

# SQL Basics Cheat Sheet

## SQL

**SQL**, or *Structured Query Language*, is a language to talk to databases. It allows you to select specific data and to build complex reports. Today, SQL is a universal language of data. It is used in practically all technologies that process data.

## SAMPLE DATA

COUNTRY				
id	name	population	area	
1	France	66600000	640680	
2	Germany	80700000	357000	
...	...	...	...	

CITY				
id	name	country_id	population	rating
1	Paris	1	2243000	5
2	Berlin	2	3460000	3
...	...	...	...	...

## QUERYING SINGLE TABLE

Fetch all columns from the country table:

```
SELECT *
FROM country;
```

Fetch id and name columns from the city table:

```
SELECT id, name
FROM city;
```

Fetch city names sorted by the rating column in the default ASCending order:

```
SELECT name
FROM city
ORDER BY rating [ASC];
```

Fetch city names sorted by the rating column in the DESCending order:

```
SELECT name
FROM city
ORDER BY rating DESC;
```

## ALIASES

### COLUMNS

```
SELECT name AS city_name
FROM city;
```

### TABLES

```
SELECT co.name, ci.name
FROM city AS ci
JOIN country AS co
  ON ci.country_id = co.id;
```

## FILTERING THE OUTPUT

### COMPARISON OPERATORS

Fetch names of cities that have a rating above 3:

```
SELECT name
FROM city
WHERE rating > 3;
```

Fetch names of cities that are neither Berlin nor Madrid:

```
SELECT name
FROM city
WHERE name != 'Berlin'
  AND name != 'Madrid';
```

### TEXT OPERATORS

Fetch names of cities that start with a 'P' or end with an 's':

```
SELECT name
FROM city
WHERE name LIKE 'P%'
  OR name LIKE '%s';
```

Fetch names of cities that start with any letter followed by 'ublin' (like Dublin in Ireland or Lublin in Poland):

```
SELECT name
FROM city
WHERE name LIKE '_ublin';
```

### OTHER OPERATORS

Fetch names of cities that have a population between 500K and 5M:

```
SELECT name
FROM city
WHERE population BETWEEN 500000 AND
5000000;
```

Fetch names of cities that don't miss a rating value:

```
SELECT name
FROM city
WHERE rating IS NOT NULL;
```

Fetch names of cities that are in countries with IDs 1, 4, 7, or 8:

```
SELECT name
FROM city
WHERE country_id IN (1, 4, 7, 8);
```

## QUERYING MULTIPLE TABLES

### INNER JOIN

**JOIN** (or explicitly **INNER JOIN**) returns rows that have matching values in both tables.

```
SELECT city.name, country.name
FROM city
[INNER] JOIN country
  ON city.country_id = country.id;
```

CITY			COUNTRY	
id	name	country_id	id	name
1	Paris	1	1	France
2	Berlin	2	2	Germany
3	Warsaw	4	3	Iceland

### LEFT JOIN

**LEFT JOIN** returns all rows from the left table with corresponding rows from the right table. If there's no matching row, **NULLS** are returned as values from the second table.

```
SELECT city.name, country.name
FROM city
LEFT JOIN country
  ON city.country_id = country.id;
```

CITY			COUNTRY	
id	name	country_id	id	name
1	Paris	1	1	France
2	Berlin	2	2	Germany
3	Warsaw	4	NULL	NULL

### RIGHT JOIN

**RIGHT JOIN** returns all rows from the right table with corresponding rows from the left table. If there's no matching row, **NULLS** are returned as values from the left table.

```
SELECT city.name, country.name
FROM city
RIGHT JOIN country
  ON city.country_id = country.id;
```

CITY			COUNTRY	
id	name	country_id	id	name
1	Paris	1	1	France
2	Berlin	2	2	Germany
NULL	NULL	NULL	3	Iceland

### FULL JOIN

**FULL JOIN** (or explicitly **FULL OUTER JOIN**) returns all rows from both tables – if there's no matching row in the second table, **NULLS** are returned.

```
SELECT city.name, country.name
FROM city
FULL [OUTER] JOIN country
  ON city.country_id = country.id;
```

CITY			COUNTRY	
id	name	country_id	id	name
1	Paris	1	1	France
2	Berlin	2	2	Germany
3	Warsaw	4	NULL	NULL
NULL	NULL	NULL	3	Iceland

### CROSS JOIN

**CROSS JOIN** returns all possible combinations of rows from both tables. There are two syntaxes available.

```
SELECT city.name, country.name
FROM city
CROSS JOIN country;
```

```
SELECT city.name, country.name
FROM city, country;
```

CITY			COUNTRY	
id	name	country_id	id	name
1	Paris	1	1	France
1	Paris	1	2	Germany
2	Berlin	2	1	France
2	Berlin	2	2	Germany

### NATURAL JOIN

**NATURAL JOIN** will join tables by all columns with the same name.

```
SELECT city.name, country.name
FROM city
NATURAL JOIN country;
```

CITY			COUNTRY	
country_id	id	name	name	id
6	6	San Marino	San Marino	6
7	7	Vatican City	Vatican City	7
5	9	Greece	Greece	9
10	11	Monaco	Monaco	10


**NATURAL JOIN** used these columns to match rows: **city.id**, **city.name**, **country.id**, **country.name**. **NATURAL JOIN** is very rarely used in practice.

# SQL Basics Cheat Sheet

## AGGREGATION AND GROUPING

GROUP BY **groups** together rows that have the same values in specified columns.  
It computes summaries (aggregates) for each unique combination of values.

CITY				
id	name	country_id		
1	Paris	1		
101	Marseille	1		
102	Lyon	1		
2	Berlin	2		
103	Hamburg	2		
104	Munich	2		
3	Warsaw	4		
105	Cracow	4		



CITY			
country_id	count		
1	3		
2	3		
4	2		

## AGGREGATE FUNCTIONS

- **avg**(expr) – average value for rows within the group
- **count**(expr) – count of values for rows within the group
- **max**(expr) – maximum value within the group
- **min**(expr) – minimum value within the group
- **sum**(expr) – sum of values within the group

## EXAMPLE QUERIES

Find out the number of cities:

```
SELECT COUNT(*)  
FROM city;
```

Find out the number of cities with non-null ratings:

```
SELECT COUNT(rating)  
FROM city;
```

Find out the number of distinctive country values:

```
SELECT COUNT(DISTINCT country_id)  
FROM city;
```

Find out the smallest and the greatest country populations:

```
SELECT MIN(population), MAX(population)  
FROM country;
```

Find out the total population of cities in respective countries:

```
SELECT country_id, SUM(population)  
FROM city  
GROUP BY country_id;
```

Find out the average rating for cities in respective countries if the average is above 3.0:

```
SELECT country_id, AVG(rating)  
FROM city  
GROUP BY country_id  
HAVING AVG(rating) > 3.0;
```

## SUBQUERIES

A subquery is a query that is nested inside another query, or inside another subquery. There are different types of subqueries.

### SINGLE VALUE

The simplest subquery returns exactly one column and exactly one row. It can be used with comparison operators =, <, <=, >, or >=.

This query finds cities with the same rating as Paris:

```
SELECT name FROM city  
WHERE rating = (  
    SELECT rating  
    FROM city  
    WHERE name = 'Paris'  
);
```

### MULTIPLE VALUES

A subquery can also return multiple columns or multiple rows. Such subqueries can be used with operators IN, EXISTS, ALL, or ANY.

This query finds cities in countries that have a population above 20M:

```
SELECT name  
FROM city  
WHERE country_id IN (  
    SELECT country_id  
    FROM country  
    WHERE population > 20000000  
);
```

### CORRELATED

A correlated subquery refers to the tables introduced in the outer query. A correlated subquery depends on the outer query. It cannot be run independently from the outer query.

This query finds cities with a population greater than the average population in the country:

```
SELECT *  
FROM city main_city  
WHERE population > (  
    SELECT AVG(population)  
    FROM city average_city  
    WHERE average_city.country_id = main_city.country_id  
);
```

This query finds countries that have at least one city:

```
SELECT name  
FROM country  
WHERE EXISTS (  
    SELECT *  
    FROM city  
    WHERE country_id = country.id  
);
```

## SET OPERATIONS

Set operations are used to combine the results of two or more queries into a single result. The combined queries must return the same number of columns and compatible data types. The names of the corresponding columns can be different.

CYCLING			SKATING		
id	name	country	id	name	country
1	YK	DE	1	YK	DE
2	ZG	DE	2	DF	DE
3	WT	PL	3	AK	PL
...	...	...	...	...	...

### UNION

UNION combines the results of two result sets and removes duplicates. UNION ALL doesn't remove duplicate rows.

This query displays German cyclists together with German skaters:

```
SELECT name  
FROM cycling  
WHERE country = 'DE'  
UNION / UNION ALL  
SELECT name  
FROM skating  
WHERE country = 'DE';
```

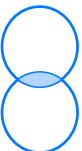


### INTERSECT

INTERSECT returns only rows that appear in both result sets.

This query displays German cyclists who are also German skaters at the same time:

```
SELECT name  
FROM cycling  
WHERE country = 'DE'  
INTERSECT  
SELECT name  
FROM skating  
WHERE country = 'DE';
```



### EXCEPT

EXCEPT returns only the rows that appear in the first result set but do not appear in the second result set.

This query displays German cyclists unless they are also German skaters at the same time:

```
SELECT name  
FROM cycling  
WHERE country = 'DE'  
EXCEPT / MINUS  
SELECT name  
FROM skating  
WHERE country = 'DE';
```



# SQL JOINS Cheat Sheet

## JOINING TABLES

JOIN combines data from two tables.

TOY			CAT	
toy_id	toy_name	cat_id	cat_id	cat_name
1	ball	3	1	Kitty
2	spring	NULL	2	Hugo
3	mouse	1	3	Sam
4	mouse	4	4	Misty
5	ball	1		

JOIN typically combines rows with equal values for the specified columns. **Usually**, one table contains a **primary key**, which is a column or columns that uniquely identify rows in the table (the `cat_id` column in the `cat` table). The other table has a column or columns that **refer to the primary key columns** in the first table (the `cat_id` column in the `toy` table). Such columns are **foreign keys**. The JOIN condition is the equality between the primary key columns in one table and columns referring to them in the other table.

## JOIN

JOIN returns all rows that match the ON condition. JOIN is also called INNER JOIN.

	toy_id	toy_name	cat_id	cat_id	cat_name
SELECT *	5	ball	1	1	Kitty
FROM toy	3	mouse	1	1	Kitty
JOIN cat	1	ball	3	3	Sam
ON toy.cat_id = cat.cat_id;	4	mouse	4	4	Misty

There is also another, older syntax, but it **isn't recommended**.  
List joined tables in the FROM clause, and place the conditions in the WHERE clause.

```
SELECT *
FROM toy, cat
WHERE toy.cat_id = cat.cat_id;
```

## JOIN CONDITIONS

The JOIN condition doesn't have to be an equality – it can be any condition you want. JOIN doesn't interpret the JOIN condition, it only checks if the rows satisfy the given condition.

To refer to a column in the JOIN query, you have to use the full column name: first the table name, then a dot (.) and the column name:

```
ON cat.cat_id = toy.cat_id
```

You can omit the table name and use just the column name if the name of the column is unique within all columns in the joined tables.

## NATURAL JOIN

If the tables have columns with **the same name**, you can use NATURAL JOIN instead of JOIN.

```
SELECT *
FROM toy
NATURAL JOIN cat;
```

cat_id	toy_id	toy_name	cat_name
1	5	ball	Kitty
1	3	mouse	Kitty
3	1	ball	Sam
4	4	mouse	Misty

The common column appears only once in the result table.  
**Note:** NATURAL JOIN is rarely used in real life.

## LEFT JOIN

LEFT JOIN returns all rows from the **left table** with matching rows from the right table. Rows without a match are filled with NULLs. LEFT JOIN is also called LEFT OUTER JOIN.

```
SELECT *
FROM toy
LEFT JOIN cat
ON toy.cat_id = cat.cat_id;
```

toy_id	toy_name	cat_id	cat_id	cat_name
5	ball	1	1	Kitty
3	mouse	1	1	Kitty
1	ball	3	3	Sam
4	mouse	4	4	Misty
2	spring	NULL	NULL	NULL

## RIGHT JOIN

RIGHT JOIN returns all rows from the **right table** with matching rows from the left table. Rows without a match are filled with NULLs. RIGHT JOIN is also called RIGHT OUTER JOIN.

```
SELECT *
FROM toy
RIGHT JOIN cat
ON toy.cat_id = cat.cat_id;
```

toy_id	toy_name	cat_id	cat_id	cat_name
5	ball	1	1	Kitty
3	mouse	1	1	Kitty
NULL	NULL	NULL	2	Hugo
1	ball	3	3	Sam
4	mouse	4	4	Misty

## FULL JOIN

FULL JOIN returns all rows from the **left table** and all rows from the **right table**. It fills the non-matching rows with NULLs. FULL JOIN is also called FULL OUTER JOIN.

```
SELECT *
FROM toy
FULL JOIN cat
ON toy.cat_id = cat.cat_id;
```

toy_id	toy_name	cat_id	cat_id	cat_name
5	ball	1	1	Kitty
3	mouse	1	1	Kitty
NULL	NULL	NULL	2	Hugo
1	ball	3	3	Sam
4	mouse	4	4	Misty
2	spring	NULL	NULL	NULL

## CROSS JOIN

CROSS JOIN returns **all possible combinations** of rows from the left and right tables.

```
SELECT *
FROM toy
CROSS JOIN cat;
```

Other syntax:

```
SELECT *
FROM toy, cat;
```

toy_id	toy_name	cat_id	cat_id	cat_name
1	ball	3	1	Kitty
2	spring	NULL	1	Kitty
3	mouse	1	1	Kitty
4	mouse	4	1	Kitty
5	ball	1	1	Kitty
1	ball	3	2	Hugo
2	spring	NULL	2	Hugo
3	mouse	1	2	Hugo
4	mouse	4	2	Hugo
5	ball	1	2	Hugo
1	ball	3	3	Sam
...	...	...	...	...

# SQL JOINS Cheat Sheet

## COLUMN AND TABLE ALIASES

Aliases give a temporary name to a **table** or a **column** in a table.

CAT AS c				OWNER AS o	
cat_id	cat_name	mom_id	owner_id	id	name
1	Kitty	5	1	1	John Smith
2	Hugo	1	2	2	Danielle Davis
3	Sam	2	2		
4	Misty	1	NULL		

A **column alias** renames a column in the result. A **table alias** renames a table within the query. If you define a table alias, you must use it instead of the table name everywhere in the query. The AS keyword is optional in defining aliases.

```
SELECT
  o.name AS owner_name,
  c.cat_name
FROM cat AS c
JOIN owner AS o
  ON c.owner_id = o.id;
```

cat_name	owner_name
Kitty	John Smith
Sam	Danielle Davis
Hugo	Danielle Davis

## SELF JOIN

You can join a table to itself, for example, to show a parent-child relationship.

CAT AS child				CAT AS mom			
cat_id	cat_name	owner_id	mom_id	cat_id	cat_name	owner_id	mom_id
1	Kitty	1	5	1	Kitty	1	5
2	Hugo	2	1	2	Hugo	2	1
3	Sam	2	2	3	Sam	2	2
4	Misty	NULL	1	4	Misty	NULL	1

Each occurrence of the table must be given a **different alias**. Each column reference must be preceded with an **appropriate table alias**.

```
SELECT
  child.cat_name AS child_name,
  mom.cat_name AS mom_name
FROM cat AS child
JOIN cat AS mom
  ON child.mom_id = mom.cat_id;
```

child_name	mom_name
Hugo	Kitty
Sam	Hugo
Misty	Kitty

## NON-EQUI SELF JOIN

You can use a **non-equality** in the ON condition, for example, to show **all different pairs** of rows.

TOY AS a			TOY AS b		
toy_id	toy_name	cat_id	cat_id	toy_id	toy_name
3	mouse	1	1	3	mouse
5	ball	1	1	5	ball
1	ball	3	3	1	ball
4	mouse	4	4	4	mouse
2	spring	NULL	NULL	2	spring

```
SELECT
  a.toy_name AS toy_a,
  b.toy_name AS toy_b
FROM toy a
JOIN toy b
  ON a.cat_id < b.cat_id;
```

cat_a_id	toy_a	cat_b_id	toy_b
1	mouse	3	ball
1	ball	3	ball
1	mouse	4	mouse
1	ball	4	mouse
3	ball	4	mouse

## MULTIPLE JOINS

You can join more than two tables together. First, two tables are joined, then the third table is joined to the result of the previous joining.

TOY AS t			CAT AS c				OWNER AS o	
toy_id	toy_name	cat_id	cat_id	cat_name	mom_id	owner_id	id	name
1	ball	3	1	Kitty	5	1	1	John Smith
2	spring	NULL	2	Hugo	1	2	2	Danielle Davis
3	mouse	1	3	Sam	2	2		
4	mouse	4	4	Misty	1	NULL		
5	ball	1						

### JOIN & JOIN

```
SELECT
  t.toy_name,
  c.cat_name,
  o.name AS owner_name
FROM toy t
JOIN cat c
  ON t.cat_id = c.cat_id
JOIN owner o
  ON c.owner_id = o.id;
```

toy_name	cat_name	owner_name
ball	Kitty	John Smith
mouse	Kitty	John Smith
ball	Sam	Danielle Davis

### JOIN & LEFT JOIN

```
SELECT
  t.toy_name,
  c.cat_name,
  o.name AS owner_name
FROM toy t
JOIN cat c
  ON t.cat_id = c.cat_id
LEFT JOIN owner o
  ON c.owner_id = o.id;
```

toy_name	cat_name	owner_name
ball	Kitty	John Smith
mouse	Kitty	John Smith
ball	Sam	Danielle Davis
mouse	Misty	NULL

### LEFT JOIN & LEFT JOIN

```
SELECT
  t.toy_name,
  c.cat_name,
  o.name AS owner_name
FROM toy t
LEFT JOIN cat c
  ON t.cat_id = c.cat_id
LEFT JOIN owner o
  ON c.owner_id = o.id;
```

toy_name	cat_name	owner_name
ball	Kitty	John Smith
mouse	Kitty	John Smith
ball	Sam	Danielle Davis
mouse	Misty	NULL
spring	NULL	NULL

## JOIN WITH MULTIPLE CONDITIONS

You can use multiple JOIN conditions using the **ON** keyword once and the **AND** keywords as many times as you need.

CAT AS c					OWNER AS o		
cat_id	cat_name	mom_id	owner_id	age	id	name	age
1	Kitty	5	1	17	1	John Smith	18
2	Hugo	1	2	10	2	Danielle Davis	10
3	Sam	2	2	5			
4	Misty	1	NULL	11			

```
SELECT
  cat_name,
  o.name AS owner_name,
  c.age AS cat_age,
  o.age AS owner_age
FROM cat c
JOIN owner o
  ON c.owner_id = o.id
  AND c.age < o.age;
```

cat_name	owner_name	age	age
Kitty	John Smith	17	18
Sam	Danielle Davis	5	10

# SQL Window Functions Cheat Sheet

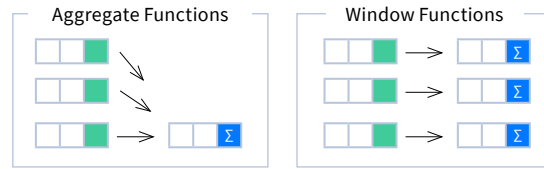
## WINDOW FUNCTIONS

compute their result based on a sliding window frame, a set of rows that are somehow related to the current row.



## AGGREGATE FUNCTIONS VS. WINDOW FUNCTIONS

unlike aggregate functions, window functions do not collapse rows.



## SYNTAX

```
SELECT city, month,
       sum(sold) OVER (
         PARTITION BY city
         ORDER BY month
         RANGE UNBOUNDED PRECEDING) total
FROM sales;
```

```
SELECT <column_1>, <column_2>,
       <window_function>() OVER (
         PARTITION BY <...>
         ORDER BY <...>
         <window_frame>) <window_column_alias>
FROM <table_name>;
```

## Named Window Definition

```
SELECT country, city,
       rank() OVER country_sold_avg
FROM sales
WHERE month BETWEEN 1 AND 6
GROUP BY country, city
HAVING sum(sold) > 10000
WINDOW country_sold_avg AS (
  PARTITION BY country
  ORDER BY avg(sold) DESC)
ORDER BY country, city;
```

```
SELECT <column_1>, <column_2>,
       <window_function>() OVER <window_name>
FROM <table_name>
WHERE <...>
GROUP BY <...>
HAVING <...>
WINDOW <window_name> AS (
  PARTITION BY <...>
  ORDER BY <...>
  <window_frame>)
ORDER BY <...>;
```

PARTITION BY, ORDER BY, and window frame definition are all optional.

## LOGICAL ORDER OF OPERATIONS IN SQL

1. FROM, JOIN
2. WHERE
3. GROUP BY
4. aggregate functions
5. HAVING
6. **window functions**
7. SELECT
8. DISTINCT
9. UNION/INTERSECT/EXCEPT
10. ORDER BY
11. OFFSET
12. LIMIT/FETCH/TOP

You can use window functions in SELECT and ORDER BY. However, you can't put window functions anywhere in the FROM, WHERE, GROUP BY, or HAVING clauses.

## PARTITION BY

divides rows into multiple groups, called **partitions**, to which the window function is applied.

PARTITION BY city			
month	city	sold	sum
1	Rome	200	800
2	Paris	500	800
1	London	100	900
1	Paris	300	900
2	Rome	300	900
2	London	400	500
3	Rome	400	500

**Default Partition:** with no PARTITION BY clause, the entire result set is the partition.

## ORDER BY

specifies the order of rows in each partition to which the window function is applied.

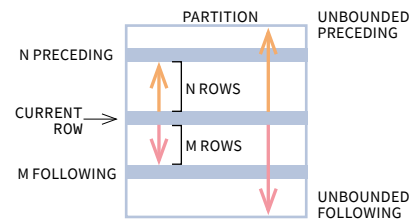
PARTITION BY city ORDER BY month			
sold	city	month	sum
200	Rome	1	300
500	Paris	2	500
100	London	1	200
300	Paris	1	300
300	Rome	2	400
400	London	2	100
400	Rome	3	400

**Default ORDER BY:** with no ORDER BY clause, the order of rows within each partition is arbitrary.

## WINDOW FRAME

is a set of rows that are somehow related to the current row. The window frame is evaluated separately within each partition.

ROWS | RANGE | GROUPS BETWEEN lower\_bound AND upper\_bound



The bounds can be any of the five options:

- UNBOUNDED PRECEDING
- n PRECEDING
- CURRENT ROW
- n FOLLOWING
- UNBOUNDED FOLLOWING

The lower\_bound must be BEFORE the upper\_bound

ROWS BETWEEN 1 PRECEDING AND 1 FOLLOWING			
city	sold	month	
Paris	300	1	
Rome	200	1	
Paris	500	2	
Rome	100	4	
Paris	200	4	current row
Paris	300	5	
Rome	200	5	
London	200	5	
London	100	6	
Rome	300	6	

1 row before the current row and 1 row after the current row

RANGE BETWEEN 1 PRECEDING AND 1 FOLLOWING			
city	sold	month	
Paris	300	1	
Rome	200	1	
Paris	500	2	
Rome	100	4	
Paris	200	4	current row
Paris	300	5	
Rome	200	5	
London	200	5	
London	100	6	
Rome	300	6	

values in the range between 3 and 5 ORDER BY must contain a single expression

GROUPS BETWEEN 1 PRECEDING AND 1 FOLLOWING			
city	sold	month	
Paris	300	1	
Rome	200	1	
Paris	500	2	
Rome	100	4	
Paris	200	4	current row
Paris	300	5	
Rome	200	5	
London	200	5	
London	100	6	
Rome	300	6	

1 group before the current row and 1 group after the current row regardless of the value

As of 2020, GROUPS is only supported in PostgreSQL 11 and up.

## ABBREVIATIONS

Abbreviation	Meaning
UNBOUNDED PRECEDING	BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW
n PRECEDING	BETWEEN n PRECEDING AND CURRENT ROW
CURRENT ROW	BETWEEN CURRENT ROW AND CURRENT ROW
n FOLLOWING	BETWEEN AND CURRENT ROW AND n FOLLOWING
UNBOUNDED FOLLOWING	BETWEEN CURRENT ROW AND UNBOUNDED FOLLOWING

## DEFAULT WINDOW FRAME

If ORDER BY is specified, then the frame is RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW.

Without ORDER BY, the frame specification is ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING.

# SQL Window Functions Cheat Sheet

## LIST OF WINDOW FUNCTIONS

### Aggregate Functions

- **avg()**
- **count()**
- **max()**
- **min()**
- **sum()**

### Ranking Functions

- **row\_number()**
- **rank()**
- **dense\_rank()**

### Distribution Functions

- **percent\_rank()**
- **cume\_dist()**

### Analytic Functions

- **lead()**
- **lag()**
- **ntile()**
- **first\_value()**
- **last\_value()**
- **nth\_value()**

## AGGREGATE FUNCTIONS

- **avg(expr)** – average value for rows within the window frame
- **count(expr)** – count of values for rows within the window frame
- **max(expr)** – maximum value within the window frame
- **min(expr)** – minimum value within the window frame
- **sum(expr)** – sum of values within the window frame

**ORDER BY and Window Frame:** Aggregate functions do not require an ORDER BY. They accept window frame definition (ROWS, RANGE, GROUPS).

## RANKING FUNCTIONS

- **row\_number()** – unique number for each row within partition, with different numbers for tied values
- **rank()** – ranking within partition, with gaps and same ranking for tied values
- **dense\_rank()** – ranking within partition, with no gaps and same ranking for tied values

city	price	row_number	rank	dense_rank
over(order by price)				
Paris	7	1	1	1
Rome	7	2	1	1
London	8.5	3	3	2
Berlin	8.5	4	3	2
Moscow	9	5	5	3
Madrid	10	6	6	4
Oslo	10	7	6	4

**ORDER BY and Window Frame:** rank() and dense\_rank() require ORDER BY, but row\_number() does not require ORDER BY. Ranking functions do not accept window frame definition (ROWS, RANGE, GROUPS).

## ANALYTIC FUNCTIONS

- **Lead(expr, offset, default)** – the value for the row *offset* rows after the current; *offset* and *default* are optional; default values: *offset* = 1, *default* = NULL
- **lag(expr, offset, default)** – the value for the row *offset* rows before the current; *offset* and *default* are optional; default values: *offset* = 1, *default* = NULL

Lead(sold) OVER(ORDER BY month)

order by month	month	sold	lead
	1	500	300
	2	300	400
	3	400	100
	4	100	500
	5	500	NULL

lag(sold) OVER(ORDER BY month)

order by month	month	sold	lag
	1	500	NULL
	2	300	500
	3	400	300
	4	100	400
	5	500	100

Lead(sold, 2, 0) OVER(ORDER BY month)

order by month	month	sold	lead
	1	500	400
	2	300	100
	3	400	500
	4	100	0
	5	500	0

lag(sold, 2, 0) OVER(ORDER BY month)

order by month	month	sold	lag
	1	500	0
	2	300	0
	3	400	500
	4	100	300
	5	500	400

- **ntile(n)** – divide rows within a partition as equally as possible into *n* groups, and assign each row its group number.

ntile(3)

city	sold	ntile
Rome	100	1
Paris	100	1
London	200	1
Moscow	200	2
Berlin	200	2
Madrid	300	2
Oslo	300	3
Dublin	300	3

**ORDER BY and Window Frame:** ntile(), lead(), and lag() require an ORDER BY. They do not accept window frame definition (ROWS, RANGE, GROUPS).

## DISTRIBUTION FUNCTIONS

- **percent\_rank()** – the percentile ranking number of a row—a value in [0, 1] interval:  $(\text{rank} - 1) / (\text{total number of rows} - 1)$
- **cume\_dist()** – the cumulative distribution of a value within a group of values, i.e., the number of rows with values less than or equal to the current row's value divided by the total number of rows; a value in [0, 1] interval

percent\_rank() OVER(ORDER BY sold)

city	sold	percent_rank
Paris	100	0
Berlin	150	0.25
Rome	200	0.5
Moscow	200	0.5
London	300	1

without this row 50% of values are less than this row's value

cume\_dist() OVER(ORDER BY sold)

city	sold	cume_dist
Paris	100	0.2
Berlin	150	0.4
Rome	200	0.8
Moscow	200	0.8
London	300	1

80% of values are less than or equal to this one

**ORDER BY and Window Frame:** Distribution functions require ORDER BY. They do not accept window frame definition (ROWS, RANGE, GROUPS).

- **first\_value(expr)** – the value for the first row within the window frame
- **last\_value(expr)** – the value for the last row within the window frame

first\_value(sold) OVER (PARTITION BY city ORDER BY month)

city	month	sold	first_value
Paris	1	500	500
Paris	2	300	500
Paris	3	400	500
Rome	2	200	200
Rome	3	300	200
Rome	4	500	200

last\_value(sold) OVER (PARTITION BY city ORDER BY month RANGE BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING)

city	month	sold	last_value
Paris	1	500	400
Paris	2	300	400
Paris	3	400	400
Rome	2	200	500
Rome	3	300	500
Rome	4	500	500

Note: You usually want to use RANGE BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING with last\_value(). With the default window frame for ORDER BY, RANGE UNBOUNDED PRECEDING, last\_value() returns the value for the current row.

- **nth\_value(expr, n)** – the value for the *n*-th row within the window frame; *n* must be an integer

nth\_value(sold, 2) OVER (PARTITION BY city ORDER BY month RANGE BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING)

city	month	sold	nth_value
Paris	1	500	300
Paris	2	300	300
Paris	3	400	300
Rome	2	200	300
Rome	3	300	300
Rome	4	500	300
Rome	5	300	300
London	1	100	NULL

**ORDER BY and Window Frame:** first\_value(), last\_value(), and nth\_value() do not require an ORDER BY. They accept window frame definition (ROWS, RANGE, GROUPS).