

COMPUTER ENGINEERING DEPARTMENT

ASSIGNMENT NO-01

Sub: Theory of Computer Science

COURSE: T.E.

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DEPT: Computer Engineering

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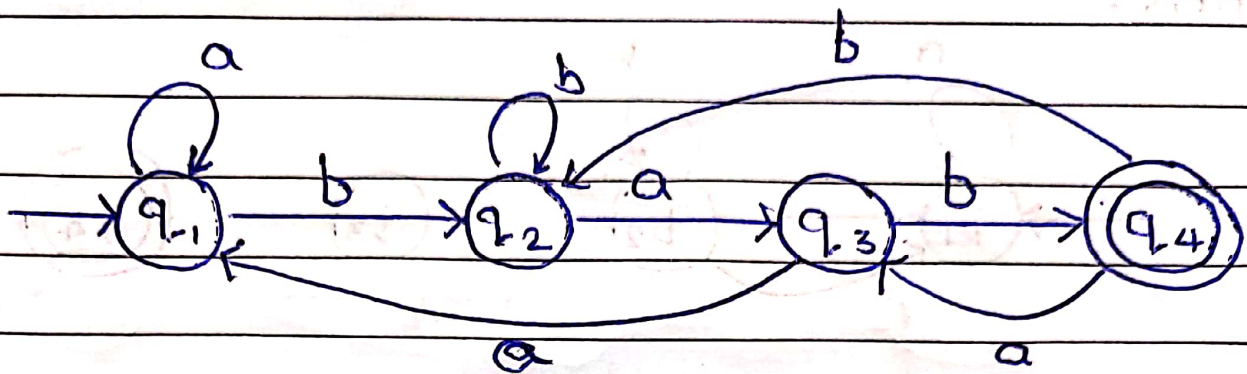
Date of Submission: 04/11/2020

Tutorial 1

1. Design FSM in which input is valid if it ends in 'bab' over $\Sigma = \{a,b\}$
2. Design FSM to implement binary adder over $\Sigma = \{0,1\}$
3. Design FSM to recognize a language in which every a's followed by b's over $\Sigma = \{a,b\}$
4. Design FSM in which input is valid if it contains 1011 over $\Sigma = \{0,1\}$
5. Design FSM in which input is valid if it does not contains 'bbb' over $\Sigma = \{a,b\}$
6. Design FSM in which input is valid if it starts with 3 consecutive a's over $\Sigma = \{a,b\}$

Q.1. Design FSM in which input is valid if it ends in 'bab' over $\Sigma = \{a, b\}$

Solⁿ:



The finite automation M_1

We can define M_1 formally by writing $M_1 = (Q, \Sigma, \delta, q_1, F)$ where

① $Q = \{q_1, q_2, q_3, q_4\}$

② $\Sigma = \{a, b\}$

③ δ is described as

	a	b
q_1	q_1	q_2
q_2	q_3	q_2
q_3	q_1	q_4
q_4	q_3	q_2

④ q_1 is the start state

⑤ $F = \{q_4\}$

Q.1

Simulation

(string : abab)

$\rightarrow \delta(q_1, abab)$

$\rightarrow \delta(q_1, bab)$

$\rightarrow \delta(q_2, ab)$

$\rightarrow \delta(q_3, b)$

$\rightarrow \delta(q_4)$

$\therefore q_4$ is Final state

Hence Accepted

Q.2. Design FSM to implement binary adder over $\Sigma = \{0, 1\}$

Solⁿ:

$$\Sigma = \{ (0,0), (0,1), (1,0), (1,1) \}$$

$q_0 \Rightarrow$ No carry (NC)

$$0 + 0 + NC = 0 \text{ NC}$$

$$0 + 1 + NC = 1 \text{ NC}$$

$$1 + 0 + NC = 1 \text{ NC}$$

$$1 + 1 + NC = 0 \text{ C}$$

$q_1 \Rightarrow$ Carry (C)

$$0 + 0 + C = 1 \text{ NC}$$

$$0 + 1 + C = 0 \text{ C}$$

$$1 + 0 + C = 0 \text{ C}$$

$$1 + 1 + C = 1 \text{ C}$$

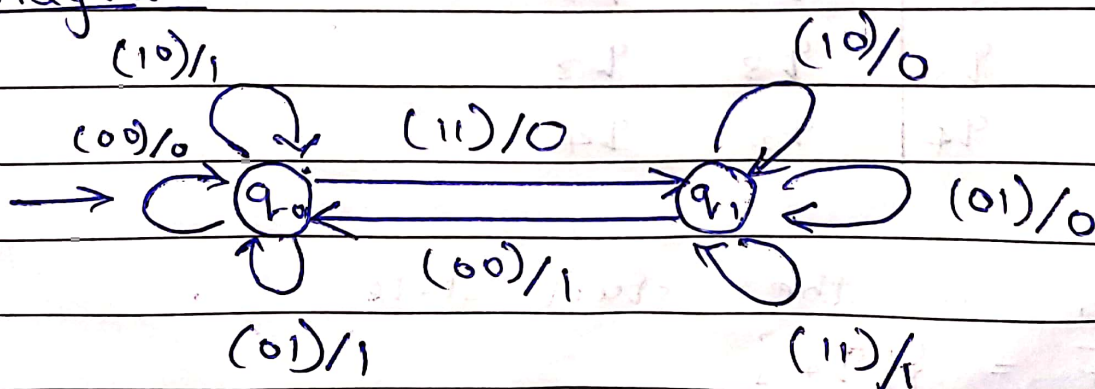
δ :

	(0,0)	(0,1)	(1,0)	(1,1)
q_0	q_0	q_0	q_0	q_1
q_1	q_0	q_1	q_1	q_1

λ :

	(0,0)	(0,1)	(1,0)	(1,1)
q_0	0	1	1	0
q_1	1	0	0	1

Diagram:



Q2

Simulation

[Add $(6)_{10}$ & $(3)_{10}$]

$$\rightarrow (r_0, 110, 011)$$

$$\rightarrow (r_0, 10, 11) \rightarrow 1$$

$$\rightarrow (r_1, 0, 1) \rightarrow 0 \text{ c}$$

$$\rightarrow (r_1, \epsilon, \epsilon) \rightarrow 0 \text{ c}$$

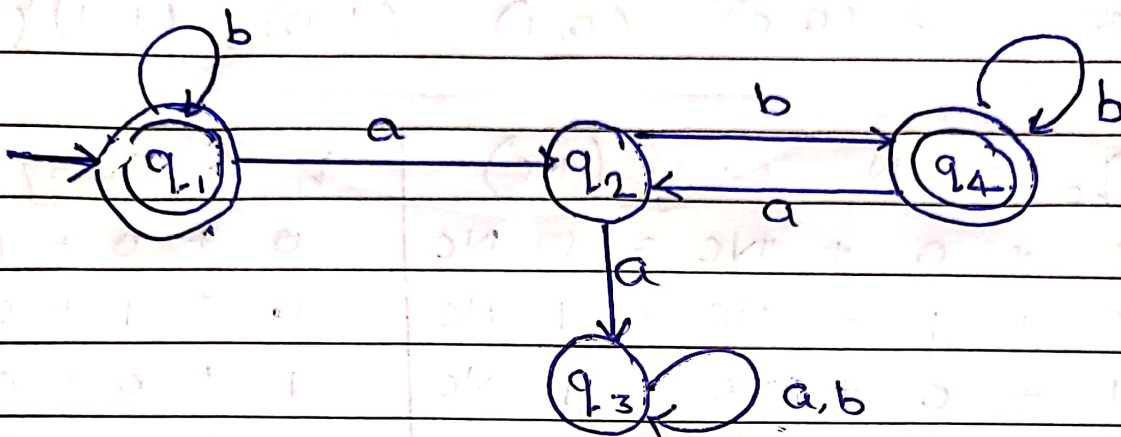
1

(1001)

$$\Rightarrow (1001) = (9)_{10}$$

Q.3. Design FSM to recognize a language in which every a's followed by b's over $\Sigma = \{a, b\}$

Soln:



- The finite automaton M_1

We can define M_1 formally by writing
 $M_1 = (Q, \Sigma, \delta, q_1, F)$ where

① $Q = \{q_1, q_2, q_3, q_4\}$

② $\Sigma = \{a, b\}$

③ δ is described as

	a	b
q_1	q_2	q_1
q_2	q_3	q_4
q_3	q_3	q_3
q_4	q_2	q_4

④ q_1 is the start state

⑤ $F = \{q_1, q_4\}$

Q3

Simulation (string: abab)

$\rightarrow \delta(q_1, abab)$

$\rightarrow \delta(q_2, bab)$

$\rightarrow \delta(q_4, ab)$

$\rightarrow \delta(q_2, b)$

$\rightarrow \delta(q_4)$

$\therefore q_4$ is final state

Hence Accepted

or

Simulation

(string: b)

$\rightarrow \delta(q_1, b)$

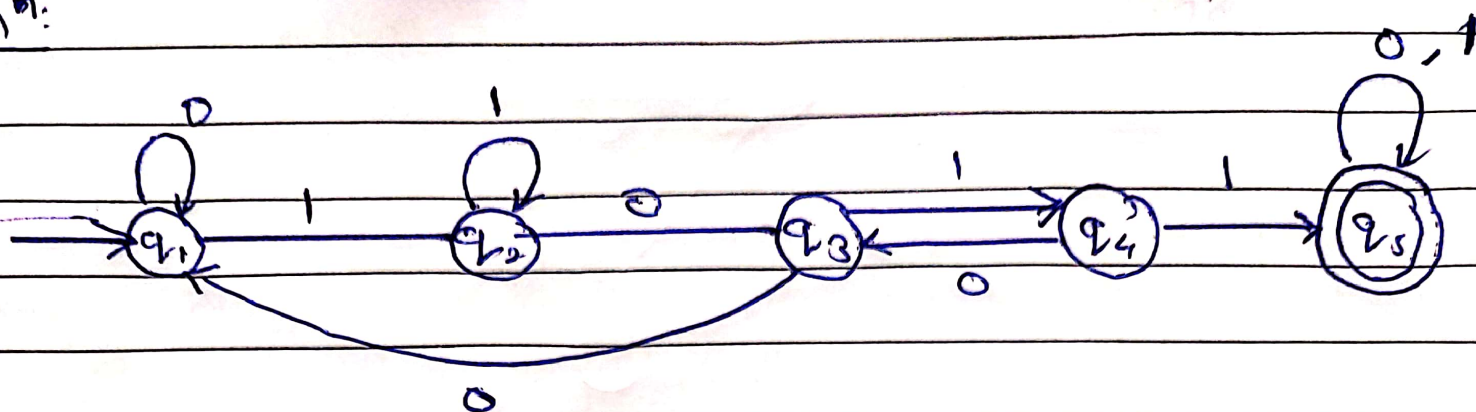
$\rightarrow \delta(q_1)$

$\therefore q_1$ is final state

Hence Accepted

Q.4 Design FSM in which input is valid if it contains 1011 over $\Sigma = \{0, 1\}$

solⁿ:



- The finite automation M_1

We can define M_1 formally by writing
 $M_1 = (Q, \Sigma, \delta, q_0, f)$ where

- ① $Q = \{q_1, q_2, q_3, q_4, q_5\}$
- ② $\Sigma = \{0, 1\}$
- ③ δ is described as

	0	1
q_1	q_1	q_2
q_2	q_2	q_3
q_3	q_1	q_4
q_4	q_3	q_5
q_5	q_5	q_5

- ④ q_1 is the start state
- ⑤ $F = \{q_5\}$

Q4

Simulation (string: 1010110)

$\rightarrow \delta(q_1, 1010110)$

$\rightarrow \delta(q_2, 010110)$

$\rightarrow \delta(q_3, 10110)$

$\rightarrow \delta(q_4, 0110)$

$\rightarrow \delta(q_3, 110)$

$\rightarrow \delta(q_4, 10)$

$\rightarrow \delta(q_5, 0)$

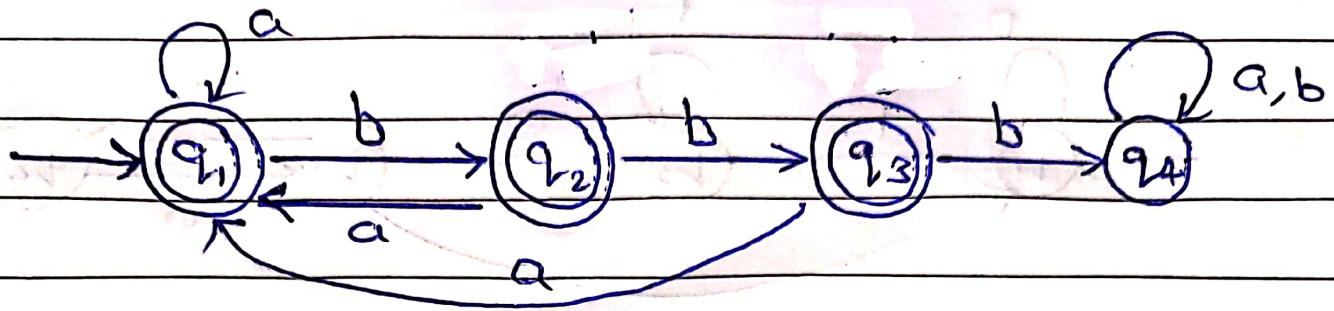
$\rightarrow \delta(q_5)$

$\therefore q_5$ is Final state

Hence Accepted

Q.5. Design FSM in which input is valid if it does not contains 'bbb' over $\Sigma = \{a, b\}$

Soln:



- The Finite automation M_1 ,

We can define M_1 formally by writing
 $M_1 = (Q, \Sigma, \delta, q_1, F)$ where

① $Q = \{q_1, q_2, q_3, q_4\}$

② $\Sigma = \{a, b\}$

③ δ is described as follows

	a	b
q_1	q_1	q_2
q_2	q_1	q_3
q_3	q_1	q_4
q_4	q_4	q_4

④ q_1 is the start state

⑤ $F = \{q_1, q_2, q_3\}$

Q5

Simulation (string: abbb)

$\rightarrow \delta(q_1, abbb)$

$\rightarrow \delta(q_1, bbb)$

$\rightarrow \delta(q_2, bb)$

$\rightarrow \delta(q_3, b)$

$\rightarrow \delta(q_4)$

$\therefore q_4$ is not final state

Hence not Accepted

or

Simulation (string: abab)

$\rightarrow \delta(q_1, abab)$

$\rightarrow \delta(q_1, bab)$

$\rightarrow \delta(q_2, ab)$

$\rightarrow \delta(q_2, b)$

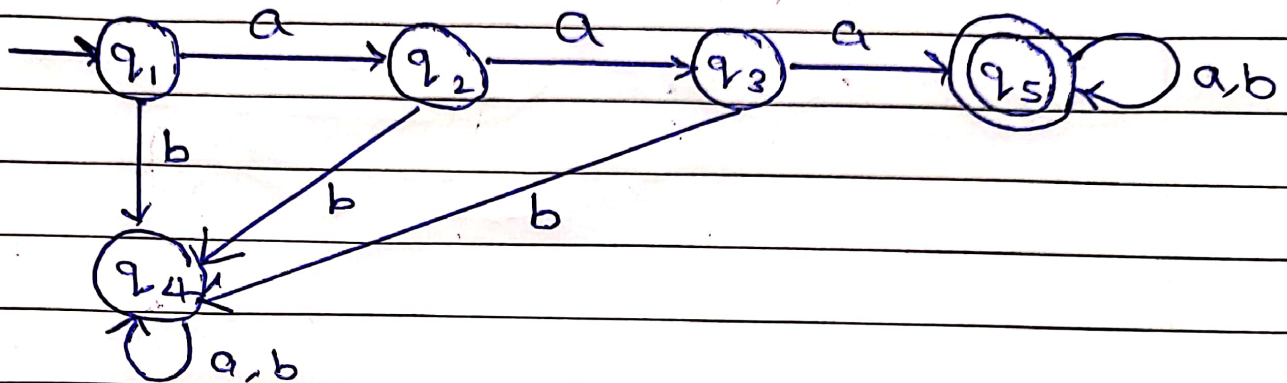
$\rightarrow \delta(q_2)$

$\therefore q_2$ is final state

Hence Accepted

Q.6. Design FSM in which input is valid if it starts with 3 consecutive a's over $\Sigma = \{a, b\}$

Solⁿ:



- The finite automation M_1

We can define M_1 formally by writing
 $M_1 = (Q, \Sigma, \delta, q_0, F)$ where

① $Q = \{q_1, q_2, q_3, q_4, q_5\}$

② $\Sigma = \{a, b\}$

③ δ is described as

	a	b
q_1	q_2	q_4
q_2	q_3	q_4
q_3	q_4	q_4
q_4	q_4	q_4
q_5	q_5	q_5

④ q_1 is the start state

⑤ $F = \{q_5\}$

Q.6

Simulation (string: aaba)

$\rightarrow \delta(q_1, aaba)$

$\rightarrow \delta(q_2, aba)$

$\rightarrow \delta(q_3, ba)$

$\rightarrow \delta(q_4, a)$

$\rightarrow \delta(q_4)$

$\therefore q_4$ is not final state

Hence not Accepted

or

Simulation (string: aaaba)

$\rightarrow \delta(q_1, aaaba)$

$\rightarrow \delta(q_2, aaba)$

$\rightarrow \delta(q_3, aba)$

$\rightarrow \delta(q_5, ba)$

$\rightarrow \delta(q_5, a)$

$\rightarrow \delta(q_5)$

$\therefore q_5$ is final state

Hence Accepted