

# Servlet



In Java, a **Servlet** is a **Java class used to handle HTTP requests and generate responses**, typically used in web applications. It runs on a **Servlet container** (like Apache Tomcat) inside a web server.

## ◆ What Does a Servlet Do?

A servlet acts as a **middle layer between a client (like a web browser) and the server**:

- It **receives a request** (usually HTTP GET or POST),
- **Processes the request** (e.g., interacts with a database, performs logic),
- **Generates a response** (often HTML, JSON, etc.), and
- **Sends the response back** to the client.

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## ◆ Why Are Servlets Important?

Servlets are foundational to Java web development. Technologies like:

- JSP (JavaServer Pages),
- Spring MVC,
- JavaServer Faces (JSF),

...are built on top of servlets.

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the context of Java Servlets, a **session** is a way to maintain state (data) across multiple HTTP requests from the same client.

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## ◆ Why do we need sessions?

HTTP is a **stateless protocol**, meaning each request from a client to the server is independent and the server does not remember previous requests. However, many web applications need to remember information about users across multiple requests — for example:

- User login status
- Shopping cart contents
- User preferences during a browsing session

This is where **sessions** come in.

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## ◆ What is a Session in Servlet?

A **session** is an object managed by the servlet container that stores data about a user's interaction with a web application across multiple requests.

Servlets use the `HttpSession` interface to create and manage sessions.

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## ◆ How does session work?

1. When a user visits a web application for the first time, the server creates an **HttpSession** object.
2. The server sends back a **session ID** (usually in a cookie called `JSESSIONID`) to the client.
3. On subsequent requests, the client sends this session ID back to the server.
4. The server uses this session ID to retrieve the stored session data.

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## ◆ Summary:

- A **session** lets you store user-specific data between HTTP requests.
- It's identified by a **session ID**.
- Implemented with the `HttpSession` object in servlets.

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## What Are Cookies?

**Cookies** are small pieces of data (text) that a web server sends to a client's browser. The browser stores these cookies and sends them back to the server with each subsequent request to the same server.



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## Why Are Cookies Used?

Cookies help **maintain state** and **store information** about the user across multiple HTTP requests because HTTP itself is stateless.

Common uses include:

- Keeping a user logged in
- Tracking user preferences
- Storing session IDs
- Tracking user behavior for analytics

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## Cookies vs Sessions

- **Cookies** are stored **on the client (browser)**.
- **Sessions** are stored **on the server**, and sessions usually rely on cookies to store a session ID that links the client to the server-side session.

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## Summary

- Cookies store small amounts of data **on the client**.
- They help remember info across HTTP requests.
- Sessions often use cookies internally to track users.

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## ✓ Session vs Cookie in Servlet/JSP

Feature	Session	Cookie
Storage Location	Stored on the <b>server side</b>	Stored on the <b>client side</b> (in the browser)
Data Storage	Stores objects (Java objects, strings, etc.)	Stores only <b>string data</b>
Security	More secure (data not visible to client)	Less secure (can be viewed and modified by client)
Size Limit	No strict limit (depends on server memory)	Limited (usually ~4KB per cookie)
Lifetime	Ends when session times out or user logs out	Can persist after the browser is closed (if set to do so)
Creation	Created via <code>HttpSession session = request.getSession();</code>	Created via <code>Cookie c = new Cookie("name", "value");</code>
Usage Example	<code>session.setAttribute("user", userObj);</code>	<code>response.addCookie(c);</code>
Access	<code>session.getAttribute("user");</code>	<code>request.getCookies();</code>
Best Use Case	Storing sensitive or large data like user login info	Storing small preferences (e.g., language, theme)