

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style; Responses; 1/2 level; Reopening)		
Style : Natural, can be light;		
Responses : New Suit=F1, Cue Bid=LIM Raise or Better,		
Jump RAISE=Preemptive,		
1NT Resp=Semi-Forcing over M, NF over m;		
Reopening : can be light;		
Drury 2C over 1M overcall		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		
15-17, System On		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
Preemptive Jump Overcall		
Jump 2NT over 1M = 2 minors (Weak or Strong)		
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)		
MICHAEL CUE BID (WK/STR): (1m)-2m=MAJORS		
(1M)-2M=OM+m		
(1x)-3x=Ask for Stopper		
VS. NT (vs. STR / WK; Reopening; PH)		
VS STR : X=STR/Good Hand; 2C = 2 suiter M's;		
2D= 1 Suiter M, 2M=5+M + 4+m; 2NT=2 suiter m's		
3m=NAT		
VS WEAK : X=STR (14+); 2C=1 suiter any 12+;		
2D=1 Suiter M 12+, 2M=5+M + 4+m; 2NT=2 suiter m's		
3m=NAT		
VS. PREEMPTIVE (Doubles; Cue-Bids; Jumps; NT Bids)		
LEBENSHOL after (WK2x)-DBL-(P)-;		
DBL=T/O thru 4H		
VS. ARTIFICIAL STRONG OPENING		
Over 1C Strong :		
X=2 suiter M's		
1NT=2 suiter m's		
OVER OPPONENT'S TAKEOUT DOUBLE		
1NT = Semi Forcing; 2NT=3+ Fit, Invite +,		
Fit Showing Jump (1 M opening);		
Transfer (1M Opening)		
Jump Support = Preemptive;		

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
SUIT	3/5th	3/5th	
NT	4th	3/5th	
SUBSEQ	Hi - Lo = Even	Hi - Low = Even	
OTHER : Vs NT, K asks COUNTING/UNBLOCK, A asks ATT			
10 = Top or 2 higher, J denies higher			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax(+)	AKx(+); Ax	
King	AK, KQx(+), AKJ10(+)	AKJ10(+); KQ109(+)	
Queen	QJ, QJx(+)	QJ10(+), QJx(+)	
Jack	J10, J10x(+)	Same	
10	109, 109x(+), HJ10x(+)	Same	
9	9x, H109x(+)	Same	
Hi - x	Sx, xSxx(+), Sxxx(+), (Even	Same	
Low - x	HxS, xxS, xSx, (Odd)	Same	
Signal in order of priority			
	Partner's lead	Declarer's lead	Discarding
1st	Hi - Lo = Odd	Hi - Lo =Odd	Lavinthal
SUIT 2nd	Lo = Encourage	Lavinthal	Hi - Lo = Odd
3rd	Lavinthal		Lo = Encourage
1st	Hi - Lo = Odd	Hi - Lo =Odd	Lavinthal
NT 2nd	Lo = Encourage	Lavinthal	Hi - Lo = Odd
3rd	Lavinthal		Lo = Encourage
Signals (including trumps) :			
Lavinthal for Suit Preference, Smith Lo = Encourage			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Style : Can be light;			
Responses : 1 level Jump = invitational, other Jump = preemptive,			
Cue-Bid = GF or Ask Stopper;			
LEBENSHOL;			
SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
NEGATIVE DBL, SUPPORT DBL / RDBL, RESPONSIVE DBL,			
THRU 4H;			

OPENING	TICK IF ART	MIN	NEG DBL THRU	INDONESIA			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PH
1C	√		4H	16+ Any Distribution/18+ BAL	1D = ART, 0-7 1H/S/C/D nat 8+	1C-1D, 1H=20+; 1C-1D, 1H-1S=0-4 or 5-7 BAL	
					2H=Any 4414, 8+; 2S=Any 6+ suit with 2TH, 8+;	1C-2H, 2S=Ask	
					2NT=C+Any; 3C=D+H; 3D=H+S; 3H=S+D; 3S=SOL 6+C. 3NT=SOL 6+D		
1D	√	2	4H	(11)12-15, Preparing 2+ D	1M=NAT, 4+cd; 1NT=no M; 2C=NAT, 10+; 2D=NAT, 10 +;	1D-1M, 2NT=Max, Good 6+D + 3M	
					2H=6-9, 4cd H+5cd S; 2S=10-11 5S+5C; 2NT=10-11 5H+5C; 3D=PRE		
1H		5	4H	11-15, 5+H	1S=6+ 4S ; 1NT=SF; 2C=GF 4+C or Any BAL; 2D=5+D GF; 2H=6-9	1H-1NT, 2C=2+C	
					2S=GF 5+S; 2NT/3C/3D=Bergen Raise, 12+, 6-9, 10-11;		
					3NT/4C/4D=12-15 SPL H/C/D; 3S=Any SPL, 4+H, 10-11		
1S		5	4H	11-15, 5+S	1NT=SF ; 2C=GF 4+C or Any BAL; 2D=GF 5+D; 2H=GF 5+H; 2S=6-9,	1S-1NT, 2C=2+C	
					2NT/3D/3H=Bergen Raise, 12+, 6-9, 10-11; 3C= 5C+5H GF;		
					3S= PRE; 3NT=Any SPL, 4+S, 10-11; 4C/4D/4H=12-15 SPL C/D/H		
1NT			4H	(14)15-17, Balance, Semi Balance, sometimes with Singleton Honour	2C=STAY; 2D trf 2H trf		
2C		5	4H	11-15, 5C+4M / 6C	2D=ART Relay; 2M=NAT, F1;		
					2NT=ART PUP to 3C, To play or (6+D GF or 5+D + 5M GF)		
					3C=ART, 5-5+ Major's, INV; 3D/3H/3S=6+card D/H/S, INV		
2D	√			4414/4405 11-15	2NT= ask		
2H				weak H	2NT= ask		
2S		5		Weak S	2NT=ask		
2NT				weak minor minor	3C/D to play . 3H/3S Nat. 4C 4D GF		
3x		6		PREEMPTIVE			
3NT	√			SOL m one suiter, max O/S K	4C/5C/6C/7C=P/C; 4D=Ask SPL; 4NT=Ask Quality	3NT-4NT, 5♣/♦/♥/♠/etc = 7cd AKQ/7AKQJ/8AKQ/8AKQJ/etc	
4m	√			pree			
4M		7		PREEMPTIVE		HIGH LEVEL BIDDING	
4NT				Specific Asking Aces	5C=no Ace, 5D/H/S=D/H/SA, 5NT=2 Aces, 6C=AC	Cue Bid After Fit = First/Second Round Control; DOPI/ROPI	
						RKCB 14/30/2-Q/2+Q; 5NT = Grand Slam Force	