

TECHNISCHE UNIVERSITÄT MÜNCHEN

Master's Thesis in Informatics

Natural Features Monocular Camera Pose Estimation for Augmented Reality Based on Bundle Adjustment and Robust Feature Matching

Amin Abouee Mehrizi





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Titel der Abschlussarbeit

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Abstract

Estimate the pose of camera, is a principal part of augmented reality. In this master thesis, we developed a new approach to find out the pose estimation of monocular camera using natural features. At first, all input frames are grouped into small same size (usually 5 frames) groups called bundles. After that the features of all frames in a bundle are extracted by A-KAZE Features Extraction. The N-best features, which are visible from all frames and their feature descriptors are similar, are selected as robust features by a recursive approach and robust feature matcher. These N features from all (5) frames, reconstruct N new 3D points. These 3D points are refined by a bundle adjustment (local).

After the processing of each bundle the world-map is updated by resulting 3D points. For this one, the N new 3D Points, are compared to existing world-map. The world-map is set by the common points. A bundle adjustment (global) is applied to refine common points using the data from previous bundles. The pose is estimated using the feature points in each frame and the 3D points in the world-map by applying the PnP algorithm. The world-map after a certain iterations (usually 50 frames), is cleared and assigned directly by the N new points from local bundle adjustment.

It should be noted that the novelty of this approach is two-fold: First the new robust feature matcher that consists of 4 layers for filtering the outlier features; Second, grouping the input frames into bundles and applying the local and global bundle adjustment. The outcome is significantly accurate in comparison to the ground truth data which were extracted by Ubitrack marker pose estimation and ART cameras.

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1 Introduction

1.1 Related Work

Citation test [Lam94]

1.1.1 Subsection

See Figure 1.1.

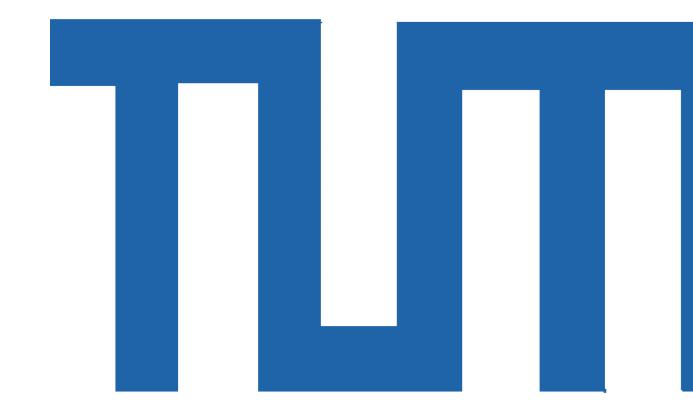


Figure 1.1: An example for a figure.

1.2 Section

See Table 1.1, Figure 1.2, Figure 1.3, Figure 1.4.

Table 1.1: An example for a simple table.

A	В	C	D
1	2	1	2
2	3	2	3

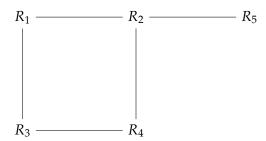


Figure 1.2: An example for a simple drawing.

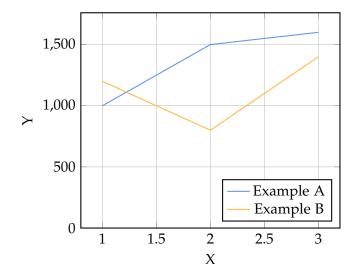


Figure 1.3: An example for a simple plot.

```
SELECT * FROM tbl WHERE tbl.str = "str"
```

Figure 1.4: An example for a source code listing.

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Bibliography

[Lam94] L. Lamport. LaTeX: A Documentation Preparation System User's Guide and Reference Manual. Addison-Wesley Professional, 1994.