

*Welcome!*

ELEC 4190 – Digital Communications

Introduction

## Outline

- Communication systems
  - Communication channels
  - Modulation
  - Limits on digital transmission
- 
- Recommended reading: Proakis and Salehi – Chapter 1
  - Extra reading: [https://en.wikipedia.org/wiki/History\\_of\\_telecommunication](https://en.wikipedia.org/wiki/History_of_telecommunication)

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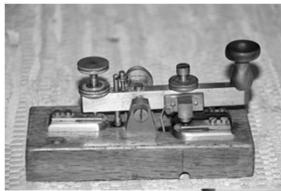
## Communication Systems

- **What is a Communication System?**

A system to send information from a source that generates messages to one or more destinations

- **Examples of Communication Systems:**

Telegraph, Telephone, Radio, TV, Satellites, Cellular Networks, Internet, ...



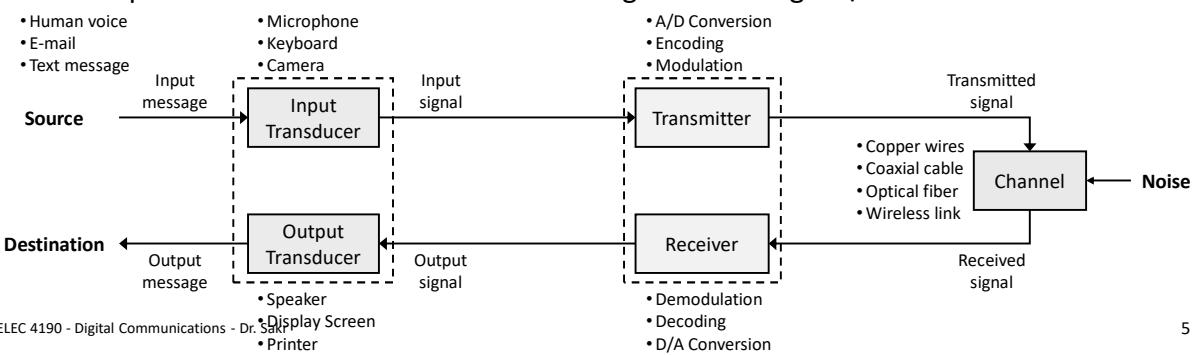
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Wikipedia

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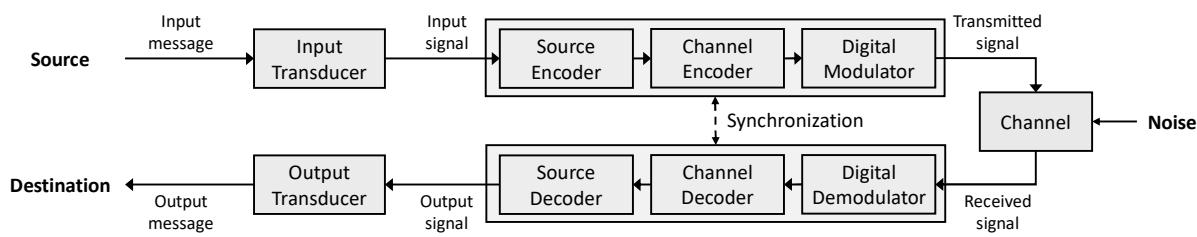
## Elements of a Communication System

- Input transducer: converts input message into an electric waveform (input signal)
- Transmitter: transforms the input signal into a form for efficient transmission
- Channel: a physical medium to send the electric signals over a distance
- Receiver: recovers the message signal from the received signal and removes distortions caused by the channel
- Output transducer: converts the electric signal to its original/intended form



## Elements of a Digital Communication System

- Source coding: converts input signal of either an analog or a digital source into a sequence of binary digits
- Channel coding: adds some redundancy in the binary information sequence that can be used at the receiver to overcome the effects of noise and interference
- Digital modulation: maps the binary information sequence into signal waveforms
- Synchronization



## Digital Communications

*Digital communication is the transfer and reception of data in the form of a **digital** bitstream or a **digitized** analog signal transmitted over a point-to-point or point-to-multipoint communication channel. [Wikipedia]*

- Almost all communication networks devices are now digital
- Examples:
  - Wireless networks, Internet, MP3 players, smartphones, HDTV, GPS, and satellite TV and radio
  - Entertainment (e.g., wireless video on demand), education (e.g., online interactive multimedia courses), information (e.g., 3-D video streaming), and business (e.g., mobile commerce)

## Digital vs. Analog Transmission

### ▪ Advantages:

- Digital transceivers are cheaper, faster, and more power efficient
- Higher spectral efficiency (e.g., high-level digital modulation)
- Error correction (e.g., error coding)
- Resistant to channel impairments (e.g., multipath fading, etc.)
- More efficient multiple access strategies
- Better security and privacy (e.g., encryption)

### ▪ Drawbacks:

- Synchronization and carrier phase and frequency recovery is not an easy task
- High degree of signal processing: not a major drawback today

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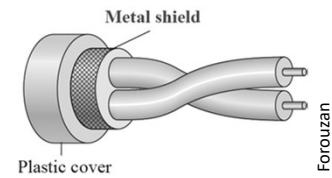
## Communication Channels

- Provides the connection between the transmitter and the receiver
- In telecommunications, transmission media can be divided into two broad categories:
  - Guided (wired): e.g., twisted-pair cable, coaxial cable, and fiber-optic cable
  - Unguided (radio): free space

## Guided-transmission Media

- Twisted-pair cable:

- Two insulated conducting (typically copper) wires, twisted to reduce crosstalk (electrical signals from other adjacent wires) and noise
- Can be shielded (i.e., STP) or unshielded (i.e., UTP)
- Used for telephone networks and Ethernet networks

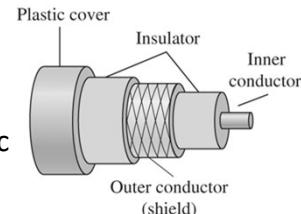


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## Guided-transmission Media (cont.)

### ■ Coaxial cable:

- A central core conductor of solid or stranded wire (usually copper) and an outer conductor of metal foil, braid, or a combination of two, separated by a dielectric insulating material
- The outer conductor is also enclosed in an insulating sheath, and the whole cable can be protected by a plastic cover
- Compared to twisted pair cables:
  - Much better immunity to crosstalk and interference, much larger bandwidths (hundreds of MHz), but yield higher levels of attenuation
- Used for the distribution of television signals in cable TV systems and local area networks

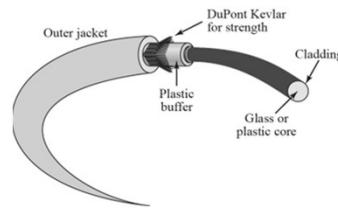


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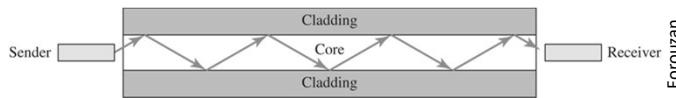
## Guided-transmission Media (cont.)

### ▪ Fiber-optic cable:

- A very fine cylinder of glass (core) surrounded by a concentric layer of glass (cladding)
- Uses the nature of light:
  - Light travels in a straight line as long as it is moving through a single uniform substance
  - If a light traveling in a substance enters another substance (of a different density), the ray changes direction
- Huge bandwidth, low transmission losses, immunity to electromagnetic interference, small size and weight, ruggedness, and flexibility
- Used in backbone networks, and can provide nearly error-free transmission rates up to several hundred Gbps over tens of kilometers



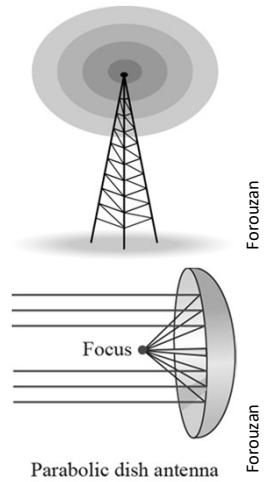
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## Wireless (Radio) Channels

- Signals are broadcast through free space and are available to anyone who has a device capable of receiving them
- Radio encompasses the electromagnetic spectrum in the range of 3 kHz to 300 GHz
- Example: industrial, scientific, and medical (ISM) bands
  - e.g., 902-928 MHz, 2.4-2.4835 GHz, 5.725-5.825 GHz
  - Used for Wi-Fi, Bluetooth devices, and cordless phones
  - Equipment must tolerate any interference generated by other ISM equipment
  - Users have no regulatory protection



## Wireless (Radio) Channels (cont.)

- Advantages:

- Allows the realization and deployment of mobile systems
- Cheaper to install and operate compared to wired networks
- Can provide coverage almost everywhere and at anytime
- Ease of introducing new terminals and deployment in emergency situations

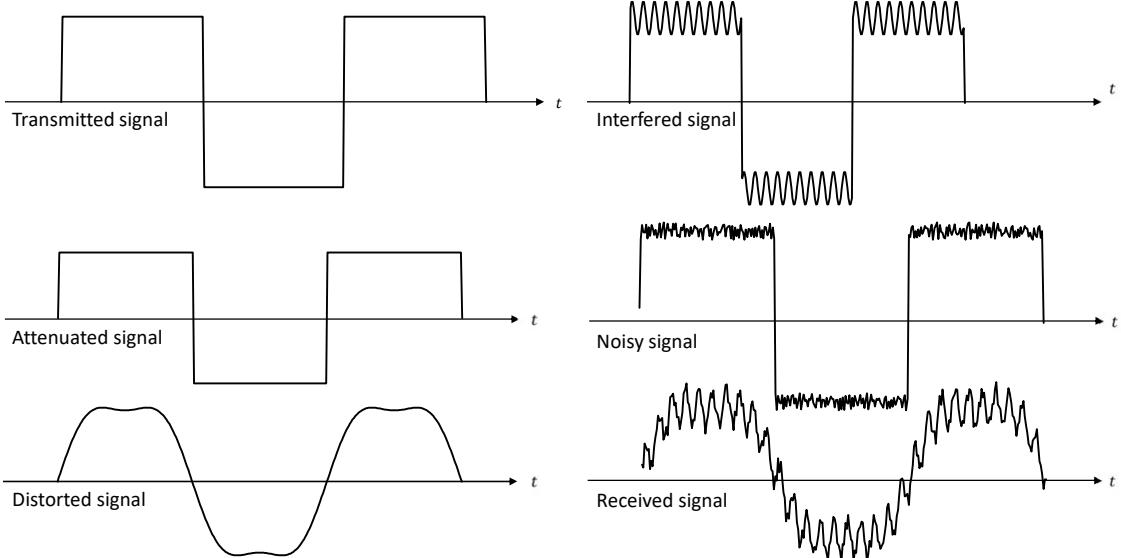
- Disadvantages:

- Spectrum is scarce and it is not possible to procure additional capacity
- Interference is a major degradation in radio systems
- Wireless channels are extremely random and unpredictable, thus can be unreliable sometimes
- Signals can be easily intercepted in wireless systems
- Data rates are usually lower compared to wired communication

## Transmission Impairments

- Channels behave as an imperfect filter that attenuates and distorts the transmitted signal
  - That is, the received signal is different from the transmitted one
- Examples:
  - Attenuation: loss due to dissipation of radiated power over distance
  - Distortion: changes of signal form or shape (e.g., changes in amplitude and phase due to multipath fading)
  - Interference: signals received from other sources
  - Noise: unwanted, ever-present, random waves (e.g., additive noise generated internally by components used to implement the communication system)
    - AWGN is a very common channel model applied to a broad class of communication channels (i.e.,  $r(t) = s(t) + n(t)$  where  $n(t)$  is a Gaussian random process)

## Example



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## Outline

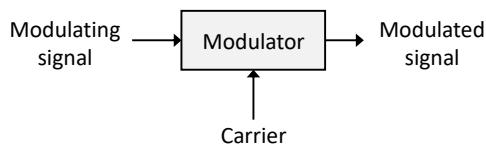
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## Modulation

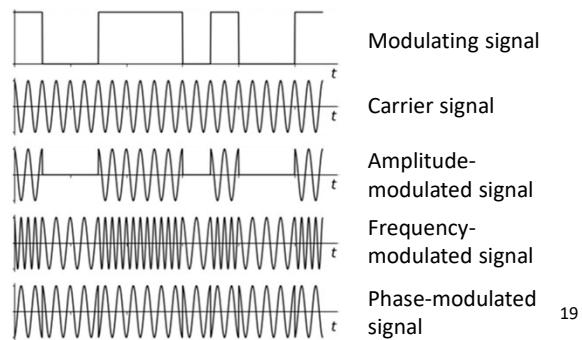
- Input signals at the transmitter (analog or digital) are called baseband signals because they are generally lowpass

*Modulation is the process of varying one or more properties of a [high-frequency] periodic waveform, called the **carrier signal**, with a separate [**baseband**] signal called the **modulation signal** that typically contains **information** to be transmitted. [Wikipedia]*

- Carrier parameters include amplitude, frequency, or phase



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## Why Modulation?

- Reduce the antenna size:

- To transmit an electromagnetic wave efficiently, transmit antenna size should be a fraction of the wavelength of the transmit signal → e.g.,  $L = \lambda/4$
- This is impractical for most baseband signals

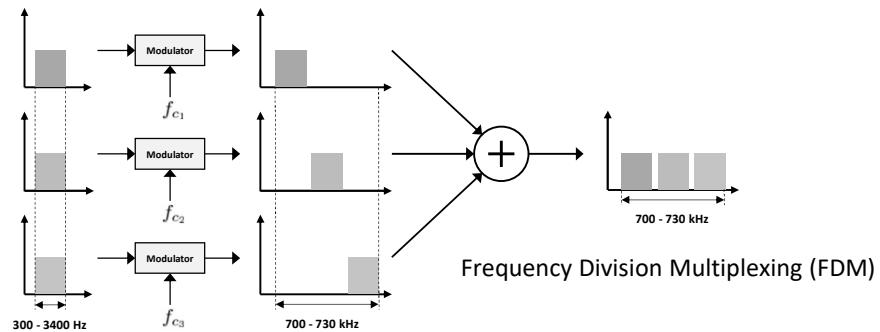
- Example:

- For a speech signal (100-3000 Hz), the corresponding wavelength is 100-3000 km → too large for an antenna size
- If the same signal is transmitted over a 100 MHz carrier, the corresponding wavelength is 3 m → a practical antenna size

## Why Modulation? (cont.)

### ▪ Multiplexing:

- Simultaneous transmission of multiple signals without interfering with each other by carrying each baseband signal over a different carrier frequency
- Carrier frequencies are chosen sufficiently apart from each other to avoid overlap, e.g., radio and TV stations



# Types of Modulation

		Modulating Signal	
		Analog	Digital
Carrier	Analog	<b>Analog CW Modulation</b> <ul style="list-style-type: none"><li>▪ Amplitude Modulation (AM)</li><li>▪ Angle Modulation:<ul style="list-style-type: none"><li>• Frequency Modulation (FM)</li><li>• Phase Modulation (PM)</li></ul></li></ul>	<b>Digital CW Modulation</b> <ul style="list-style-type: none"><li>▪ Amplitude Shift Key (ASK)</li><li>▪ Frequency Shift Key (FSK)</li><li>▪ Phase Shift Key (PSK)</li><li>▪ Quadrature Amplitude Modulation (QAM)</li></ul>
	Digital	<b>Analog Pulse Modulation</b> <ul style="list-style-type: none"><li>▪ Pulse Amplitude Modulation (PAM)</li><li>▪ Pulse Width Modulation (PWM)</li><li>▪ Pulse Position Modulation (PPM)</li></ul>	<b>Digital Pulse Modulation</b> <ul style="list-style-type: none"><li>▪ Pulse Code Modulation (PCM)</li><li>▪ Delta Modulation (DM)</li></ul>
Analog Modulation		Digital Modulation	

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## Limits on Digital Transmission

- Channel capacity is the maximum achievable transmission bit rate (measured in bit per sec or bps) with an arbitrarily small error rate
  - Lower bit error rate (i.e., fractions of bits received in error) means a more reliable system
- For digital transmissions, it is possible to design a system that operates with zero bit error rate even though the channel is noisy
- This can be determined by two primary parameters in any communication system
  - Channel bandwidth (measured in Hz)
  - Signal-to-noise ratio (SNR) (unitless or measured in dB) at the receiver
    - A minimum ratio of signal power (measured in W) to noise power (measured in W) at the receiver is required to recover the transmitted signal

## Shannon Capacity

- For AWGN channels, theoretical channel capacity can be calculated by

$$C = W \log_2(1+SNR) \text{ bps}$$

↑  
Channel bandwidth      ↑  
Signal-to-noise ratio (i.e.,  $P/N_0W$ )

- This is an upper limit, there are many other impairments in real channels
- If the information rate  $R$  from the source is less than  $C$ , then it is theoretically possible to achieve reliable (error-free) transmission through the channel

*What is the capacity of a telephone voice channel that uses frequencies from 300 to 3400 Hz and an SNR of 35 dB?*

*What can you do as an engineer to increase the channel capacity?*

*What is the data rate if there is no noise?*

## Summary

- By now you should know:
  - The elements of communication systems
  - Different types of communication channels
  - Why modulation is important
  - Classification of modulation techniques
  - Channel impairments and how they affect channel capacity