

Amir Arsalan Soltani

(US Permanent Resident)

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SKILLS

AI and ML: Neural Networks, Graphical Models, Bayesian Optimization, Reinforcement Learning*

Technical: PyTorch, Blender, NVIDIA FleX, C++

*some exposure

EDUCATION

Brown University, Providence, RI

September 2020 -

Present

Doctor of Philosophy, Computer Science

State University of New York at Buffalo, Buffalo, NY

December 2015

Master of Science, Computer Science | *Concentration: Machine Learning*

Islamic Azad University, Najafabad, Iran

May 2012

Bachelor of Science, Computer Science

Awards: Ranked 19th in the nationwide entrance exam for B.Sc, Distinguished Student Award

EXPERIENCE

Brown University

September 2020 - Present

PIs: Stefanie Tellex, George Konidaris and Daniel Ritchie

- Endowing AI agents with the ability to build mental models of the environment and perform delicate interactions

Research Assistant, Massachusetts Institute of Technology, Cambridge, MA

April 2016 - August 2020

PI: Joshua Tenenbaum, Computational Cognitive Science Lab

- Building more human-like computational models of perception in 3D via inverse graphics
 - o Built a computational model of perception that uncovers objects draped by cloth with human-like behavior
 - o Building a Bayesian model for face recognition that allows face recognition in the wild
 - o Built a generative model for 3D objects (github.com/Amir-Arsalan/Synthesize3DviaDepthOrSil)

Research Assistant, State University of New York at Buffalo, Buffalo, NY

September - December 2015

PI: Venu Govindaraju, Center for Unified Biometrics and Sensors

- Built an LDA-based model to do author name disambiguation for multiple departments at SUNY at Buffalo
- Modeled battery charging patterns for hundreds of mobile phone users with HMMs

MANUSCRIPTS IN PREPARATION

Yildirim, I.*, Siegel, M.*, **Soltani, A.***, Chaudhuri, S. & Tenenbaum, J. "Seeing 3D shape under complete occlusion: Evidence for the use of physics-based generative model simulations during ongoing perception"

* indicates equal contribution

PEER-REVIEWED PUBLICATIONS

Egger B., Siegel M., Arora R., **Soltani AA.**, Yildirim I. & Tenenbaum J. "Inverse Rendering Best Explains Face Perception Under Extreme Illuminations", Abstract, CogSci 2020

Ullman T., Kosoy E., Yildirim I., **Soltani AA.**, Siegel M., Tenenbaum J. & Spelke E. "Draping an Elephant: Uncovering Children's Reasoning About Cloth-Covered Objects", CogSci 2019.

Soltani, AA., Huang, H., Wu, J., Kulkarni, T. & Tenenbaum, J. "Synthesizing 3D Shapes via Modeling Multi-View Depth Maps and Silhouettes with Deep Generative Networks", CVPR 2017.

INVITED TALKS

Vision Meets Cognition Workshop, CVPR, *Honolulu, HI*

July 2017

MIT Vision Seminar, Massachusetts Institute of Technology, *Cambridge, MA*

October 2017

SERVICE

Reviewer, Asian Conference on Computer Vision (ACCV)

2018

Reviewer, IEEE Conference on Computer Vision and Pattern Recognition (CVPR) Workshops

2019-2020

Reviewer, Neural Information Processing Systems (NeurIPS)

2019-2020

Reviewer, International Conference on Machine Learning (ICML)

2021

COMMUNITY SERVICE

Co-Founder, I Am Better, *Esfahan, Iran*

July 2008 - July 2011

- Founded an association in Iran to propagate good manners in driving among Iranian people

Science Teacher, Science is Elementary, *Buffalo, NY*

July - December 2015

- Taught science lessons and visualized abstract concepts to students at a local elementary school