Mohamed Amine SABIL

Computer Science Student

Motivated and dynamic, I am a 4th-year student in Computer Engineering at INSA Lyon. I am currently looking for a Fourteen weeks internship that starts in May 2022, with the aim of discovering the professional IT world, and furthering my skills.

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EDUCATION

Computer science Engineering **INSA Lyon**

09/2020 - Present

Lyon, France

Courses

• Currently in 2nd year Engineering cycle in the IT department.

Bachelor of Computer science University of Lille

09/2018 - 06/2020

Lille, France

Courses

• Graduated with High Honors.

High School Diploma Riad High School

09/2017 - 06/2018

Casablanca, Morocco

Courses

Graduated with High Honors.

EXPERIENCES

Mentoring in Mathematics and Informatics **INSA Lyon**

09/2021 - Present

Lyon, France

Tasks

• Mentoring one group of third-year students, in mathematics and informatics subjects.

Full Stack Developer Datategy

06/2021 - 08/2021

I joined the team in charge of the Octocity Transport project, which is a flow management solution with multiple applications, it is materialized by a Web platform and a Mobile application and anticipates the impact of events since it understands the complexity of the behavior of fraudsters, it is deployed in 34 cities in 3 different countries and is currently being tested in Paris for the RATP network. I intervened on the Frontend and Backend aspects using NodeJS, Angular, Jest and Cassandra technologies.

- Optimization and implementations of APIs.
- Implementation of unit tests and non-regression tests.
- Participation in Agile rituals.
- Bug research for the web and mobile application.

Web Developer

Spie Maroc

07/2019 - 08/2019

Casablanca, Morocco

- Developing web pages using HTML, CSS and Java Script.
- Web pages optimization.

SKILLS

Languages : Python - C - C++ - Java - R/RStudio - HTML -CSS - JavaScript (JQuery et Ajax) - PHP - SQL (mySQL & Oracle) - PL/SQL - XML - Xpath - Angular - Matlab - Prolog.

IDEs: Visual Studio Code - Atom - Emacs - Thonny - Junit -

ACADEMIC PROJECTS

Mario Party Game (Python)

 Developing an online board game under Python in which up to 4 players can play in it including the computer (in self control).

V'Lille Web Application (HTML, CSS and PHP)

 Web App to manage bicycle stations as well as the closest selfservice bicycles to a given location within the Lille metropolitan

Group project over one Semester at INSA (C++)

Creation of a virtual pollution sensor device which allows mapping the air pollution rate in the city of Lyon

Ice walker Game (Python)

A game developed under Python in which up to 5 players can play. This game is developed with all the grids related to it.

Multi-threaded chat Application (Java)

 Multi-threaded chat Application in Java with the possibility to create private chat rooms and private conversations.

LANGUAGES

French

Native or Bilingual Proficiency

Arabic

Native or Bilingual Proficiency

English

Full Professional Proficiency

Italian

Limited Working Proficiency

German

Elementary Proficiency

INTERESTS

Artificial Intelligence Cryptocurrencies **NFTs** Football Hikes Travels Beatmaking