| DS_2_FH_22[co2] Total points 10/10   | 2        |
|--|----------|
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| Name of student *  AMEY MAHENDRA THAKUR  |          |
| Roll no *  50  |          |
| ✓ 1] Remote Procedure Calls are used : *   | 1/1      |
| for communication between two processes remotely different from each other on the same system                                      | <b>✓</b> |
| for communication between two processes on same machine for communication between two processes on separate systems  None of these |          |

| 2]To differentiate the many network services a system supports<br>are used. *  | _ 1/1    |
|--|----------|
| Variables  |          |
| Sockets  |          |
| Ports  | <b>✓</b> |
| Service names  |          |
| 3]RPC provides a(an) on the client side, a separate one for each remote procedure. *   | 1/1      |
| stub   | <b>✓</b> |
| identifier   |          |
| name   |          |
| o process identifier   |          |
| 4]The stub: *  | 1/1      |
| transmits the message to the server where the server side stub receives the message and invokes procedure on the server side |          |
| packs the parameters into a form transmittable over the network  |          |
| O locates the port on the serverd  |          |
| All of these   | <b>✓</b> |
|  |          |

| 5]To resolve the problem of data representation on different systems 1/1 RPCs define *  |
|---|
| machine dependent representation of data  |
| machine representation of data  |
| machine-independent representation of data  |
| None of these   |
| ✓ 6]The remote method invocation: *  1/1  |
| allows a process to invoke memory on a remote object  |
| <ul> <li>allows a thread to invoke a method on a remote object</li> </ul>   |
| allows a thread to invoke memory on a remote object   |
| allows a process to invoke a method on a remote object  |
| 7]A process that is based on IPC mechanism which executes on different 1/1 systems and can communicate with other processes using message based communication, is called* |
| Cocal Procedure Call  |
| Inter Process Communication   |
| Remote Procedure Call   |
| Remote Machine Invocation   |

| <b>✓</b> 8 | 3]In the non blocking send : *  | 1/1 |
|------------|---|-----|
| $\bigcirc$ | the sending process keeps sending until the message is received               |     |
| •          | the sending process sends the message and resumes operation                   | /   |
| $\bigcirc$ | the sending process keeps sending until it receives a message                 |     |
| 0          | None of these   |     |
| ✓ ·        | 9]In indirect communication between processes P and Q : *                     | 1/1 |
| 0          | there is another process R to handle and pass on the messages between P and Q |     |
| $\bigcirc$ | there is another machine between the two processes to help communication      |     |
|            | there is a mailbox to help communication between P and Q                      | /   |
| 0          | None of these   |     |
| <b>√</b> 1 | 10]Message passing system allows processes to : *                             | 1/1 |
|            | communicate with one another without resorting to shared data.                | /   |
| $\bigcirc$ | communicate with one another by resorting to shared data.                     |     |
| $\bigcirc$ | share data  |     |
| 0          | name the recipient or sender of the message                                   |     |
|            | This form was created inside of Terna.  |     |

## Google Forms