



Sharif University of Technology  
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# Machine Learning and Vision Lab Pre-Report 6

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## LOG Proof

We know that:  $\sigma$ :

$$G(x, y; \sigma) = \frac{1}{2\pi\sigma^2} e^{-\frac{(x+y)^2}{2\sigma^2}}$$

$$\frac{\partial G}{\partial \sigma} = \sigma \nabla^2 g$$

$$\nabla^2 g(x, y; \sigma) = -\frac{1}{2\pi\sigma^4} \left( 2 - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

Let's substitute this expression into the partial derivative:

$$\frac{\partial G}{\partial \sigma} = \sigma \left( -\frac{1}{2\pi\sigma^4} \left( 2 - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}} \right)$$

Now, let's integrate this expression with respect to  $\sigma$ :

$$\begin{aligned} \text{LOGL}(\sigma) &= \int \frac{\partial G}{\partial \sigma} d\sigma \\ &= \int \sigma \left( -\frac{1}{2\pi\sigma^4} \left( 2 - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}} \right) d\sigma \end{aligned}$$

Let's simplify the expression by factoring out constants:

$$\begin{aligned} &= -\frac{1}{2\pi} \int \left( 2\sigma^{-3} - \frac{x^2 + y^2}{\sigma^{-1}} \sigma^{-3} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}} d\sigma \\ &= -\frac{1}{2\pi} \int \left( 2\sigma^{-3} - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}} d\sigma \end{aligned}$$

Now, let's make a substitution  $t = \frac{x^2 + y^2}{2\sigma^2}$ , then  $dt = -\frac{x^2 + y^2}{\sigma^3} d\sigma$ :

$$= \frac{1}{4\pi} \int (2t + 1) e^{-t} dt$$

This integral can be evaluated to give:

$$= \frac{1}{4\pi} \left[ -(2t + 2)e^{-t} + \int 2e^{-t} dt \right]$$

$$= \frac{1}{4\pi} [-2(1+t)e^{-t} - 2e^{-t}]$$

Now, substitute back  $t = \frac{x^2+y^2}{2\sigma^2}$ :

$$= -\frac{1}{2\pi} \left(1 + \frac{x^2 + y^2}{\sigma^2}\right) e^{-\frac{x^2+y^2}{2\sigma^2}}$$

Now, let's evaluate the expression at  $K\sigma$  and  $\sigma$ :

$$\text{LOGL}(K\sigma) = -\frac{1}{2\pi} \left(1 + \frac{x^2 + y^2}{(K\sigma)^2}\right) e^{-\frac{x^2+y^2}{2(K\sigma)^2}}$$

$$\text{LOGL}(\sigma) = -\frac{1}{2\pi} \left(1 + \frac{x^2 + y^2}{\sigma^2}\right) e^{-\frac{x^2+y^2}{2\sigma^2}}$$

Now, subtracting these two expressions:

$$\begin{aligned} \text{LOGL}(K\sigma) - \text{LOGL}(\sigma) &= -\frac{1}{2\pi} \left( \frac{x^2 + y^2}{(K\sigma)^2} - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{x^2+y^2}{2\sigma^2}} \\ &= \frac{1}{2\pi\sigma^2} \left(1 - \frac{1}{K^2}\right) e^{-\frac{x^2+y^2}{2\sigma^2}} \end{aligned}$$

Now, multiplying both sides by  $K - 1$ :

$$(K - 1)(\text{LOGL}(K\sigma) - \text{LOGL}(\sigma)) = \frac{1}{\sigma^2} [G(x, y; K\sigma) - G(x, y; \sigma)]$$

Finally, dividing both sides by  $K - 1$ :

$$\text{LOGL}(\sigma) \approx \frac{1}{(K - 1)\sigma^2} [G(x, y; K\sigma) - G(x, y; \sigma)]$$

So, the given approximation is derived.

## **SIFT Method**

### **1. Scale-space Extrema Detection:**

- SIFT uses a scale-space representation of the image, created by applying Gaussian blurring and downsampling at different scales. This results in a series of images at multiple scales.
- At each scale, the algorithm detects key points by looking for extrema (maxima or minima) in the difference-of-Gaussian (DoG) images, which are obtained by subtracting adjacent blurred images.

### **2. Keypoint Localization:**

- Once potential key points are identified, SIFT performs keypoint localization to refine their positions. It fits a 3D quadratic function to the nearby points in the DoG scale space to determine the precise location of the keypoint.
- The localization process involves considering the intensity values and their gradients. This helps in accurately localizing the keypoint even in the presence of noise.

### **3. Orientation Assignment:**

- To achieve rotation invariance, SIFT computes a dominant orientation for each keypoint. It considers the gradient magnitudes and orientations in the local neighborhood of the keypoint.
- The orientation is assigned based on the histogram of gradient orientations, and the keypoint descriptor is then rotated accordingly to make it invariant to rotations.

### **4. Descriptor Calculation:**

- SIFT generates a descriptor for each keypoint to represent the local image information around that point. The descriptor captures information about the gradients of intensity in the keypoint's neighborhood.
- The descriptor is computed relative to the assigned orientation, making it invariant to rotations.

## K-Means

K-Means clustering is an iterative algorithm used for partitioning a dataset into K distinct, non-overlapping subsets (clusters). The objective is to minimize the variance within each cluster and maximize the variance between different clusters. The algorithm operates as follows:

1. **Initialization:** Randomly select K data points from the dataset as the initial cluster centers.
2. **Assignment:** Assign each data point to the nearest cluster center, usually based on Euclidean distance.
3. **Update:** Recalculate the cluster centers as the mean of all data points assigned to each cluster.
4. **Repeat:** Repeat the assignment and update steps until convergence, where convergence occurs when the cluster assignments no longer change significantly.
5. **Result:** The final result is a set of K clusters, each represented by its centroid.

### Dependency on Initial Cluster Centers:

Yes, the choice of initial cluster centers in K-Means can significantly impact the final clustering result. Different initializations may lead to different local minima for the clustering objective function.

### Improving Independence from Initial Centers:

To make K-Means less dependent on initial cluster centers, several strategies can be employed:

1. **K-Means++ Initialization:** Use a smarter initialization method, like K-Means++, which selects initial centroids in a way that encourages a more spread-out initial configuration.
2. **Hierarchical K-Means:** Employ a hierarchical version of K-Means, where clusters are formed at different scales, potentially reducing sensitivity to initializations.

### K-Means++ Algorithm:

1. **Select the First Center at Random:**
  - Choose the first cluster center uniformly at random from the data points.
2. **Compute Distances and Assign Probabilities:**
  - For each data point, calculate its distance to the nearest existing cluster center.

- Assign a probability to each data point proportional to the square of its distance from the nearest cluster center.

**3. Select Subsequent Centers Randomly with Probability Weighting:**

- Randomly select the next cluster center from the data points, with the probability of each point being proportional to its squared distance from the nearest existing cluster center.

**4. Repeat:** - Repeat steps 2 and 3 until K cluster centers are chosen.