

The Fun Box project is a program written in Python.

I had prepared this program for a university project.

This project, as the name suggests, is more fun and sometimes practical.

The program is generally divided into two parts: Games and Apps:

- The Games section contains a number of games written in Python, such as snake, ping pong, memory, etc.
- The Apps section, which includes a number of applications such as:

Alarm Clock, Image Editor, Face Recognizer, etc

And each of these programs has a separate graphic interface and environment.

The general idea of this project was for me, but the programs and games that are in the program are not for me.

I downloaded each of these programs and games from different people's GitHub accounts and added them to my program without any changes.

Only designing the menu and placing the icons and the graphic interface of the main program environment is for me.

Maybe the methods and parts of the program have not been implemented in principle, and after compiling the program into an executable file, we will encounter an error in the execution of the programs.

The main environment of the program is run with the gui.py file, and maybe because of the many and varied libraries in the program, the program may have errors in some parts and you need to install that library, but if this project is to be a practical and basic conversion program needs to be compiled into an executable file first.

If you have an opinion, suggestion or conversation, you can contact me through the following Gmail:

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