AMIR SOHAIL Contact No.: 7019727855

Email: amirsohail0717@gmail.com

## **Professional Summary:**

Course University/Board Institute

M.E. Machine Bangalore University U.V.C.E. of engineering

Design

B.E. Mechan Visvesvaraya Techno Khaja Banda Nawaz College of

ical Engineering logical University, Engineering

Belgaum.

12<sup>th</sup> Karnataka PU Board S.G.V.P. PU college

10<sup>th</sup> Karnataka State Board St. Paul's school

Skills:-

**Languages**: Python, C#, C++.

**3D Simulation / Game Engine:** Unreal Engine 4/5, Unity 3D

**Framework & Libraries**: Django, Open CV. **DBMS**: SQLite, MySQL, MongoDB

**Web Tech**: HTML, CSS, JavaScript, React, Postman, Bootstrap. **Dev Tools**: Visual Studio, PyCharm, Docker, GitHub,Rider

## **Training/Certifications: -**

Certified Advance Python Programmer.

GitHub: -

https://github.com/AmirSohail-1

Portfolio: https://amirsohail-1.github.io/Portfolio/

## **Projects:-**

**Project**: 3d Interactive Applications **Period**: April 2024 – August 2024 **Company**: Equinox Tech Solutions

**Description:** 

Movement & Animation System

UI/UX UMG Logic.

**Role:** Sr. Unreal Engine Programmer

**Technologies**: Unreal Engine 5, C++, Visual Studio, Rider.

Remote Unreal Developer [Jan 2022- Mar 2024]

**Project**: Gnxis

**Period**: Sep 2022 - Mar 2023

Client: Jose Luis, Xue Games, Remote

**Description:** 

Movement & AnimationBP System

Weapon & Combat Logic.

AI System

**Role**: Sr. Unreal Engine Programmer / Consultant **Technologies**: Unreal Engine 5, C++, Visual Studio

**Portfolio Project**: Unreal Engine 5 ThirdPersonShooter Framework in C++

**Period**: Jan 2022 – March 2022

**Description:** 

Movement & AnimationsBP System

Weapon & Combat Logic.

AI System

Role: Unreal Engine Programmer

**Technologies**: Unreal Engine 5, C++, Blender3D, Visual Studio.

**Project:** Jet-ski Unity3D Mobile App

**Period:** Dec 2021 - Feb 2022 **Client:** X1 Race LLP, Remote

**Description:** 

User Interface System

Ocean System AI Flocks System Particle System

**Role**: Unity Developer

**Technologies:** Unity Engine, Blender3D, Visual Studio, VS Code.

**Project:** Blogging Website using Django

**Period**: Dec 2019 - Mar 2020 **Client**: Startup Orelio, Bangalore

**Description:** 

Login & Logout System
Create, Read & Delete Posts

Pagination and Profile Email Authentication

**Role**: Intern

**Technologies**: Django, Python, Postman

**Project**: Traffic Vehicle Detection using Open CV

**Period**: Dec 2019 - Mar 2020 **Client**: Startup Orelio, Bangalore

**Description:** 

Motion detection in video for Real-time Traffic System.

Training Object Detection using Python & Computer Vision Frameworks

**Role**: Intern

**Technologies**: Open-CV, Python, Open-source Object Detection Libraries.