

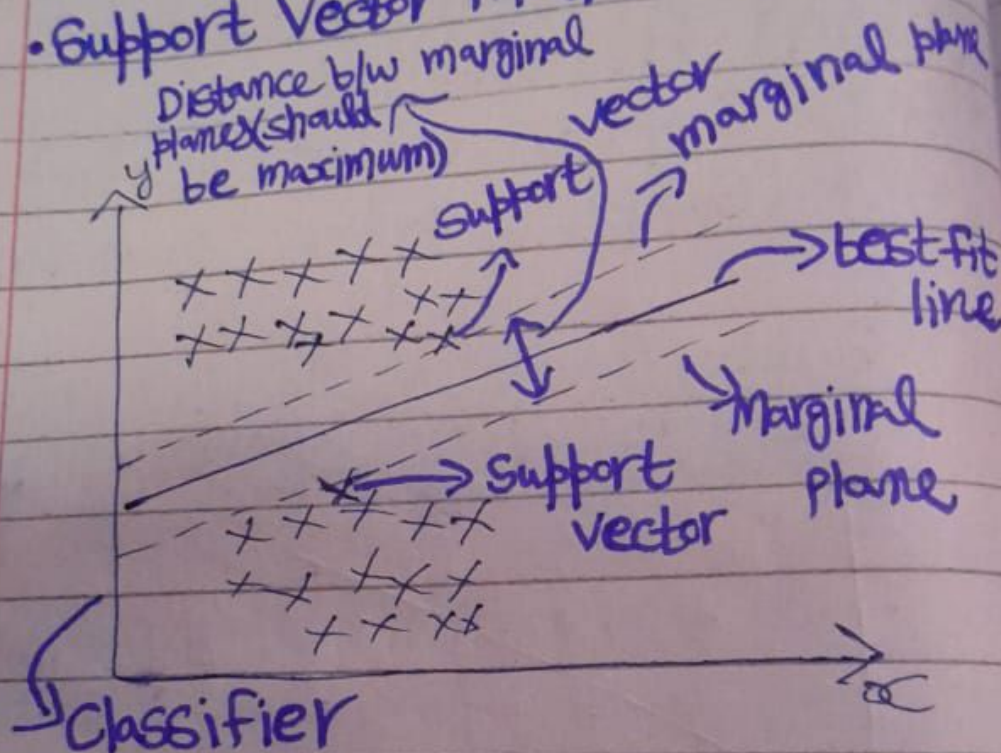
⇒ Support Vector Machine (SVM) Algorithm:

It is used for both classification and regression

1. SVC (Support Vector Classifier)

2. SVR (Support Vector Regressor)

• Support Vector Machine (SVC):



- Marginal plane pass through the nearest point from best fit line and the point called Support Vector

- Soft Margin and Hard Margin in SVM:

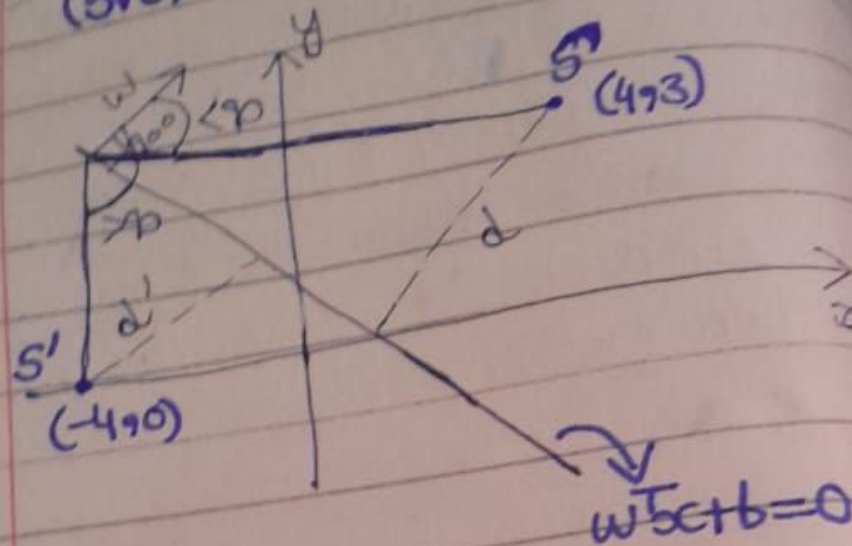
- In Soft Margin, we get some amount of errors because points are overlapping.

- In Hard Margin, there is no error the lines are clearly separating points



- Hard Margin we drawn on previous page.

⇒ Support Vector Machine (SVC) Maths Intuition:



We know equation of straight line is

$$ax + by + c = 0$$

can be written

$$w_1 x_1 + w_2 x_2 + b = 0$$

$$w^T x + b = 0$$

where $w = [w_1 \ w_2]$ and $x = [x_1 \ x_2]$

we took transpose for multiplication

- w will be perpendicular to line
- As below the plane angle b/w w and line is greater than 90° so distance will

be negative
angle is
will be pos

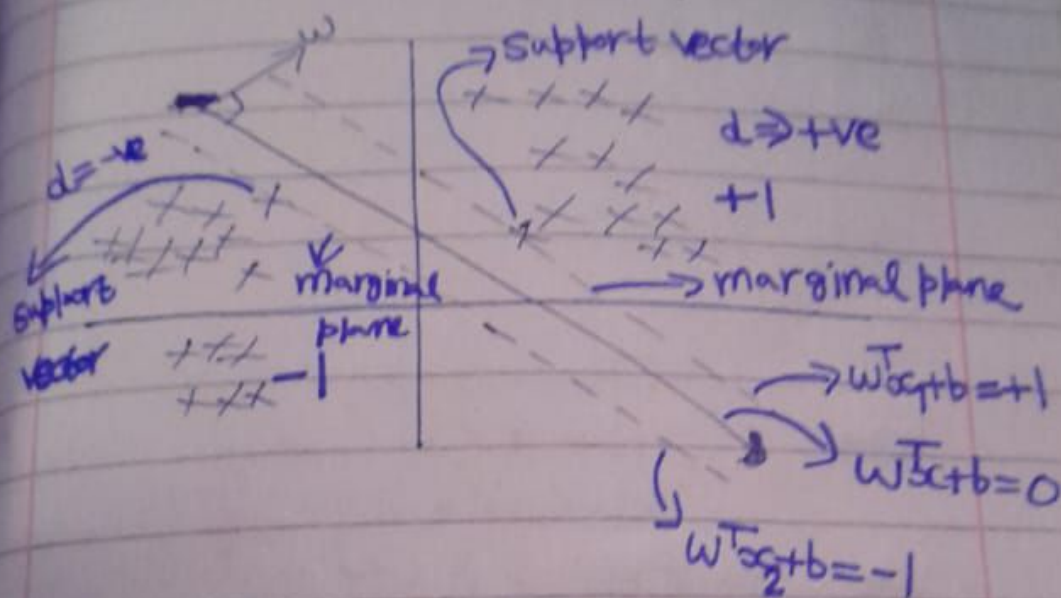
$$d' = -$$

$$d = +$$

$d = -x$
Support
vector

be negative. And above the plane, angle is less than 90° so distance will be positive.

$d' = -ve$ below the plane
 $d = +ve$ above the plane



- We have to pick up the marginal planes with maximum distance b/w them

Distance will be given by subtracting equations:

$$w^T x_1 + b = 1$$

$$\ominus \quad w^T x_2 + b = \ominus 1$$

$$\boxed{w^T (x_1 - x_2) = 2} \Rightarrow \text{Distance}$$

Unit vector (Magnitude of vector is 1):

$$\hat{w} = \frac{w}{\|w\|}$$

So our distance in terms of unit vectors will become

$$\frac{w^T (x_1 - x_2)}{\|w\|} = \frac{+2}{\|w\|}$$

Cost Function:

$\frac{2}{\|w\|} \Rightarrow$ Distance b/w marginal planes (we have to maximize it)

- We will try to maximize this distance by changing the values of w and b .

Constraint such that

$$y_i = \begin{cases} +1 & w^T x_i + b \geq 1 \\ -1 & w^T x_i + b \leq -1 \end{cases}$$

\Rightarrow

This is for all correctly classified points

for all correct points

$$y_i * (w \cdot x_i + b) \geq 1$$

We can also write cost function as:

$$\text{Minimize}_{(w, b)} \frac{\|w\|^2}{2} \Rightarrow \boxed{\text{Minimize}_{(w, b)} \frac{\|w\|}{2}}$$

Cost Function of SVM (SVC):

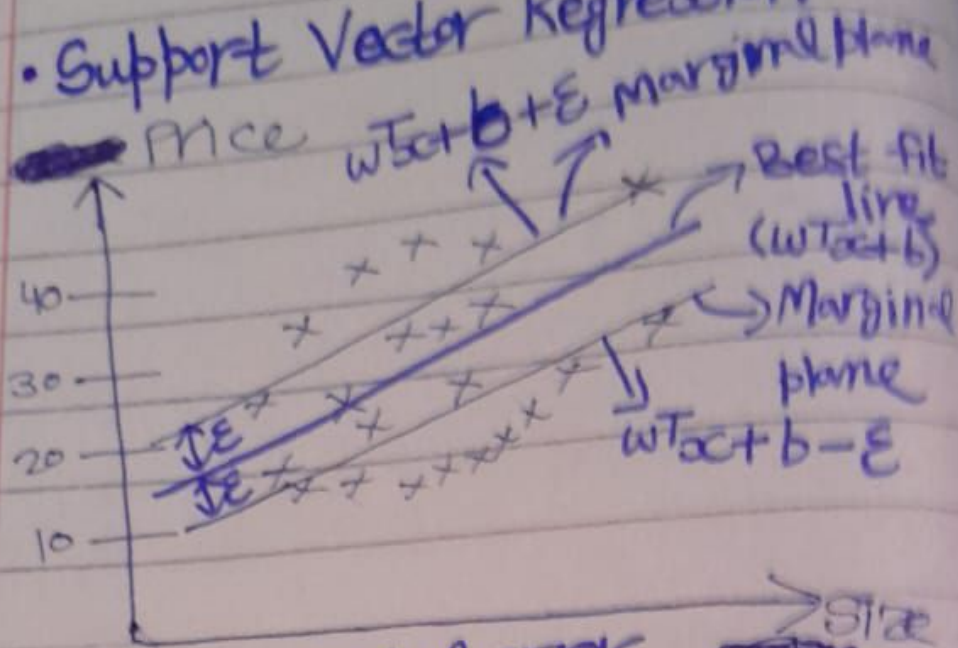
$$\text{Minimize}_{(w, b)} \frac{\|w\|}{2} + C \sum_{i=1}^n \xi_i \rightarrow \text{Hinge Loss}$$

- We have added these Hyperparameters to our cost function because there is soft margin (in real scenarios) where points overlap and errors exist.

$C_i \Rightarrow$ How many points we can consider or bear to be misclassified (means how many errors are ignorable)

$\sum_{i=1}^n \xi_i =$ Summation of the distance of incorrect data points from the marginal plane

• Support Vector Regression



• ϵ is the marginal error

Cost Function:

$$\text{Minimize}_{w, b} \frac{\|w\|^2}{2} + C \sum_{i=1}^n \sum_{j=1}^2 \xi_i \quad \rightarrow \text{Hinge loss}$$

Constraint:

$$|y_i - w_i x_i| \leq \epsilon + \xi_i \Rightarrow \text{Loss function}$$

$y_i \Rightarrow$ True points

$w_i x_i \Rightarrow$ Predicted points

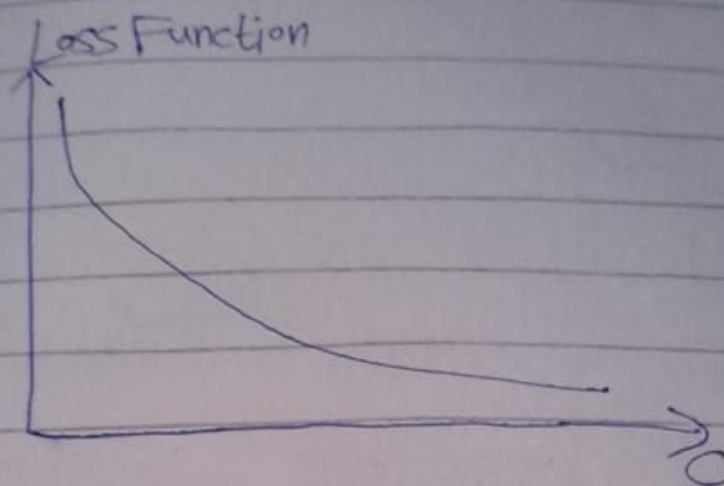
- Most of points should fall within marginal plane.

$\xi_i \Rightarrow$ It is distance of incorrect means point outside margin plane from that margin plane
 \downarrow
 etc

$\epsilon \rightarrow$ Margin error

$\xi \rightarrow$ Error above the margin

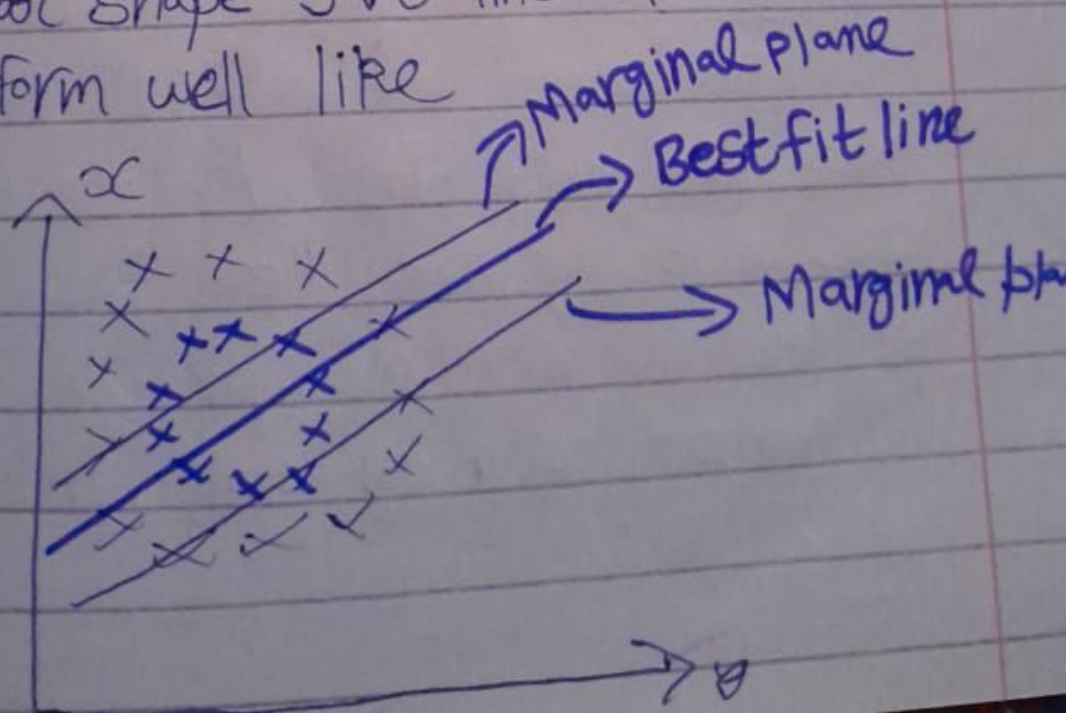
- Relationship b/w loss function and C



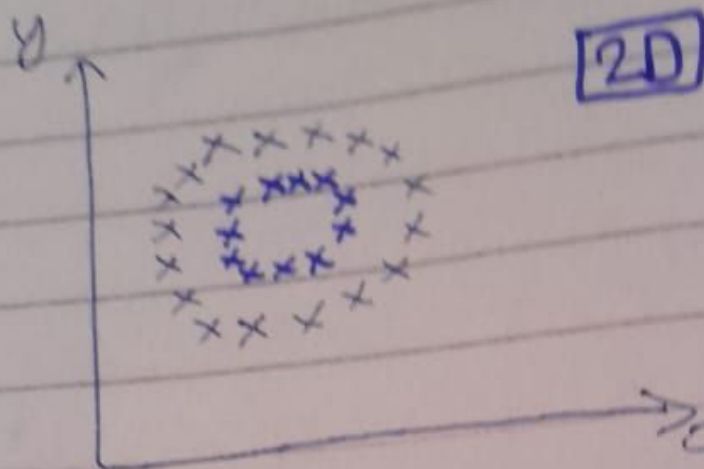
- As C increases loss function decreases
 C is number of points allowed outside marginal error

SVM Kernels

When datapoints are not in linear shape SVC linear lines doesn't perform well like



To solve this problem we use SVM Kernel

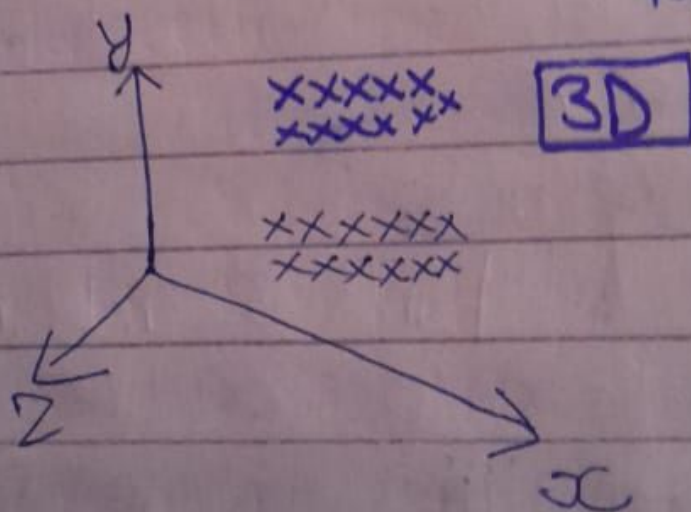


⇓ Apply on dataset

Transformations

⇓

⇒ (Apply mathematical formula)



Now you can apply Linear SVC on it by draw best fit plane and marginal planes and our accuracy will increase.

Example:

Let 1D dataset

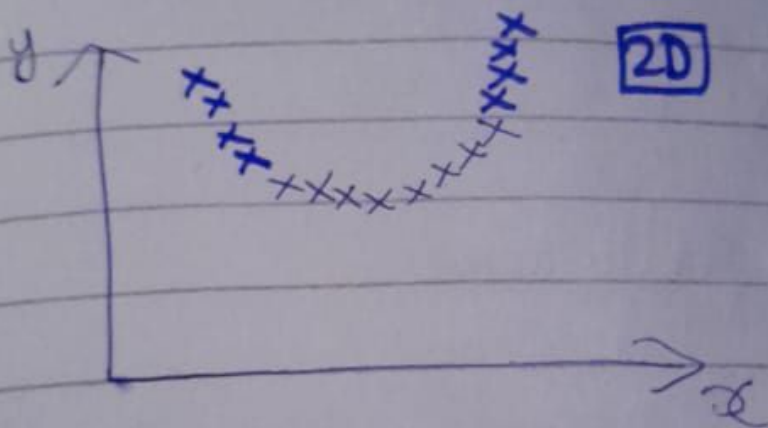
1D

~~xxxxxx~~ x

We cannot solve it using Linear
SVC so we will apply Transformation

Transformation $\Rightarrow y = x^2 \Rightarrow$ SVM

Now dataset will become Kernel



- Now we can apply linear SVC with good accuracy

\Rightarrow Types of SVM Kernel:

- ① Polynomial Kernel
- ② RBF Kernel
- ③ Sigmoid Kernel