



Bancroft Method

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Bancroft Method:

If we want to be able obtain primitve receiver's position without priori knowledge, one of the solutions is Bancroft method.

$$B^{T}a - B^{T}BM \begin{bmatrix} r \\ c\delta t \end{bmatrix} = \Lambda B^{T}\mathbf{1} = 0 \tag{1}$$

$$\begin{bmatrix} r \\ c\delta t \end{bmatrix} = M(B^T B)^{-1} B^T (\Lambda \mathbf{1} + a)$$
 (2)

$$\langle (B^TB)^-1B^T\mathbf{1} \;,\; (B^TB)^-1B^T\mathbf{1}\rangle \Lambda^2 + 2[\langle (B^TB)^-1B^T\mathbf{1} \;,\; (B^TB)^-1B^Ta\rangle] \Lambda + \langle (B^TB)^-1B^Ta \;,\; (B^TB)^-1B^Ta\rangle = 0 \tag{3}$$

where:

$$B = \begin{bmatrix} x^1 & y^1 & z^1 & PR^1 \\ x^2 & y^2 & z^2 & PR^2 \\ x^3 & y^3 & z^3 & PR^3 \\ \vdots & \vdots & \ddots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ x^n & y^n & z^n & PR^n \end{bmatrix}, a = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ \vdots \\ \vdots \\ a_n \end{bmatrix}, a_j = \frac{1}{2} \langle \begin{bmatrix} r^j \\ PR^j \end{bmatrix}, \begin{bmatrix} r^j \\ PR^j \end{bmatrix} \rangle$$

$$\Lambda = rac{1}{2} \langle egin{bmatrix} r \ c\delta t \end{bmatrix}, \ egin{bmatrix} r \ c\delta t \end{bmatrix}
angle, \mathbf{1} = egin{bmatrix} 1 \ 1 \ . \ . \ . \ . \ . \ . \ 1 \end{bmatrix}$$

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resualt : (n = 6 point)

$$BancroftPosittion = \begin{bmatrix} -3857164.451 \\ 3108682.818 \\ 4004057.945 \end{bmatrix}, RinexPosition = \begin{bmatrix} -3857167.648 \\ 3108694.913 \\ 4004041.687 \end{bmatrix}$$

$$\Delta P_{Bancraft,Rinex} = \begin{bmatrix} 3.196\\ -12.094\\ 16.258 \end{bmatrix}$$