Cody Problem 30. Sort a list of complex numbers based on far they are from the origin.

Given a list of complex numbers z, return a list zSorted such that the numbers that are farthest from the origin (0+0i) appear first.

So if z is

```
% z = [-4 6 3+4i 1+i 0]
```

then the output zSorted would be

```
% zSorted = [6 3+4i -4 1+i 0]
```

Scratch Pad

```
z = [-4 6 3+4i 1+i 0]

z = 1x5 complex
    -4.0000 + 0.0000i 6.0000 + 0.0000i 3.0000 + 4.0000i 1.0000 + 1.0000i ...

zSorted = complexSort(z)

zSorted = 1x5 complex
    6.0000 + 0.0000i 3.0000 + 4.0000i -4.0000 + 0.0000i 1.0000 + 1.0000i ...
```

Solution

```
function zSorted = complexSort(complexArray)
   Ds = zeros(length(complexArray), 1); % Preallocate Ds
   % Calculate distances and store them in Ds
   for k = 1:length(complexArray)
        z = complexArray(k); % Get the k-th complex number
        real_part = real(z); % Access the real part of z
        imaginary_part = imag(z); % Access the imaginary part of z
        Ds(k) = sqrt(real_part^2 + imaginary_part^2); % Calculate the

distance
   end

% Sort complexArray based on the calculated distances
[~, idx] = sort(Ds, 'descend');
   zSorted = complexArray(idx);
end
```