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1

OOP

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•
•
•
•

1.1

OOP

-

-

Car

1.1.1 OOP

•
•
•
•

1.2

1.2.1

-
-
-

1.2.2

-
-
-

```
#
class Car:
    def __init__(self, make, model):
        self.make = make
        self.model = model

    def start(self):
        return f"{self.make} {self.model}      "

#
car1 = Car(" ", " ")
car2 = Car(" ", " ")
```

1.3

```
class Dog:
    def __init__(self, name, breed):
        self.name = name
        self.breed = breed

    def bark(self):
        return f"{self.name}      "

    def info(self):
        return f"{self.name} {self.breed} "
```

```
#
my_dog = Dog(" ", " ")
print(my_dog.bark()) #
print(my_dog.info()) #
```

1.4 __init__

- - - self

```
class Person:
    def __init__(self, name, age, email):
        self.name = name #
        self.age = age #
        self.email = email #
        self.friends = [] #

#
person1 = Person(" ", 25, "taro@email.com")
person2 = Person(" ", 30, "hanako@email.com")

print(person1.name) #
print(person2.age) # 30
```

1.5

1.5.1

```
class BankAccount:
    def __init__(self, account_number, balance=0):
        self.account_number = account_number
        self.balance = balance
        self.transaction_history = []
```

1.5.2

```

def deposit(self, amount):
    if amount > 0:
        self.balance += amount
        self.transaction_history.append(f"{amount} ")
        return True
    return False

def withdraw(self, amount):
    if 0 < amount <= self.balance:
        self.balance -= amount
        self.transaction_history.append(f"{amount} ")
        return True
    return False

```

1.6 BankAccount

```

#
account = BankAccount("123456789", 100000)

#
account.deposit(50000)
account.withdraw(20000)

#
print(f" : {account.account_number}")
print(f" : {account.balance} ")
print(" :", account.transaction_history)

```

:

```

: 123456789
: 130000
: ['50000 ', '20000 ']

```

1.7

```

class Dog:
    species = "Canis lupus" #
    total_dogs = 0 #

    def __init__(self, name, breed):
        self.name = name #
        self.breed = breed #
        Dog.total_dogs += 1 #

    @classmethod
    def get_total_dogs(cls):
        return cls.total_dogs

#
dog1 = Dog(" ", " ")
dog2 = Dog(" ", " ")

print(Dog.species) # Canis lupus
print(Dog.get_total_dogs()) # 2

```

1.8

```

class Counter:
    count = 0 #

    def __init__(self, name):
        self.name = name #
        Counter.count += 1 #
        self.instance_count = 1 #

counter1 = Counter("1 ")
counter2 = Counter("2 ")

print(f"      : {Counter.count}") # 2
print(f" 1 : {counter1.name}") # 1
print(f" 2 : {counter2.name}") # 2

```

1.9

```
class Book:
    def __init__(self, title, author, pages):
        self.title = title
        self.author = author
        self.pages = pages

    def __str__(self):
        return f"{self.title} : {self.author}"

    def __repr__(self):
        return f"Book('{self.title}', '{self.author}', {self.pages})"

book = Book("1984", "          ", 328)
print(str(book))      # 1984 :
print(repr(book))     # Book('1984', '          ', 328)
print(book)           # __str__
```

1.10

```
class Circle:
    def __init__(self, radius):
        self._radius = radius # " "

    @property
    def radius(self):
        return self._radius

    @radius.setter
    def radius(self, value):
        if value < 0:
            raise ValueError(" ")
        self._radius = value

    @property
    def area(self):
```



```

        return 3.14159 * self._radius ** 2

circle = Circle(5)
print(circle.area)      # 78.53975
circle.radius = 10      #
print(circle.area)      # 314.159

```

1.11

Python ” ”

```

class BankAccount:
    def __init__(self, balance):
        self.public_attr = "      "
        self._protected_attr = "      "
        self.__private_attr = "      "

    def get_private(self):
        return self.__private_attr

account = BankAccount(100000)
print(account.public_attr)      # OK
print(account._protected_attr)  #
# print(account.__private_attr) # AttributeError
print(account.get_private())    #

```

Python

1.12

1.12.1

```

class Person:
    population = 0

    def __init__(self, name):
        self.name = name

```

```

        Person.population += 1

    @classmethod
    def get_population(cls):
        return cls.population

    @classmethod
    def create_anonymous(cls):
        return cls(" ")

print(Person.get_population()) # 0
person1 = Person(" ")
anonymous = Person.create_anonymous()
print(Person.get_population()) # 2

```

1.12.2

self cls

```

class MathUtils:
    @staticmethod
    def add(a, b):
        return a + b

    @staticmethod
    def is_even(number):
        return number % 2 == 0

    @staticmethod
    def factorial(n):
        if n <= 1:
            return 1
        return n * MathUtils.factorial(n - 1)

#
print(MathUtils.add(5, 3))      # 8
print(MathUtils.is_even(4))    # True
print(MathUtils.factorial(5))  # 120

```

1.13

```
class Student:
    total_students = 0

    def __init__(self, name, student_id, email):
        self.name = name
        self.student_id = student_id
        self.email = email
        self.grades = {}
        self.enrolled_courses = []
        Student.total_students += 1

    def enroll_course(self, course):
        if course not in self.enrolled_courses:
            self.enrolled_courses.append(course)
            self.grades[course] = []

    def add_grade(self, course, grade):
        if course in self.grades:
            self.grades[course].append(grade)

    def get_average(self, course):
        if course in self.grades and self.grades[course]:
            return sum(self.grades[course]) / len(self.grades[course])
        return 0

    def __str__(self):
        return f" : {self.name} (ID: {self.student_id})"
```

1.14 Student

```
#
alice = Student(" ", "S001", "tanaka@school.edu")
bob = Student(" ", "S002", "sato@school.edu")

#
alice.enroll_course(" ")
alice.enroll_course(" ")
```

```

bob.enroll_course(" ")

#
alice.add_grade(" ", 85)
alice.add_grade(" ", 92)
alice.add_grade(" ", 78)

#
print(alice)                                # : (ID: S001)
print(f" : {alice.get_average(' ')}")      # 88.5
print(f" : {Student.total_students}")      # 2

```

1.14.1 1 Rectangle

```

class Rectangle:
    def __init__(self, width, height):
        #
        pass

    def area(self):
        #
        pass

    def perimeter(self):
        #
        pass

    def __str__(self):
        #
        pass

```

1.14.2 2

```

class LibraryBook:
    def __init__(self, title, author, isbn):

```

```
#
pass

def check_out(self):
    #
    pass

def return_book(self):
    #
    pass
```

1.14.1 Rectangle

```
class Rectangle:
    def __init__(self, width, height):
        self.width = width
        self.height = height

    def area(self):
        return self.width * self.height

    def perimeter(self):
        return 2 * (self.width + self.height)

    def __str__(self):
        return f"Rectangle({self.width}x{self.height})"
```

1.14.2

```
class LibraryBook:
    def __init__(self, title, author, isbn):
        self.title = title
        self.author = author
        self.isbn = isbn
        self.is_checked_out = False
```

```

def check_out(self):
    if not self.is_checked_out:
        self.is_checked_out = True
        return True
    return False

def return_book(self):
    if self.is_checked_out:
        self.is_checked_out = False
        return True
    return False

```

1.15

```

1.      : BankAccount BA
2.      :
3.  __init__ :
4.      : __str__ __repr__
5.      :
6.      :
7.      :

```

1.16

1.16.1 1. self

```

class Counter:
    def __init__(self, start=0):
        count = start # self.count = start

    def increment(self):
        count += 1 # self.count += 1

```

1.16.2 2.

```
#
class Student:
    def __init__(self, name, courses=[]):
        self.courses = courses #

#
class Student:
    def __init__(self, name, courses=None):
        self.courses = courses if courses is not None else []
```

1.17

1.17.1

-
-
-
-

1.17.2

- → namedtuple
- →
- →

1.18

-
-
- `__init__`
- `self`
-
-
-

1.19

- 1.
2. `--init--`
- 3.
- 4.
5. 3