|  | 3.3.2 Sparse Data using QuadTree | 8 |
| --- | --- | --- |
| 3.4 Limitations of QuadTree | 8 |
| 3.5 Types of QuadTree | 9 |
| 3.6 Working of QuadTree | 9 |
| 3.7 Algorithm | 10 |
| 3.8 Insertion in QuadTree | 11 |
| 3.9 Search in QuadTree | 11 |
| 3.10 Complexity | 11 |
| 3.10.1 Time Complexity | 11 |
| 3.10.2 Space Complexity | 12 |
| 3.11 Collision in QuadTree | 12 |
|  | 3.12 Coefficient of Restitution | 12 |
|  | 3.13 Workflow of QuadTree | 13 |
|  | 3.14 Model Architecture | 13 |
|  | 3.15 Performance Testing Steps | 14 |
| **Chapter 4** | **Requirements** | 16 |
|  | 4.1 Software Requirements | 16 |
| 4.2 Hardware Requirements | 16 |
| 4.3 Tools Used | 16 |
| 4.4 Technologies Used | 16 |
| **Chapter 5** | **Design** | 17 |
|  | 5.1 Experimental Setup | 17 |