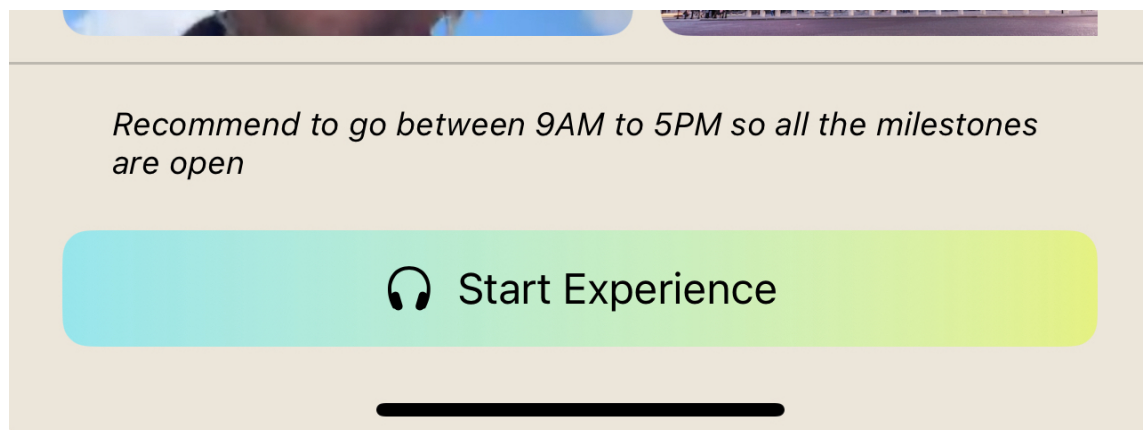


Who am I :

- I'm Amin, a second year computer science in the university of Orléans
- My professional experience: i have some experience in developing mobile apps (using react native), me and a friend of mine have developed a personal assistant app that uses chatgpt to help people with their requests. this app is currently being marketed as a legal counseling app that helps people with their questions. we presented our app in a conference on august 4th and we even were on TV!
- I've tried two tours so far, Jay Swanson canal tour and Amanda Rollins Palais Royal tour. Jay's tour was far more polished but doing two tours and seeing the differences really helped me to understand how the app is supposed to be

My experience using the app:

- The swipe back ios gesture does not work when in a tour's screen. (i found this interesting because it's built in as default in the react native navigation library that i'm using for my own app)
- This is the button you see when you're not at a tour's starting point and it's your first time doing said tour, I think it'd be more intuitive if it said "get directions to the starting point"



My experience while doing the tours:

- The product as a whole feels really polished. the transition through different segments is seamless. it's almost magical. it's giving apple vibes, each experience is meticulously crafted and thought out
- The map changes its heading with the user,(normally you'd expect for north to be at the top of the screen but right now, if a user were to point their phone at east then it would be at the top of the screen) one can certainly get used to this but this is not how most maps with built in apps behave so I thought I'd mention it
- I've noticed that the little dots indicating the route can sometimes be inaccurate due to gps limitations. To improve this, I recommend making the dots larger or using a more trunk like line, especially for indoor tours. For example, in the Palais

Royal tour, the app can incorrectly indicate that the user is off route even when slight deviations don't matter.

- I love how it tells you when you're going off course.
- There are times when the narrator tells the user look at a specific direction. We could use the user's gps data and heading to make it so that when the narrator says "to your left" it's actually on the users left too.

My final thoughts:

- I have no idea how the pricing model is gonna be but i think that a subscription based model might not be the worst idea, considering how we're catering to tourists, we can just sell one week passes that give them access to all the available content.
- The whole experience was fun and i really enjoyed it. Main factor for picking a tour for me was the person who made the tour. If the app hadn't got me in first with a tour from someone i knew and a place that i'm vaguely interested in i definitely wouldn't have tried it by myself, that definitely was the "push" for me
- It would be cool to let multiple users to go on the same tour together. Right now the only way to do it is to have multiple headphones connected to the same phone but this really doesn't work when people have different brands of headphones