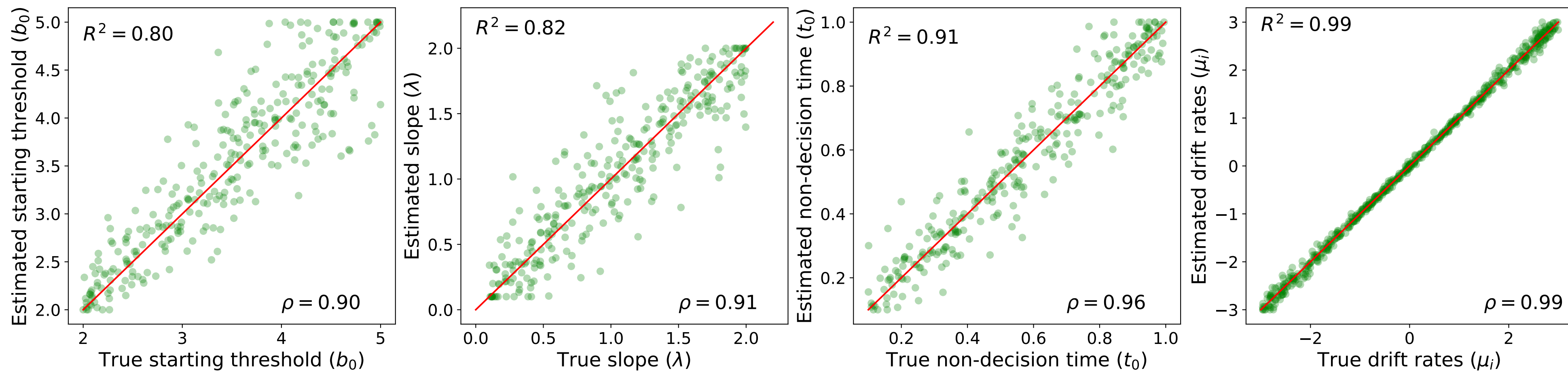
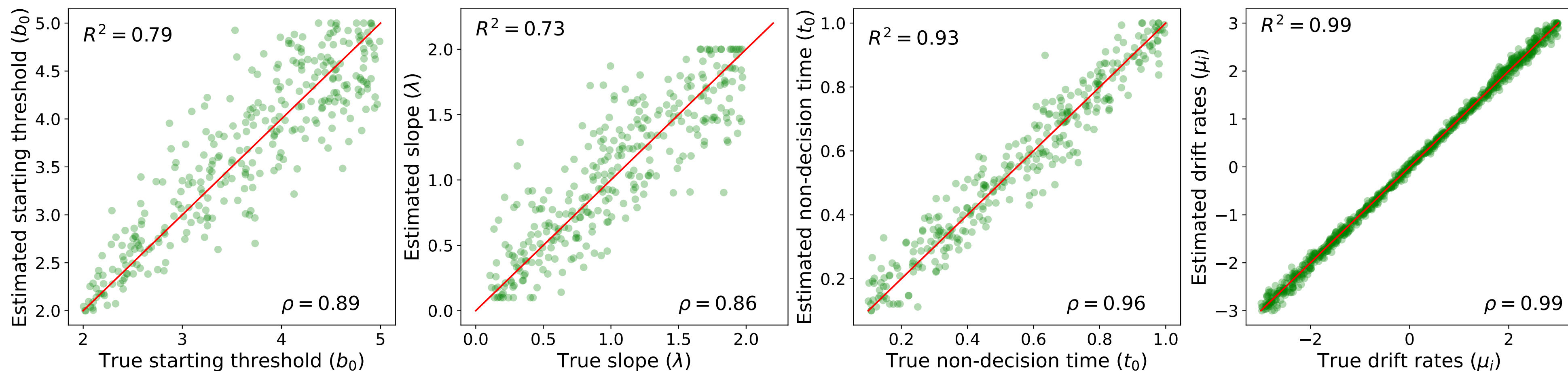


2D



3D



4D

