

# Introduction of Machine Learning

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# What is Machine Learning?

**Learning** is any process by which a system improves performance from experience (Herbert Simon)

Definition by Tom Mitchell (1998):

Machine Learning is the study of algorithm that

- improve their performance  $P$
- at task  $T$
- with experience  $E$

A well-defined learning task is given by  $\langle P, T, E \rangle$

# Defining the Learning Task

Improve on task T, with respect to performance metric P, based on experience E

T: Recognizing voices

P: Percentage of word sounds correctly detected and classified

E: Database of human-labeled sounds of words

T: Detecting crack damage on images

P: Percentage of damage correctly identified and localized

E: Database of human-labeled images of crack damage

T: Driving on four-lane highways using vision sensors

P: Average distance traveled before a human-judged error

E: A sequence of images and steering commands recorded while observing a human driver.

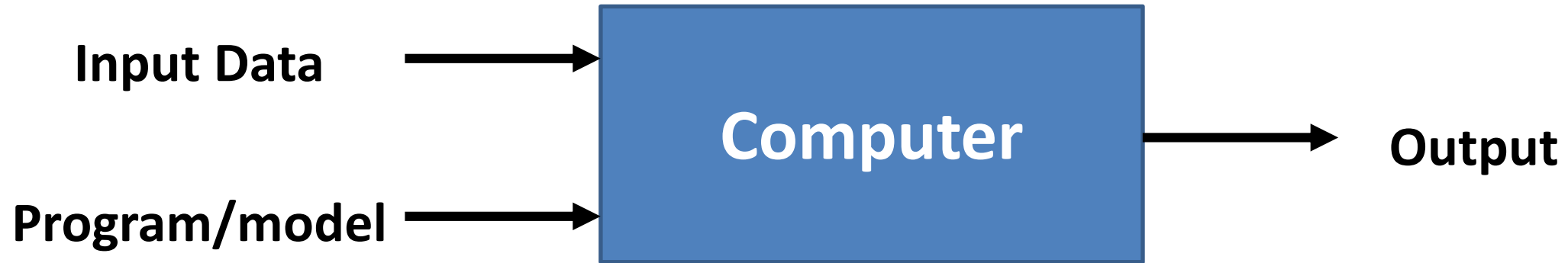
T: Classification of vehicle crossing and types using acceleration

P: Percentage of vehicle crossing and types correctly estimated

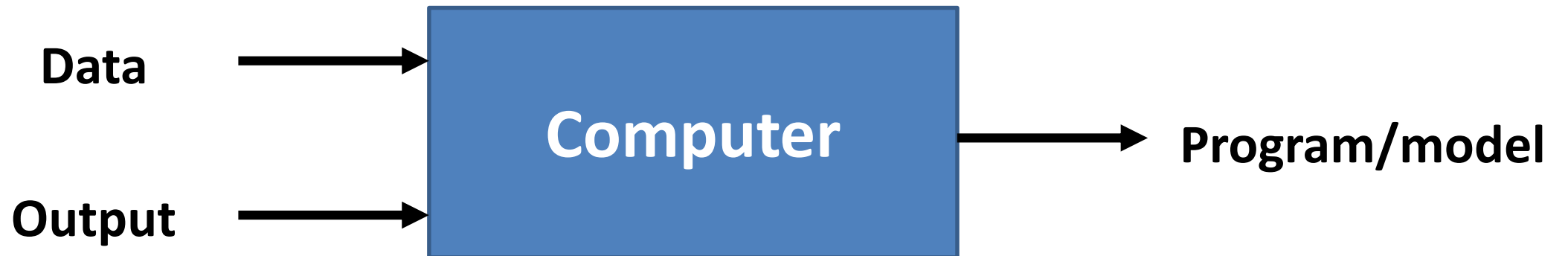
E: Database of acceleration measurements collected under various vehicle crossing

# Why is Machine Learning Different from Traditional Programming?

## Traditional Programming

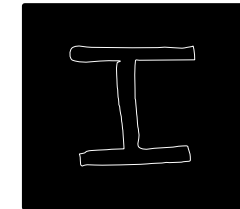
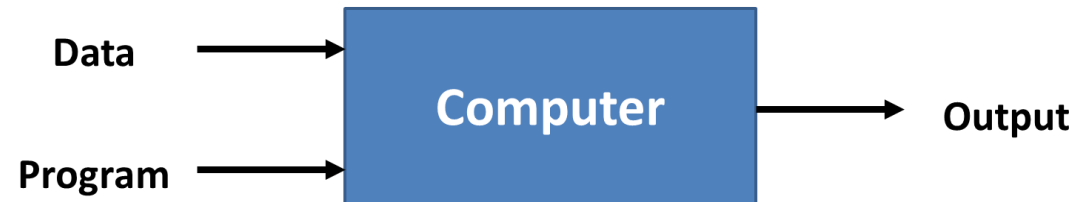


## Machine Learning



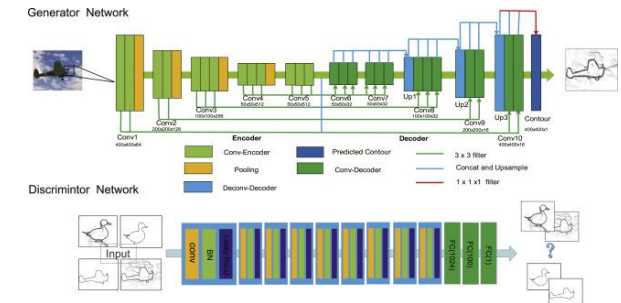
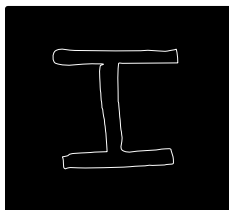
# Example: Edge Detection

## Traditional Programming



Edge detection, Hough transform

## Machine Learning



# Why is Everyone So Interested in Machine Learning Now?

## Bigger Data

Flood of digital information that doubles every three years

## Better Hardware

Optimized chips improving faster than Moore's law

Cheap storage and bandwidth

## Smarter Algorithms

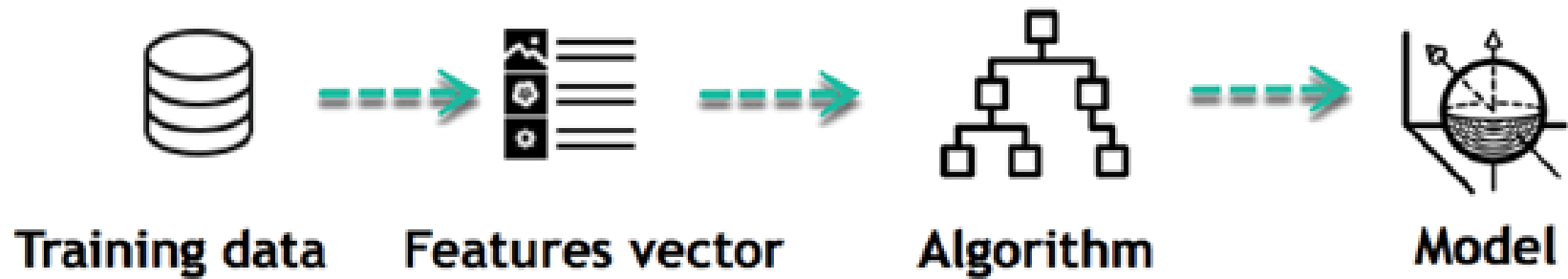
Ability to handle real-world complexity

Training time down ~80% since 2010

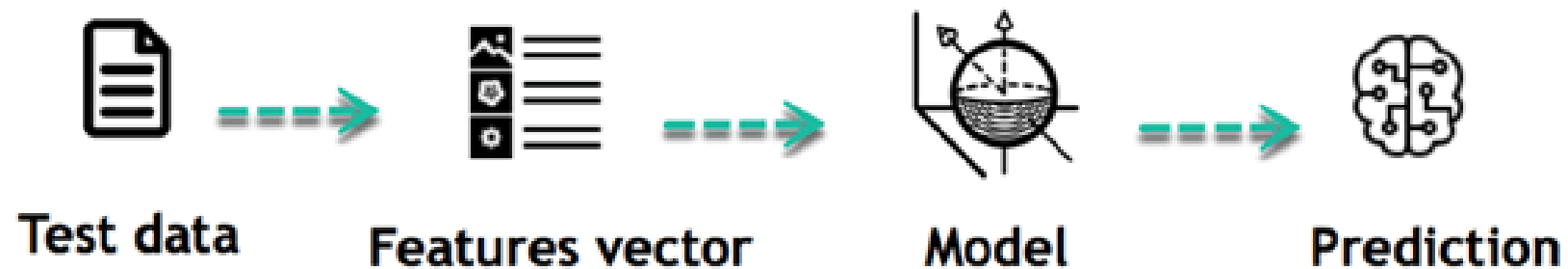
- Web search
- Computational biology
- Finance
- E-commerce
- Robotics
- Information extraction
- Social network
- Debugging Software
- Inspection

*What are your applications?*

# How Does Machine Learning Work?



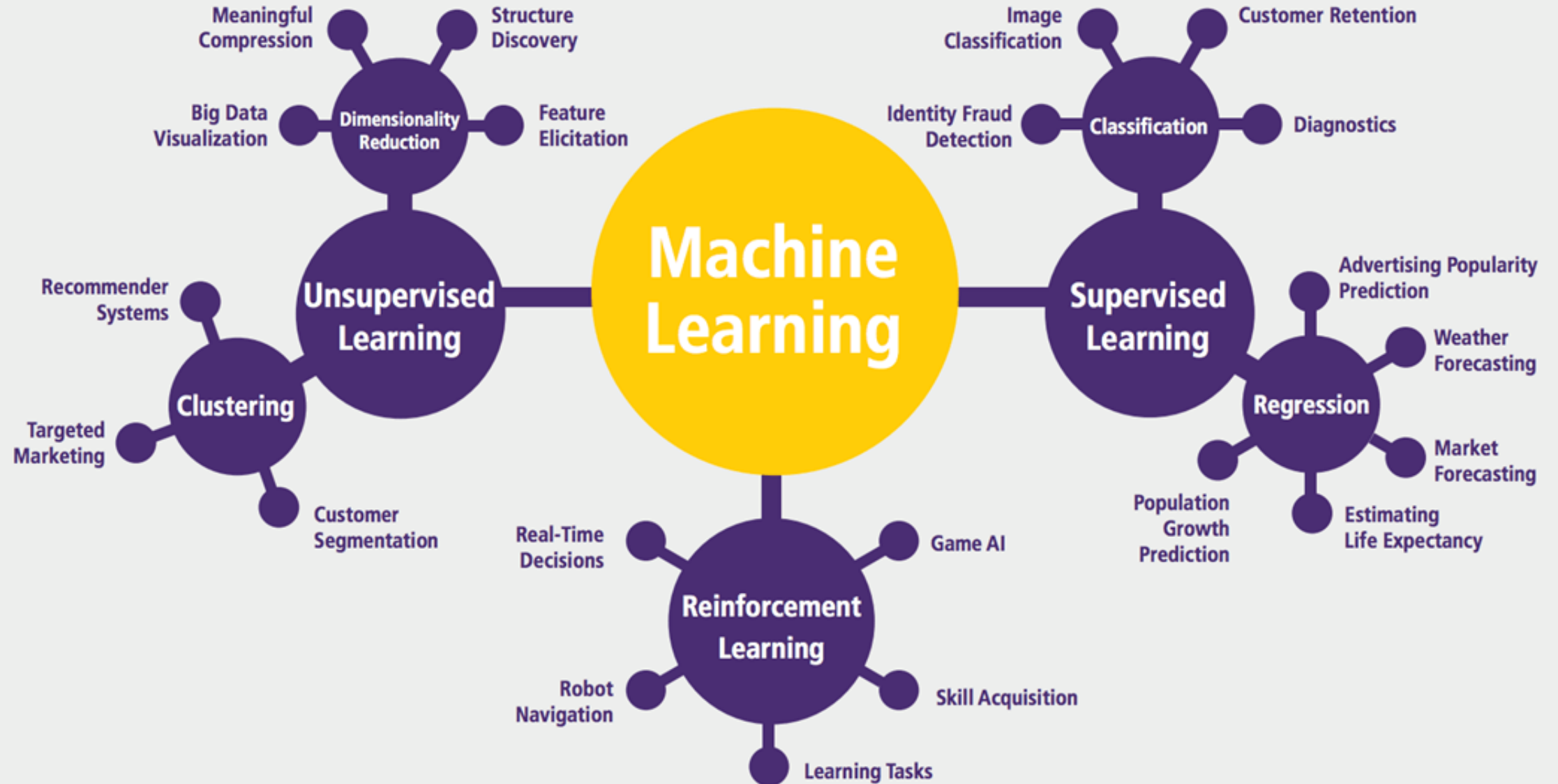
## Learning (Training) Phase



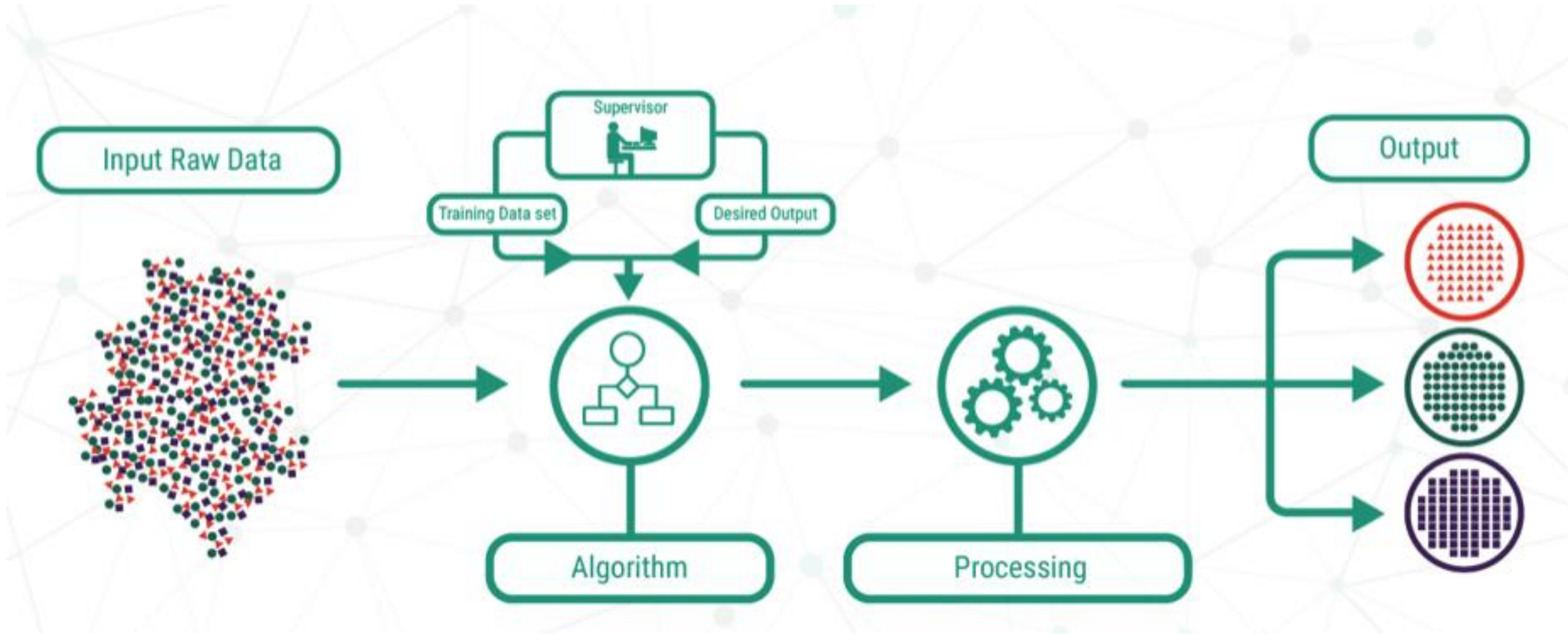
## Inference (Testing) Phase



# Machine Learning Applications

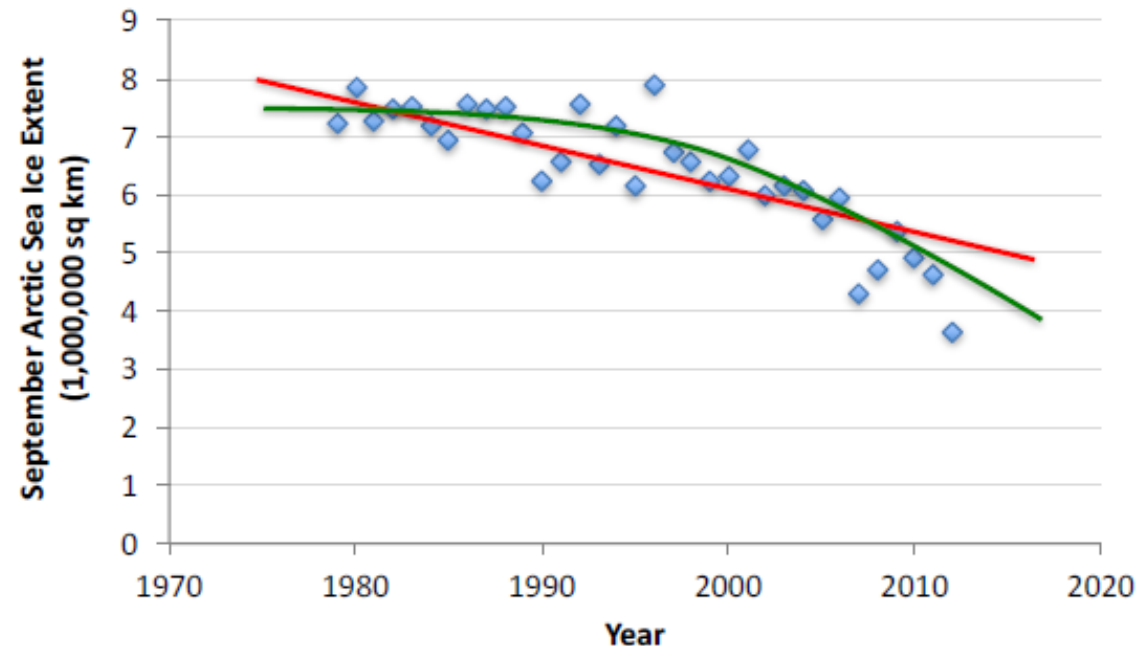


# Supervised Learning

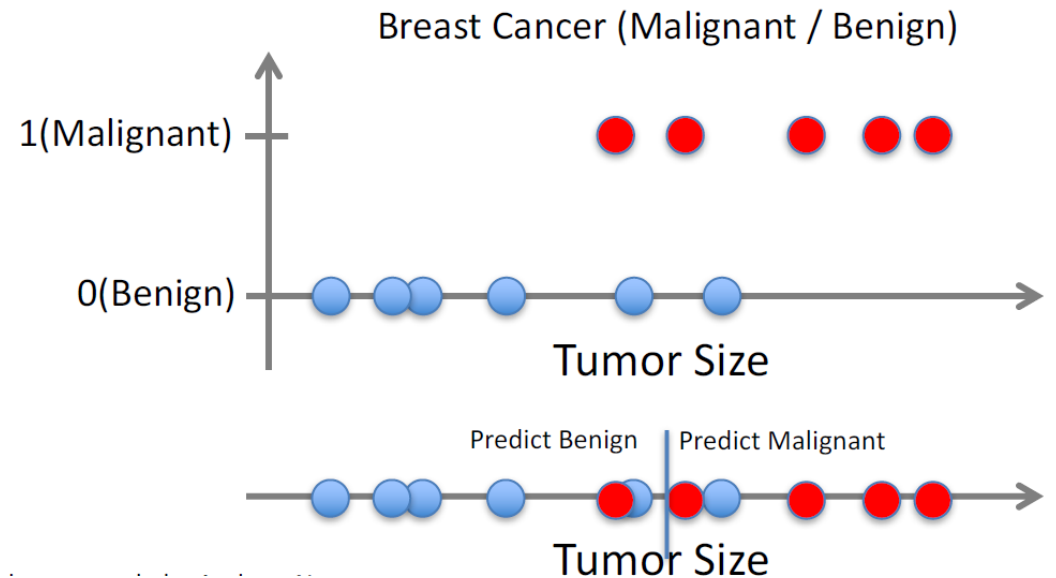


# Supervised Learning: Regression and Classification

Given  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ ,  
learn a function  $f(x)$  to predict  $y$  given  
 $x$ , where  $y$  is real-valued data

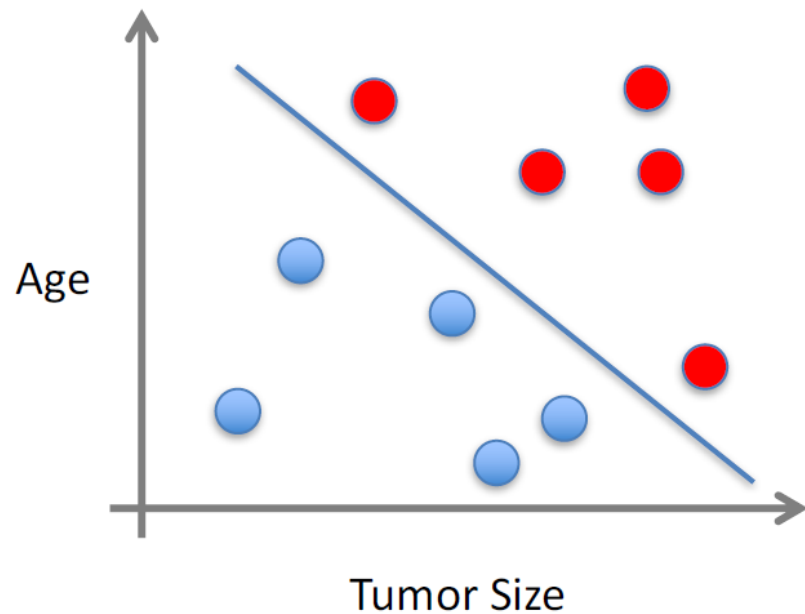


Given  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ ,  
learn a function  $f(x)$  to predict  $y$  given  
 $x$ , where  $y$  is categorical data

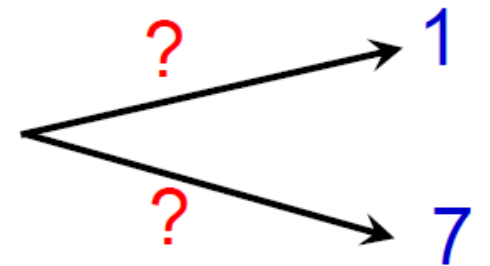
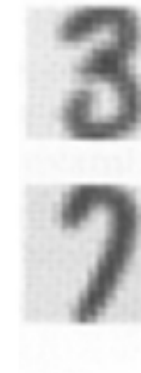


# Supervised Learning: Classification (Multi Dimension)

- $x$  can be multi-dimensional
  - Each dimension corresponds to an attribute



- Clump Thickness
- Uniformity of Cell Size
- Uniformity of Cell Shape
- ...

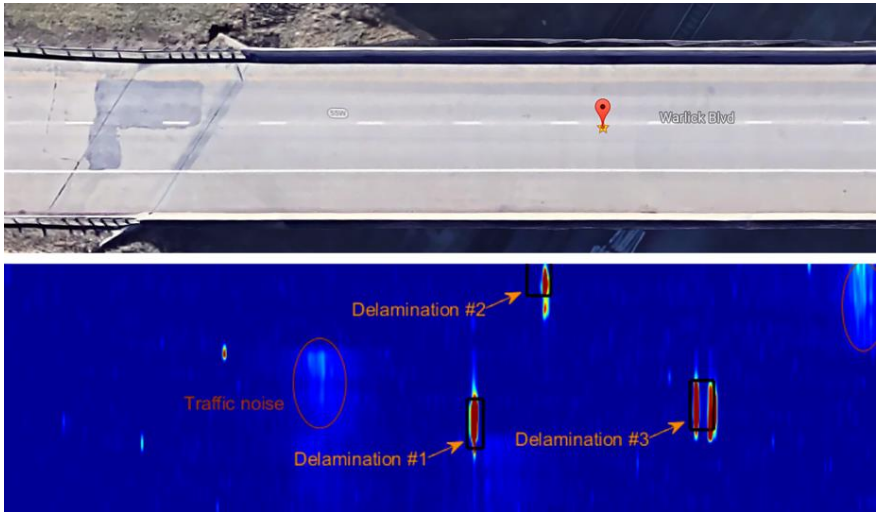




# Example: Supervised Learning (Civil and Mechanical Engineering)



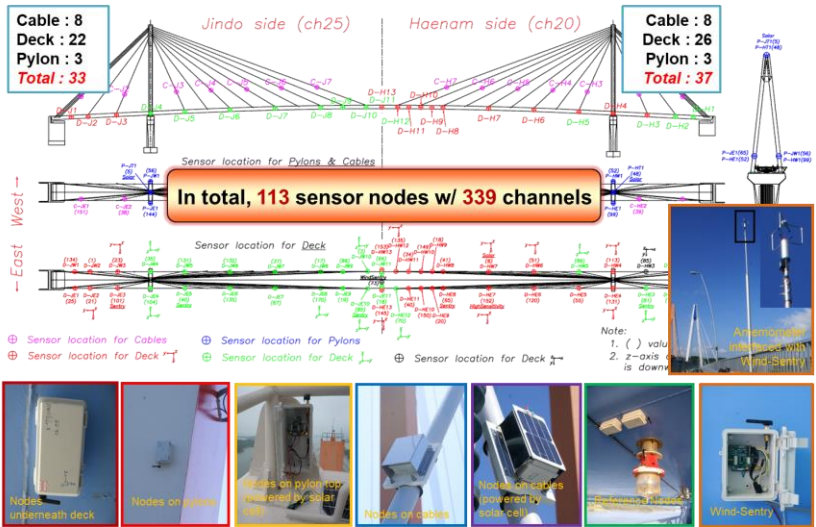
Collapse classification



Delamination detection

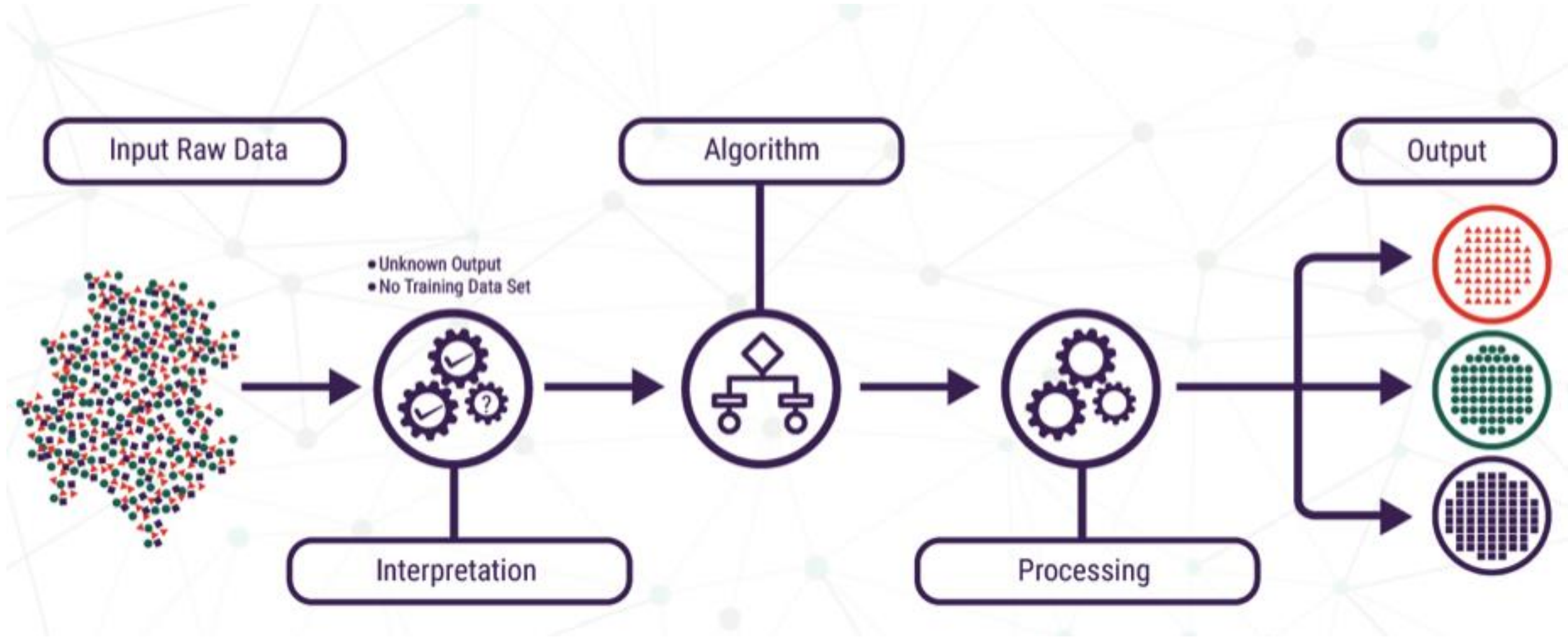


Pipeline inspection



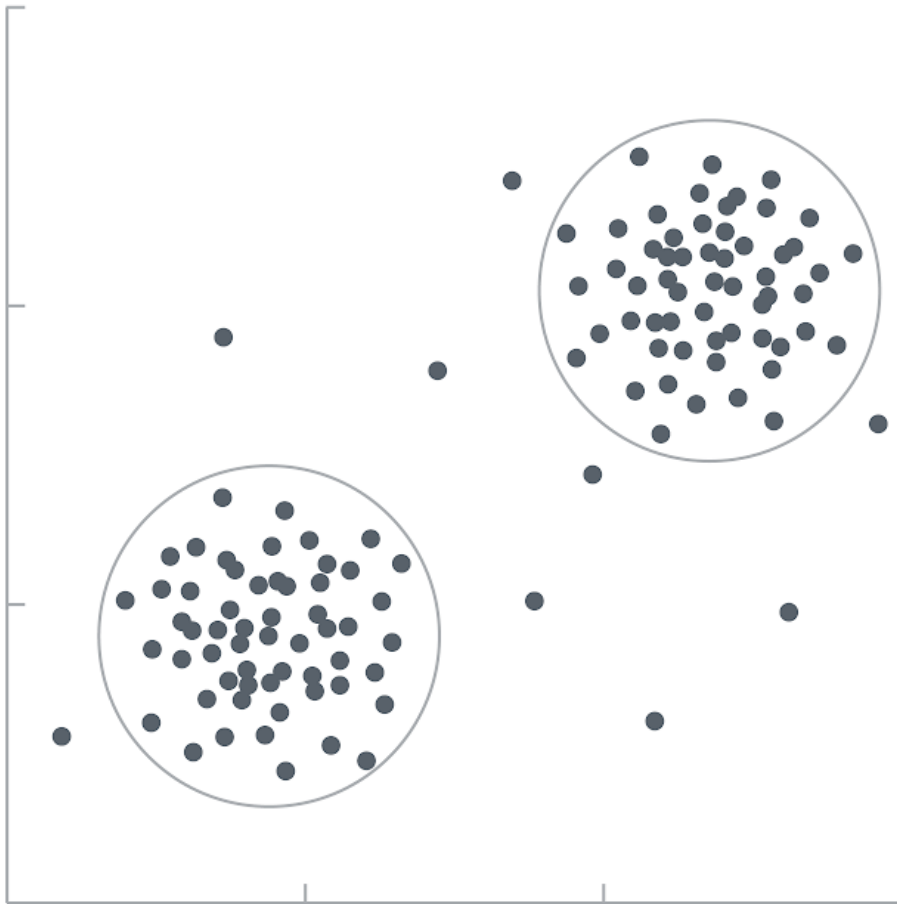
Wireless health monitoring

# Unsupervised Learning

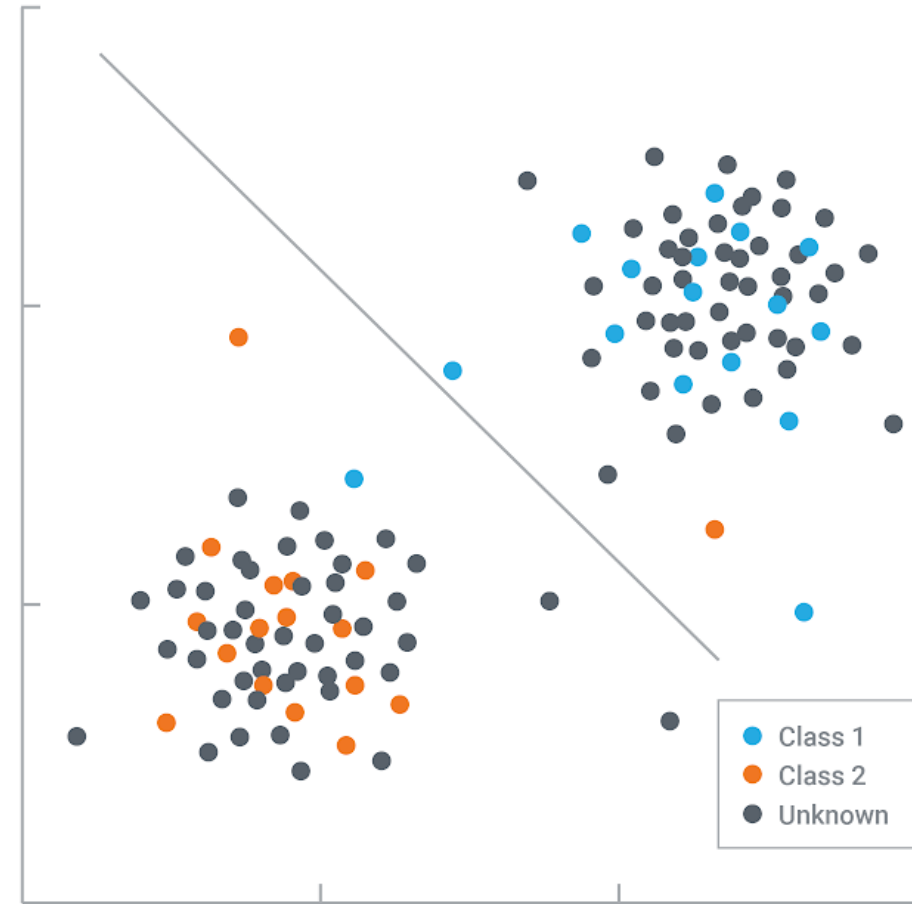


# Unsupervised Learning Vs Supervised Learning

UNSUPERVISED

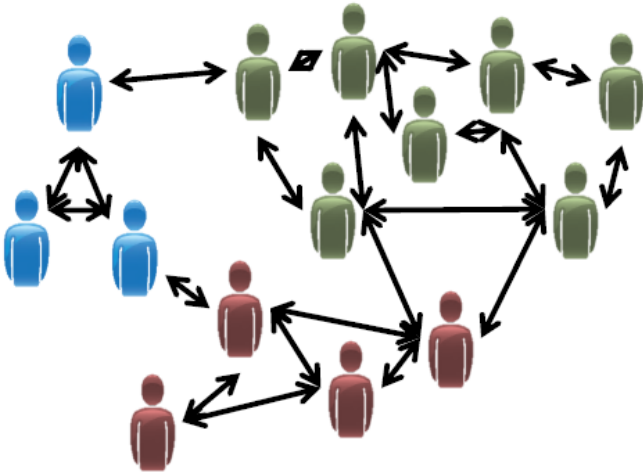


SUPERVISED

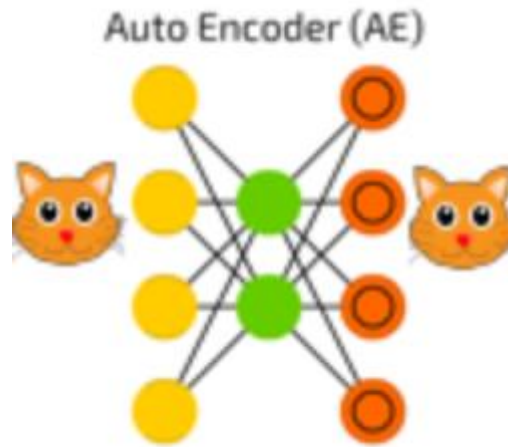




# Example: Unsupervised Learning

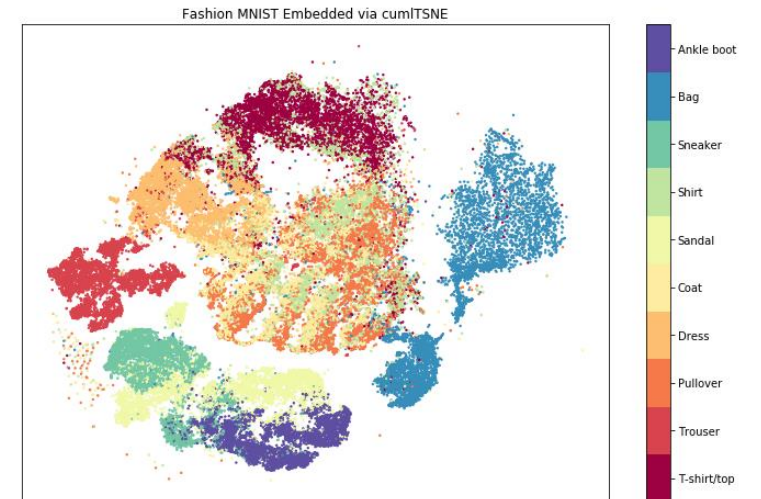


**Social Network**



**Autoencoder**

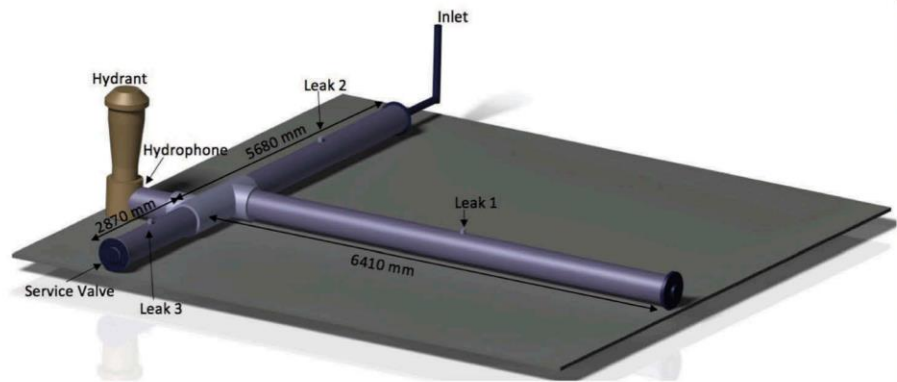
CPU times: user 2.02 s, sys: 896 ms, total: 2.91 s  
Wall time: 2.9 s



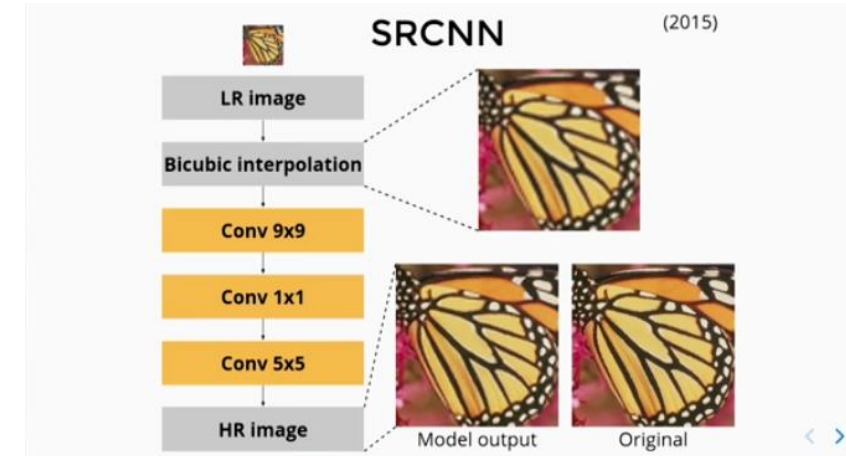
**Visualization (t-SNE)**



# Example: Unsupervised Learning (Civil and Mechanical Engineering)



Leak detection (Cody et al, 2018) – Dr. Narasimhan's lab



Super-resolution application

