## practical No:1

bubble\_07.cpp

```
#include <iostream>
#define MAX 200
using namespace std;
class abc{
public:
int arr[MAX];
int n;
void input();
void bubblesort();
void display();
};
void abc::input(){
cout<<"enter the number of elements you want to enter"<<endl;</pre>
cin>>n;
cout<<"Enter the elements in the array"<<endl;</pre>
for(int i=0;i< n;i++){}
cin>>arr[i];
}
}
void abc::bubblesort()
for(int i=0;i<n;i++)
cout<<"PASS"<<" "<<i<" ";
for(int k=0;k< n;k++)
{
cout << arr[k] << " ";
for(int j=0; j< n-1; j++)
  if(arr[j]>arr[j+1])
int temp;
temp=arr[j];
arr[j]=arr[j+1];
arr[j+1]=temp;
}
}
cout<<endl;
```

```
}
}
void abc::display(){
cout<<"your array is :"<<endl;</pre>
for(int i=0;i< n;i++){
cout<<arr[i]<<endl;</pre>
}
int main()
{
abc c;
c.input();
c.bubblesort();
c.display();
return 0;
}
output:
```

```
mca@mca-OptiPlex-390:~/Documents/ds$ g++ prog2.cpp -o b
mca@mca-OptiPlex-390:~/Documents/ds$ ,/b
mca-OptiPlex-390:~/Documents/ds$
```