

Data Structure Visualizer - Project Documentation

1. Project Purpose

This project is an **Educational Tool** designed for Computer Science students. Its primary goal is to provide a visual representation of common data structures and their operations. By visualizing how data is inserted, deleted, and organized in memory, students can gain a deeper understanding of the underlying logic and complexity of these structures, which are fundamental to the field of Computer Science.

2. Module Breakdown

The project is organized into **Core** logic (data structure implementations) and **UI** (visualization logic).

A. Linear Data Structures

These structures organize data sequentially.

1. Stack (LIFO - Last In First Out)

- **Implementation:** Uses Java's built-in `java.util.Stack`.
- **Primary Logic File:** `src/ui/panels/StackVisualizerFrame.java`
- **Functionality:** Visualizes pushing and popping elements from a stack.

2. Queue (FIFO - First In First Out)

- **Implementation:** Uses Java's built-in `java.util.LinkedList` (as a Queue).
- **Primary Logic File:** `src/ui/panels/QueueVisualizerFrame.java`
- **Functionality:** Visualizes enqueueing at the rear and dequeuing from the front.

3. Singly Linked List

- **Implementation:** Uses Java's built-in `java.util.LinkedList`.
- **Primary Logic File:** `src/ui/panels/LinkedListVisualizerFrame.java`
- **Functionality:** Visualizes standard list operations. Note that while it visualizes a Singly Linked List, the underlying Java implementation is doubly linked. The visualization restricts operations to mimic singly linked behavior where appropriate.

4. Array / ArrayList

- **Implementation:** Uses Java's built-in `java.util.ArrayList`.

- **Primary Logic File:** src/ui/panels/ArrayVisualizerFrame.java
- **Functionality:** Visualizes indexed access, insertion, and deletion in a dynamic array.

5. Doubly Linked List

- **Implementation:** Custom Implementation.
- **Primary Logic File:** src/core/structures/DoublyLinkedList.java
- **Functionality:** A list where nodes point to both next and previous nodes, allowing bidirectional traversal.

6. Circular Linked List

- **Implementation:** Custom Implementation.
- **Primary Logic File:** src/core/structures/CircularLinkedList.java
- **Functionality:** A list where the last node points back to the head, forming a circle.

B. Non-Linear Data Structures

These structures organize data hierarchically or interconnectedly.

1. Binary Search Tree (BST)

- **Implementation:** Custom Implementation.
- **Primary Logic File:** src/core/structures/BinarySearchTree.java
- **Functionality:** A tree where the left child is smaller and the right child is larger than the parent. Includes traversals.

2. Graph

- **Implementation:** Custom Implementation (Adjacency List).
 - **Primary Logic File:** src/core/structures/SimpleGraph.java
 - **Functionality:** Represents connections between nodes (vertices) using edges. Includes traversal algorithms.
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3. Key Methods & Functionality

Linear Data Structures

src/core/structures/DoublyLinkedList.java

Method	Functionality
insertFirst(int value)	Creates a new node and adds it to the start of the list. Updates head and prev pointers.
insertLast(int value)	adds a new node to the end. Updates tail and next pointers.
insertAt(int index, int value)	Inserts a node at a specific index by traversing to the position.
deleteFirst()	Removes the head node and updates the new head's prev to null.
deleteLast()	Removes the tail node and updates the new tail's next to null.
search(int value)	Traverses the list to find the index of a value.

src/core/structures/CircularLinkedList.java

Method	Functionality
insertFirst(int value)	Inserts at the head and updates the last node's next pointer to point to the new head.
insertLast(int value)	Inserts at the end and updates the new node's next to point to head .
deleteFirst()	Removes head and updates the last node to point to the new head.
deleteLast()	Traverses to the second-to-last node and updates its next to head .

src/ui/panels/StackVisualizerFrame.java (Logic Wrapper)

Method	Functionality
push()	Pushes a value onto the <code>java.util.Stack</code> . Checks for overflow (visual limit).
pop()	Pops the top element. Checks for underflow.
peek()	Inspects the top element without removing it.

src/ui/panels/QueueVisualizerFrame.java (Logic Wrapper)

Method	Functionality
enqueue()	Adds an element to the Queue (using <code>offer</code>). Checks for capacity.
dequeue()	Removes an element from the front (using <code>poll</code>).

Non-Linear Data Structures

`src/core/structures/BinarySearchTree.java`

Method	Functionality
insert(int value) / insertRec	Recursively finds the correct position and inserts a new node to maintain BST property.
delete(int value) / deleteRec	Recursively finds and removes a node. Handles 3 cases: leaf node, one child, or two children (finding inorder successor definition).
search(int value) / searchRec	Recursively checks left or right subtrees to find if a value exists.

`src/core/structures/SimpleGraph.java`

Method	Functionality
addNode(int node)	Adds a new vertex to the adjacency map.
addEdge(int from, int to)	Adds a directed edge from <code>from</code> to <code>to</code> in the adjacency list.
getNeighbors(int node)	Returns the list of connected nodes for a given vertex.

Algorithms

`src/core/algorithms/TreeAlgorithms.java`

Method	Functionality
inorder(TreeNode root)	Returns string of values in Left-Root-Right order (Sorted for BST).
preorder(TreeNode root)	Returns string of values in Root-Left-Right order.

Method	Functionality
postorder(TreeNode root)	Returns string of values in Left-Right-Root order.

src/core/algorithms/GraphAlgorithms.java

Method	Functionality
bfs(SimpleGraph graph, int start)	Breadth-First Search. Uses a Queue and Set<Visited> to explore layer by layer.
dfs(SimpleGraph graph, int start)	Depth-First Search. Uses recursion and Set<Visited> to explore as deep as possible first.