

Many Many Commands

Description

A mod that add many usefull commands like /homes, /warps, /back, /wild

The basics about /homes command !

Players can create their own personal warps (called Homes) which they can teleport at any time with a command.

You can set up rules that will apply to certain player groups only.

The basics about /warps command !

You also will be able to configure points on your map (called Warps) to which players can teleport with a command.

You can also make certain warps accessible only to certain players. By default, new created warps are member of a « warpGroup » called « DEFAULT » and all players are members of this « warpGroup ».

The basics about /back command !

Every time a player is teleporting with /homes teleport or /warps teleport, the location where it was just before is saved. It can then teleport it back with the command /back

The basics about /wild command !

This command allows you to teleport randomly on the map in order to start your adventure far from the beaten track.

Difference between « /wild DIRECT » and « /wild TIMED »

Let's say you start the minecraft adventure with a friend and you want to use the command « /wild » in order to get out of the box, if you use « /wild DIRECT », you will be each teleported randomly and you will be separated.

« /wild TIMED » is based on a random position that changes every 10 minutes, by using it at the same time, you will both be teleported to the same random place

Configurations

When you start the server, and there is no configuration files already present, the mod will create them with default values. You can find the files in the **manymanycommands** folder, itself present in the **config** folder of your server

rules.json5

With this file, you can create groups to allow certain players to access certain warps, or to respect certain rules (maximum number of homes, cooldown, etc.)

By default, there is a group called « DEFAULT » of which all players will be members.

For warps, there is a « warpGroup » called « DEFAULT » of which all players will be member and of which all new warps created will be members. This means that all players will have access to the warps

Commands

For now, commands are raw and dont have aliases.
Also there are command that require permission level 4 (mean it's for OP player).
Command that require permission level 0 is for anyone

```
/homes list
  description: Print a list of all created homes for the player who typed the
               command

  permission level: 0

/homes teleport <home name>
  description: Teleport the player who typed the command to his home

  permission level: 0

/homes delete <home name>
  description: Delete specified home for the player who typed the command

  permission level: 0

/homes create <home name>
  description: Create a home for the player who typed the command

  permission level: 0

/homes create <home name> <x> <y> <z> <yaw> <pitch>
  description: Create a home for the player who typed the command with specific
               coordinates

  permission level: 4

/homes player <player name> create <home name>
  description: Create a home for the player that has been specified in the
               command

  permission level: 4

/homes player <player name> create <home name> <x> <y> <z> <yaw> <pitch>
  description: Create a home for the player that has been specified in the
               command with specific coordinates

  permission level: 4

/homes player <player name> delete <home name>
  description: Delete a home for the player that has been specified in the
               command

  permission level: 4

/homes player <player name> teleport <home name>
  description: Teleport the player who typed the command to the home of the
               player specified in the command

  permission level: 4

/homes player <player name> list <home name>
  description: Print a list of all created homes for the player specified in
               the command

  permission level: 4
```