



Python course for machine learning



Introduction

- ❖ Python is a powerful programming language. It has efficient high level data structures and a simple but effective approach to object-oriented programming.
- ❖ It has simple syntax and dynamic typing
- ❖ Python is an interpreted language, ideal for scripting and rapid application development in many areas on most platforms.



Plan of the course

The course will be divided in two parts :

- A “**reading**” formation, which will give an overview of the different functions of Python and how they're understood by the computer.
- A “**writing**” session, in which we will see precisely how to write down these functions, and in which we will be able to make our first programs.



How to download Python interpreter

- ❖ Let's install a local Python interpreter called Anaconda. To install it:
 - Download Anaconda for Windows, Linux or MacOS X (~600MB) from the Anaconda official website
<https://www.anaconda.com/distribution/#download-section>
 - Install it (~2GB space needed, ~15 minutes)
 - If you want to check the possibilities of Anaconda, just open the Anaconda Navigator



Python documentation

- ❖ On Windows, the manual provided with the interpreter (Start menu / All Programs / Python / Python Manuals) is usually the most convenient way to access the Python documentation.
- ❖ Online official documentation: <http://www.python.org/doc>
- ❖ Official tutorial: <http://docs.python.org/tut/tut.html>
- ❖ Largely documented online (Stack Overflow, Quora, ...)



Python: Variables

- ❖ Variables are simply names which point to any value or object:

- Examples

- `a = 13`

- `b = 12.5`

- `c = "Banana"`

- ❖ When you write these commands, the values on the right of the “equal” sign will be stored in the variables named a, b and c.



Python: Variables

- ❖ Once a value is saved in a variable, we can call the variable to get the associated value. We will here use the function `print`.
- ❖ To print a constant, write :
 - `print("hello, world")`
 - `print(23)`
- ❖ To print a variable, write :
 - `d = 459`
 - `print(d)`



Python: Variables

- ❖ Python is a dynamic language : variable values can be changed at any moment.

➤ Example :

```
1. a = 6
2. print(a)
3. b = a
4. a = 4
5. print(a)
6. print(b)
7. a = a - 3
8. print(a)
```




Python: Variables

- ❖ Each variable has an associated type

➤ Example

→ $a = 13$ *Integer*

→ $b = 12.5$ *Float*

→ $c = \text{"Banana"}$ *String*

- ❖ There are many types in Python, we will see how they can be used.
To see the type of a variable X, write `type(X)`.



Python: Variables and Types

❖ Main types in Python :

Integer (`int`)

Float (`float`)

Complex (`complex`)

Function

String (`str`)

List (`list`)

Tuple (`tuple`)

Set

Dictionary

Boolean (`bool`)





Python: Variable and Types - int, float & complex

Numerical types :

Integer *eg: 4, 17, 0, -8...*

Float *eg: 5.4, 19.320, 0.3333, 3.0...*

Complex *eg: 4 - 5j, 9j, -3 + 1j...*



Python: Variable and Types - int, float & complex

- ❖ You can make operations between different numerical variables, using the operators `+`, `-`, `*` (multiplication), `/` (division), `=`, `**` (to the power of)...

➤ Example :

```
1.  a = 4
2.  b = 5
3.  c = a + b
4.  print(c)
5.  d = a * b
6.  print(d)
7.  e = d / b
8.  print(a)
9.  f = c - (a+b) / d
10. print(f)
11. print(a**2)
```



Python: Variable and Types - int, float & complex

- ❖ You can make operations between different numerical types. Python will understand and save the result as the right type.

➤ Example :

1. `a = 4`
2. `b = 3.2`
3. `c = 5 + 3j`
4. `print(a + b) → 7.2`
5. `type(a + b) → float`
6. `print(c - b) → 1.8 + 3j`
7. `type(c - b) → complex`



Python: Variable and Types - Functions

- ❖ Performs a set of instructions when called.
- ❖ Can be given a set of parameters
- ❖ Two categories :
 - Built-in functions
 - Print(), help(), round()...
 - User-defined functions

Example :

```
a = 7.6  
print (type (round (a) ) )
```



Python: Variable and Types - Functions

❖ How to define a function ?

Pattern :

```
➤ def function_name() :  
    ...  
    ...  
    return(...)
```

Example :

```
def multiply(a,b):  
    c = a*b  
    return c
```



Python: Variable and Types - Functions

❖ How to define a function ?

Pattern :

```
➤ def function_name() :  
    ...  
    ...  
    return(...)
```

Example :

```
def multiply(a,b):  
    c = a*b  
    return c
```

c : temporary local variable



Python: Variable and Types - Functions

❖ Local / Global variables

Example 1 :

```
x = 4
Y = 5
def multiply(a,b):
    c = a*b
    return c
d = multiply(x,y)
print(d)
print(c)
```

Example 2 :

```
c = 4
d = 5
def multiply(a,b):
    c = a*b
    return c
d = multiply(c,d)
print(d)
print(c)
```



Python: Variable and Types - Functions

❖ Local / Global variables

Example 1 :

```
x = 4
Y = 5
def multiply(a,b):
    c = a*b
    return c
d = multiply(x,y)
print(d)    → 20
print(c)    → Error
```

Example 2 :

```
c = 4
d = 5
def multiply(a,b):
    c = a*b
    return c
d = multiply(c,d)
print(d)    → 20
print(c)    → 4
```



Python: Variable and Types - String

Strings are used to save characters or chains of character.

❖ 3 syntaxes are using for string constants:

- `string_with_single_quotes = 'prince'`
- `string_with_double_quotes = "prince"`
- `string_with_triple_quotes = """this is a multiline string."""`

Example :

```
1. a = "Hello"  
2. B = 'My dear'  
3. print(a,b)  
4. type(a)  
5. type(b)
```



Python: Variable and Types - String

Strings are used to save characters or chains of character.

❖ 3 syntaxes are using for string constants:

- `string_with_single_quotes = 'prince'`
- `string_with_double_quotes = "prince"`
- `string_with_triple_quotes = """this is a multiline string."""`

Example :

1. `a = "Hello"`
2. `B = 'My dear'`
3. `print(a,b)` → **Hello my dear**
4. `type(a)` → **str**
5. `type(b)` → **str**



Variable and Types - String

Concatenation of two strings : use +

/ - * ** : Useless on strings

```
1. a = "Hello"  
2. B = "Hi"  
3. print(a+b)
```

Python provides a lot of functions which are very useful for string processing.

❖ Get the length of a string:

➤ `len(strings)`

❖ Convert to uppercase:

➤ `strings_uppercase = strings.upper()`



Variable and Types - String

Concatenation of two strings : use +

/ - * ** : Useless on strings

```
1. a = "Hello"  
2. B = "Hi"  
3. print(a+b) → "HelloHi"
```

Python provides a lot of functions which are very useful for string processing.

❖ Get the length of a string:

➤ `len(strings)`

❖ Convert to uppercase:

➤ `strings_uppercase = strings.upper()`



String Operations Method

- ❖ Strip spaces at beginning and end of a string:

- `stripped = a_string.strip()`

- ❖ Replace a substring inside a string:

- `newstring = a_string.replace('abc', 'def')`

- ❖ All string methods :

https://www.tutorialspoint.com/python/python_strings.htm Note: a string is immutable, all operations create a new string in memory.

Variable and Types - List

- ❖ A list is a data structure that contains a series of values.

Example

```
>>> fruits = ["ananas", "orange", "pineapple"]
```

```
>>> price = [5, 3, 9]
```

```
>>> list = ["rice", 54, "potatoes", 89]
```

- ❖ Python restores the list in the same order it was entered in.



Variable and Types - List



- ❖ Access a specific element by index (index starts at zero):

List = ["a", 1, "q", "c", 9, 10]

0 1 2 3 4 5

- ❖ The indices of a n element list start with 0 and end with n-1.
 - List[0] = 'a'
 - List[1] = 1
 - List[5] = 10
- ❖ A negative integer as index is interpreted as the index starting from the last element.
 - List[-1] = 9
 - List[-4] = 1

Variable and Types - List



- ❖ Replacing the *i*th element :
 - `List = [1,2,3,4,5,6]`
 - `List[3] = 5`
 - `print(List)` → **`[1,2,3,5,5,6]`**

- ❖ Add an element at the end of the list :
 - `List.append(10)`
 - `print(List)` → **`[1,2,3,5,5,6,10]`**

- ❖ Get the number of elements in a list :
 - `l = ["Jam", "Bread", "Table", "Biscuit"]`
 - `N = len(l)`
 - `print(N)` → **`4`**

Variable and Types - List

❖ Remove an element from a list :

➤ Given its index :

- `List = ['A','B','C','D','E']`
- `List.pop(2)`
- `print(List)` → **List = ['A','B','D','E']**

➤ Given a value :

- `List = ['A','B','C','D','E']`
- `List.remove('B')`
- `print(List)` → **List = ['A','C','D','E']**

❖ All list operations: <http://docs.python.org/lib/typesesq.html>



Variable and Types - List

- ❖ Slicing is extracting a sublist from a list:

```
Mylist = ['a','b','c','d','e','f','g','h','i','j','k']
```

```
print(mylist[0:3]) → ['a','b','c']
```

```
print(mylist[2:4]) → ['c','d']
```

```
print(mylist[3:]) → ['d','e','f','g','h','i','j','k']
```

```
print(mylist[-2:]) → ['j','k']
```

```
print(mylist[:2]) → ['a','b']
```





Tuples

- ❖ A tuple is similar to a list but it is a fixed-size, immutable array: once a tuple has been created, its elements may not be changed, removed, appended or inserted.
- ❖ It is declared using parentheses and comma separated values:

```
>>> a_tuple = (1, 2, 3, 'abc', 'def')
```

- ❖ But parentheses are optional:

```
>>> a_tuple = 1, 2, 3, 'abc', 'def'
```

- ❖ Tuples may be seen as “complex constants”.



Dictionaries

- ❖ A dictionary is a mapping between indexes and values.
- ❖ Indexes can be of almost any type: integers, strings, tuples, objects...

Example:

```
>>> countries = {"us": "USA", "fr": "France", "uk": "United Kingdom"}
```

```
>>> print(countries["uk"])
```

```
>>> countries["de"] = "Germany"
```



Dictionaries

- ❖ A dictionary can be seen as a list, but instead of accessing data with an index corresponding to the rank of the object, we use as index the object we want.
- ❖ Indexes can be of almost any type: integers, strings, tuples, objects...

Example:

```
>>> countries = {"us": "USA", "fr": "France", "uk": "United Kingdom"}
```

```
>>> print(countries["uk"]) → "United Kingdom"
```

```
>>> countries["de"] = "Germany"
```

```
>>> print(countries) → {"us": "USA", "fr": "France", "uk": "United  
Kingdom"}
```



Conversion

- ❖ Sometimes, when we manipulate data, we can have some troubles because a variable does not have the type we want.

Ex : `x = '2'` and we want to multiply this number by 3.

- We need to convert a variable into another type.

Some functions allow to do that in the Python base functions.

Conversion



B \ A	Int	Float	Str
	Int	$B = \text{int}(A)$	$B = \text{int}(A)$
Float	$B = \text{float}(A)$	Float	$B = \text{float}(A)$
Str	$B = \text{str}(A)$	$B = \text{str}(A)$	Str



Dictionaries Operations

- ❖ Get a list of all indexes:

```
>>> country_codes = countries.keys()
```

- ❖ Get a list of (index, value) tuples:

```
>>> Countries_list = countries.items()
```

- ❖ Test if a specific index is there:

```
>>> is_uk_there = "uk" in countries
```

- ❖ More info: https://www.tutorialspoint.com/python/python_dictionary.htm



Variable and Types - Boolean

- ❖ Two values : *True* or *False*
- ❖ Boolean are used to answer logical operators. The value is True is the equation is true.
- ❖ Examples of logical operators :
 - Equals: `a == b`
 - Not Equals: `a != b`
 - Less than: `a < b`
 - Less than or equal to: `a <= b`
 - Greater than: `a > b`
 - Greater than or equal to: `a >= b`



Variable and Types - Boolean

$a = 3$

$b = 5$

$c = 7$

$a < c \rightarrow \text{True}$

$c == b \rightarrow \text{False}$

$c - b == b - a \rightarrow \text{True}$

- ❖ The conditions can also combine several booleans, with the logical operators **and** and **or**. They can be represented in a logical table :

and	True	False
True	True	False
False	False	False

or	True	False
True	True	True
False	True	False



Block and Indentation

- ❖ Blocks of code are delimited using indentation, either spaces or tabs at the beginning of lines. This is one of the main differences of Python over other languages.

➤ Example

```
>>> def function(x,y)
```

```
>>> return x + 2*y
```

- ❖ This indentation has to be respected precisely to run the code, otherwise an error message will be received.

if, for and while

For function :

Repeat a block of code according to a given criteria.

```
a = 4
b = 13
sum = 0
for k in range(4,13):
    sum = sum + k
print(sum)
```



if, for and while

For function :

Repeat a block of code according to a given criteria.

```
a = 4
b = 13
sum = 0
for k in range(4,13):
    sum = sum + k
print(sum)
```

if, for and while

For function :

Executes a set of statements, once for each item in a list, tuple, set etc.

for k in range(m,n) : k takes as value the integers between m included and n excluded.



if, for and while

Example

```
X = [3,5,2,6]
```

```
Sum = 0
```

```
for k in X:
```

```
    Y = k ** 2
```

```
    Sum += Y
```

```
print(Sum)
```

Local Variables	Global Variables

if, for and while

Example

```
➡ X = [3,5,2,6]  
Sum = 0  
for k in X:  
    Y = k ** 2  
    Sum += Y  
print(Sum)
```

Local Variables	Global Variables
	X = [3,5,2,6]

if, for and while

Example

`X = [3,5,2,6]`

```
➡ Sum = 0
  for k in X:
    Y = k ** 2
    Sum += Y
  print(Sum)
```

Local Variables	Global Variables
	<code>X = [3,5,2,6]</code>
	<code>Sum = 0</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

➡ `for k in X:`

`Y = k ** 2`

`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 3</code>	<code>X = [3,5,2,6]</code>
	<code>Sum = 0</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

➡ `Y = k ** 2`

`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 3</code>	<code>X = [3,5,2,6]</code>
<code>Y = 9</code>	<code>Sum = 0</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

`Y = k ** 2`



`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 3</code>	<code>X = [3,5,2,6]</code>
<code>Y = 9</code>	<code>Sum = 9</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

➡ `Y = k ** 2`

`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 5</code>	<code>X = [3,5,2,6]</code>
<code>Y = 25</code>	<code>Sum = 9</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

`Y = k ** 2`



`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 5</code>	<code>X = [3,5,2,6]</code>
<code>Y = 25</code>	<code>Sum = 34</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

➡ `Y = k ** 2`

`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 2</code>	<code>X = [3,5,2,6]</code>
<code>Y = 4</code>	<code>Sum = 34</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

`Y = k ** 2`



`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 2</code>	<code>X = [3,5,2,6]</code>
<code>Y = 4</code>	<code>Sum = 38</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

➡ `Y = k ** 2`

`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 6</code>	<code>X = [3,5,2,6]</code>
<code>Y = 36</code>	<code>Sum = 38</code>

if, for and while

Example

`X = [3,5,2,6]`

`Sum = 0`

`for k in X:`

`Y = k ** 2`



`Sum += Y`

`print(Sum)`

Local Variables	Global Variables
<code>k = 6</code>	<code>X = [3,5,2,6]</code>
<code>Y = 36</code>	<code>Sum = 74</code>

if, for and while

Example

```
X = [3,5,2,6]
```

```
Sum = 0
```

```
for k in X:
```

```
    Y = k ** 2
```

```
    Sum += Y
```

```
➡ print(Sum) → 74
```

Local Variables	Global Variables
	X = [3,5,2,6]
	Sum = 74

If, for and while

If function :

Use a boolean to decide if a block of code is read or not.

Bool = *True* : the block is read

Bool = *False* : the block is skipped

Syntaxe :

```
if bool :
```

```
...
```

```
...
```

```
...
```





If/elif/else

Example 1 :

```
➡ a = 200  
b = 33  
if b > a:  
    print("b is greater than a")  
elif a == b:  
    print("a and b are equal")  
else:  
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 200
```

```
➡ b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```




If/elif/else

Example :

```
a = 200
```

```
b = 33
```

```
➡ if b > a:  
    print("b is greater than a")  
elif a == b:  
    print("a and b are equal")  
else:  
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 200
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
➡ elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 200
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
 else:
```

```
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 200
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```



```
    print("a is greater than b") → "a is greater than b"
```



If/elif/else

Example :

```
➡ a = 20  
  b = 33  
  if b > a:  
      print("b is greater than a")  
  elif a == b:  
      print("a and b are equal")  
  else:  
      print("a is greater than b")
```



If/elif/else

Example :

a = 20

➡ *b = 33*

if b > a:

print("b is greater than a")

elif a == b:

print("a and b are equal")

else:

print("a is greater than b")



If/elif/else

Example :

```
a = 20
```

```
b = 33
```

```
➡ if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 20
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a") → "b is greater than a"
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```




If/elif/else

Example :

```
a = 20
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
➡ elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```



If/elif/else

Example :

```
a = 20
```

```
b = 33
```

```
if b > a:
```

```
    print("b is greater than a")
```

```
elif a == b:
```

```
    print("a and b are equal")
```

```
else:
```

```
    print("a is greater than b")
```



While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.

➤ Example: Print all the integers between i and 5.

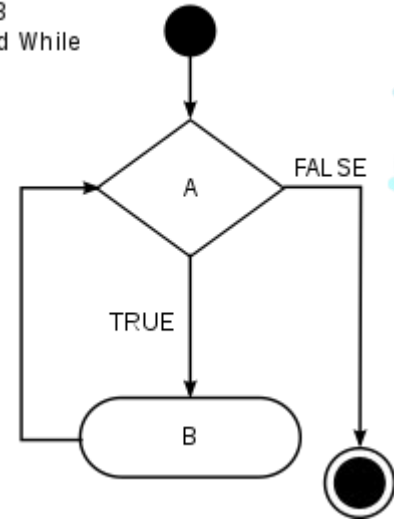
$i = 1$

while $i < 5$:

print(i)

$i += 1$

While (A = TRUE) Do
B
End While





While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.

➤ Example: Print all the integers between *i* and 5.

➡ *i* = 1

while i < 5:

print(i)

i += 1

i = 1



While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.
 - Example: Print all the integers between *i* and 5.

i = 1

➡ *while i* < 5:

print(i)

i += 1

i = 1



While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.
 - Example: Print all the integers between *i* and 5.

i = 1

while i < 5:



print(i) → **1**

i += 1

i = 1



While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.
 - Example: Print all the integers between *i* and 5.

i = 1

while i < 5:

print(i)

i += 1

i = 2





While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.
 - Example: Print all the integers between *i* and 5.

i = 1

➡ *while i* < 5:

print(i)

i += 1

i = 2



While loop

- ❖ *While* loop allows to repeat a set of statements as long as the condition is *True*.
 - Exemple: Print all the integers between *i* and 5.

i = 1

while i < 5:



print(i) → **2**

i += 1

i = 2



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 - Example: Print all the integers between *i* and 5.

i = 1

while i < 5:

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i = 3





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i = 4





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i = 1

while i < 5:

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i += 1

- ❖ Remember to increment the i, or else the loop will continue forever



While loop: The break statement

- ❖ We can stop the loop with the “break” statement even if the while condition is true.
 - Exemple: exit the loop when i is 4

```
i = 1
```

```
while i < 8:
```

```
    print(i)
```

```
    if i == 4:
```

```
        break
```

```
    i += 1
```



Python: Module

- ❖ Modules are Python programs that contain functions that are often reused, also called libraries.
- ❖ Python developers have developed many modules that perform a phenomenal amount of tasks. For this reason, always take the reflex to check if some of the code you want to write does not already exist under form of module.
- ❖ Most of these modules are already installed in standard Python versions.



Python: Module import

- ❖ import give access to all function present in a module
 - *Ex : import **math***
- ❖ Once a library is imported, we use its functions with the command above.
 - **math**.sin(45)
- ❖ The name of the imported library can be changed in order to write more easily, by adding the word “as”.
 - *Ex : import math as m*
x = m.sin(45)



Python: Module import

- ❖ It is also possible to import a function of a library instead of the whole library.
 - Ex : `from numpy import sin`
`x = sin(45)`
- ❖ Usually, we always start a code with the importation of all the libraries used in the code, instead of importing them in the middle of the code. It gives a better overview of the libraries used in the code.



Main modules

Numpy : Many mathematical function, like cos, sin, pi...

Matplotlib : Graphs, image representation...

Time : Time measurement

Random : Random number generator

Scikit Learn (sklearn) : Machine Learning algorithms

Pandas : Data manipulation (data frames...)

Keras : Neural Networks tools



NumPy

- ❖ The NumPy module allows you to perform calculations on vectors or matrices, element by element, via a new type of object called array.
- ❖ The NumPy module is loaded with the command:

```
>>> import numpy
```

- ❖ Usually, we import it under the short name ***np*** :

```
>>> import numpy as np
```




NumPy : Arrays

- ❖ Arrays are used to store multiple values in one single variable:
 - Example: Create an array containing fruit name:

```
fruits = ["banana", "ananas", "apple"]
```

- ❖ An array can hold many values under a single name, and you can access the values by referring to an index number.
- ❖ Python does not have built-in support for Arrays, but NumPy does
- ❖ You refer to an array element by referring to the *index number*.



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- ❖ Python does not have built-in support for Arrays, but NumPy does
- ❖ You refer to an array element by referring to the *index number*.

➤ **“But what is the difference with a list ?”**



NumPy : Arrays

❖ Arrays are similar to vectors :

- Term by term sum
- Scalar product
- Matrix product
- Eigenvectors, eigenvalues...

❖ Even if their structure looks similar to lists, they work a very different way.

- No concatenation for arrays
- No product for lists



NumPy : Arrays

- ❖ Arrays can be created from lists, using the numpy “array” function.
 - Ex :

```
import numpy as np  
List = [4, 2, -34.2, 36]  
Array = np.array(List)  
print(Array)
```
- ❖ A matrix can be defined from a list of lists. Each sublist must have the same dimension.
 - Ex :

```
import numpy as np  
list = [[4,2,9],[23.2, 14, -2],[3 - 7j, -0.3, 4.]]  
M = np.array(list)  
print(M)
```



NumPy : Arrays

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- Ex : import numpy as np
List = [4, 2, -34.2, 36]
Array = np.array(List)
print(Array) → **[4. 2. -34.2 36.]**

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Note : No comma between variables

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- print(M) → **[[4. +0.j 2. +0.j 9. +0.j]
[23.2+0.j 14. +0.j -2. +0.j]
[3. -7.j -0.3+0.j 4. +0.j]]**



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- M = np.array(list)

- print(M) → **[[4. +0.j 2. +0.j 9. +0.j]
[23.2+0.j 14. +0.j -2. +0.j]
[3. -7.j -0.3+0.j 4. +0.j]]**

Note : Every element has been converted to the same type



NumPy : Arrays

❖ Example: Access array element

```
>>> import numpy as np
```

```
>>> a = np.array( [2, 4, 6, 8])
```

```
>>> print("First element:", a[0])
```

```
>>> print("Second element:", a[1])
```

```
>>> print("Second last element:", a[-1])
```

```
>>> print(a+a)
```



NumPy : Arrays

❖ Example: Access array element

```
>>> import numpy as np
```

```
>>> a = np.array( [2, 4, 6, 8])
```

```
>>> print("First element:", a[0]) → 2
```

```
>>> print("Second element:", a[1]) → 4
```

```
>>> print("Second last element:", a[-2]) → 6
```

```
>>> print(a+a) → [4  8 12 16]
```



Pandas module

- ❖ The pandas module has been designed for data manipulation and data analysis. It is particularly powerful for manipulating structured data in tabular form.
- ❖ To load pandas into Python memory, we use the usual import command:

```
>>> import pandas
```

- ❖ Pandas is often loaded with the shortened name pd :

```
>>> import pandas as pd
```



Pandas module

- ❖ The pandas module has been designed for data manipulation and data analysis. It is particularly powerful for manipulating structured data in tabular form.
- ❖ This module is really appreciated by a lot of data scientists because it is very useful in order to visualize data, manipulate it, implement some algorithms...
- ❖ It relies mostly on a new type of data, called dataframes.



Pandas : Dataframe

- ❖ Is a two-dimensional data structure aligned in tabular form in row and column.
- ❖ In DataFrame:
 - Column are different on type
 - The size is mutable
 - The rows and columns are labelled
 - We can perform operation on row and column
 - For most databases, each line is a record, and each column corresponds to a feature.



Pandas : Dataframe

❖ For more info

<https://www.geeksforgeeks.org/python-pandas-dataframe/>

	<i>Name</i>	<i>Team</i>	<i>Number</i>	<i>Position</i>	<i>Age</i>
0	Avery Bradley	Boston Celtics	0.0	PG	25.0
1	John Holland	Boston Celtics	30.0	SG	27.0
2	Jonas Jerebko	Boston Celtics	8.0	PF	29.0
3	Jordan Mickey	Boston Celtics	NaN	PF	21.0
4	Terry Rozier	Boston Celtics	12.0	PG	22.0
5	Jared Sullinger	Boston Celtics	7.0	C	NaN
6	Evan Turner	Boston Celtics	11.0	SG	27.0



Pandas : Dataframe

- ❖ A pandas dataframe can be created using the following instruction:

```
>>> pandas.DataFrame(data, index, columns, dtype, copy).
```

data : Nddarray (structured or homogeneous), Iterable, dict, or DataFrame

index : Index to use for resulting frame.

columns :Column labels to use for resulting frame. Will default to RangeIndex (0, 1, 2, ..., n)

dtype : Data type to force. If None, infer.

copy : Boolean, Copy data from inputs.



Pandas : Dataframe

- ❖ A dataframe can also be created from a file which was not made on Python. Actually, almost any kind of database can be imported in Pandas.
- ❖ Support formats :
 - txt, csv, JSON, html, Excel, SAS...
- ❖ Specific import functions : `read_csv`, `read_json`, `read_excel`... Pay attention to your input format.



Pandas : Dataframe

A subframe can be created from any dataframe. It can include fewer rows or columns.

➤ Extract some specific columns :

To select some specific columns, dataframes have a similar structure as lists. A column can be selected using `[index]` at the end of a dataframe name.

```
In [31]: data
Out[31]:
```

	Feature_1	Feature_2	Feature_3
0	4.0	2.0	9.0
1	23.2	14.0	-2.0
2	3.0	-0.3	4.0

```
In [32]: data['Feature_1']
Out[32]:
```

0	4.0
1	23.2
2	3.0

Name: Feature_1, dtype: float64

```
In [33]: data[['Feature_1','Feature_2']]
Out[33]:
```

	Feature_1	Feature_2
0	4.0	2.0
1	23.2	14.0
2	3.0	-0.3



Pandas : Dataframe

A subframe can be created from any dataframe. It can include fewer rows or columns.

➤ Extract some specific rows :

To select some specific rows, we use the `loc[]` function of dataframes, into which we can indicate the index of the lines we want to keep.

```
In [38]: data
Out[38]:
```

	Feature_1	Feature_2	Feature_3
0	4.0	2.0	9.0
1	23.2	14.0	-2.0
2	3.0	-0.3	4.0

```
In [39]: data.loc[[1,2],:]
Out[39]:
```

	Feature_1	Feature_2	Feature_3
1	23.2	14.0	-2.0
2	3.0	-0.3	4.0



Pandas : Dataframe

A subframe can be created from any dataframe. It can include fewer rows or columns.

➤ Extract some specific rows and columns :

An extra parameter can be entered in the `loc[]` function, allowing to select at the same time the rows and features we want to preserve.

```
In [41]: data
Out[41]:
```

	Feature_1	Feature_2	Feature_3
0	4.0	2.0	9.0
1	23.2	14.0	-2.0
2	3.0	-0.3	4.0

```
In [42]: data.loc[[1,2], 'Feature_1']
Out[42]:
```

1	23.2
2	3.0

```
Name: Feature_1, dtype: float64
```



Pandas : Dataframe

- ❖ More Pandas functions will be described in the ***Writing Python*** part of the course.
- ❖ Pandas has been developed in order to be compatible with other libraries. Therefore, we can use machine learning algorithms directly on dataframes with libraries such as Scikit Learn.