Amir Arsalan Soltani

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165 Cambridgepark Drive #327, Cambridge, MA 02140

SKILLS

AI and ML: Deep Learning, Graphical Models, Bayesian Optimization, Reinforcement Learning*

Technical: PyTorch, Blender, NVIDIA's FleX, TensorFlow*, Pybullet*, MuJoCo*

*some exposure

EDUCATION

State University of New York at Buffalo, Buffalo, New York

December 2015

Master of Science, Computer Science | Concentration: Machine Learning

Islamic Azad University, Najafabab, Iran

May 2012

Bachelor of Science, Computer Software Engineering

Awards: Ranked 19th in the nationwide entrance exam for B.Sc, Distinguished Student Award

WORK EXPERIENCE

Research Assistant, Massachusetts Institute of Technology, Cambridge, MA

April 2016 - Present

PI: Dr. Joshua Tenenbaum, Computational Cognitive Science Lab

- Physics-aware systems for perception and reasoning to endow AI agents with more human-like visual intelligence
 - o Built a generative model for 3D shapes (github.com/Amir-Arsalan/Synthesize3DviaDepthOrSil)
 - First-author paper accepted to CVPR 2017
 - o Composing 3D shape priors with physics priors to recover 3D shapes draped under cloth
 - o Giving the ability to imagine new physical scenes for physical commonsense reasoning given a text description
- Endowing robots with the ability to build accurate models of the environment and perform delicate interactions

Research Assistant, State University of New York at Buffalo, Buffalo, NY

September - December 2015

PI: Dr. Venu Govindaraju, Center for Unified Biometrics and Sensors

- Built an LDA-based model to do author name disambiguation for many departments at SUNY at Buffalo
- Modeled battery charging patterns for hundreds of mobile phone users with HMMs to predict optimal recharge time

Webpage Designer and Programmer, Saee Co, Esfahan, Iran

July - October 2011

Worked on Esfahan WebGIS using JavaScript, C#, AJAX, HTML and OpenLayers

MANUSCRIPTS IN PREPARATION

Yildirim, I.*, Siegel, M.*, **Soltani**, **A**.**, Chaudhuri, S.** & Tenenbaum, J. "Perceiving Fully Occluded Objects via Physical Simulation"

* and ** indicate equal authorship

PUBLICATIONS

Soltani, A., Huang, H., Wu, J., Kulkarni, T. & Tenenbaum, J. "Synthesizing 3D Shapes via Modeling Multi-View Depth Maps and Silhouettes with Deep Generative Networks", CVPR 2017.

INVITED TALKS

Vision Meets Cognition Workshop, CVPR, *Honolulu*, *HI* **MIT Vision Seminar**, Massachusetts Institute of Technology, *Cambridge*, *MA*

July 2017

October 2017

REVIEWER EXPERIENCE

Reviewer, IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2018 Reviewer, Asian Conference on Computer Vision (ACCV) 2018 **PROJECTS** Ongoing - Commonsense Reasoning via Imagining New Physical Scenes (Python, PyTorch, Blender) 2018 • Generate sequences of actions that give rise to a physical scene that explains the text description of a visual scene Ongoing - Building Touch Sensor in Simulation for Shape Perception (Python, PyTorch, Blender) 2018 • Build a touch sensor in simulation to obtain physical properties of soft and rigid objects for delicate interaction Compositional Perception System to Recover 3D Shapes (Python, Torch, PyTorch, Blender, FleX) 2017-2018 Built a model-based, compositional perception system for recovering 3D shapes covered by cloth with low sample complexity Modeling Multi-view Images to Build a Generative Model for 3D Shapes (Torch) 2016-2017 Built a generative model for generic 3D shapes to obtain abstract description of objects to be used for model-building Author Name Disambiguation using Latent Dirichlet Allocation (Python) 2015 • Used LDAs with online inference to assign scientific documents to their authors automatically. Simulation of Discharge/Recharge Patterns for Mobile Device Users using HMMs (MATLAB) 2015 Built HMMs with a Gaussian mixture model state transition to model recharge/discharge patterns for hundreds of mobile phone users and predict the optimal time for recharge Improving Accuracy of Indoor Localization with Kalman Filter (R) 2014 • Implemented Kalman filters for localization Improved results described in the paper "Mapping organizational dynamics with body sensor networks" by 5-10% Learning Bayesian Networks Structure using Decomposable Scoring Functions (MATLAB) 2014 Developed a greedy method to learn Bayesian network structures using decomposable scoring functions(AIC, BIC) Modeling and Inference Children Handwritings with Bayesian Networks (MATLAB) 2014 • Modeled a data set containing cursive and hand-printed hand writings of children attending elementary school, collected over two consecutive years with Bayesian networks • Implemented exact and approximate (MCMC) methods for inference 2014 DNA Nucleobase Sequence Modeling/Prediction using HMMs (MATLAB) Implemented forward-backward, Viterbi and Baum-Welch algorithms to train a Hidden Markov Model (HMM) • Modeled DNA nucleobase sequences to capture DNA regularities Hand-Written Digit Recognition with Neural Networks (MATLAB) 2013 Experimented with neural network on MNIST digits data set. Obtained accuracy of ~98.5% Regression on Page Relevancy (MATLAB) 2013 Experimented with regression models on LETOR 4.0 dataset using Gaussian basis functions

COMMUNITY SERVICE

Co-Founder, I Am Better, *Esfahan*, *Iran*

July 2008 - July 2011

• Founded an association in Iran to propagate good manners in driving among Iranian people

Science Teacher, Science is Elementary, *Buffalo, NY*

July - December 2015

• Taught science lessons and visualized abstract concepts to students at a local elementary school