



**TERTIARY AND VOCATIONAL EDUCATION COMMISSION
COMMON WRITTEN EXAMINATION – 2019**



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NVQ Level 05 - Semester I		
Information and Communication Technology		
SOFTWARE PROGRAMMING (THEORY)	K72C001M04	Three Hours
* Answer any five (05) questions		

Question (1)

- a) Briefly explain class and object with examples. (4 marks)
- b) Write 3 access modifiers used in programming language. (3 marks)
- c) What is the output of the following code segment? (3 marks)
(Follow Java or C#.Net code)

Java Code:-

```
class Student
{
    intIndexNo;
    String name;
    Student(intid,String name)
    {
        IndexNo = id;
        name = name;
    }
    void display()
    {
        System.out.println(IndexNo +" "+name);
    }
    public static void main(String[]args)
    {
        Student obj1=newStudent(100,"Juree");
        Student obj2=new Student(102,"Newsy");
        obj1.display();
        obj2.display();
    }
}
```

C#.Net Code:-

```
class Student
{
    intIndexNo;
    String name;
    Student(intid,String name)
    {
        IndexNo = id;
        name = name;
    }
    void display()
    {
        Console.WriteLine(IndexNo +" "+name);
    }
    static void main(String[]args)
    {
        Student obj1=newStudent(100,"Juree");
        Student obj2=new Student(102,"Newsy");
        obj1.display();
        obj2.display();
    }
}
```

- d) What is the main difference a **Function** and a **Procedure**? (4 marks)
- e) Write the Pseudo code for the method swap (interchange) values of two integer type variables? (6 marks)

Question (2)

- a) Write two advantages of Object Oriented Programming. (4 marks)
- b) What is polymorphism? (3 marks)
- c) What are the two methods used to implement polymorphism? (2 marks)
- d) Write the answers to **i, ii, iii,**and**iv** from the given code segment.
(Follow Java or C#.Net code)

Java Code:-

```
class Vehicle
{
    void run()
    {
        System.out.println("Vehicle is running");
    }
}
class Bike extends Vehicle
{
    void run()
    {
        System.out.println("Bike is running safely");
    }
    public static void main(String[] args)
    {
        Vehicleobj = new Bike();
        Obj.run();
    }
}
```

C#.NetCode:-

```
class Vehicle
{
    void run()
    {
        Console.WriteLine("Vehicle is running");
    }
}
class Bike : Vehicle
{
    void run()
    {
        Console.WriteLine("Bike is running safely");
    }
    static void main(String[] args)
    {
        Vehicleobj = new Bike();
        Obj.run();
    }
}
```

- i. What is the name of **Supper Class**? (2 marks)
- ii. What is the name of **Sub Class**? (2 marks)
- iii. Write the output. (4 marks)
- iv. Identify the OOP concepts are applied in this program. (3 marks)

Question (3)

- a) Briefly describe an Array with an example. (5 marks)
- b) Write the code segments to perform following tasks.
 - i. Write code to create a char array named "**vowels**" which can hold vowels letters and initialize it. (Either capital letters or simple letters) (4 marks)
 - ii. Write code to print the second element in the following integer array. Array name is "**score**". (2 marks)

7	5	2	9	1	4	8
---	---	---	---	---	---	---

- iii. Write code to replace the value 2 with the value 6 in the following integer array. Array name is “**score**”. (2 marks)

7	5	2	9	1	4	8
---	---	---	---	---	---	---

- c) What is the output of the following code segment? (3 marks)
(Follow Java or C#.Net code)

```
int index=10;  
long[] Student =new long[index];  
System.out.println(Student[10]); (in JAVA)  
Console.WriteLine(Student[10]); (in C#.Net)
```

- d) Write answers to question (i) and (ii) by considering the given code segment.

```
String x="I love SLGTI";
```

- i. What is the output of the following code? (2 marks)
(Follow Java or C#.Net code)

```
x.charAt(4); (in JAVA)                      x[4]; (in C#.Net)
```

- ii. Write the line of code to get the number of characters in the above string. (2 marks)

Question (4)

- a) Briefly explain the term “Variable” and give the three different type of variables.(4 marks)
- b) What is an algorithm? Explain its two characteristics. (6 Marks)
- c) What is the main difference between **while** and **do-while** iterative structures? (3 marks)
- d) Write the output of the following code segment?

(Follow Java or C#.Net code)

```
intEnd_Mark=15;
intAss_Mark=50;
if((End_Mark>=35) || (Ass_Mark>=35))
    System.out.println("Pass");    (in JAVA)
    Console.WriteLine("Pass");    (in C#.Net)
else
    System.out.println("Fail");    (in JAVA)
    Console.WriteLine("Pass");    (in C#.Net)
```

(3 marks)

e) Rewrite the given code segment with **only one if** statement

```
if(attendance >= 80)
if(assignmmmentMarks>= 40)
eligibility = true;
```

(4 marks)

Question (5)

- a) What is an Exception? (2 marks)
- b) Briefly describe the three types of errors. (6 marks)
- c) Write a code using try catch blocks to handle the exception when trying to access the element which is out of bounds in an array (4 marks)
- d) What is the function of the Check State property of the Check Box control? (4 marks)
- e) What is a Data table? (4 marks)

Question (6)

Consider the following scenario.

You are asked to design a “**Cylinder**” class using JAVA or C#.Net to keep records on cylinders manufactured by a company. The company needs to store the *cylindercolour*, *radius* and *height* for each cylinder. Design the cylinder class with following properties.

- i. Encapsulated instance variables: colour, radius and height (3 marks)

- ii. Constructor of the class to initialize encapsulated variables with passing arguments from calling program. (4 marks)
- iii. Public **getColour** method to return the colour of the cylinder. (3 marks)
- iv. Public **displayVolume** method to calculate the volume of the cylinder and print it. ($Volume\ of\ aCylinder = (22 / 7) * radius * height$) (5 marks)
- v. Write the code segment to create an instance of the cylinder class passing following values for the instance variables. (5 marks)

colour = blue, radius = 7.0, height = 20.0