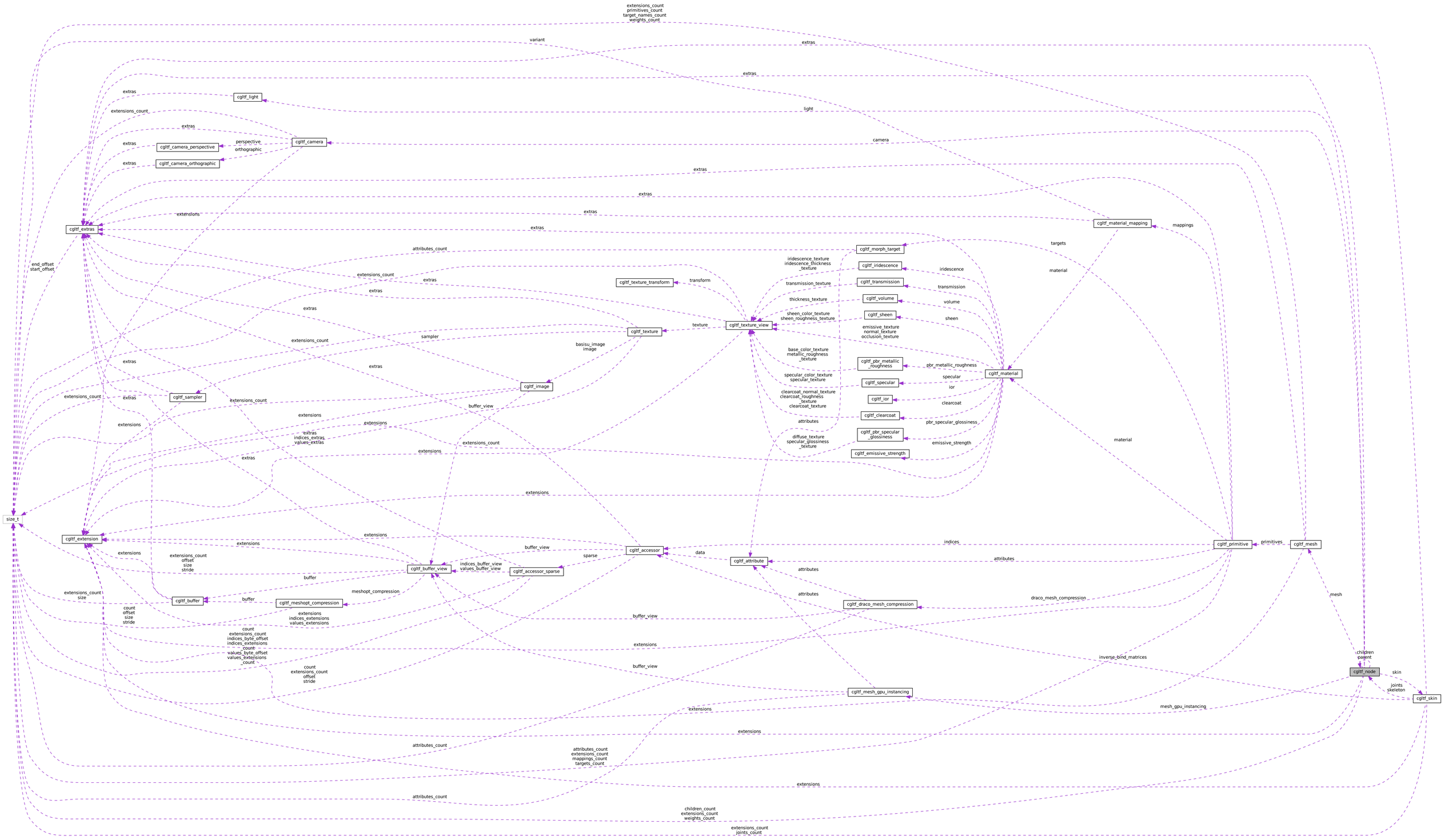
cgltf_light
cgltf_camera
cgltf_camera_perspective
cgltf_camera_orthographic
cgltf_extras
cgltf_material_mapping
cgltf_morph_target
cgltf_iridescence
cgltf_transmission
cgltf_volume
cgltf_sheen
cgltf_texture_transform
cgltf_texture_view
cgltf_texture
cgltf_image
cgltf_sampler
cgltf_pbr_metallic_roughness
cgltf_specular
cgltf_ior
cgltf_clearcoat
cgltf_pbr_specular_glossiness
cgltf_emissive_strength
cgltf_material
size_t
cgltf_extension
cgltf_accessor
cgltf_attribute
cgltf_primitive
cgltf_mesh
cgltf_buffer_view
cgltf_accessor_sparse
cgltf_buffer
cgltf_meshopt_compression
cgltf_draco_mesh_compression
cgltf_node
cgltf_mesh_gpu_instancing
cgltf_skin
extensions_count
primitives_count
target_names_count
weights_count
variant
extras
light
camera
perspective
orthographic
extensions
mappings
targets
material
attributes_count
iridescence_texture
iridescence_thickness_texture
iridescence
transmission_texture
transmission
thickness_texture
volume
sheen_color_texture
sheen_roughness_texture
sheen
emissive_texture
normal_texture
occlusion_texture
transform
texture
sampler
basisu_image
image
base_color_texture
metallic_roughness_texture
pbr_metallic_roughness
specular_color_texture
specular_texture
specular
clearcoat_normal_texture
clearcoat_roughness_texture
clearcoat_texture
ior
clearcoat
attributes
pbr_specular_glossiness
diffuse_texture
specular_glossiness_texture
emissive_strength
buffer_view
indices_extras
values_extras
end_offset
start_offset
indices
primitives
data
sparse
indices_buffer_view
values_buffer_view
buffer
meshopt_compression
draco_mesh_compression
mesh
count
offset
size
stride
indices_extensions
values_extensions
indices_byte_offset
values_byte_offset
children
parent
skin
joints
skeleton
inverse_bind_matrices
mesh_gpu_instancing
children_count
joints_count