

# Operating Systems

## Homework 4: Adding System Calls in xv6

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### 1. Introduction

In this assignment, we extended the xv6 operating system by implementing three new system calls (`getNumProc`, `getMaxPid`, `getProcInfo`) and a user-space utility (`ps`). These additions allow users to query and display information about active processes, including their state, memory usage, and context switch counts.

### 2. Summary of Changes

#### A. Header Files

- `processInfo.h` (New): Defined struct `processInfo` to transfer process data (`state`, `ppid`, `sz`, `nfd`, `nrswitch`) from kernel to user space.
- `proc.h`: Added the integer field `'nrswitch'` to `'struct proc'` to track context switches.
- `user.h`: Added prototypes for the new system calls and included `processInfo.h`.
- `syscall.h`: Defined new system call numbers: `SYS_getNumProc` (22), `SYS_getMaxPid` (23), and `SYS_getProcInfo` (24).

#### B. Kernel Implementation (`proc.c`)

- `allocproc()`: Initialized `p->nrswitch = 0` when a new process is allocated.
- `scheduler()`: Added logic to increment `p->nrswitch` whenever a process is context-switched into the CPU (state changes to `RUNNING`).
- `getNumProc()`: Implemented logic to lock `phtable`, count active processes (`state != UNUSED`), and release the lock.
- `getMaxPid()`: Implemented logic to find the maximum PID among active processes.
- `getProcInfo(pid, info)`: Implemented the core logic to populate the user structure:
  - \* Copies `state`, `sz`, `nrswitch` from struct `proc`.
  - \* Calculates `nfd` by counting non-null entries in `p->ofile[]`.
  - \* Handling parent PID: Returns 0 if `pid` is 1 (`init`), otherwise returns `p->parent->pid`.

#### C. System Call Interface (`sysproc.c` & `syscall.c`)

- `sysproc.c`: Added wrapper functions (`sys_getNumProc`, etc.). Used `argptr()` to safely validate the user-space pointer passed to `sys_getProcInfo`.
- `syscall.c`: Registered the new system calls in the `syscalls[]` table.

#### D. User Programs

- `ps.c` (New): Implemented the `'ps'` command. It calls `getNumProc` and `getMaxPid` for the header, then loops from 1 to `MaxPid`. For every valid process found via `getProcInfo`, it prints the details (PID, State, PPID, SZ, NFD, NR SWITCH) aligned with tabs.
- `Makefile`: Added `'_ps'` to the `UPROGS` list to include the program in the file system.■

### 3. Verification

We verified the implementation using two methods:

1. Logic Test: A custom C program (test\_hw4) confirmed that:
  - getNumProc increases after fork.
  - nfd increases correctly when files are opened.
  - sz increases by 4096 bytes after sbrk(4096).
  - nrswitch increases after forcing context switches (via sleep).
2. Visual Test: The 'ps' command output was manually checked. It correctly displays the header, sorts processes by PID, aligns columns, and translates state integers to strings.
  - Confirmed that 'init' (PID 1) correctly shows PPID 0.
  - Confirmed that sleeping processes correctly show 'sleeping' state.