

Installation guide/User manual

Pick-Up Games

Amir Babaei (Product owner), Raul Pineda, David Otwell, Kyle Glover

Installation Guide:

1. Connect phone to computer running Xcode.
2. Select the connected iPhone device as the simulator device.
3. The app will be installed on the phone.
4. Click on the app.

User manual:

1. Login Page:
 - “Get Started” button will log a user in based on the information given and take the user to the Feed page, a user will stay logged in until they logout.
 - “Register” button will take the user to the registration page.
2. Registration Page:
 - “Register” button will create a new account based on the information in the fields. If a field is not filled no account will be created.
3. Feed Page:
 - The sliding bar will adjust how far away event can be while still appearing in your feed.
 - The events on the page can all be clicked to open an Event Page.
 - The “Profile” button will take a user to their profile page.
 - The “Add” button (+) will take the user to the create event page.
4. Profile Page:
 - The “Logout” button will log a user out of the app and their will have to log in again to access the feed.
 - The “add friends” button (<) will take the user to the Profile Add Friends page.
 - The “profile edit” button (<) will take a user to the profile editing page.
 - Swiping right on the bottom of the profile page will change the view from interest and bio to friends.
 - Swiping right again will take the user to their events page, which contains events they are signed up to attend or created.
 - If this is another users’ page the “Profile edit” button will be the “add Friend” button
5. Profile Add Friends Page:
 - There is a list of users here that can be clicked on to move to their profile page.
6. Profile Editing Page:

- Clicking on any of the fields will allow the user to update that field for their profile
- Clicking the “done” button will save these changes

7. Create Event Page

- Sporting Event is a text field that will act as a name for the event.
- Location/Address will take the user to a map so they can set the location by moving a pin to a location. The address will be generated automatically.
- Date/Time will bring up a selection wheel to pick the day and time
- Participant limit will bring up a selection wheel to select the integer number of participants
- Public private will change the event to be viewable by everyone or only friends (Feature not yet implemented.)
- The “Create Event” button will make an event to be placed in the feed based on the given information.

8. Event Page:

- The “Attend” button will sign a user up to attend the event.
- There will be a list on the bottom half of the page that shows who is attending
- There will also be the events name, location, and time.