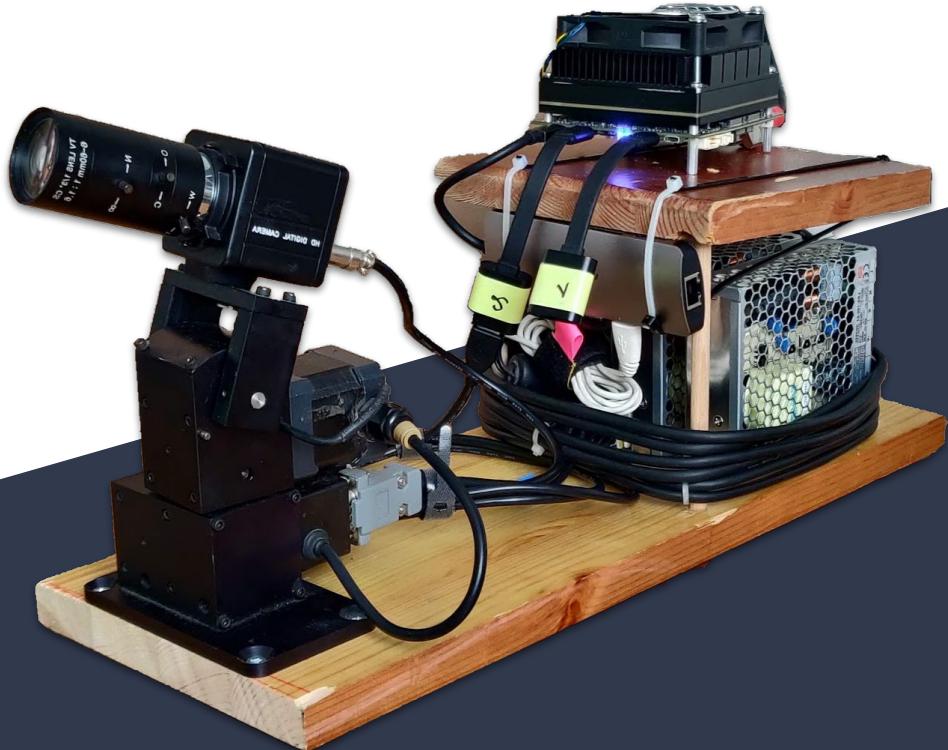


Controlling A Gimbal to Follow A Drone, Handling Input Delay with Prediction

Amir Sarig & Idan Anner
Supervised by Ilan Rusnak



Outline

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 - ◆ Background & Motivation
 - ◆ Objectives
 - ◆ Academic Sources
- Hardware Overview
- Block Diagrams
- Integration
 - ◆ Driver
 - ◆ Arduino
- In-Depth Control Review
 - ◆ System Modeling
 - ◆ Kalman
 - ◆ Controller
 - ◆ Forward Prediction
- Performance
- Summary & Conclusion
- Questions

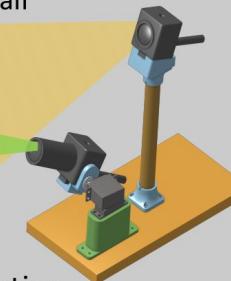
Introduction



Introduction - Background & Motivation



Drone Tracker System with High Resolution Camera
Students: Amir Sarig & Michael Aboulhair

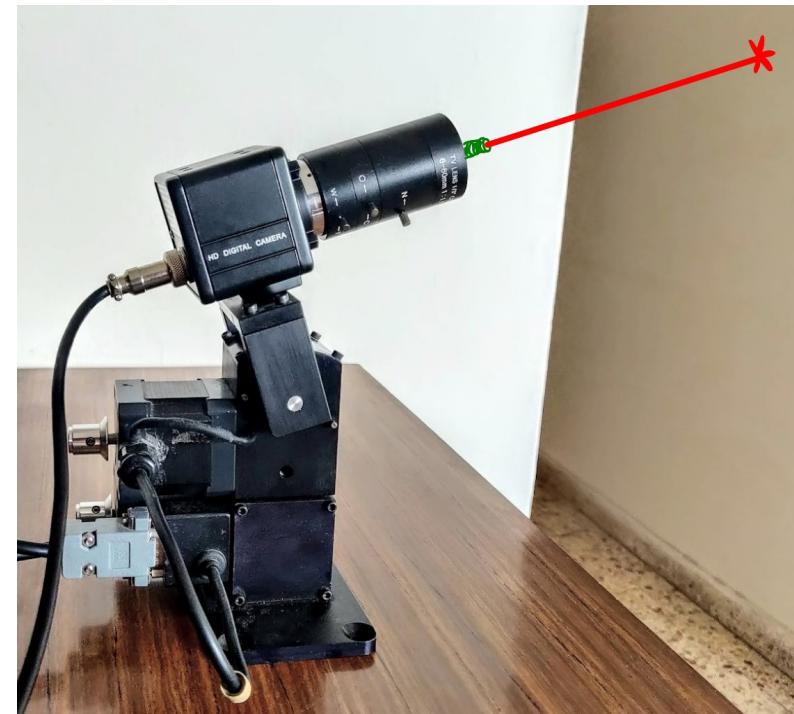


- Static wide FOV camera
- Motion recognition for initial detection
- Pan-tilt controlled, telephoto, global shutter camera
- Self-made gimbal with 3D printed parts
- YOLO classifier for done recognition
- Real-time tracking 720p @ 30FPS
- Runs on GPU NVIDIA 2080TI

YCP     [Demo clip](#)

Introduction - Background & Motivation

1. Recording fast moving object like birds, bats or insects.
2. Shooting down military invasive targets
3. Maintaining beam based communication with a moving system



Introduction - Objectives

Operational Objective:

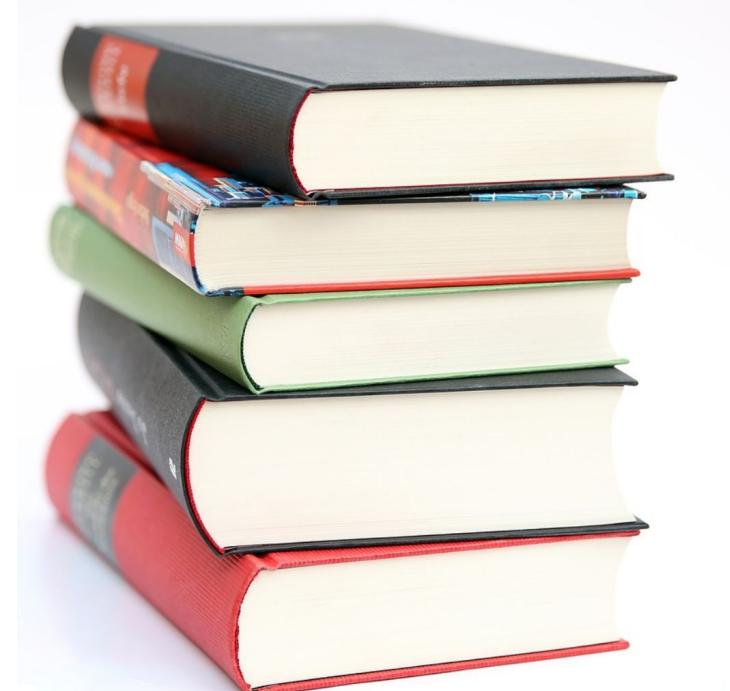
- Point a laser beam to this drone as accurately as possible.

Educational Objective:

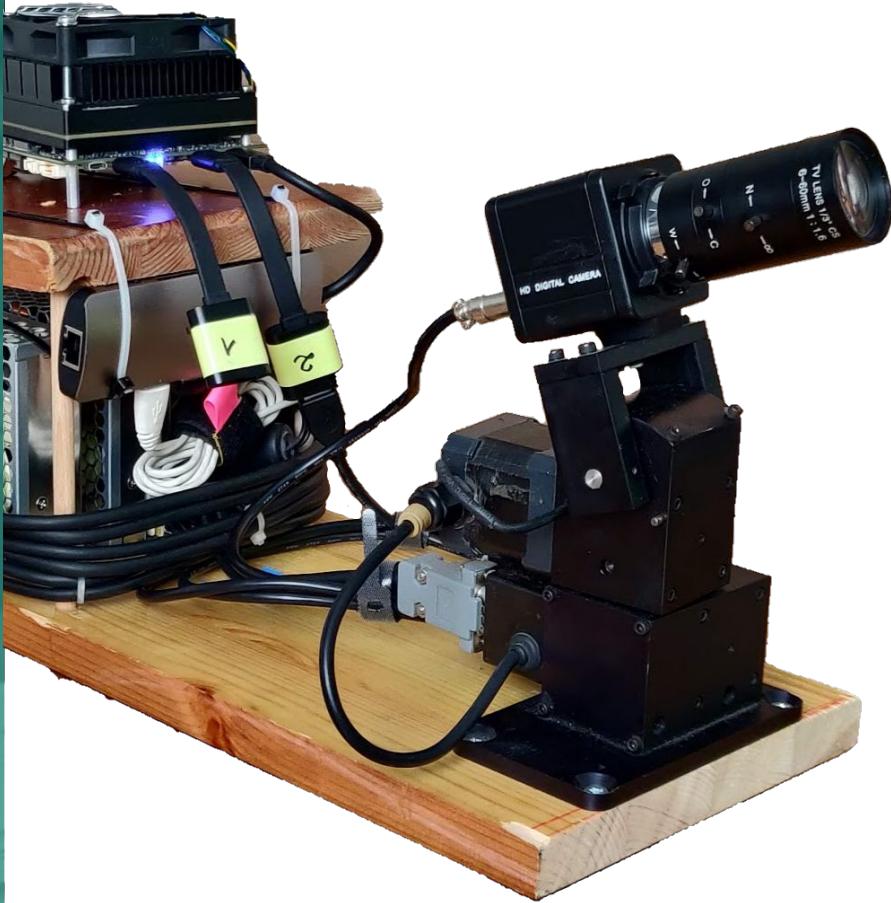
- Understand the main consideration of designing a discrete controlled following system
- Learn the right development workflow of such system
- Feel the main bottlenecks of such a system including noises, delays, amplifications etc.
- Get a sense of the limitations of such a cheap setup

Introduction - Academic Sources

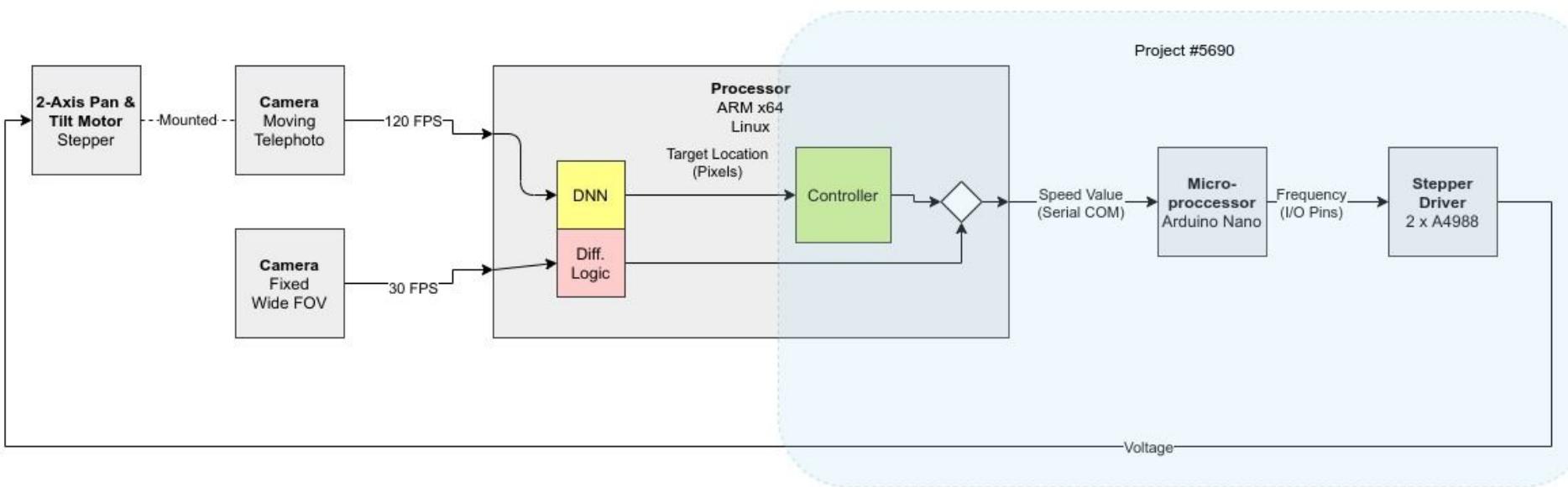
- Direct Versus Indirect Line of Sight (LOS) Stabilization (Article)
- Feedback Control of Dynamic Systems, 8th Edition (Book)
- Technion Control Theory 2 course Tutorials



Hardware Overview

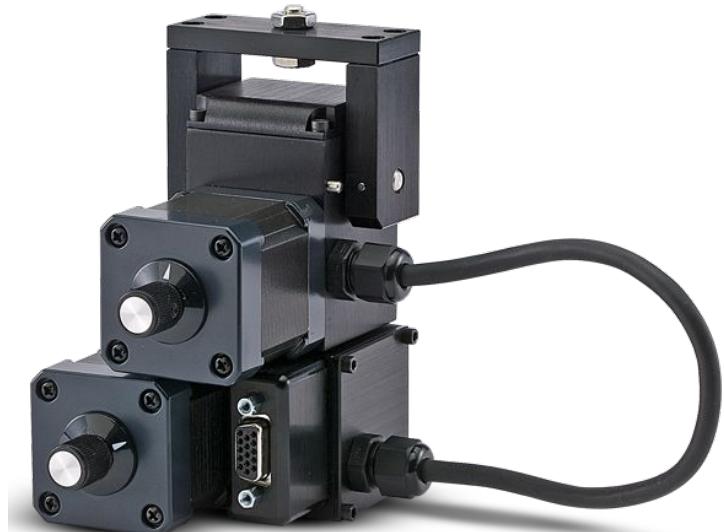


Hardware Overview - Hardware Diagram



Hardware Overview - The Gimbal

- Model: Flir PTU-46-17.5
- Motors Type: Stepper, open loop (NEMA 17)
- Step size: 1.8 [deg]
- Resolution: 0.05 [deg]
- Max. Speed: 300 [deg/sec]

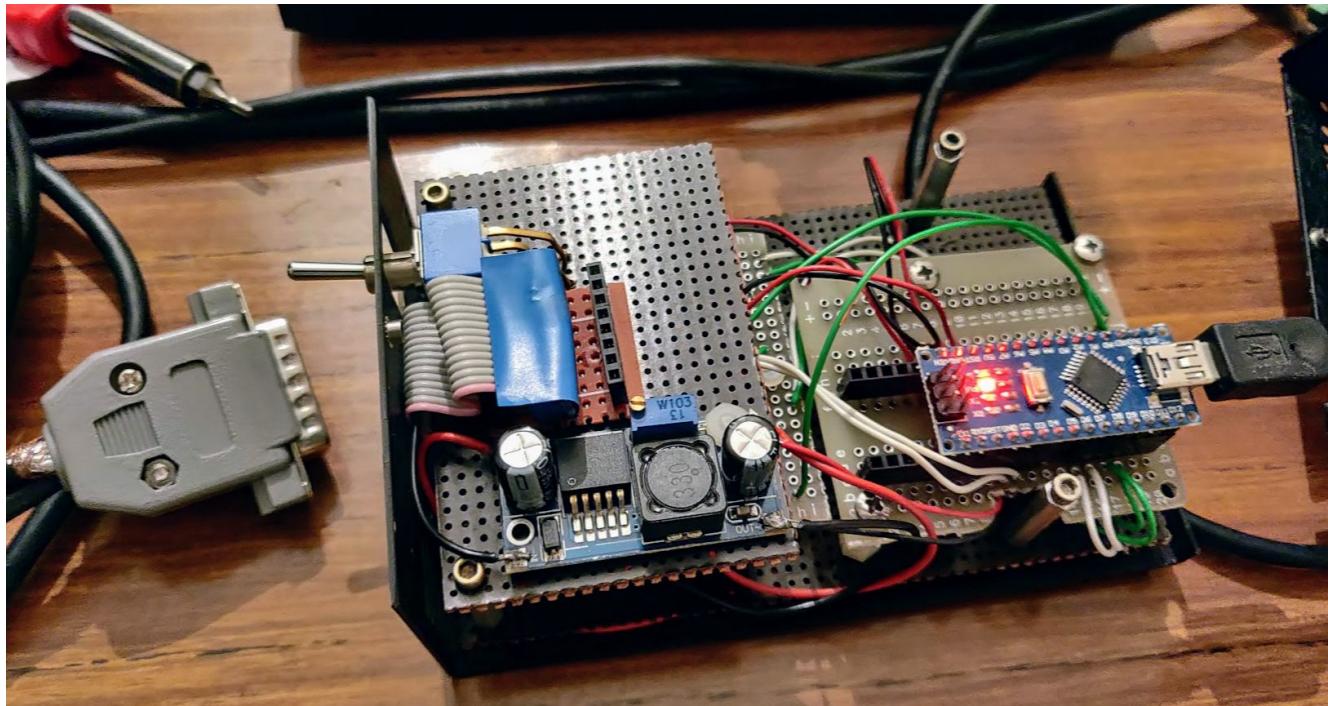


Hardware Overview - The Camera

- Model: Kayeton 6-60mm High Speed
- Zoom Type: Fixed, Tunable
- Frame Rate: 120 [FPS]
- Resolution: 1280x720 [pixels]
- E2E Delay: [sec] (as measured by us)



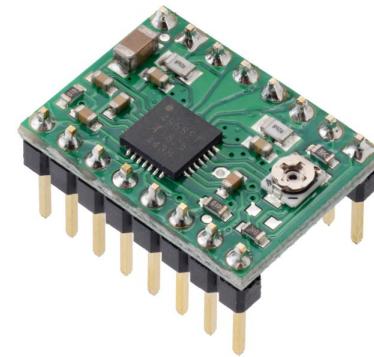
Hardware Overview - The Stepper Driver



Hardware Overview - The Stepper Driver

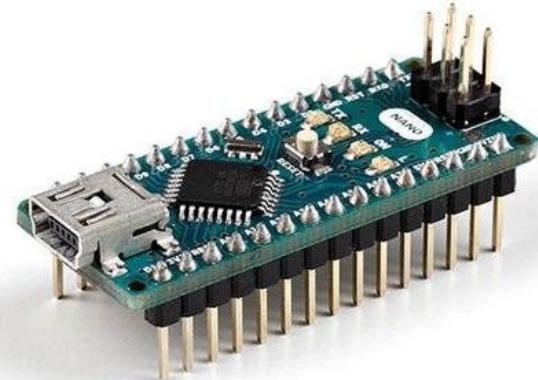
Driver:

- Model: A4988
- Input Voltage: 0 to 35 [V]
- Output Voltage: -2 to 37 [V]
- Microstepping: $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{8}$, 1/16



Microcontroller:

- Model: Arduino Nano
- Clock Speed: 16 [MHz]



Hardware Overview - Computer

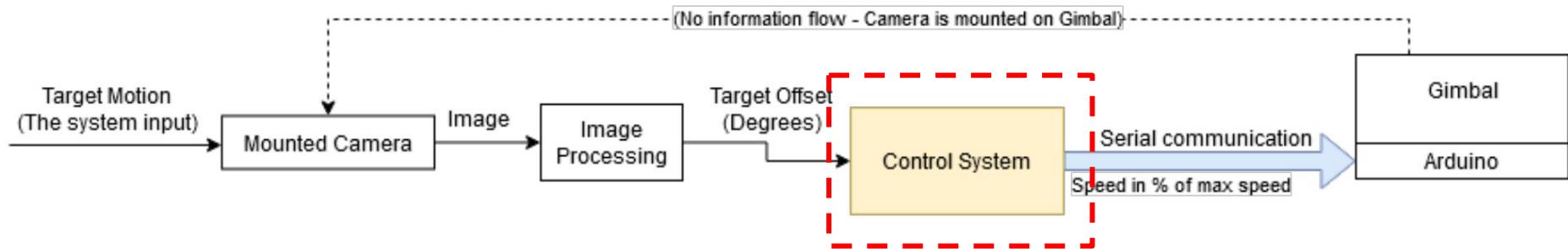
- Model: Nvidia Jetson AGX Xavier
- OS: Linux, Ubuntu (Jetpack)
- CPU: 8-core ARM x64
- GPU: 512-core Volta



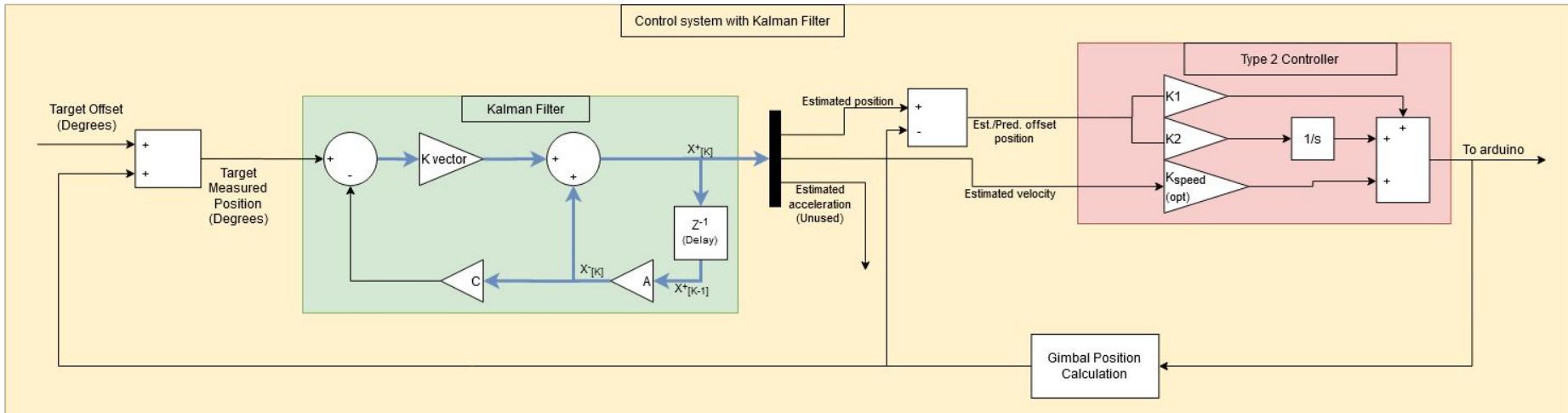
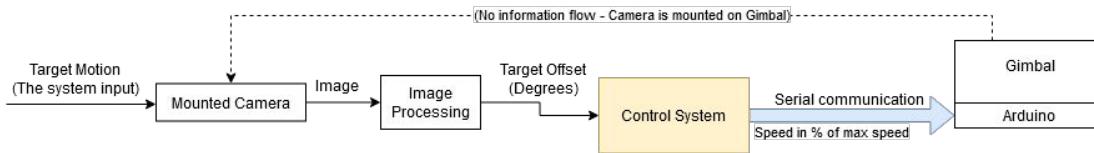
Block Diagrams



Block Diagrams - Top Level



Block Diagrams - Control System



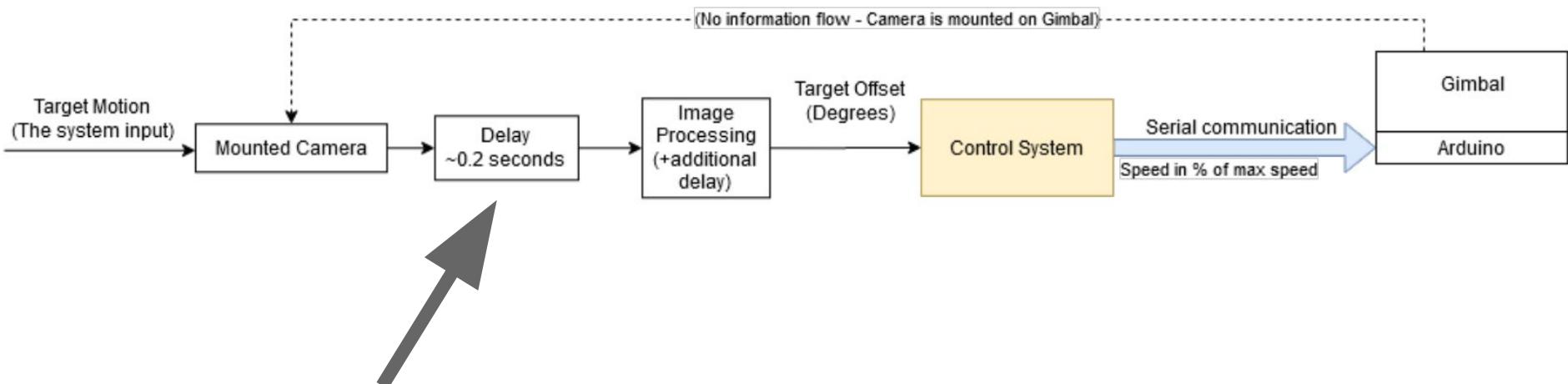
Block Diagrams - E2E Delay

“Glass-to-glass video latency, also called end-to-end (E2E) video delay, is indicating the period of time from when the photons of a visible event pass through the lens glass of the camera till the moment when the final image is delivered to the glass of the monitor.”

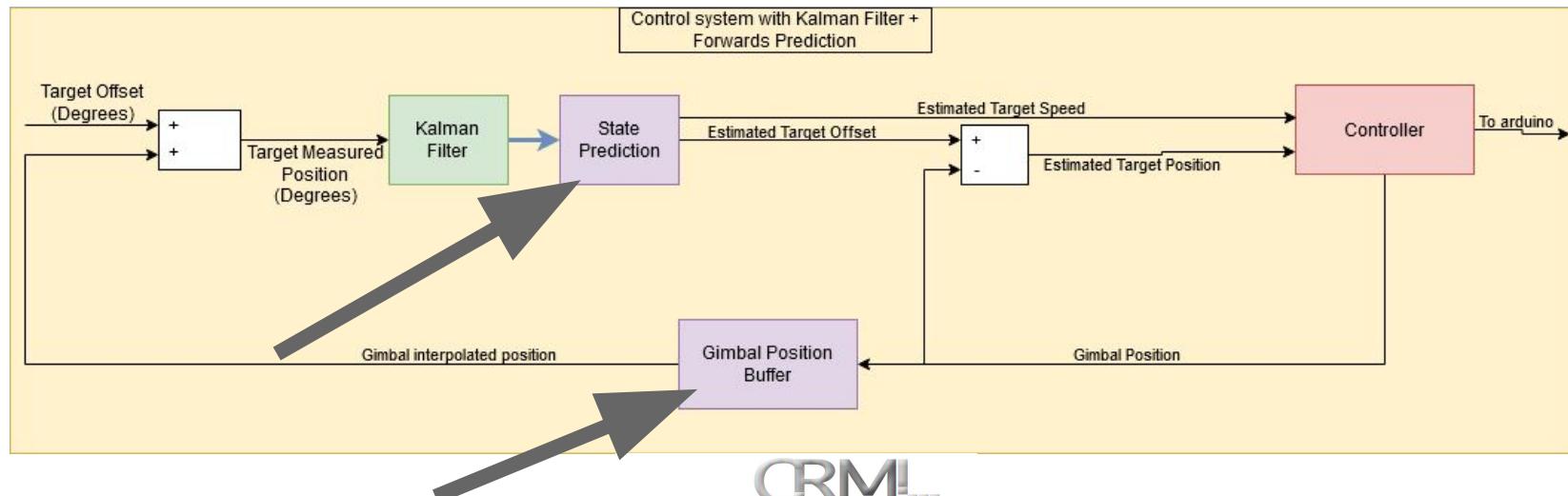
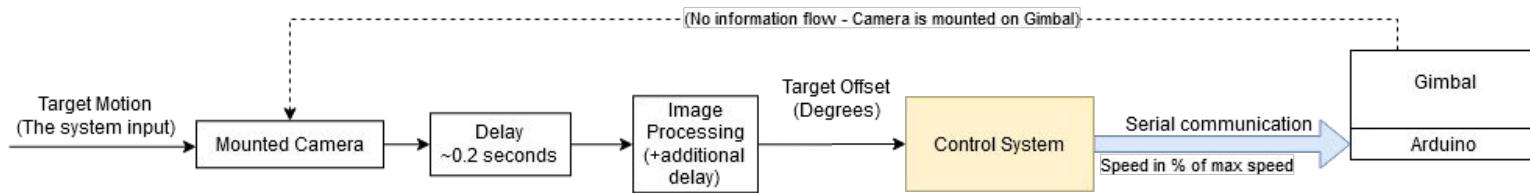
Source: [ximea](#)



Block Diagrams - Control System + E2E Delay



Block Diagrams - Control System + E2E Delay



Integration



Integration - Optimizing for the A4988 Driver

- Remindier: The controller has changed
- The PTU-46-17.5 specs are the upper bound for the performance we can get
- The true performance will be determined by the **input voltage** and **microstepping** configuration

Hardware Overview - The Gimbal

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Call out key parts of the UI

Integration - Optimizing for the A4988 Driver

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Call out key parts of the UI

Integration - Optimizing for the A4988 Driver

- Raising input voltage
- Enabling Micro-stepping

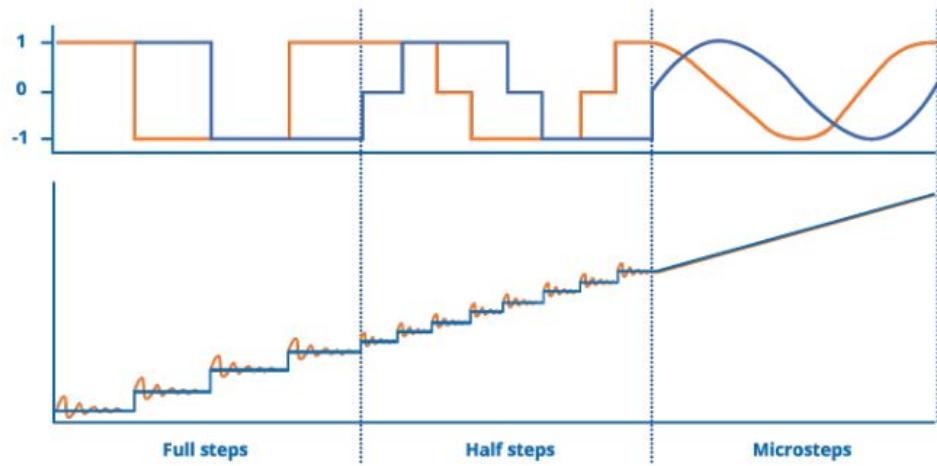


Figure 18: Demonstration of Sine signal following using different levels of micro-stepping

Integration - Optimizing for the A4988 Driver

Enabling Micro-stepping

MS1	MS2	MS3	Microstep Resolution	Excitation Mode
L	L	L	Full Step	2 Phase
H	L	L	Half Step	1-2 Phase
L	H	L	Quarter Step	W1-2 Phase
H	H	L	Eighth Step	2W1-2 Phase
H	H	H	Sixteenth Step	4W1-2 Phase

Figure 17: Micro-stepping programming table. The configuration is done by connecting the digital pins according to this table

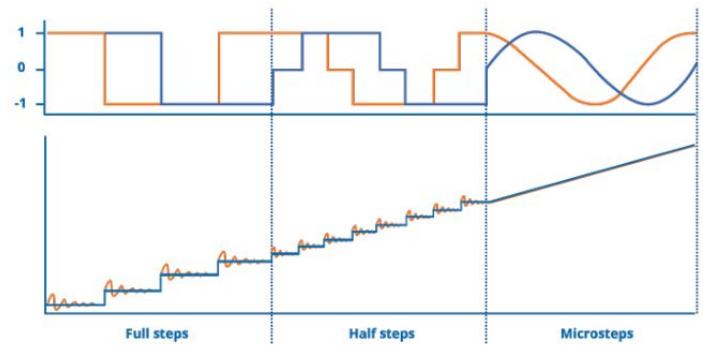


Figure 18: Demonstration of Sine signal following using different levels of micro-stepping

Integration - Optimizing for the A4988 Driver

Supplying Higher Voltage

- Problems with high frequency
 - The torque become too low → slipping
- The relation to micro-stepping
 - Microstepping → slower rotation → compensate with higher frequency

Integration - Optimizing for the A4988 Driver

Our current working point:

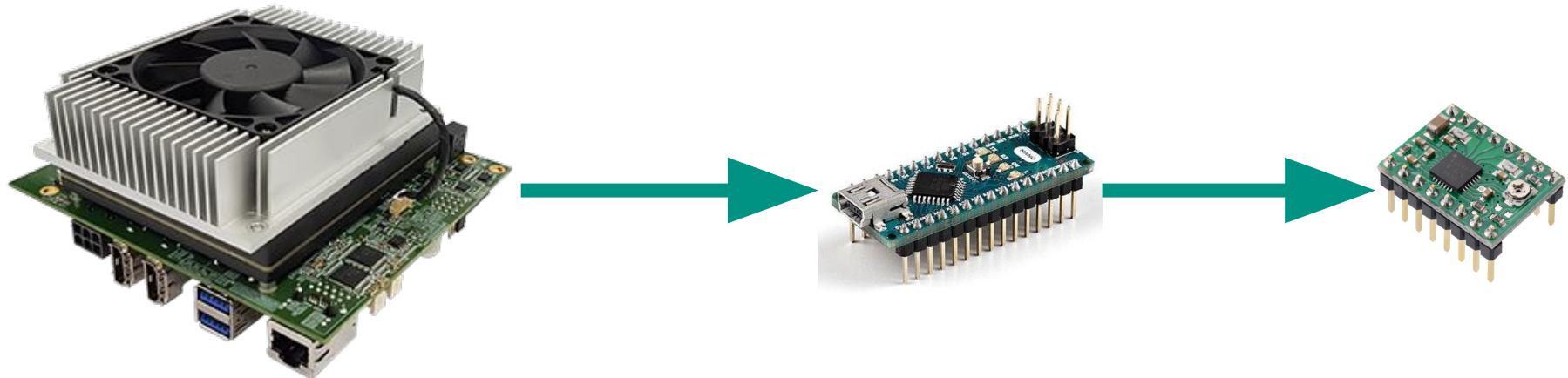
MS config.	Input Voltage [V]	Max. Freq. [Hz]	Calculated V_θ [$\text{deg} \cdot \text{s}^{-1}$]	1-Pulse size [deg/pulse]
LHL	19	3571	89.28	$\frac{1.8^\circ}{2}$

Table 4: Motors working point #2 specification

* LHL = quarter step

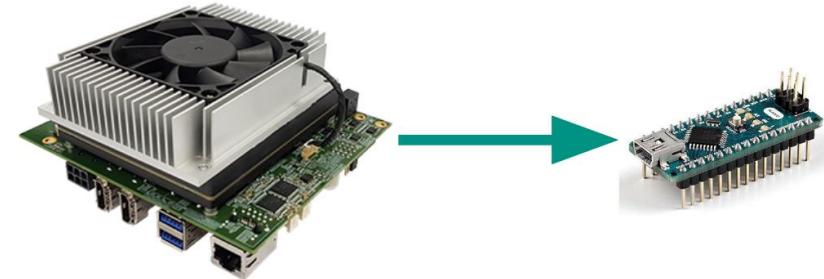
Integration - Arduino Code

Discussion: Controlling the A4988 Driver



Integration - Arduino Code

- **Send Arduino commands**
- Moving the gimbal
- Implement Parallelism between 2-Axes



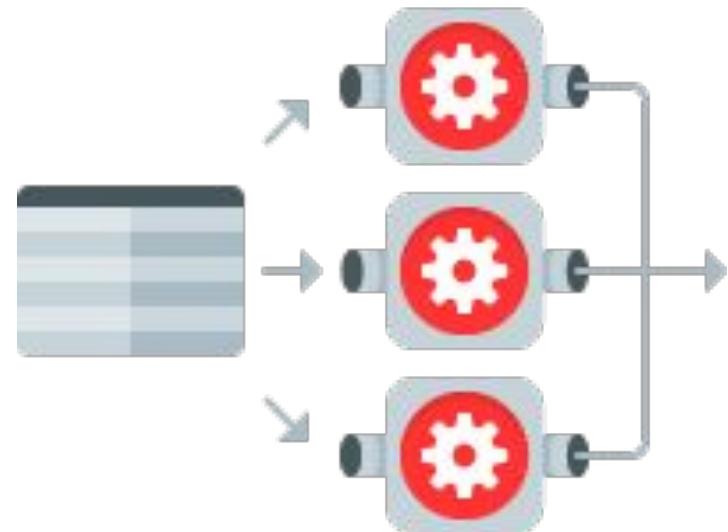
Integration - Arduino Code

- Send Arduino commands
- **Moving the gimbal**
- Implement Parallelism between 2-Axes



Integration - Arduino Code

- Send Arduino commands
- Moving the gimbal
- **Implement Parallelism between 2-Axes**



In-Depth Control Review

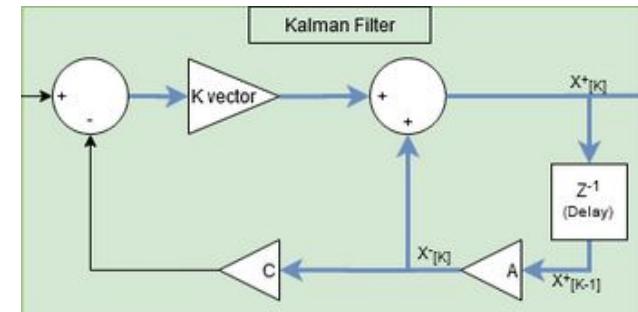


Control Review - System Modeling

- Model the system as a linear system
- Model the target motion as constant acceleration with noise
- Measurements are the target's relative position to the gimbal
- Use a Kalman filter to get information about targets:
 - Position
 - Speed
 - acceleration

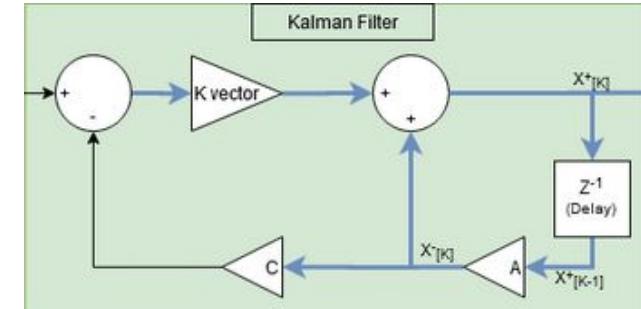
Control Review - Kalman Filter

- Implemented as a standard discrete Kalman filter
- Iterative process. For each processed image:
 - Calculate a K vector
 - If stationary, K vector is a constant
 - Predict state vector according to model
 - Correct state vector according to measurement and K vector



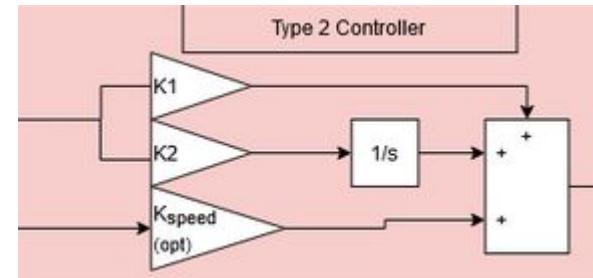
Control Review - Kalman Filter

- Code has options for stationary and non stationary filter, default is non stationary as:
 - Performance is not adversely affected by it
 - Better if time between each image processed varies
- However, results are usually the same as K vector eventually converges to the stationary value



Control Review - Controller

- Kalman filter outputs position, speed and acceleration
- Acceleration output is noisy and inaccurate so is not used
- Add discrete approximation of integral on position
- Result is a standard PID controller



Control Review - Camera Delay

- Delay from camera output to controller output is around 0.2-0.3 seconds.
- It is mostly due to limitations in camera hardware
- This creates problem with position calculation and tracking
- Best solution is to get a better camera
- Using the current gear, best solution is forward prediction

Control Review - Forward Prediction

- Add buffer to gimbal position to simulate delay
- Linear prediction according to:
 - Time delay value (Input to the system)
 - Average time between images (delta)
- Predict forward to correct amount of steps

$$\vec{x}_{pred} = \vec{x}_{delayed} A^{\left\lfloor \frac{t_{E2E}}{t_\Delta} \right\rfloor}$$

Control Review - Forward Prediction

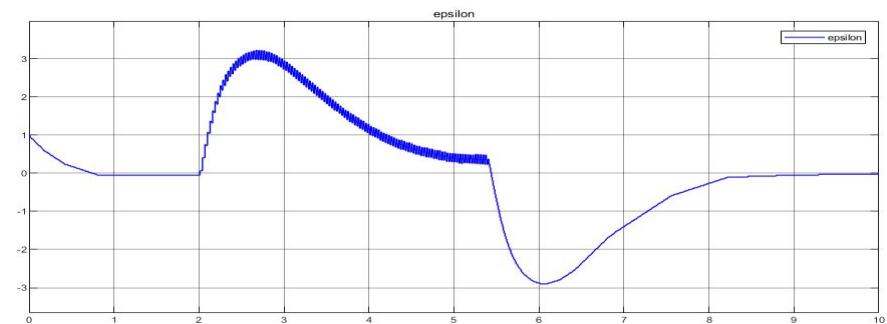
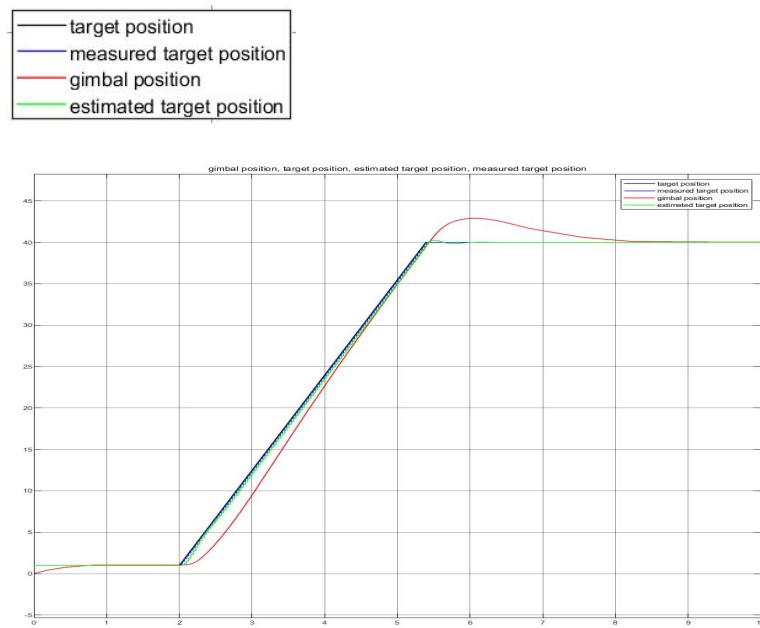
- The Good: Good tracking when target is in constant acceleration
- The Bad: Performs poorly when target has sharp changes in acceleration:
 - Example: Gimbal overshoots when target abruptly changes direction

Performance



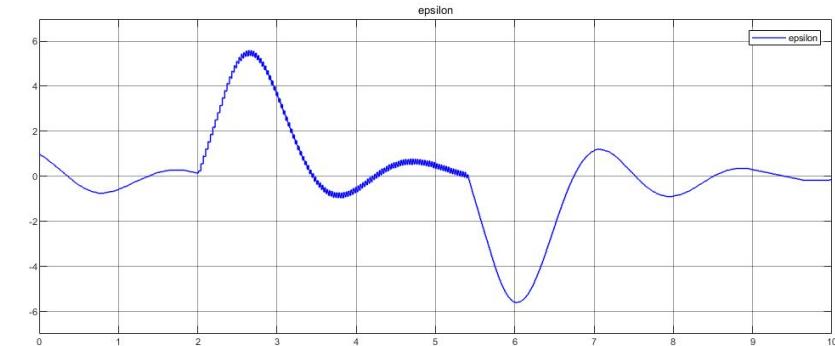
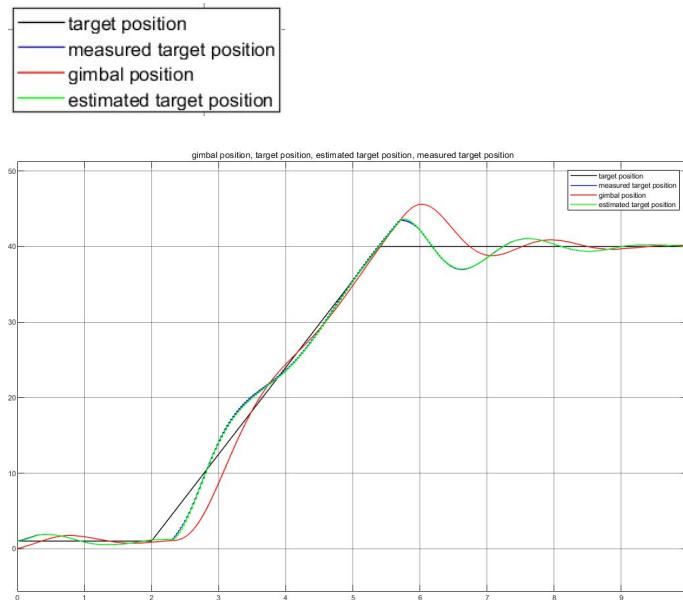
Performance - Simulation

Baseline simulation:



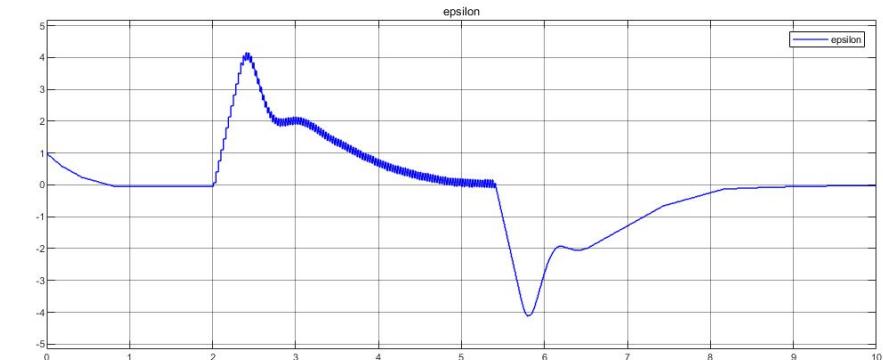
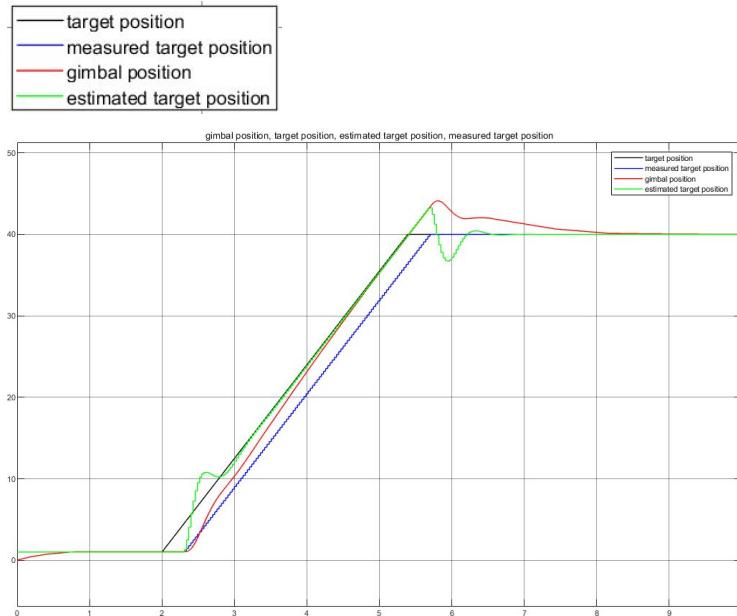
Performance - Simulation

The effects of E2E delay:



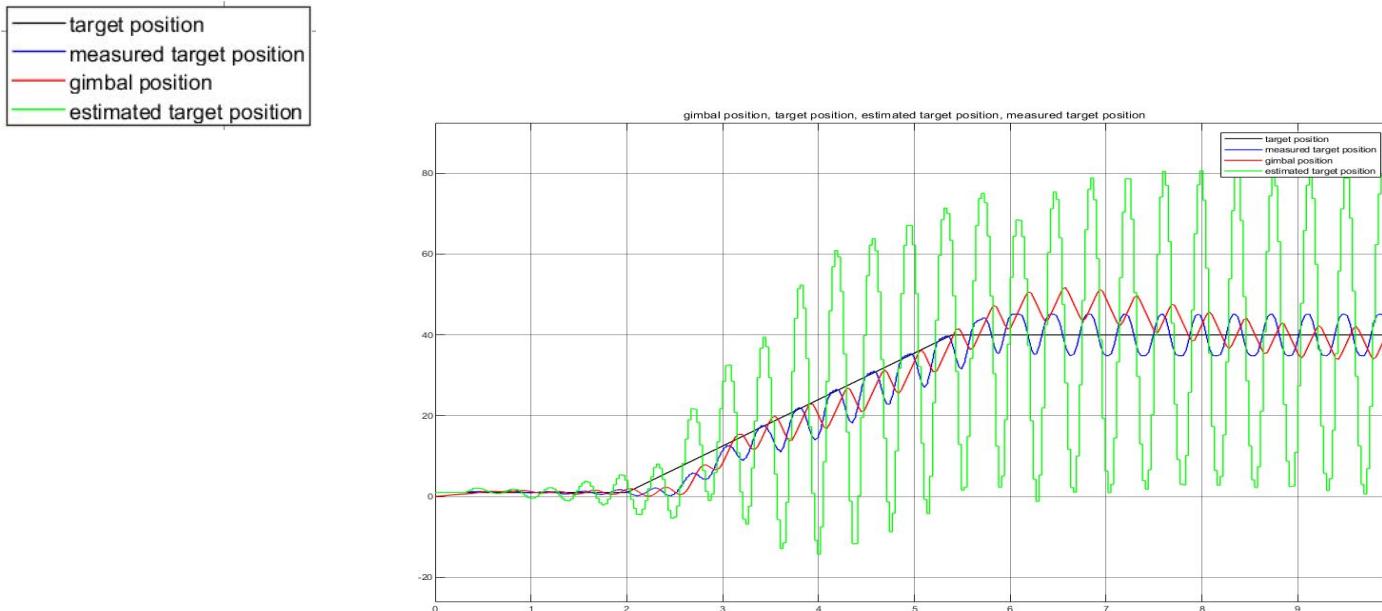
Performance - Simulation

E2E delay with correction:



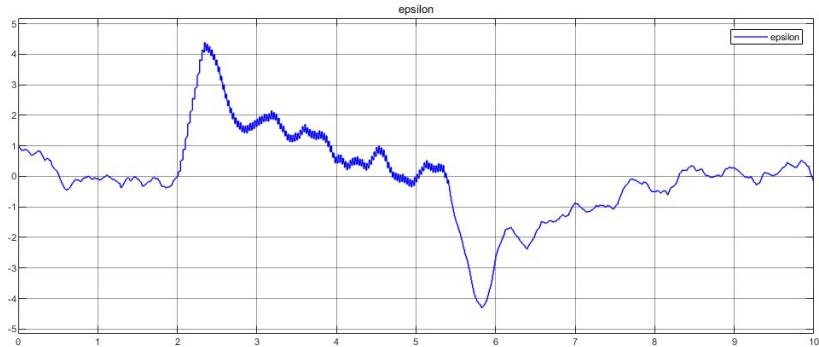
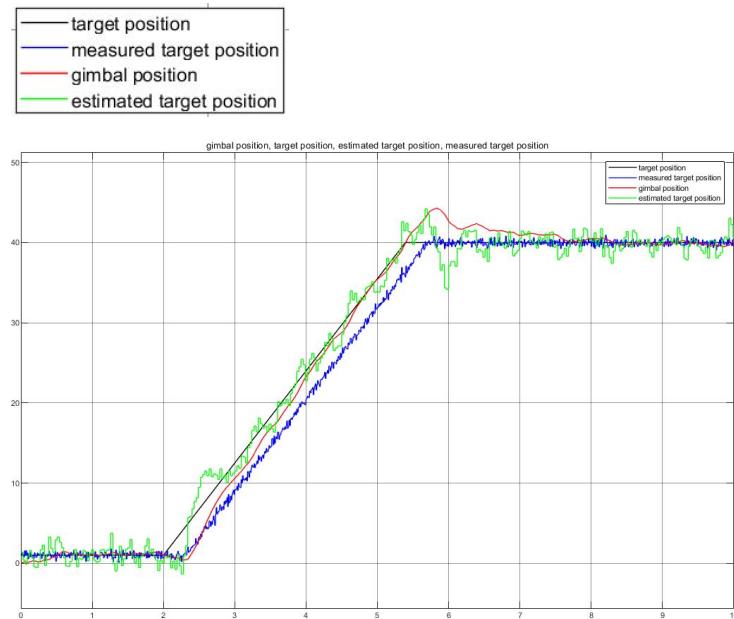
Performance - Simulation

When predicting using the wrong E2E delay:

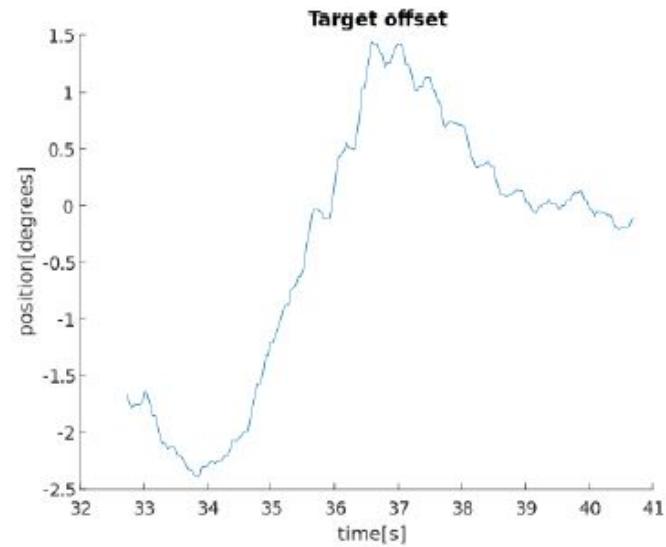
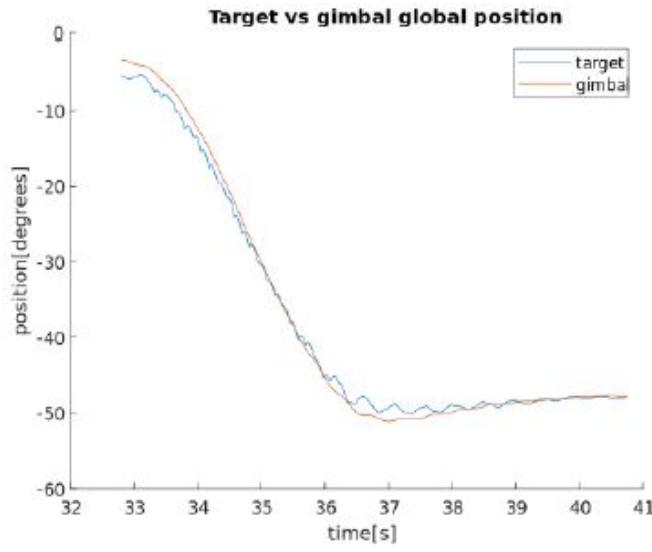


Performance - Simulation

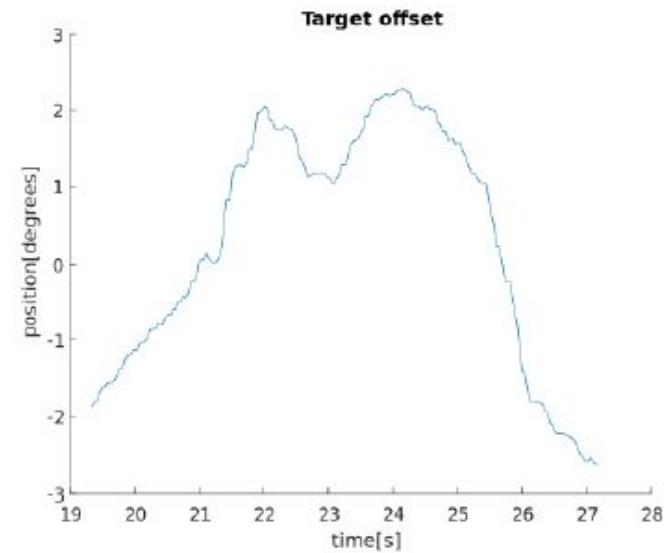
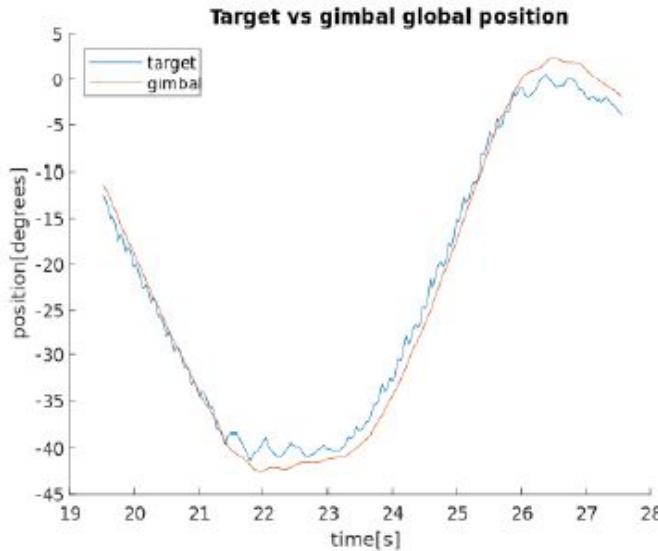
Add noise:



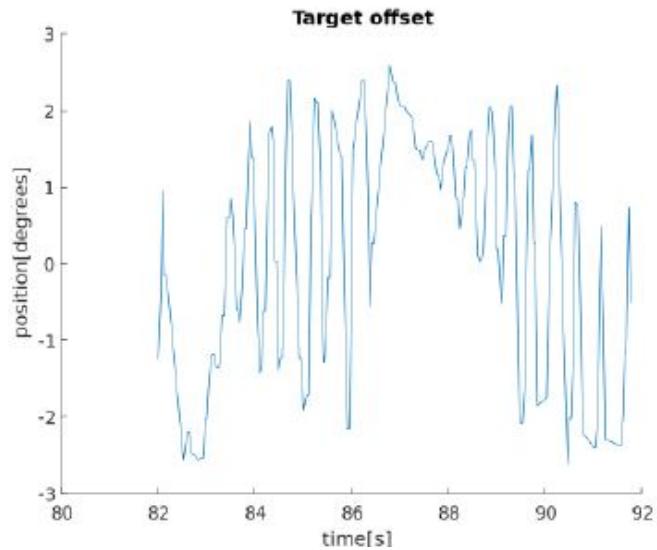
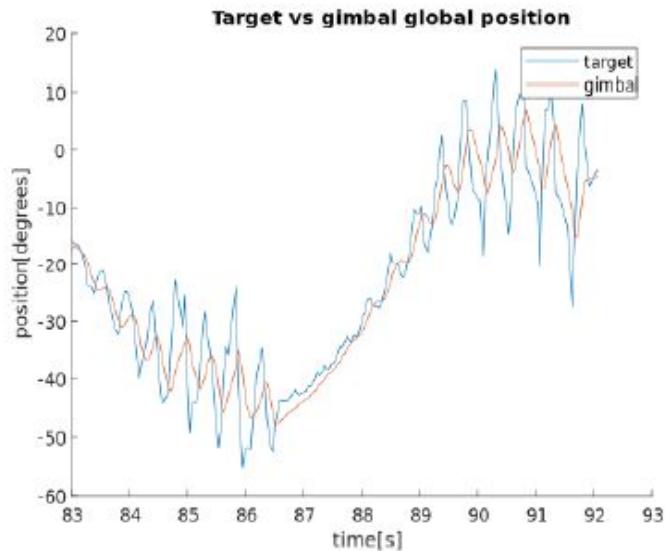
Performance - Real Life - PID = 4, 6, 0.1



Performance - Real Life - PID = 4, 4, 0.1



Performance - Real Life - PID = 6, 6, 0.1



Summary & Conclusions

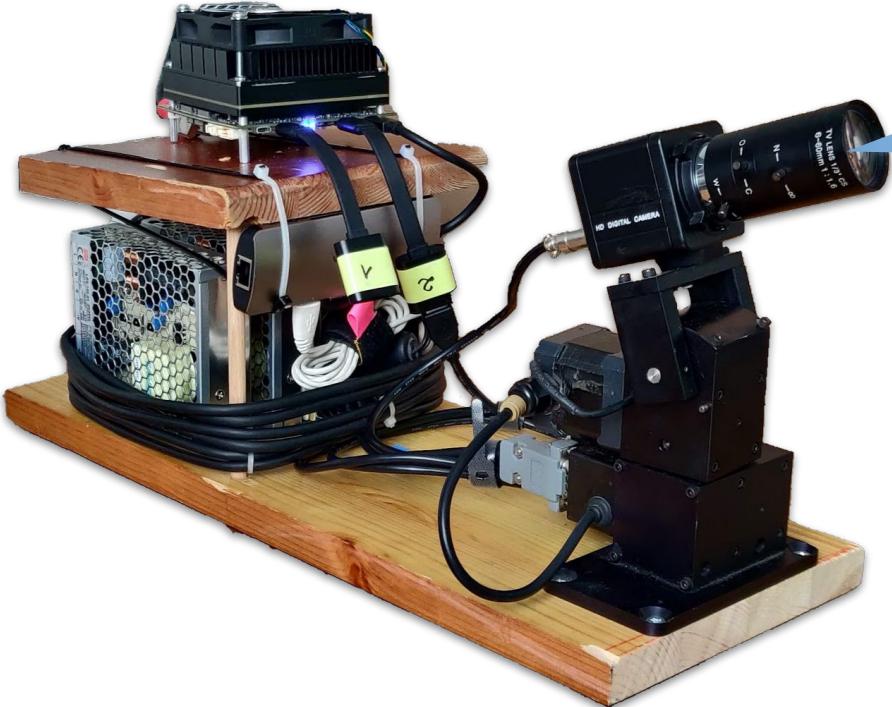


Summary & Conclusions

- **Input delay is the bottleneck** for good following performance in this project
 - It cannot be fully overcome using prediction
 - Its affect is amplified with higher types of the system
- **Working with open-loop** system is complex and can cause inaccuracy
- Relying on **relative input value** is less stable than absolute input value
- **Simulating a code-based system** is not always trivial, at least with Simulink
- Performing **real-life experiments** might involve additional challenges and additional noise
- Traditional **Kalman Filter** is not suited for complex motion profiles

Questions?

[Link to video](#)



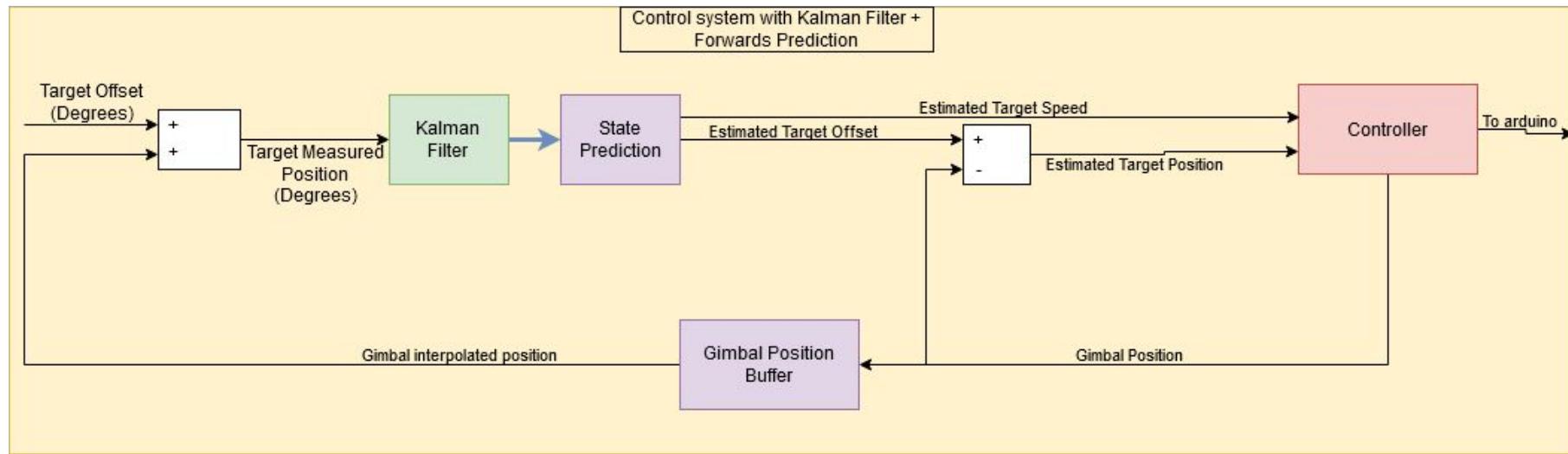
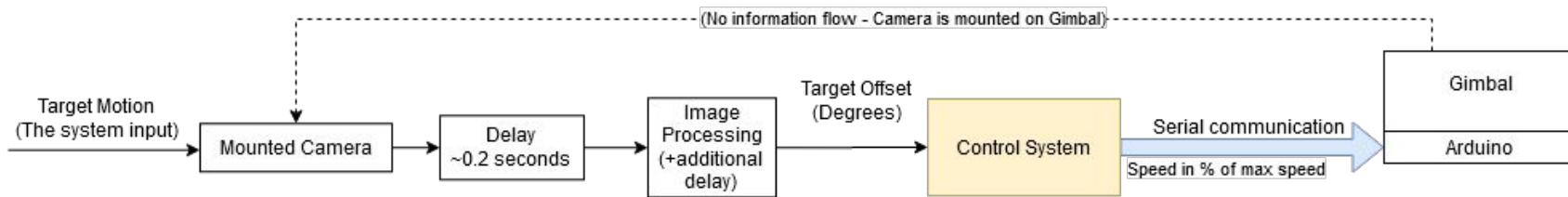
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Modeling The System



Simulate and Tune

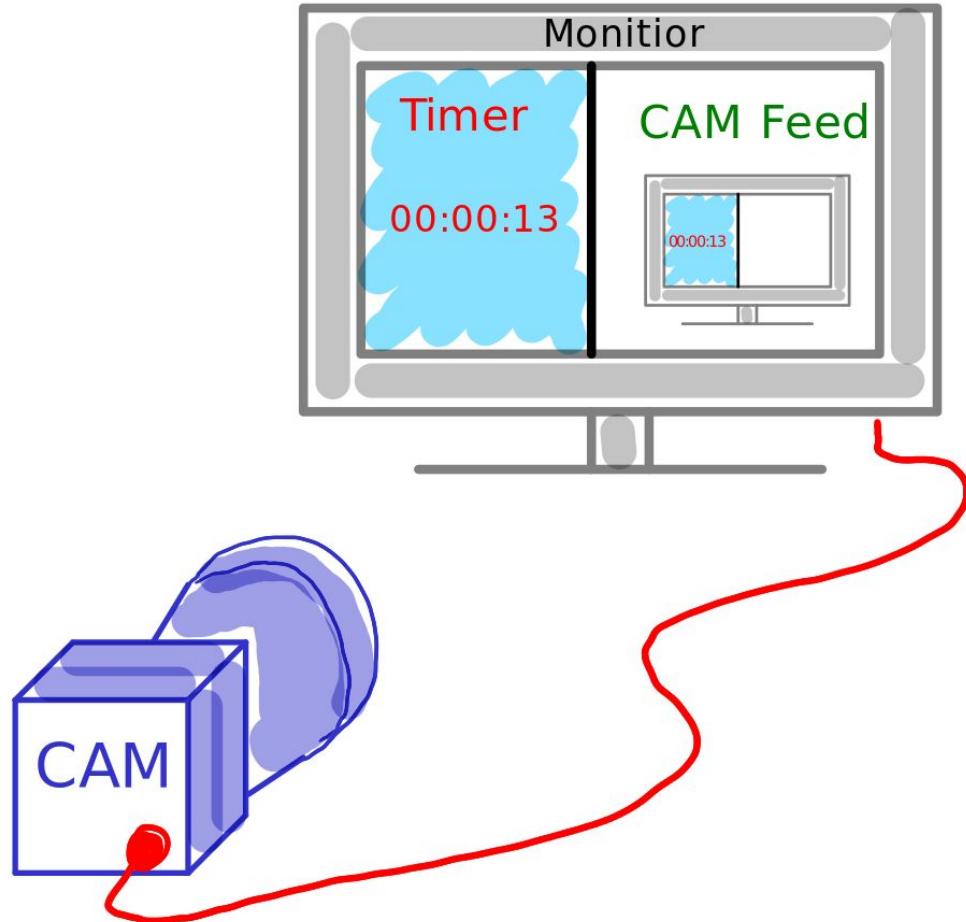
Drone Coordinates as Input

Nominal

Noised



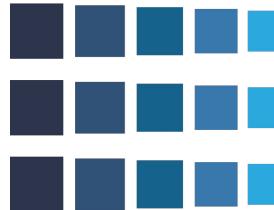
Camera's Delay
Characterized



Add Prediction

$$\overrightarrow{x}_{pred} = \overrightarrow{x}_{delayed} A^{\left\lfloor \frac{t_{E2E}}{t_\Delta} \right\rfloor}$$

Achieve Great
Tracking



THE ANDREW & ERNA VITERBI

**FACULTY OF
ELECTRICAL
ENGINEERING**



Control Robotics and Machine Learning Laboratory

October 2020