

# How it works:

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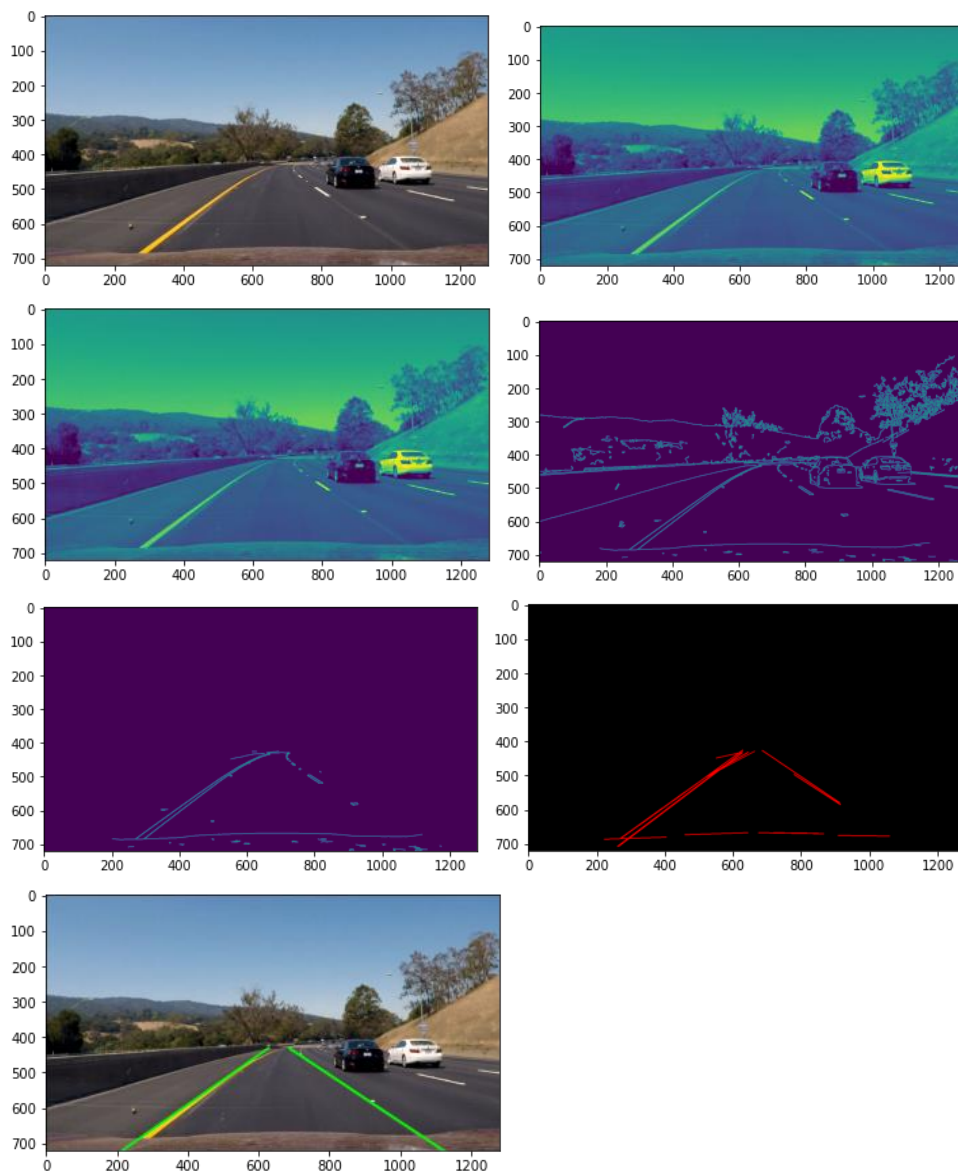
My pipeline consider of 6 steps:

- 1- Convert to gray scale.
- 2- Filtering the image.
- 3- Detecting the edges.
- 4- Selecting interest zone from the edges.
- 5- Detecting lines.
- 6- Filtering and combining detected sub lines.

The step 6 has some configurations:

- `min_abs_cof_a` # any detected line of slot < then this value will be eliminated.
- `max_cof_a_diff` # max allowed slot difference to combine lines.
- `max_cof_b_diff` # max allowed offset difference to combine lines.

The pictures bellow shows the results for the steps:



# Potential shortcomings:

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What could happen when image is too much noisy for example because of rain?

# Possible improvements:

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- Only processing image in zone of interest (From beginning copy just the needed zone to process from the image) → This make execution faster and decrease needed memory.
- In gay scale street yellow lanes are too much close to street gray color so edge detection fails to detect them. → Detecting them in RGB image and highlighting them in gray scale image so they can be detected by canny detection.
- Step 6 can be improved by collecting lines that had a gap less then x value.
- Step 6 can be improved by only consider to showing 2 lines that are the longest if more than two lines had been produced.