

# Amir Arsalan Soltani

Interested in building cognitively-plausible models of perception in the 3D world

@ arsalan@brown.edu    Providence, RI    <http://amir-arsalan.github.io>

- United States Permanent Resident - Employment Authorized

## Education

Brown University

**Doctor of Philosophy, Computer Science**

September 2020 – Ongoing    Providence, RI

State University of New York at Buffalo

**Master of Science, Computer Science**

Graduated in December 2015    Buffalo, NY

- Concentration: Machine Learning

Islamic Azad University

**Bachelor of Science, Computer Software Engineering**

Graduated in May 2012    Najafabab, Iran

- Ranked 19 in the nationwide entrance exam for B.Sc
- Distinguished Student Award

## Research Experience

Brown University

**PhD Student, Department of Computer Science**

September 2020 – Present    Providence, RI

- Endowing AI agents with the ability to build mental models of the environment and perform delicate interactions

Massachusetts Institute of Technology

**Research Assistant, Computational Cognitive Science Lab**

April 2016 – August 2020    Cambridge, MA

- Developed an inverse graphics model that allows AI agents to use their understanding of objects and physics and recognize objects draped with cloth (Manuscript in Preparation, 2021)
- Built a generative model for 3D objects to endow AI agents with a basic understanding of objects
- Contributed to building a Bayesian face recognition model as a step toward enabling easy face recognition in novel contexts

State University of New York at Buffalo

**Research Assistant, Center for Unified Biometrics and Sensors**

September 2015 – December 2015    Buffalo, NY

- Built an LDA-based model to do author name disambiguation for multiple departments at SUNY at Buffalo
- Modeled battery charging patterns for hundreds of mobile phone users with HMMs

## Skills

- AI and ML: Neural Networks, Graphical Models, Bayesian Optimization, Reinforcement Learning
- Technical: PyTorch, Blender, NVIDIA Flex, C++

## Invited Talks

Vision Meets Cognition Workshop

**Computer Vision and Pattern Recognition (CVPR)**

July 2017    Honolulu, HI

MIT Vision Seminar

**Massachusetts Institute of Technology**

October 2017    Cambridge, MA

## Publications

Inverse Rendering Best Explains Face Perception Under Extreme Illuminations

**Egger B., Siegel M., Arora R., Soltani AA., Yildirim I. and Tenenbaum J.**

2020

Cognitive Science Society(CogSci)

Draping an Elephant: Uncovering Children's Reasoning About Cloth-Covered Objects

**Ullman T., Kosoy E., Yildirim I., Soltani AA., Siegel M., Tenenbaum J. Spelke E.**

2019

Cognitive Science Society(CogSci)

Synthesizing 3D Shapes via Modeling Multi-View Depth Maps and Silhouettes with Deep Generative Networks

**Soltani, AA., Huang, H., Wu, J., Kulkarni, T. Tenenbaum, J.**

2017

Computer Vision and Pattern Recognition(CVPR)