

Name	Type	Format	Details	Op Code	Function
ADD	Arithmetic	Register	add $\$S_0, \$S_1, \$S_2$ $\$S_0 = \$S_1 + \$S_2$	0000	000
SUB	Arithmetic	Register	sub $\$S_0, \$S_1, \$S_2$ $\$S_0 = \$S_1 - \$S_2$	0000	001
AND	Logical	Register	and $\$S_0, \$S_1, \$S_2$ $\$S_0 = \$S_1 \& \$S_2$	0000	010
OR	Logical	Register	or $\$S_0, \$S_1, \$S_2$ $\$S_0 = \$S_1 \mid \$S_2$	0000	011
NOR	Logical	Register	nor $\$S_0, \$S_1, \$S_2$ $\$S_0 = \sim (\$S_1 \mid \$S_2)$	0000	100
SLT	Conditional	Register	slt $\$S_0, \$S_1, \$S_2$ if $(\$S_1 < \$S_2)$ $\$S_0 = 1$ else $\$S_0 = 0$	0000	101
SLL	Logical	Immediate	sll $\$S_0, \$S_1, 2$ $\$S_0 = \$S_1 \ll 2$	1000	XXX
ADDi	Arithmetic	Immediate	addi $\$S_0, \$S_1, 20$ $\$S_0 = \$S_1 + 20$	0001	XXXX
LW	Data Transfer	Immediate	lw $\$S_0, 20(\$S_1)$ $\$S_0 = \text{mem}[\$S_1 + 20]$	0010	XXXX
SW	Data Transfer	Immediate	sw $\$S_0, 20(\$S_1)$ $\text{mem}[\$S_1 + 20] = \S_0	0011	XXXX
BEQ	Conditional	Immediate	beq $\$S_0, \$S_1, 25$ if $(S_0 == S_1)$ then goto 25 th line else proceed as usual	0100	XXXX
J	Unconditional	Target	j address Go to address	0101	XXXX
Din	Data Transfer	Target	din $\$t_0$ $\$t_0 = \text{value from keypad}$	0110	XXXX
Dout	Data Transfer	Target	dout $\$t_0$ Display $\$t_0$ to seven segment	0111	XXXX

Register Number	Conventional name	Value of register (3bit)
\$1	$\$s_0$	000
\$2	$\$s_1$	001
\$3	$\$s_2$	010
\$4	$\$s_3$	011
\$5	$\$t_0$	100
\$6	$\$t_1$	101
\$7	$\$t_2$	110
\$8	$\$t_3$	111

$(-32 \leq \text{addi} \leq 31)$, $(0 \leq \text{lw}, \text{sw} \leq 63)$, $(0 \leq \text{sll} \leq 63)$, $(-32 \leq \text{beq} \leq 31)$, $(-2048 \leq j \leq 2047)$,
 $(-32768 \leq \text{din} \leq 32767)$