2.** (a) Explain briefly software evolution process. [10]
 (b) Design a UI for any multimedia application. [10]

- Q3.** (a) Provide a systematic design analysis for municipal corporation's mobile app that includes all the area details in terms of ward etc. Also give the interface guidelines. [10]
 (b) Explain seven stages of action and three levels of processing. [10]

- Q4** (a) A UI designer wants to design an application for people with difficulty using keyboard. Comment on selecting proper device based controls. [10]
 (b) Differentiate between quantitative and qualitative research in knowing the users. [10]

- Q5** (a) State and explain principles of Gestalts theory. [10]
 (b) Provide suitable analysis and Interface design for state road transportation system. [10]

- Q6** Write Short note on following [20]
 (a) Statistical Graphics
 (b) Guidance and Feedback
 (c) Interview Questions
 (d) Goal directed Design

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Marks: 80

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- N.B. (1) Question one is Compulsory.
(2) Attempt any 3 questions out of the rest.
(3) Assume suitable data if required.

- Q1. a. What are various system models of distributed system? (05)
b. Prove that a k-stage linear pipeline can be at-most k times faster than that of a non-pipelined serial processor. (05)
c. Compare parallel and distributed Systems by giving real time examples for each (05)
d. The time required to execute a task with single processor is 1200ms and with 8 processors it takes 200ms. Find the efficiency of parallel computing. (05)
- Q2. a. Illustrate 4-stage pipeline architecture. (10)
b. Differentiate between Message oriented & Stream oriented communications (10)
- Q3. a. Describe any one method of Logical Clock synchronization with the help of an example. (10)
b. Illustrate the parallel algorithm for sorting numbers in ascending order with an example and analyze the performance of this algorithm in terms of parallel run time and communication cost. (10)
- Q4. a. What is the need for process migration and explain the role of resource to process and process to resource binding in process migration. (10)
b. Illustrate the implementation details of pipelined floating-point adder. (10)
- Q5. a. Discuss and differentiate various client-centric consistency models by providing suitable example application scenarios. (10)
b. Discuss Ricart-Agrawala's algorithm and Justify how this algorithm optimized the message overhead in achieving mutual exclusion. (10)
- Q6. Write a short note on any two (20)
a. File caching schemes
b. An architecture of Information System
c. Load balancing techniques

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Max Marks: 80

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N.B.: (1) Question No. 1 is compulsory.

(2) Attempt any three of remaining five questions.

(3) Assume any suitable data if necessary and clearly state it.

1. (a) Define well posed learning problem. Hence, define robot driving learning problem. [05]
- (b) Explain, in brief, Bayesian Belief networks. [05]
- (c) Write short note on Temporal Difference Learning. [05]
- (d) Explain procedure to construct decision trees. [05]
2. (a) Explain how support vector machine can be used to find optimal hyperplane to classify linearly separable data. Give suitable example. [10]
- (b) Explain procedure to design machine learning system. [10]
3. (a) What is linear regression? Find the best fitted line for following example: [10]

| i | x_i | y_i | \hat{y}_i |
|-----|-------|-------|-------------|
| 1 | 63 | 127 | 120.1 |
| 2 | 64 | 121 | 126.3 |
| 3 | 66 | 142 | 138.5 |
| 4 | 69 | 157 | 157.0 |
| 5 | 69 | 162 | 157.0 |
| 6 | 71 | 156 | 169.2 |
| 7 | 71 | 169 | 169.2 |
| 8 | 72 | 165 | 175.4 |
| 9 | 73 | 181 | 181.5 |
| 10 | 75 | 208 | 193.8 |

4. (a) What is decision tree? How you will choose best attribute for decision tree classifier? Give suitable example. [10]
- (b) Explain K-mean clustering algorithm giving suitable example. Also, explain how K-mean clustering differs from hierarchical clustering. [10]
- (b) What is kernel? How kernel can be used with SVM to classify non-linearly separable data? Also, list standard kernel functions. [10]

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5. (a) What is Q-learning? Explain algorithm for learning Q. [10]
- (b) Explain following terms with respect to Reinforcement learning: delayed rewards, exploration, and partially observable states. [10]
- 6 Write short notes on
- (a) Soft margin SVM [05]
 - (b) Radial Basis functions [05]
 - (c) Independent Component Analysis [05]
 - (d) Logistic Regression [05]
