First assignment

Team composition
- Amihaesei Sergiu
- Iacob Cezar
- Vasile Alexandru

Game we intend to implement
2D Survival Shooter

Core gameplay description
The game consists in the player surviving as many waves of enemies as possible, shooting them in order to acquire new weapons and ammo.

Similar concepts
- http://zombs.io/
- https://wsteo.itch.io/monster-frontier-rally
- https://www.deadfrontier.com/